Python  $\rightarrow$  Object-oriented programming  $\rightarrow$  <u>Class vs instance</u>

# **Class vs instance** → The Louvre

■ Hard ① 9 minutes ②

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You are writing a program that deals with the paintings that hang in the Louvre. You've created a class Painting and are planning to add some class methods and a class constructor.

What'll be common for all paintings is that they all belong to the same *museum*, obviously, but the differences will be in the *title* of the painting, the *painter* and the *year of creation*.

Finish writing the class Painting and then process some information from the input.

### The input format:

The input contains 3 lines: the first is the **title** of the painting, the second with the **artist** and the third with the **year** of the creation.

#### The output format:

A string of the kind: "Title" by Artist (Year) hangs in the Louvre.

Hint

Report a typo

## Sample Input 1:

```
Mona Lisa
Leonardo da Vinci
1503
```

## Sample Output 1:

"Mona Lisa" by Leonardo da Vinci (1503) hangs in the Louvre.

#### Sample Input 2:

```
The Fortune Teller
Caravaggio
1600
```

# Sample Output 2:

"The Fortune Teller" by Caravaggio (1600) hangs in the Louvre.

## Code Editor IDE

```
Python

class Painting:
    museum = 'Louvre'

def __init__(self, title, artist, year):
    self.title = title
    self.artists = artist
    self.year = year

def result(self):
    return "\"{}\" by {} ({}) hangs in the {}.".format(self.title, self.artists, self.year, Painting.museum)

painting = Painting(input(), input())
print(painting.result())

print(painting.result())
```

✓ Correct.

That's an awesome solution! What do you think about showing it off? <u>Post it to Solutions</u> so other learners can enjoy it too.

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