

Quiz 3: Trajectories and Arc Length (§11.7-11.8)

Note: The typo in the course number as well as the typo in the half-angle formula have been fixed.

Directions: You have 30 minutes to complete this quiz. You may collaborate.

1. **(2 pts)** A cycloid is the path traced by a point on a rolling circle (think of a light on the rim of a moving bicycle wheel). The cycloid generated by a circle of radius a is given by the parametric equation

$$x = a(t - \sin t) \quad y = a(1 - \cos t).$$

- (a) The parameter range $0 \leq t \leq 2\pi$ produces one arch of the cycloid. Compute its length. **Hint:** You might need the half-angle formula

$$\sin^2 \theta = \frac{1}{2} (1 - \cos 2\theta).$$

Solution: The length of the arch is given by the arc length formula; substitute the given values in the problem and simplify:

$$\begin{aligned} \text{length of arch} &= \int_0^{2\pi} \sqrt{x'(t)^2 + y'(t)^2} dt \\ &= \int_0^{2\pi} \sqrt{(a(1 - \cos t))^2 + (a \sin t)^2} dt \\ &= \int_0^{2\pi} \sqrt{a^2 (1 - 2 \cos t + \cos^2 t) + a^2 \sin^2 t} dt \\ &= a \int_0^{2\pi} \sqrt{2 - 2 \cos t} dt. \end{aligned}$$

To evaluate the integral, first use the given half-angle formula,

$$\begin{aligned} \sin^2 \theta &= \frac{1}{2} (1 - \cos 2\theta) \\ 2 \sin^2 \theta &= 1 - \cos 2\theta \\ 4 \sin^2 \theta &= 2 - 2 \cos 2\theta \\ 4 \sin^2 \left(\frac{t}{2}\right) &= 2 - 2 \cos t, \end{aligned}$$

having set $t = 2\theta$. Then the length of one arch is

$$\begin{aligned}
 a \int_0^{2\pi} \sqrt{2 - 2 \cos t} \, dt &= a \int_0^{2\pi} \sqrt{4 \sin^2 \left(\frac{t}{2}\right)} \, dt \\
 &= a \int_0^{2\pi} 2 \sin \left(\frac{t}{2}\right) \, dt \\
 &= a \left(-4 \cos \left(\frac{t}{2}\right) \Big|_0^{2\pi} \right) \\
 &= a [-4 \cos \pi - (-4 \cos 0)] \\
 &= a [-4(-1) - (-4)] \\
 &= 8a.
 \end{aligned}$$

(b) Draw a well-labelled graph of the arch of the cycloid.

Solution: In order to draw the graph without a calculator, use techniques from Cal I (see §4.3 in the text for more information).

First examine the derivatives. For the entire domain $0 \leq t \leq 2\pi$,

$$x'(t) = a(1 - \cos t) \geq 0,$$

i.e., $x(t)$ increases as t increases. This means the graph will be drawn from left to right. Furthermore, $x'(t)$ is symmetric about the point $t = \pi$ so the rate at which the x -coordinate is drawn will also be symmetric about $x(\pi) = a\pi$. Similarly, the y -coordinate has derivative

$$y'(t) = a \sin t,$$

which is antisymmetric about the point $t = \pi$, so the y -coordinate increases for $0 < t < \pi$ and decreases $\pi < t < 2\pi$. Its maximum value is $y(\pi) = 2a$.

Now examine the derivative of y as a function of x :

$$\frac{dy}{dx} = \frac{y'(t)}{x'(t)} = \frac{a \sin t}{a(1 - \cos t)}$$

(The factor a in both the numerator and denominator can be disregarded.) Considering the given domain $0 \leq t \leq 2\pi$, the derivative is undefined for $t = 0, 2\pi$ and zero for $t = \pi$. From the information above about $x'(t)$ and $y'(t)$, the derivative $\frac{dy}{dx}$ is positive for $0 < t < \pi$ (so y is increasing as a function of x) and negative for $\pi < t < 2\pi$ (so y

