Project 1 report

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1 Introduction

To Help deaf people to hear again, today, a prosthetic device, called the cochlear implant, can be implanted in the inner ear and can restore partial hearing to profoundly deaf people.

To verify the principle of the cochlear implant, we do this project - Speech synthesis and perception with envelope cue.

The main steps of our implementation is to filter the original signal with different bandpass filters, do full-wave rectification and pass a low-pass filer, multiple with a sine wave and finally sum up each components and get the result. Specified in the following figure.

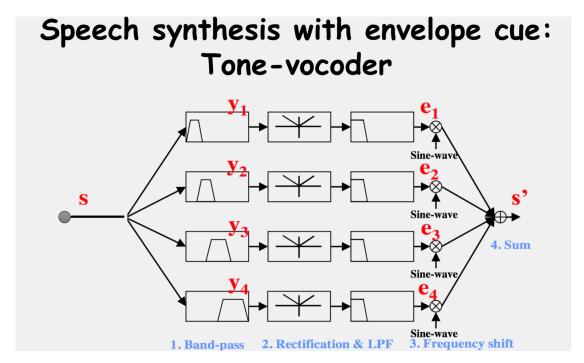


Figure 1: The process of our experiment

2 Task 1(张骥霄)

2.1 Task

Project tasks -1

- Sentences for pro 1: 'C_01_01.wav' & 'C_01_02.wav'
- Task 1
 - Set LPF cut-off frequency to 50 Hz.
 - Implement tone-vocoder by changing the number of bands to N=1, N=2, N=4, N=6, and N=8.
 - Save the wave files for these conditions, and describe how the number of bands affects the intelligibility (i.e., how many words can be understood) of synthesized sentence.

2.2 Result

As required, I first set the LPF cut-off frequency to $50\mathrm{Hz}$ as shown below, which suit our needs.

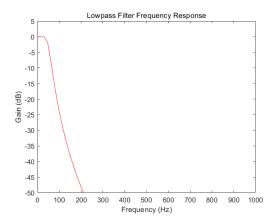


Figure 2: The certification of low-pass filer

Besides, I also check the bandpass filter to see if it is worked as expected, here is one example, which substantiate the correctness of the used filter.

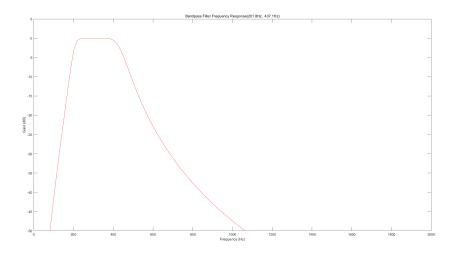


Figure 3: The certification of low-pass filer

I separately process the provided two signals, here is the original signal of the first signal.

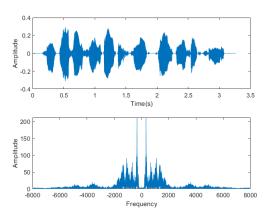


Figure 4: The original signal of the first signal

By set the number of bands N=1,2,4,8,16, we get the following result, where the first 8 subplots are the waves of processed signals and next 8 subplots are their corresponding Fourier Transform.

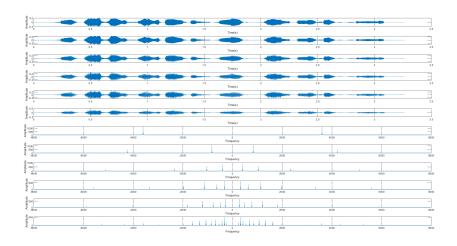


Figure 5: The processed signal of the first signal

Similarly, I processed the second signal using the same wave, here is the original signal and the processed signal of the second signal respectively.

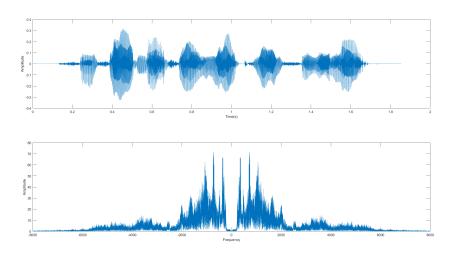


Figure 6: The original signal of the second signal

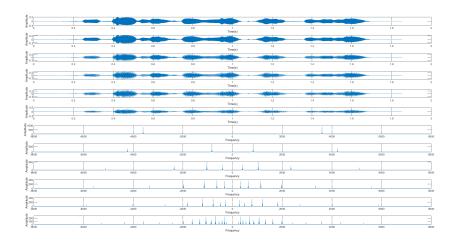


Figure 7: The processed signal of the second signal

Finally, I also draw the power spectrum of the two signal. First I will show the power spectrum of the original signal of first signal.

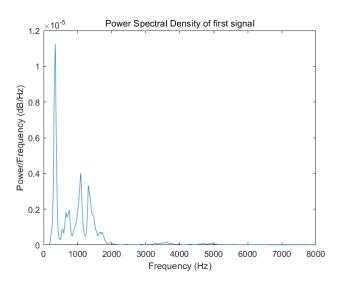


Figure 8: The power spectrum of the original signal of the first signal

Then I set the number of bands N=1,2,4,8,16, the result are shown in the following picture respectively.

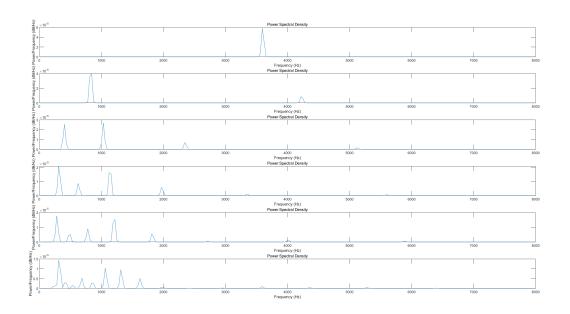


Figure 9: The power spectrum of the processed signal of the first signal

Similarly, the following two pictures are the result of the original and processed signal respectively.

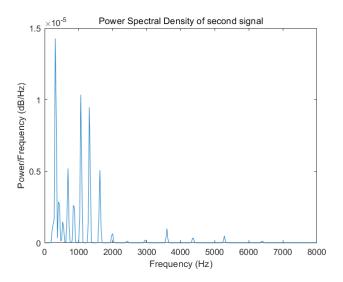


Figure 10: The power spectrum of the original signal of the second signal

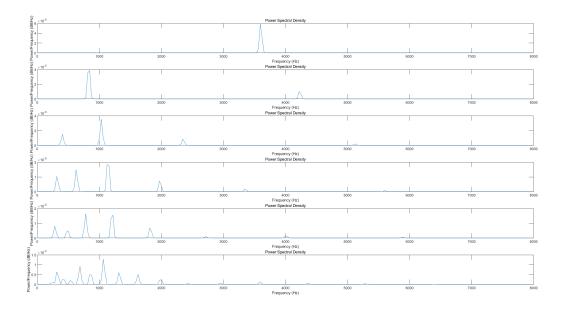


Figure 11: The power spectrum of the processed signal of the second signal

2.3 Analysis

As we can see, when the LPF cut-off frequency is fixed, the more bands the processed signal have, the more information the signal is held, which we can see from above figures, where the bands is more, the Fourier transform and the power spectrum is more close to the original signal's. The audio produced can also prove this point, when the bands is smaller than 4, we cannot understand any words in the audio, as the bands number is bigger than eight, we can roughly hear what words the audio contains, while more bands means clearer audio (When the band number is 64 or 128, it perform little difference compared to the original signal).

