Java → Object-oriented programming → Classes and objects → <u>Getters and setters</u>

Getters and setters → **Account**

• Easy () 4 minutes (?)

5301 users solved this problem. Latest completion was about 4 hours ago.

You are given a class named Account. It has three fields: a long field balance, a string field ownerName, and a boolean flag locked.

Write getters and setters for all fields.

Report a typo

✓ Write a program

Code Editor IDE

```
class Account {
3
        private long balance;
        private String ownerName;
        private boolean locked;
6
        public long getBalance() {
8
            return balance;
9
10
11
        public void setBalance(long balance) {
12
            this.balance = balance;
13
14
15
        public String getOwnerName() {
16
            return ownerName;
17
18
19
        public void setOwnerName(String ownerName) {
20
            this.ownerName = ownerName;
21
22
23
        public boolean isLocked() {
24
            return locked;
25
26
27
        public void setLocked(boolean locked) {
28
            this.locked = locked;
29
30
31
```

✓ Correct.

That's an awesome solution! What do you think about showing it off? Post it to Solutions so other learners can enjoy it too.

362 users liked this problem. **4** didn't like it. **What about you?**











Solve again

Solutions (50)

Time limit: 8 seconds Memory limit: 256 MB

<u>Comments (16)</u> <u>Hints (3)</u> <u>Useful links (0)</u> <u>Solutions (50)</u> <u>Show discussion</u>

https://hyperskill.org/learn/step/3023