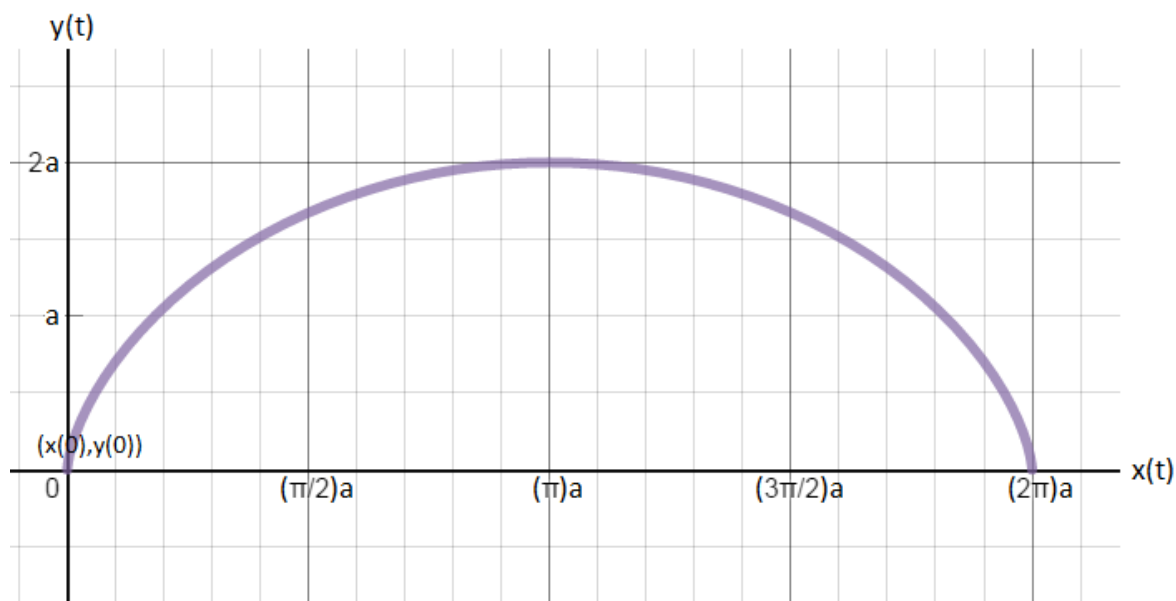
is decreasing as a function of x). The second derivative,

$$\begin{aligned}
 \frac{d^2y}{dx^2} &= \frac{d}{dx} \left(\frac{\sin t}{1 - \cos t} \right) \\
 &= \frac{\frac{d}{dt} \left(\frac{\sin t}{1 - \cos t} \right)}{\frac{dx}{dt}} \\
 &= \frac{\frac{(1 - \cos t)(\cos t) - \sin t(\sin t)}{(1 - \cos t)^2}}{a(1 - \cos t)} \\
 &= \frac{\cos t - (\cos^2 t + \sin^2 t)}{a(1 - \cos t)^3} \\
 &= \frac{-(1 - \cos t)}{a(1 - \cos t)^3} \\
 &= \frac{-1}{a(1 - \cos t)^2},
 \end{aligned}$$

is always negative, so the graph will be concave down.

Finally, compute some key coordinates $(x(t), y(t))$, using values in the domain $0 \leq t \leq 2\pi$:

$$\begin{aligned}
 x(0) &= a(0 - \sin 0) = 0 & y(0) &= a(1 - \cos 0) = 0 \\
 x(2\pi) &= a(2\pi - \sin 2\pi) = 2a\pi & y(2\pi) &= a(1 - \cos 2\pi) = 0
 \end{aligned}$$



2. A golf ball has an initial position

$$\vec{r}(0) = \langle x_0, y_0 \rangle = \langle 0, 0 \rangle = 0\hat{i} + 0\hat{j} \text{ ft}$$

when it is hit at an angle of 30° from the ground and with an initial speed of 150 ft/s. For the following, neglect air resistance and assume gravity is a constant $g = 32 \text{ ft/s}^2$. **You must include units in your answers to receive credit.**

- (a) (1 pt) The golf ball's acceleration vector is: $\vec{a}(t) =$

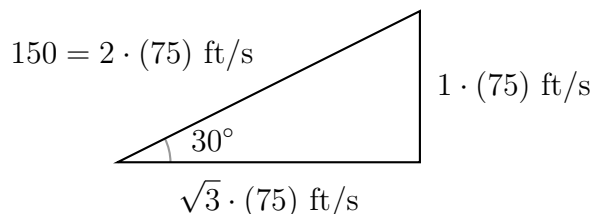
Solution. $\langle 0, -32 \rangle \text{ ft/s}^2$, because there is no air resistance, and the only other force on the ball given is gravity, which is negative, according to the given coordinate system.