3 Task 2 (冯柏钧)

3.1 Task

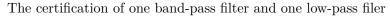
Project tasks -2

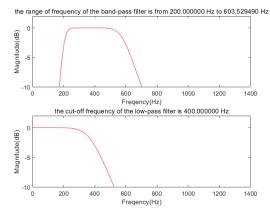
Task 2

- Set the number of bands N=4.
- Implement tone-vocoder by changing the LPF cut-off frequency to 20 Hz, 50 Hz, 100 Hz, and 400 Hz.
- Describe how the LPF cut-off frequency affects the intelligibility of synthesized sentence.

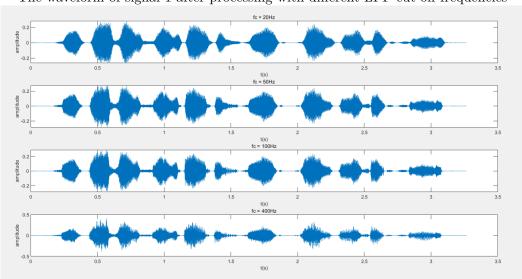
3.2 Result

Before we use the band-pass filer and the low-pass filter to get the envelopes, we must confirm the properties of the filer first. Since my task pays no attention to the exact order of the low-pass filter, I select the 4 as the number of order of all low-pass filters used in my task. In my task, the band number is always 4, so I plot the certification of one band-pass filter and one low-pass filer as an example. Some other configuration of the filters are listed in the figure.

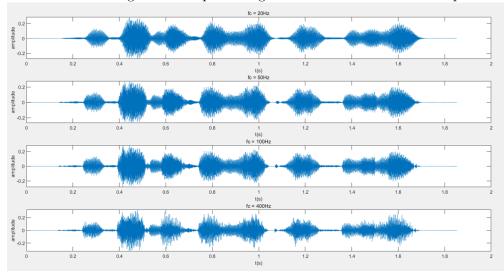




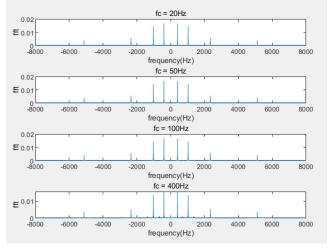
The waveform of signal 1 after processing with different LPF cut-off frequencies



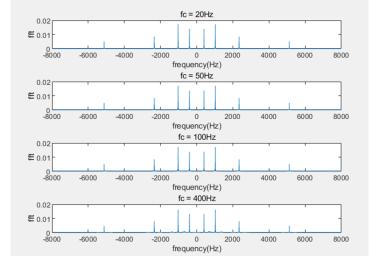
The waveform of signal 2 after processing with different LPF cut-off frequencies



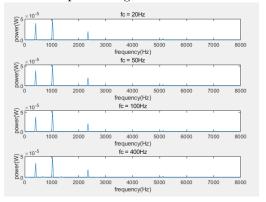
The Fourier transform of signal 1 after processing with different LPF cut-off frequencies



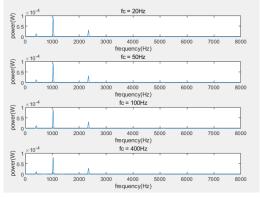
The Fourier transform of signal 2 after processing with different LPF cut-off frequencies



The power of signal 1 after processing with different LPF cut-off frequencies



The power of signal 1 after processing with different LPF cut-off frequencies



3.3 Analysis

Within the given range, as the LPF cut-off frequency increases, the voice of people becomes clearer.

I test the LPF cut-off frequency to be 4000Hz, it is clearer than the previous work, however, there still exists significant difference with Original file.

I design my program with the thinking of functional programming. Encapsulate my codes to make my work more clear and readable.

4 Task 3

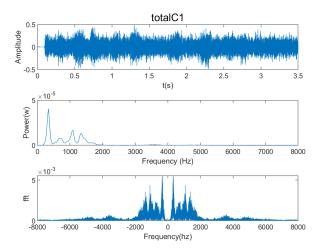
4.1 Task

Project tasks -3

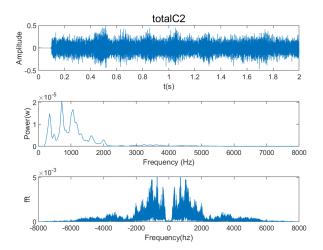
Task 3

- Generate a noisy signal (summing clean sentence and SSN) at SNR
 5 dB.
- Set LPF cut-off frequency to 50 Hz.
- Implement tone-vocoder by changing the number of bands to N=2, N=4, N=6, N=8, and N=16.
- Describe how the number of bands affects the intelligibility of synthesized sentence, and compare findings with those obtained in task 1.

