Python → Working with files → <u>os module</u>

# Theory: os module

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Sometimes, you may need to interact with the current operating system and access its features when working on your programs. You may need to know whether it would be easy to run it on other systems. If you need to get the list of files and folders in the current working directory, you may know that there are different commands for this on Linux/macOS and Windows. Pathnames is another issue — there are different conventions on different platforms; the absolute path on Linux and macOS systems starts with a forward slash /, on Windows, it should start with a drive letter and a backslash \(\cdot\). In this case, your program should be prepared for that.

It is useful to have the tools that would work on any OS so that you wouldn't need to handle all possible outcomes manually. Python provides two related built-in modules: os for working with files and directories and os.path for handling paths from different OS systems. You can access both os and os.path by loading the module as:

1 import os

In the topic, we will discuss the basics of both modules.

## §1. Current working directory

Suppose we have a very simple program *divide.py* that writes the result of the division of two input numbers to a separate text file:

```
# divide.py
div_result = int(input()) / int(input())

file = open('division_result.txt', 'w', encoding='utf-8')
file.write(str(div_result))
file.close()
```

If we store *divide.py* in a separate PyCharm project, it may be located as /home/user/PycharmProjects/project/divide.py. However, depending on your operating system (especially on Windows), the path can look different.

In the example above, we did not specify the directory where we want to create the file, so when we open the project folder from the PyCharm IDE and launch *divide.py*, the program will write the text file with the result to the same project directory. It happens because we execute *divide.py* from the project folder, so it becomes the *current working directory*. We can check the current working directory using the os.getcwd() function. The result is returned as a string:

```
print('The current working directory is', os.getcwd())
# The current working directory is /home/user/PycharmProjects/project
```

Now, assume that we want to launch the program from the command-line interpreter by typing the following statement:

```
python3 /home/user/PycharmProjects/project/divide.py
```

The text file will be created in the directory of the Python command-line interpreter. So, it is the home directory. We can similarly check the current working directory from CLI:

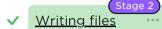
```
python3
p
```

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The resulting file will be created in different places, depending on the current working directory, the directory where the program is executed. If you don't know it, it can cause problems, so, please, bear it in mind.

## §2. Changing the working directory

We can change the working directory manually to avoid confusion. The os.chdir() function can be used for this. It takes the absolute or a relative path as an argument that is basically our desired directory. In the following example, we pass the (absolute) home directory path as a string:

```
1 os.chdir('/home/user')
```

Once we passed the path to chdir(), we can call getcwd() again to make sure that the working directory was changed correctly:

```
print('The current working directory is', os.getcwd())
# The current working directory is /home/user
```

The OSError exception (or its subclass) will tell us that the path or filename is not correct.

### §3. Creating directories

We may want to create new directory when working on a piece of code. There are two functions to create new directories — os.mkdir() and os.makedirs().

• os.mkdir() is used to create a single directory. To do so, we should pass the name of the new folder or the full path to it — so that it will be created in the working directory or in another specified directory, respectively. An example below illustrates the latter, we just pass the string some\_new\_project to mkdir():

```
1 os.mkdir('some_new_project')
```

• os.makedirs() allows us to create nested directories in the specified path. Similarly, we can indicate the full path or the names of directories. This function is applied in the following example when creating course, students, and year; year is created within the students directory and students in its turn is created within course.

```
os.makedirs('course/students/year')
```

If a defined directory already exists, FileExistsError will be raised.

### §4. Folder content

When working with directories in os, it is very easy to learn about their contents or even change it. We have two functions for that, os.listdir() and os.rename().

• os.listdir() returns a list of names of all files and folders in the given directory. If not specified, the function will return the list of names for the current working directory.

```
print(os.listdir('course'))
    # ['student_list.txt', 'students', 'course_plan.txt']
```

It is a very important function. It can be used when you need to process all files in a folder. Note, however, that it returns both file names and folder names, so to get a proper list of files, you'll need to choose only those that end with ".txt" in our example.

• os.rename() renames the file or the directory to the given name. Its first argument is the path to the text file, the name of which we want to

change, and the second argument is the very same path, but with the new name, *list\_of\_students.txt* in our example.

```
os.rename('course/student_list.txt', 'course/list_of_students.txt')
```

### §5. Access

With os you can also test whether the given path exists and learn whether it has special access rights. This functionality is implemented in the os.access(). Apart from the path, the function takes another argument, the mode value, which denotes an available way of operating or using a particular object on the system, e.g. reading or executing a file. We will cover all four possible mode values.

The mode os.F\_OK is used to check the specified path for existence. If we create a new directory and want to make sure that it has been created successfully, we can simply write one line, similar to the one below:

```
1 print(os.access('some_new_project', os.F_OK)) # True
```

The directory some\_new\_project returned the Boolean True value. We specified a relative path, but you can indicate the absolute one, too.