- (b) (1 pt) Its initial speed is: $|\vec{v}(0)| =$

Solution. 150 ft/s (it was given in the problem).

- (c) (1 pt) Its initial velocity is: $\vec{v}(0) =$

Solution. $\langle 75\sqrt{3}, 75 \rangle \text{ ft/s}$. To see why, use the initial angle of the golf ball's trajectory. The initial speed is the hypotenuse of a special triangle:



The base of the triangle is in the \hat{i} -direction and the height of the triangle is in the \hat{j} -direction.

- (d) (1 pt) The golf ball's velocity vector is $\vec{v}(t) =$

Solution. $\langle 75\sqrt{3}, 75 - 32t \rangle \text{ ft/s}$. The velocity vector is one of the solutions of the indefinite integral

$$\int \vec{a}(t) dt = \int \langle 0, -32 \rangle dt = \langle 0, -32t \rangle + \vec{C}.$$

The initial value computed in (c) gives the correct constant vector \vec{C} :

$$\vec{v}(0) = \langle 0, -32 \cdot (0) \rangle + \vec{C} = \langle 75\sqrt{3}, 75 \rangle$$

(e) (1 pt) The golf ball's position vector is $\vec{r}(t) =$

Solution. $\langle 75\sqrt{3}t, 75t - 16t^2 \rangle$ ft is found using the same procedure as in (d):

$$\begin{aligned}\int \vec{v}(t) dt &= \int \langle 75\sqrt{3}, 75 - 32t \rangle dt = \langle 75\sqrt{3}t, 75t - 16t^2 \rangle + \vec{C} \\ \vec{r}(0) &= \langle 75\sqrt{3} \cdot (0), 75 \cdot (0) - 16 \cdot (0)^2 \rangle + \vec{C} = \langle x_0, y_0 \rangle = \langle 0, 0 \rangle\end{aligned}$$

(f) (1 pt) Determine the golf ball's time of flight.

Solution. The vertical component of the golf ball's trajectory is given by a parabola $y(t) = 75t - 16t^2$ whose zeros are exactly when the golf ball hits the ground.

$$\begin{aligned}y(t) = 0 &= 75t - 16t^2 \\ &= t(75 - 16t) \\ \implies t &= 0, \frac{75}{16}\end{aligned}$$

The solution $t = 0$ is when the golf ball is hit. The next time the ball is on the ground is after $t = \frac{75}{16}$ s.

(g) (1 pt) How far does the golf ball travel?

Solution. The distance is exactly the x -component of the position vector, evaluated at the time from (f):

$$\begin{aligned}x(t) &= 75\sqrt{3}t \\ x\left(\frac{75}{16}\right) &= 75\sqrt{3} \cdot \left(\frac{75}{16}\right) \\ &= \frac{75^2\sqrt{3}}{16} \text{ ft.}\end{aligned}$$

(h) (1 pt) What is the maximum height of the golf ball?

Solution. The maximum height is the vertex of the parabola in the y -component of $\vec{r}(t)$. There are several ways to compute it, one is to evaluate at the zero of the derivative:

$$\begin{aligned}y'(t) = 0 &= 75 - 32t \\ \implies t &= \frac{75}{32}\end{aligned}$$

is when $y(t)$ attains its maximum;

$$y\left(\frac{75}{32}\right) = 75 \cdot \left(\frac{75}{32}\right) - 16 \cdot \left(\frac{75}{32}\right)^2 = \frac{75^2}{32} - \frac{1}{2} \left(\frac{75^2}{32}\right) = \frac{1}{2} \left(\frac{75^2}{32}\right) = \frac{75^2}{64} \text{ ft.}$$