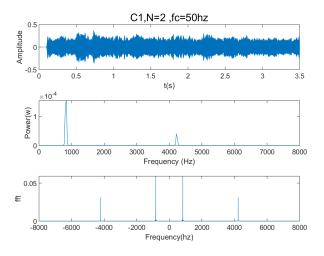
4.2 Result



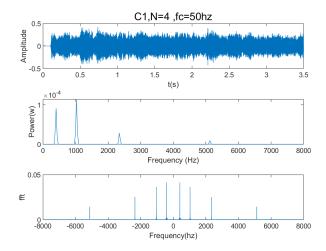
signal1 total



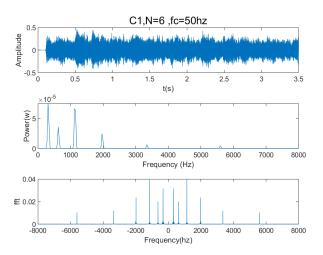
 $signal 2\ total$



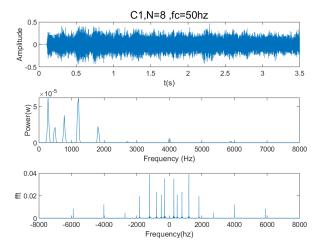
signal 1 N=2



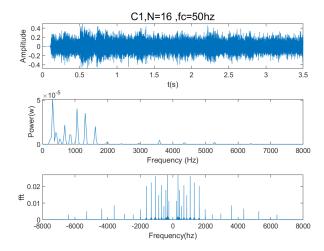
signal1 N=4



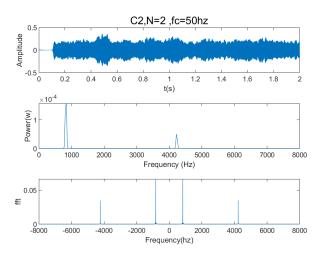
signal 1 N=6



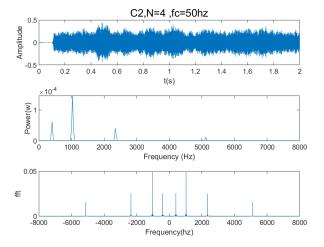
signal1 N=8



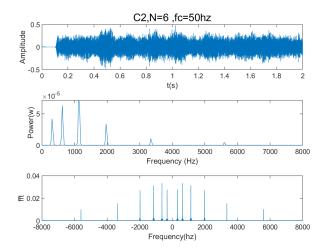
signal1 N=16



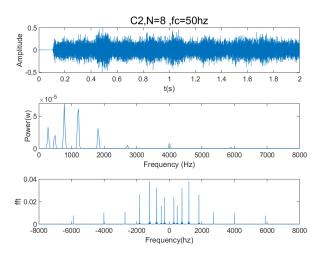
signal 2 N=2



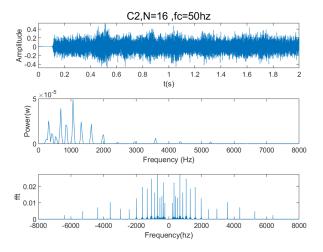
signal2 N=4



signal2 N=6

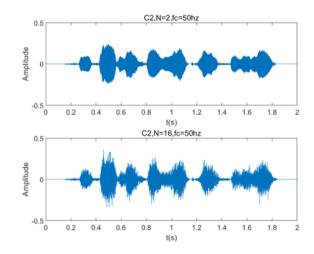


signal 2 N=8

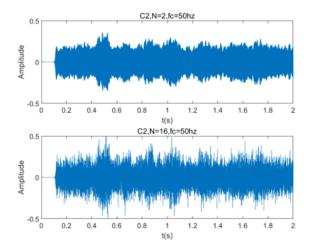


signal
2 N=16 $\,$

4.3 Analysis



Original signal



Synthetic signal

I compared N2 and N16 of the original signal with the signal with noise respectively. We can see from the figure that when N=2, the byte of the speech signal is not clearly distinguished from noise, and what we heard just now is almost noise. When N=16, there is a distinct distinction between speech signal and noise. Note: In a certain range, the larger N is, the smaller the masking effect of noise is.

5 Task 4(周安然)

5.1 Task

Project tasks -4

Task 4

- Generate a noisy signal (summing clean sentence and SSN) at SNR -5 dB.
- Set the number of bands to N=6.
- Implement tone-vocoder by changing the LPF cut-off frequency to 20 Hz, 50 Hz, 100 Hz, and 400 Hz.
- Describe how the LPF cut-off frequency affects the intelligibility of synthesized sentence.

5.2 Result

1. Firstly, we make sure we have set SNR equals to -5.

noise2 1x29636 double pulseSNR1 -5.1305 pulseSNR2 -5.0897

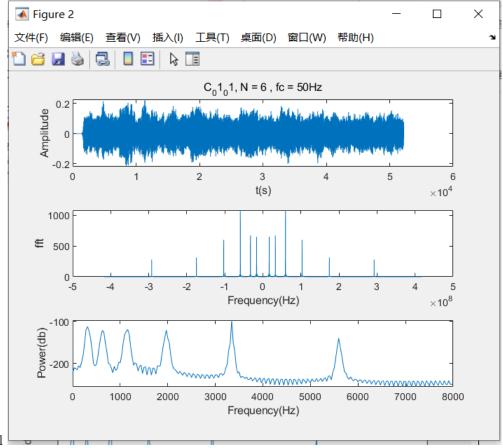
This is C_01_01 , SSN1 and $y1 = C_01_01 + SSN1$.

This is $C_0 1_0 2$, $SSN2 and y 2 = C_0 1_0 2 + SSN 2$.

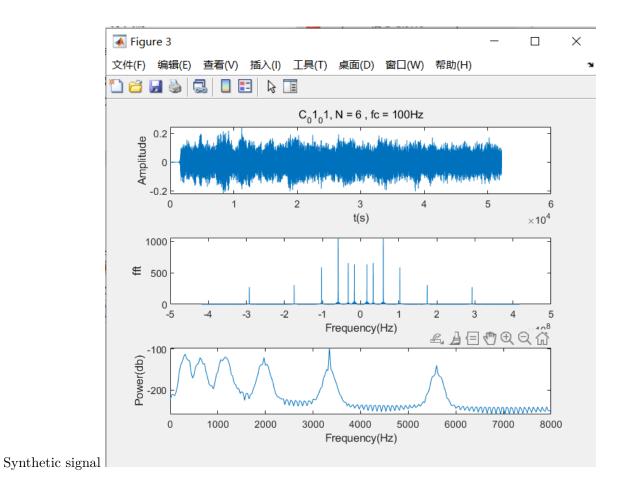
From the above pictures, we can see that We could find that the noise covers the most area of clean sentence at SNR = -5.

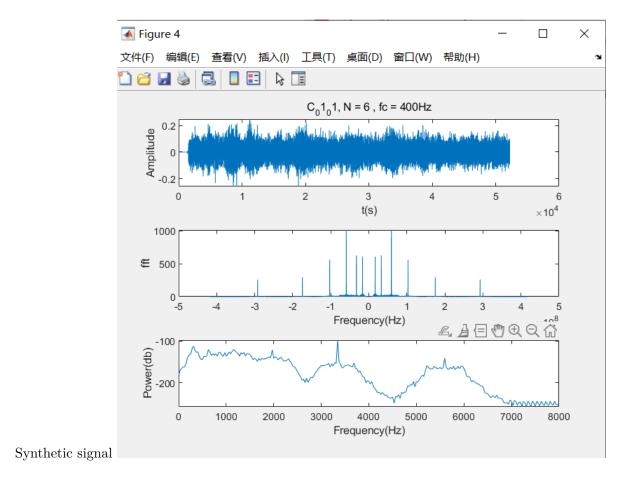
2. According to the request of task4, I set N=6 and four different LPF cut-off frequency. Here are pictures which contains psd-Time, fft-Frequency and Power-Frequency of y1 and y2 with different LPF cutoff frequency.