To learn about access rights, os.access() uses *uid* (the identifier of a user on the system) or *gid* (the identifier of a user group). So, we can figure out the permissions of a certain category to directories or files. Here, the available modes are:

- os.R\_OK to check for readability of the path (that is, the user has the permission to see the content of the file / directory);
- os.w\_ok to check the writability of the path (permission to write to the file / directory);
- os.x\_ok to check if the path contents can be executed.

In the example below, we specify the path to a plaintext file in course: and the result is a Boolean value. As you can see, the file is both writable and readable, but we cannot execute it, because it is a plaintext file.

```
print(os.access('course/list_of_students.txt', os.R_OK)) # True
print(os.access('course/list_of_students.txt', os.W_OK)) # True
print(os.access('course/list_of_students.txt', os.X_OK)) # False
```

# §6. Removing directories and files

We will look at two functions for deleting directories and files.

• os.remove() deletes the specified *file*, the relative, or the full path to which we pass as an argument.

```
os.remove('course/course_plan.txt')

description

from the course of the course o
```

• os.rmdir() removes a single specified *directory*. Before using it, make sure that the directory you want to delete is empty. Otherwise, an OSError will be raised.

```
os.rmdir('course/students/year')

# checking for existence
os.access('course/students/year', os.F_OK)
# False
```

At this point, we will stop with the os. We will discuss the os.path functions in the two remaining sections.

# §7. Path components in os.path

os.path is mainly used for manipulating paths. As we already mentioned, different operating systems use different conventions for pathnames, so there are actually several versions of this module with the very same functionality: for example, posixpath for UNIX-style paths or ntpath for Windows paths. We can always import os and then use os.path instead of working with them separately, the functions will work in the same way as in the modules suitable for a specific operating system.

We will start with four functions that allow us to manipulate the path components.

• os.path.join() joins several given components to create a new pathname. For example, we can pass it as an argument to the os.makedirs() to create nested directories. The example below shows the output for Linux first and then for Windows:

```
print(os.path.join('more_new_projects', 'more_new_plans'))
# more_new_projects/more_new_plans

print(os.path.join('more_new_projects', 'more_new_plans'))
# more_new_projects\\more_new_plans
```

• os.path.split() splits a pathname into a tuple (head, tail), where tail is the very last component of the given pathname and head is everything else preceding this last component. The example below illustrates it for the UNIX-style path and then for the Windows-style one:

```
print(os.path.split('/home/user/more_new_projects/more_new_plans'))

# ('/home/user/more_new_projects', 'more_new_plans')

print(os.path.split('C:\\Users\\User\\more_new_projects\\more_new_plans'))

# ('C:\\Users\\User\\more_new_projects', 'more_new_plans')
```

• Based on the latter function, the os.path.dirname() returns the directory of the path (head).

• Accordingly, os.path.basename() returns the *tail*, whether it is the file name or the name of another directory.

# §8. Path's validity

os.path also has several functions that allow us to check whether the given path is an absolute or a relative one; whether it refers to a file or directory. Below, we will list three examples of such functions.

• os.path.isabs() simply checks if the path we pass to it is the absolute one; in this case it returns True:

```
1
print(os.path.isabs('/home/user/more_new_projects/more_new_plans')) # True
2
3
print(os.path.isabs('C:\\Users\\User\\more_new_projects\\more_new_plans'))
# True
```

• os.path.isdir() checks whether the given path refers to a directory.

• os.path.isfile(), on the contrary, checks whether the specified path refers to a file.

```
1 |
print(os.path.isfile('/home/user/more_new_projects/more_new_plans'))  # Fals
e
```

So far, in these two sections, we gave a small overview of the basic os.path functions.

### §9. Summary

In this topic, we covered the functions of the os and os.path modules. The functionality of both is, of course, much larger and you can find the entire list of provided functions in the os module documentation and the os.path module documentation respectively.

Let's briefly sum up the functions we have discussed in the os module:

- os.getcwd() to learn the current working directory and os.chdir() to change it.
- os.mkdir() to create a single directory and os.makedirs() to create multiple nested folders.
- os.listdir() to get the listing of the directory's content and os.rename() to change the name of files and folders.
- os.access() to check the path for existence and determine what permissions to a directory or a file of a certain user or group is granted.
- os.remove() to remove a single file and os.rmdir() to delete a single empty directory.

We slightly covered os.path as well by glancing at the following functions:

- os.path.join() to construct the new pathname from the given components.
- os.path.split() to split the pathname and os.path.dirname() and os.path.basename() to return a certain part of it.
- os.path.isabs() to find out if the given path an absolute one and os.path.isdir() and os.path.isfile() to check if it is a directory or a folder.

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