Java → Object-oriented programming → Classes and objects → <u>Boxing and unboxing</u>

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# **Boxing and unboxing** → **Only true or** false

■ Medium ⑤ 3 minutes ②

Implement the method toPrimitive(). It should take a value of Boolean type and return a boolean. If the passed value is null, the result should be false.

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#### Sample Input 1:

true

### Sample Output 1:

true

#### Sample Input 2:

false

#### Sample Output 2:

false

#### **Code Editor** <u>IDE</u>

```
1 class Primitive {
       public static boolean toPrimitive(Boolean b) {
            if (b == null) {
4
                return false;
            } else {
                return b.booleanValue();
8
   }
10
```

✓ Correct.

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