For $y1 = C_01_01 + SSN1$

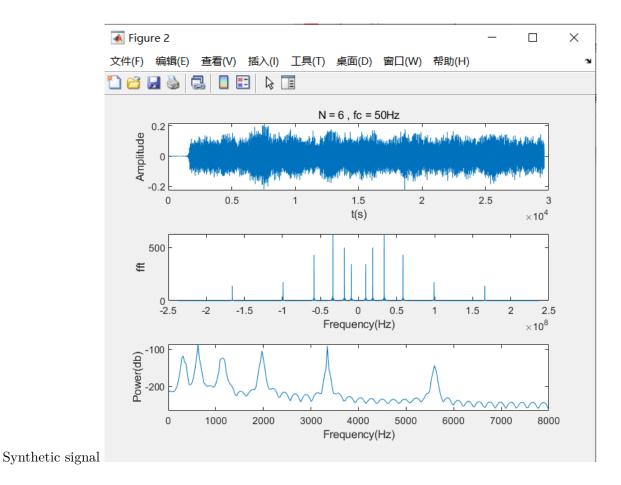


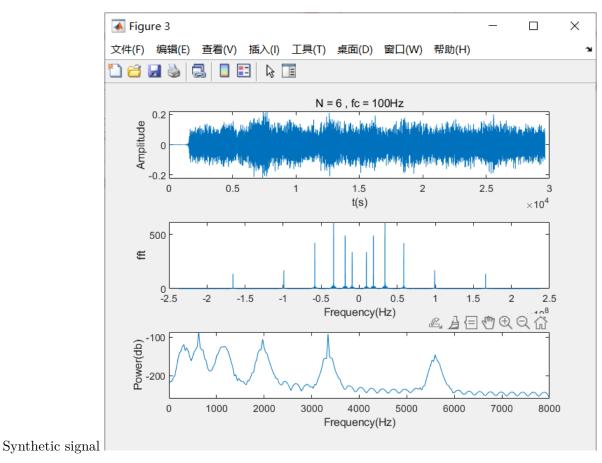
Synthetic signal

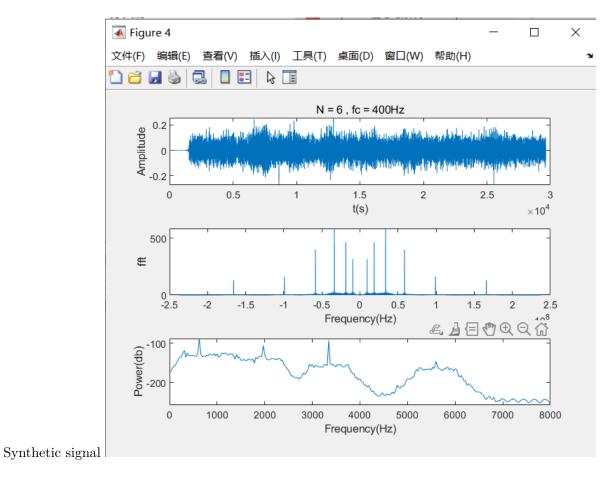




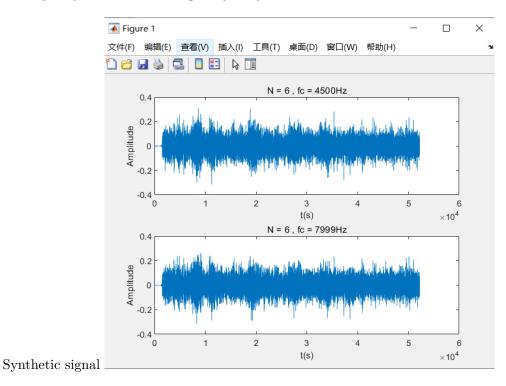
For $y2 = C_0 1_0 2 + SSN2$

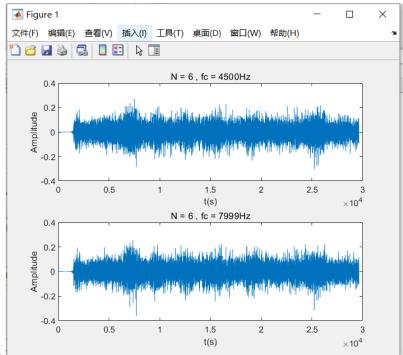






3. I change the LPF cut-pff frequency to a higher level for each file in order to find how the LPF cut-off frequency affects the intelligibility of synthesized sentence.





Synthetic signal

5.3 Analysis

Compare the result pictures in 1, it is obvious that Speech-shaped-noise greatly interferes the intelligibility of synthesized sentence. In the case where N(N=6) is same,we can roughly distinguish speech when the LPF cut-off frequency covers from 100Hz to 400Hz. Therefore, we can analyze that as the LPF cut-off frequency increases in a certain range, the signal's identification will increases . I test the LPF cut-off frequency to be 4500Hz and 7999Hz, it is clearer than the previous work. However, because of interference of SSN, it is still very hard to hear the voice clear.

6 Experience

In this project, we applied what we have learned in this course comprehensively, which help us learn more about how to use the knowledge of signal and system to solve some real-world problems. In task1, I discover the effect of the bands not only by hear the generated audio, but also through the wave curve, Fourier Transform in frequency domain and the energy spectrum. My task4 is similar to task2. Both tasks are analyse how the LPF cut-off frequency affects the intelligibility of synthesized sentence. But task4 add SSN in the voice file. I use a function program of task2 to make my work more clear and readable.

7 Code

7.1 Task 1

```
[y1, fs1] = audioread('C_01_01.wav');
[b_low,a_low] = butter(4, 50/(fs1/2), 'low');
```

```
4
   [h, f] = freqz(b_low, a_low, 512, fs1);
   nfft = 512;
   Winodws = hann(nfft);
   noverlap = nfft/2;
10
   figure(5);
11
   plot(f, 20 * log10(abs(h)), 'r');
12
   axis ([0 \ 1000 \ -50 \ 5]);
13
   title('Lowpass Filter Frequency Response');
14
   xlabel('Frequency (Hz)');
   ylabel('Gain (dB)');
16
17
   [Pxx1, w1] = pwelch(y1, Winodws, noverlap, nfft, fs1);
18
   figure (6)
19
   plot (w1, Pxx1);
   title('Power Spectral Density of first signal');
   xlabel('Frequency (Hz)');
22
   ylabel('Power/Frequency (dB/Hz)');
23
24
25
   figure (1)
26
  N = [1, 2, 4, 6, 8, 16];
27
   for i = 1:length(N)
28
       result_wave = zeros(length(y1),1);
29
       n = N(i);
30
       for j = 1:n
31
           d_{low} = (27.2784 - 5.77322) / n * (j-1) + 5.77322;
32
           d_high = (27.2784 - 5.77322) / n * (j) + 5.77322;
           low\_frequency = 165.4 * (10^(0.06*d\_low) - 1);
           high\_frequency = 165.4 * (10^(0.06*d\_high) - 1);
35
           wave = get_band(y1, fs1, low_frequency, high_frequency, b_low,
36
               a low);
           result_wave = result_wave + wave;
37
       end
38
       result_wave = result_wave * norm(y1) / norm(result_wave);
39
       fft_result_wave = fftshift(fft(result_wave));
40
       t = linspace(0, length(result_wave)/fs1, length(result_wave));
41
       line = linspace(0, fs1, length(fft_result_wave)) - fs1/2;
42
       subplot (6,1,i);
43
       [Pxx1, w1] = pwelch (result_wave, Winodws, noverlap, nfft, fs1);
