Java → Object-oriented programming → Inheritance and polymorphism → Nested classes → Nested classes

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## **Nested classes** → **Create prototype**

■ Easy © 3 minutes ②

```
Please, create an instance of PrototypeIPhone154 and invoke method printMinCost.
```

```
public class IPhone154 {

static double minCost = PriceBook.PrototypeIPhone154; // lookup a value from an external price book

static class PrototypeIPhone154 {

void printMinCost() {

System.out.println("The min cost of IPhone154 should be: " + minCost + "$");

}

}

}

}

}

}

}

}
```

Report a typo

√ Write a program

## Code Editor IDE

```
1 public class Main {
        public static void main(String[] args) {
            // write your code
            IPhone154.PrototypeIPhone154 prototypeIphone154 = new IPhone154.PrototypeIPhone154();
            prototypeIphone154.printMinCost();
9 // An internal staff of the testing platform. Do not change it
   class IPhone154 {
10
11
        static double minCost = initCost();
12
13
        static class PrototypeIPhone154 {
14
            void printMinCost() {
15
                System.out.println("The min cost of IPhone154 should be: " + minCost + "$");
16
17
18
19
        private static double initCost() {
20
            java.util.Scanner scanner = new java.util.Scanner(System.in);
21
            return scanner.nextDouble();
23 }
24
```

✓ Correct.

That's an awesome solution! What do you think about showing it off? <u>Post it to Solutions</u> so other learners can enjoy it too.

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