Java → Object-oriented programming → Classes and objects → <u>Boxing and unboxing</u>

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Implement a method for converting a Long value to int (primitive type) according to the following rules:

- if the given value is null the method should return the default value for ints;
- if the given value is greater than Integer.MAX_VALUE the method should return the max value for ints;
- if the given value is lesser than Integer.MIN_VALUE the method should return the min value for ints;
- otherwise, the method should return the same value as the passed argument.

Report a typo

Code Editor <u>IDE</u>

```
Java
1 import java.util.Scanner;
   public class Main {
        public static int convert(Long val) {
            // write your code here
            if (val != null) {
8
                if (val > Integer.MAX_VALUE) {
9
                    return (int) Integer.MAX_VALUE;
10
                } else if (val < Integer.MIN_VALUE) {</pre>
                    return (int) Integer.MIN_VALUE;
11
12
                } else {
13
                    return val.intValue();
14
15
            } else {
16
                return 0;
17
18
19
20
        /* Do not change code below */
21
        public static void main(String[] args) {
22
            Scanner scanner = new Scanner(System.in);
23
            String val = scanner.nextLine();
24
            Long longVal = "null".equals(val) ? null : Long.parseLong(val);
25
            System.out.println(convert(longVal));
26
27
28
```

✓ Correct.

That's an awesome solution! What do you think about showing it off? Post it to Solutions so other learners can enjoy it too.

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