       \mathbf{plot}(w1, Pxx1);
45
```

```
title('Power Spectral Density');
46
       xlabel('Frequency (Hz)');
47
       ylabel('Power/Frequency (dB/Hz)');
48
49
   end
50
   fft_y1 = fftshift(fft(y1));
   t = linspace(0, length(y1)/fs1, length(y1));
53
   line = linspace(0, fs1, length(fft_y1)) - fs1/2;
54
   figure (2)
55
   subplot(2,1,1);
56
   plot(t, y1);
   xlabel('Time(s)');
   ylabel('Amplitude');
59
   subplot(2,1,2);
60
   plot(line, abs(fft_y1));
61
   xlabel('Frequency');
62
   ylabel('Amplitude');
64
65
   [y2, fs2] = audioread('C_01_02.wav');
66
67
   [b_{low}, a_{low}] = butter(4, 50/(fs2/2), 'low');
68
69
   [\,Pxx2\,,\ w2\,]\ =\ pwelch\,(\,y2\,,\ Winodws\,,\ noverlap\,\,,\ nfft\,\,,\ fs\,2\,)\,;
70
   figure (7)
71
   plot (w1, Pxx1);
72
   title('Power Spectral Density of second signal');
73
   xlabel('Frequency (Hz)');
74
   ylabel('Power/Frequency (dB/Hz)');
76
77
78
   figure(3)
79
  N = [1, 2, 4, 6, 8, 16];
80
   % N = [1];
81
   for i = 1: length(N)
82
       result\_wave = zeros(length(y2), 1);
83
       n = N(i);
84
       for j = 1:n
85
            d_{low} = (27.2784 - 5.77322) / n * (j-1) + 5.77322;
86
            d_high = (27.2784 - 5.77322) / n * (j) + 5.77322;
87
            low\_frequency = 165.4 * (10^(0.06*d\_low) - 1)
```

```
high\_frequency = 165.4 * (10^(0.06*d\_high) - 1)
89
             wave = get_band(y2, fs2, low_frequency, high_frequency, b_low,
90
                 a_low);
             result wave = result wave + wave;
91
        end
92
        result wave = result wave * norm(y2) / norm(result wave);
        fft_result_wave = fftshift(fft(result_wave));
94
        t = linspace(0, length(result_wave)/fs2, length(result_wave));
95
        line = linspace(0, fs2, length(fft_result_wave)) - fs2/2;
96
        subplot (6,1,i);
97
        [Pxx2, w2] = pwelch(result_wave, Winodws, noverlap, nfft, fs2);
98
        plot(w2, Pxx2);
99
        title('Power Spectral Density');
100
        xlabel('Frequency (Hz)');
101
        ylabel('Power/Frequency (dB/Hz)');
102
        audiowrite ( \hbox{\tt ['C\_01\_02\_', } num2str(n), \hbox{\tt '.wav'], } result\_wave, fs1); \\
103
   end
104
105
   \% figure(4);
106
    fft_y2 = fftshift(fft(y2));
107
    t = linspace(0, length(y2)/fs2, length(y2));
108
    line = linspace(0, fs2, length(fft_y2)) - fs2/2;
109
110
111
    function wave = get_band(s, fs, low_frequency, high_frequency, b_low,
113
       a_low)
        len = length(s)/fs;
114
        t = (0:1/fs:len - 1/fs);
115
        [b, a] = butter(4, [low_frequency, high_frequency] / (fs / 2));
116
        [h, f] = freqz(b, a, 512, fs);
117
        \% figure (6)
118
        \% \text{ plot(f, 20 * log10(abs(h)), 'r')};
119
        \% axis([0 2000 -50 5]);
120
        % title('Bandpass Filter Frequency Response(201.8Hz, 437.1Hz)');
121
        % xlabel('Frequency (Hz)');
122
        % ylabel('Gain (dB)');
123
124
        y = filter(b, a, s);
125
        y = abs(y);
126
        mid_frequency = (low_frequency + high_frequency) / 2;
127
        \sin_{\text{wave}} = \sin(2 * \text{pi} * \text{mid\_frequency} * t);
128
        \sin_{\text{wave}} = \sin_{\text{wave}}.';
129
```

```
envelope = filter(b_low, a_low, y);
wave = envelope .* sin_wave;

// wave = envelope;
end
```

7.2 Task 2

```
clc
   clear
  % the number of bands
  N = 4;
  %get the origin signal
   [x1, fs1] = audioread('C_01_01.wav');
   [x2, fs2] = audioread('C_01_02.wav');
   % the lower bound of the frequency
   fl = 200;
   % the higher bound of the frequency
10
   fh = 7000;
11
   %enum cut-off frequencies of the LPF
12
   fc1 = 20;
13
   fc2 = 50;
14
   fc3 = 100;
   fc4 = 400;
   x1 = x1';
17
   x2 = x2';
18
   get the new signals
19
   y11 = get_wave(x1, fs1, N, fl, fh, fc1);
20
   v12 = get wave(x1, fs1, N, fl, fh, fc2);
21
   y13 = get_wave(x1, fs1, N, fl, fh, fc3);
^{22}
   y14 = get_wave(x1, fs1, N, fl, fh, fc4);
23
^{24}
  y21 = get wave(x2, fs2, N, fl, fh, fc1);
25
   y22 = get_wave(x2, fs2, N, fl, fh, fc2);
   y23 = get_wave(x2, fs2, N, fl, fh, fc3);
   y24 = get_wave(x2, fs2, N, fl, fh, fc4);
28
29
   %time scale for the new signals
30
   t1 = (0:1/fs1:length(x1)/fs1 - 1/fs1);
31
   t2 = (0:1/fs2: length(x2)/fs2 - 1/fs2);
32
   % plot new signals in time filed
  figure (2)
```

```
subplot (411)
  plot(t1,y11),title('fc = 20Hz'),xlabel('t(s)'),ylabel('amplitude')
37
  subplot (412)
  plot(t1,y12),title('fc = 50Hz'),xlabel('t(s)'),ylabel('amplitude')
39
  subplot (413)
   plot(t1,y13),title('fc = 100Hz'),xlabel('t(s)'),ylabel('amplitude')
  subplot (414)
   plot(t1,y14),title('fc = 400Hz'),xlabel('t(s)'),ylabel('amplitude')
43
44
  figure (3)
45
  subplot (411)
46
  plot(t2,y21),title('fc = 20Hz'),xlabel('t(s)'),ylabel('amplitude')
  subplot(412)
  plot(t2,y22),title('fc = 50Hz'),xlabel('t(s)'),ylabel('amplitude')
49
  subplot (413)
50
  plot(t2,y23),title('fc = 100Hz'),xlabel('t(s)'),ylabel('amplitude')
51
  subplot (414)
52
   plot(t2,y24),title('fc = 400Hz'),xlabel('t(s)'),ylabel('amplitude')
  % define the x-axis fot the fourier transform of the new signals
55
   freq1 = linspace(-fs1/2, fs1/2-1, length(x1));
56
   freq2 = linspace(-fs2/2, fs2/2-1, length(x2));
57
58
  %plot the fourier transform
  figure(4)
  subplot (411)
61
  plot(freq1, fftshift(abs(fft(y11./(length(y11))))), title('fc = 20Hz'),
62
      xlabel('frequency(Hz)'),ylabel('fft')
  subplot (412)
   plot(freq1, fftshift(abs(fft(y12./(length(y12)))))), title('fc = 50Hz'),
      xlabel('frequency(Hz)'),ylabel('fft')
  subplot (413)
  plot(freq1, fftshift(abs(fft(y13./(length(y13))))), title('fc = 100Hz'),
      xlabel('frequency(Hz)'),ylabel('fft')
  subplot (414)
67
   plot(freq1, fftshift(abs(fft(y14./(length(y14)))))), title('fc = 400Hz'),
68
      xlabel('frequency(Hz)'),ylabel('fft')
69
  figure(5)
70
  subplot (411)
71
   plot(freq2, fftshift(abs(fft(y21./(length(y21))))), title('fc = 20Hz'),
      xlabel('frequency(Hz)'),ylabel('fft')
  subplot(412)
```

```
plot(freq2, fftshift(abs(fft(y22./(length(y22)))))), title('fc = 50Hz'),
       xlabel('frequency(Hz)'),ylabel('fft')
   subplot (413)
75
   plot(freq2, fftshift(abs(fft(y23./(length(y23))))), title('fc = 100Hz'),
76
       xlabel('frequency(Hz)'),ylabel('fft')
   subplot (414)
   plot(freq2, fftshift(abs(fft(y24./(length(y24)))))), title('fc = 400Hz'),
78
       xlabel('frequency(Hz)'),ylabel('fft')
79
   % calculate the power of the new signals
80
   [p11, w11] = pwelch(y11, [], [], 512, fs1);
81
   [p12, w12] = pwelch(y12, [], [], 512, fs1);
   [p13, w13] = pwelch(y13, [], [], 512, fs1);
   [p14, w14] = pwelch(y14, [], [], 512, fs1);
84
   [p21, w21] = pwelch(y21, [], [], 512, fs2);
85
   [p22, w22] = pwelch(y22, [], [], 512, fs2);
86
   [p23, w23] = pwelch(y23, [], [], 512, fs2);
87
   [p24, w24] = pwelch(y24, [], [], 512, fs2);
88
   %plot new signals in power field
90
   figure (6)
91
   subplot (411)
92
   plot(w11,p11),title('fc = 20Hz'),xlabel('frequency(Hz)'),ylabel('power(
93
      W)')
   subplot(412)
   plot(w12,p12),title('fc = 50Hz'),xlabel('frequency(Hz)'),ylabel('power(
95
      W)')
   subplot (413)
96
   plot(w13,p13), title('fc = 100Hz'), xlabel('frequency(Hz)'), ylabel('power
      (W)')
   subplot(414)
   plot(w14,p14),title('fc = 400Hz'),xlabel('frequency(Hz)'),ylabel('power
99
      (W)')
100
   figure(7)
101
   subplot (411)
   plot(w21,p21),title('fc = 20Hz'),xlabel('frequency(Hz)'),ylabel('power(
103
      W)')
   subplot (412)
104
   plot(w22,p22),title('fc = 50Hz'),xlabel('frequency(Hz)'),ylabel('power(
105
      W)')
   subplot(413)
plot(w23,p23), title('fc = 100Hz'), xlabel('frequency(Hz)'), ylabel('power
```

```
(W)')
   subplot (414)
108
   plot(w24,p24),title('fc = 400Hz'),xlabel('frequency(Hz)'),ylabel('power
109
       (W)')
110
   %record the new signals
111
   audiowrite('P1_1_fc_=_20.wav',y11,fs1);
112
   audiowrite('P1_1_fc_=_50.wav',y12,fs1);
113
   audiowrite('P1_1_fc_=_100.wav', y13, fs1);
114
   audiowrite('P1_1_fc_=_400.wav',y14,fs1);
115
116
   audiowrite('P1_2_fc_=_20.wav',y21,fs2);
   audiowrite('P1_2_fc_=_50.wav',y22,fs2);
118
   audiowrite ('P1_2_fc_=_100.wav', y23, fs2);
119
   audiowrite ('P1_2_fc_=_400.wav', y24, fs2);
120
121
   %encapsulate the process with a function
122
   function res = get_wave(in, fs, N, fl, fh, fc)
123
      %predefine the size of the result
124
      res = zeros(1, length(in));
125
      % calculte the physical distance of human ear corresponding to given frequencies
126
      dl = log10 (fl/165.4 + 1)/0.06;
127
      dh = log10 (fh/165.4 + 1)/0.06;
128
      d = (dh - dl)/N;
      len = length(in)/fs;
130
      % define the time scale for the sine signals
131
      t = (0:1/fs:len - 1/fs);
132
      for n = 1:N
133
          % calculate the lower bound and the higher bound of the band-pass
134
135
          l = 165.4*(10^{(0.06*(dl + d*(n-1)))-1)};
136
          h = 165.4*(10^{(0.06*(dl + d*n))-1)};
137
           [b, a] = butter(4, [1, h]/(fs/2));
138
          wave = filter(b, a, in);
139
          %full-wave recitification
140
          wave = abs(wave);
141
           [x, y] = butter(4, fc/(fs/2));
142
          %plot the certification for the filter
143
           if (n == 1)
144
           [h1, f1] = freqz(b, a, 512, fs);
145
           [h2, f2] = freqz(x, y, 512, fs);
146
           figure (1)
147
          subplot(211)
148
```

```
plot(f1,20*log10(abs(h1)),'r'),axis([0\ 1400\ -10\ 2]),title(sprintf)
149
                ("the range of frequency of the band-pass filter is from % Hz
                to xlabel('Frequency(Hz)'),ylabel('Magnitude(dB)')
            subplot(212)
150
            \operatorname{plot}(f2,20*\log 10(\operatorname{abs}(h2)),'r'),\operatorname{axis}([0\ 1400\ -10\ 2]),\operatorname{title}(\operatorname{sprintf})
151
                ("the cut-off frequency of the low-pass filter is %
                Hz",fc));
            xlabel('Frequency(Hz)'),ylabel('Magnitude(dB)')
152
153
            env = filter(x, y, wave);
154
            \sin_{\text{sin}} = \sin(2 * pi * (1 + (h - 1)/2)* t);
155
156
            res = sin\_sig.* env + res;
157
      end
158
159
       res = res*norm(in)/norm(res);
160
    end
161
162
163
164
    \%Q2
165
```

7.3 Task 3

```
clear;
  clc;
  [y1, fs1] = audioread('C_01_01.wav');
  [y2, fs2] = audioread('C_01_02.wav');
4
  sig1 = repmat(y1, 1, 10);
5
  sig2 = repmat(y2, 1, 10);
  nfft = 512;
  Winodws = hann(nfft);
  noverlap = nfft/2;
  [Pxx1, w1] = pwelch(sig1, Winodws, noverlap, nfft, fs1);
  [Pxx2, w2] = pwelch(sig2, Winodws, noverlap, nfft, fs2);
11
  b1 = fir 2 (3000, w1/(fs1/2), sqrt (Pxx1/max(Pxx1)));
12
  b2 = fir 2 (3000, w2/(fs2/2), sqrt(Pxx2/max(Pxx2)));
13
  [h1, wh1] = freqz(b1, 1, 128);
14
  [h2, wh2] = freqz(b2, 1, 128);
  noise 1 = 1 - 2 * \mathbf{rand} (1, 52215);
16
  noise 2 = 1-2*rand(1,29636);
17
  ssn1 = filter(b1, 1, noise_1)./1.065;
18
  ssn2 = filter(b2, 1, noise_2)./1.53;
```

```
SNR1=20*log10(norm(y1)/norm(ssn1'))
  SNR2=20*log10 (norm(y2)/norm(ssn2'))
21
  k1=v1+ssn1';
22
  k2=y2+ssn2';
23
   [Pyy1,w1] = pwelch (ssn1', Winodws, noverlap, nfft, fs2);
   [Pyy2, w2] = pwelch (k2, Winodws, noverlap, nfft, fs2);
   [b_{low}, a_{low}] = butter(4, 50/(fs1/2), 'low');
26
   N = [1, 2, 4, 6, 8, 16, 32, 64, 128, 256];
27
   for i = 1: length(N)
28
       result wave1 = zeros(length(y1),1);
29
       result\_wave2 = zeros(length(y1),1);
30
       n = N(i);
31
       for j = 1:n
32
           d_{low} = (27.2784 - 5.77322) / n * (j-1) + 5.77322;
33
           d_high = (27.2784 - 5.77322) / n * (j) + 5.77322;
34
           low\_frequency = 165.4 * (10^(0.06*d\_low) - 1);
35
           high\_frequency = 165.4 * (10^(0.06*d\_high) - 1);
36
           wave1 = get_band(ssn1', fs1, low_frequency, high_frequency,
               b_low, a_low);
            wave2 = get_band(k1, fs1, low_frequency, high_frequency, b_low,
38
                 a low);
           result wave1 = result wave1 + wave1;
39
           result_wave2 = result_wave2 + wave2;
40
       end
41
       result_wave1 = result_wave1 * norm(ssn1') / norm(result_wave1);
42
       result_wave2 = result_wave2 * norm(k1) / norm(result_wave2);
43
       audiowrite(['(n)C_01_01_', num2str(n), '.wav'], result_wave1, fs1);
44
       audiowrite(['(k)C_01_01_', num2str(n), '.wav'], result_wave2, fs1);
45
  end
46
   [b_{low}, a_{low}] = butter(4, 50/(fs2/2), 'low');
47
  N = [1, 2, 4, 6, 8, 16, 32, 64, 128, 256];
   for i = 1: length(N)
49
       result\_wave1 = zeros(length(y2),1);
50
       result\_wave2 = zeros(length(y2), 1);
51
       n = N(i);
52
       for j = 1:n
53
           d_{low} = (27.2784 - 5.77322) / n * (j-1) + 5.77322;
           d_{high} = (27.2784 - 5.77322) / n * (j) + 5.77322;
55
           low\_frequency = 165.4 * (10^(0.06*d\_low) - 1);
56
           high\_frequency = 165.4 * (10^(0.06*d\_high) - 1);
57
           wave1 = get_band(ssn2', fs2, low_frequency, high_frequency,
58
               b_low, a_low);
            wave2 = get_band(k2, fs2, low_frequency, high_frequency, b_low,
```

```
a_low);
            result_wave1 = result_wave1 + wave1;
60
            result_wave2 = result_wave2 + wave2;
61
        end
62
        result_wave1 = result_wave1 * norm(ssn2') / norm(result_wave1);
63
        result_wave2 = result_wave2 * norm(k2) / norm(result_wave2);
        audiowrite(['(n)C_01_02_', num2str(n), '.wav'], result_wave1, fs2);
65
        audiowrite(['(k)C_01_02_', \ \underline{num2str}(n), \ '.wav'], \ result\_wave2, \ fs2);
66
67
    audiowrite(['C_01_01_ssn1.wav'], ssn1, fs1);
68
       audiowrite(['C_01_02_ssn2.wav'], ssn2, fs2);
69
    audiowrite(['C_01_01_total1.wav'], k1, fs1);
70
       audiowrite(['C_01_02_total2.wav'], k2, fs2);
71
   [yx2, fsx2] = audioread('(k)C_01_02_2.wav');
72
   player1 = audioplayer(yx2, fsx2);
73
   play(player1)
74
   [Pyy2, w2] = pwelch (yx2, Winodws, noverlap, nfft, fsx2);
75
   subplot(3,1,1)
   t2 = linspace(0, 2, 29636);
77
   plot (t2, yx2);
78
   xlabel('t(s)')
79
   ylabel('Amplitude');
80
   title ("C2, N=2, fc=50hz", 'fontsize', 13)
81
   subplot (3,1,2)
   plot (w2, Pyy2);
   xlabel('Frequency (Hz)')
84
   ylabel('Power(w)');
85
   subplot(3,1,3)
86
   xx2 = \mathbf{fft}(yx2) . / \mathbf{length}(yx2);
87
   t2 = linspace(-8000, 8000, 29636);
   plot(t2,abs(fftshift(xx2)));
   xlabel('Frequency(hz)')
   ylabel('fft');
91
   [yx1, fsx1] = audioread('(k)C_01_01_2.wav');
92
   [Pyy1,w1] = pwelch (yx1, Winodws, noverlap, nfft, fsx1);
93
   subplot(3,1,1)
   t1 = linspace(0, 3.5, 52215);
   plot(t1, yx1);
96
   xlabel('t(s)')
97
   ylabel('Amplitude');
98
   title ("C1, N=2, fc=50hz", 'fontsize', 13)
   \mathbf{subplot}(3,1,2)
101 | plot (w1, Pyy1);
```

```
xlabel('Frequency (Hz)')
102
   ylabel('Power(w)');
103
   subplot (3,1,3)
104
   xx1 = \mathbf{fft}(yx1)./\mathbf{length}(yx1);
105
   t1 = linspace(-8000, 8000, 52215);
106
   plot(t1,abs(fftshift(xx1)));
   xlabel('Frequency(hz)')
108
   ylabel('fft');
109
   [Pyy1,w1] = pwelch(k1, Winodws, noverlap, nfft, fsx1);
110
   [Pyy2,w2] =pwelch(ssn2', Winodws, noverlap, nfft, fsx2);
111
   subplot(3,1,1)
112
   t1 = linspace (0, 3.5, 52215);
   plot(t1,k1);
114
   xlabel('t(s)')
115
   ylabel('Amplitude');
116
   title ("totalC1", 'fontsize', 13)
117
   subplot(3,1,2)
118
   plot (w1, Pyy1);
   xlabel('Frequency (Hz)')
120
   ylabel('Power(w)');
121
   subplot(3,1,3)
122
   xx1 = \mathbf{fft}(k1)./\mathbf{length}(k1);
123
   t1 = linspace(-8000, 8000, 52215);
   plot(t1,abs(fftshift(xx1)));
125
   xlabel('Frequency(hz)')
126
   ylabel('fft');
127
   [yx1, fsx1] = audioread('C_01_02_2.wav');
128
   [yx2, fsx2] = audioread('C_01_02_16.wav');
129
   subplot (2,1,1)
130
   t2 = linspace(0, 2, 29636);
131
   plot (t2, yx1);
132
   axis ([0,2,-0.5,0.5]);
133
   xlabel('t(s)')
134
   ylabel('Amplitude');
135
   title ("C2, N=2, fc=50hz")
136
   subplot(2,1,2)
   t1 = linspace(0, 2, 29636);
138
   plot (t2, yx2);
139
   axis ([0,2,-0.5,0.5]);
140
   xlabel('t(s)')
141
   ylabel('Amplitude');
142
   title ("C2, N=16, fc=50hz")
```

7.4 Task 4

```
1
   clc;
   clear;
   \%Set the number of bands to N=6
  N = 6;
   %Changing LPF Cutoff
   fl = 200;
   fh = 7000;
   fc1 = 20;
   fc2 = 50;
^{11}
  fc3 = 100;
12
   fc4 = 400;
13
14
   %Generate a noisy signal at SNR -5dB
15
   [s1, fs1] = audioread('C_01_01.wav');
17
   sig1 = s1';
18
   [pxx1, w1] = pwelch(sig1, [], [], 512, fs1);
19
   b1 = fir 2 (3000, w1/(fs1/2), sqrt(pxx1/max(pxx1)));
20
   noise1 = 1-2*rand(1, length(s1));
21
   SSN1 = filter(b1,1,noise1)./0.65;
  E1 = \mathbf{norm}(\operatorname{sig} 1);
23
   E2 = \mathbf{norm}(SSN1);
24
  SSN1 = \mathbf{sqrt} (E1/E2) * SSN1;
25
  y1 = sig1 + SSN1;
26
   y1 = y1/norm(y1)*norm(sig1);
27
  %sound(y1,fs1);
   y11 = get_wave(y1, fs1, 6, fl, fh, fc1);
   y12 = get_wave(y1, fs1, 6, fl, fh, fc2);
   y13 = get_wave(y1, fs1, 6, fl, fh, fc3);
31
   y14 = get_wave(y1, fs1, 6, fl, fh, fc4);
32
33
   audiowrite('P1_1_fc_=_20.wav',y11,fs1);
34
   audiowrite('P1_1_fc_=_50.wav',y12,fs1);
35
   audiowrite('P1_1_fc_=_100.wav',y13,fs1);
36
   audiowrite('P1_1_fc_=_400.wav',y14,fs1);
37
38
  figure (1)
39
  subplot(3,1,1)
41 | plot (1: length (y1), y11)
```

```
title('C_01_01, N = 6, fc = 20Hz')
   xlabel('t(s)');ylabel('Amplitude')
43
   subplot (3,1,2)
44
   f = fs1*(-length(y1)/2:length(y1)/2-1);
45
   plot(f, fftshift(abs(fft(y11))))
   xlabel('Frequency(Hz)');ylabel('fft')
   subplot (3,1,3)
48
   [pxx1, w1] = pwelch(y11, [], [], 512, fs1);
49
   plot(w1,20*log10(pxx1))
50
   xlabel('Frequency(Hz)');ylabel('Power(db)')
51
52
   figure(2)
   subplot(3,1,1)
   plot(1:length(y1),y12)
55
   title('C_01_01, N = 6, fc = 50Hz')
56
   xlabel('t(s)');ylabel('Amplitude')
57
   subplot(3,1,2)
58
   f = fs1*(-length(y1)/2:length(y1)/2-1);
   plot(f, fftshift(abs(fft(y12))))
   xlabel('Frequency(Hz)');ylabel('fft')
61
   subplot(3,1,3)
62
   [pxx1, w1] = pwelch(y12, [], [], 512, fs1);
63
   \mathbf{plot}(\mathbf{w}1, 20 * \mathbf{log10}(\mathbf{pxx1}))
64
   xlabel('Frequency(Hz)');ylabel('Power(db)')
65
66
67
   figure (3)
68
   subplot(3,1,1)
69
   plot (1: length (y1), y13)
70
   title('C_01_01, N = 6, fc = 100Hz')
   xlabel('t(s)'); ylabel('Amplitude')
72
   subplot(3,1,2)
73
   f = fs1*(-length(y1)/2:length(y1)/2-1);
74
   plot(f, fftshift(abs(fft(y13))))
75
   xlabel('Frequency(Hz)');ylabel('fft')
76
   subplot(3,1,3)
77
   [pxx1, w1] = pwelch(y13, [], [], 512, fs1);
78
   \mathbf{plot}(\mathbf{w}1, 20 * \mathbf{log10}(\mathbf{pxx1}))
79
   xlabel('Frequency(Hz)');ylabel('Power(db)')
80
81
   figure(4)
82
  subplot(3,1,1)
84 | plot (1: length (y1), y14)
```

```
title('C_01_01, N = 6, fc = 400Hz')
   xlabel('t(s)');ylabel('Amplitude')
86
   subplot(3,1,2)
87
   f = fs1*(-length(y1)/2:length(y1)/2-1);
88
   plot(f, fftshift(abs(fft(y14))))
89
   xlabel('Frequency(Hz)');ylabel('fft')
   subplot (3,1,3)
91
   [pxx1,w1] = pwelch(y14,[],[],512,fs1);
92
   plot(w1,20*log10(pxx1))
93
   xlabel('Frequency(Hz)');ylabel('Power(db)')
94
95
   clc;
97
   clear;
98
99
   \%Set the number of bands to N = 6
100
   N = 6;
101
   %Changing LPF Cutoff
   fl = 200;
103
   fh = 7000;
104
   fc1 = 20;
105
   fc2 = 50;
106
   fc3 = 100;
107
   fc4 = 400;
108
   %Generate a noisy signal at SNR -5dB
109
   [s2, fs2] = audioread('C_01_02.wav');
110
   sig2 = s2';
111
   [pxx2, w2] = pwelch(sig2, [], [], 512, fs2);
112
   b2 = fir 2 (3000, w2/(fs 2/2), sqrt(pxx2/max(pxx2)));
113
   noise2 = 1-2*rand(1, length(s2));
   SSN2 = filter(b2,1,noise2)./0.7;
115
   E3 = \mathbf{norm}(\operatorname{sig} 2);
116
   E4 = \mathbf{norm}(SSN2);
117
   SSN2 = \mathbf{sqrt} (E3/E4) * SSN2;
118
   y2 = sig2 + SSN2;
119
   y2 = y2/\text{norm}(y2)*\text{norm}(sig2);
   %sound(y2,fs2)
121
   y21 = get_wave(y2, fs2, 6, fl, fh, fc1);
122
   y22 = get_wave(y2, fs2, 6, fl, fh, fc2);
123
   y23 = get_wave(y2, fs2, 6, fl, fh, fc3);
124
   y24 = get_wave(y2, fs2, 6, fl, fh, fc4);
125
   audiowrite('P1_2_fc_=_20.wav',y21,fs2);
```

```
audiowrite('P1_2_fc_=_50.wav',y22,fs2);
128
   audiowrite ('P1 2 fc = 100.\text{wav}', \text{v}23, \text{fs}2);
129
   audiowrite('P1_2_fc_=_400.wav', y24, fs2);
130
131
   figure(1)
132
   subplot(3,1,1)
   plot(1:length(y2),y21)
134
   title('N = 6 , fc = 20Hz')
135
   xlabel('t(s)');ylabel('Amplitude')
136
   subplot(3,1,2)
137
   f = fs2*(-length(y2)/2:length(y2)/2-1);
138
   plot(f, fftshift(abs(fft(y21))))
   xlabel('Frequency(Hz)');ylabel('fft')
140
   subplot (3,1,3)
141
   [pxx2,w1] = pwelch(y21,[],[],512,fs2);
142
   plot(w1,20*log10(pxx2))
143
   xlabel('Frequency(Hz)');ylabel('Power(db)')
144
   figure (2)
146
   subplot (3,1,1)
147
   plot(1:length(y2),y22)
148
   title('N = 6, fc = 50Hz')
149
   xlabel('t(s)');ylabel('Amplitude')
150
   subplot(3,1,2)
151
   f = fs2*(-length(y2)/2:length(y2)/2-1);
152
   plot(f, fftshift(abs(fft(y22))))
153
   xlabel('Frequency(Hz)');ylabel('fft')
154
   subplot (3,1,3)
155
   [pxx2, w1] = pwelch(y22, [], [], 512, fs2);
156
   plot(w1,20*log10(pxx2))
   xlabel('Frequency(Hz)');ylabel('Power(db)')
158
159
   figure (3)
160
   subplot (3,1,1)
161
   plot(1:length(y2),y23)
162
   title ('N = 6, fc = 100 \text{Hz'})
   xlabel('t(s)'); ylabel('Amplitude')
164
   subplot(3,1,2)
165
   f = fs2*(-length(y2)/2:length(y2)/2-1);
166
   plot(f, fftshift(abs(fft(v23))))
167
   xlabel('Frequency(Hz)');ylabel('fft')
168
   subplot (3,1,3)
   [pxx2, w1] = pwelch(y23, [], [], 512, fs2);
```

```
plot(w1,20*log10(pxx2))
171
   xlabel('Frequency(Hz)');ylabel('Power(db)')
172
173
   figure (4)
174
   subplot(3,1,1)
175
   plot(1:length(y2),y24)
   title('N = 6 , fc = 400Hz')
177
   xlabel('t(s)');ylabel('Amplitude')
178
   subplot(3,1,2)
179
   f = fs2*(-length(y2)/2:length(y2)/2-1);
180
   plot(f, fftshift(abs(fft(y24))))
181
   xlabel('Frequency(Hz)');ylabel('fft')
   subplot (3,1,3)
183
   [pxx2,w1] = pwelch(y24,[],[],512,fs2);
184
   plot(w1,20*log10(pxx2))
185
   xlabel('Frequency(Hz)');ylabel('Power(db)')
186
187
   %Function need to be used
188
   function res = get_wave(in, fs, N, fl, fh, fc)
189
      res = zeros(1, length(in));
190
     dl = log10 (fl/165.4 + 1)/0.06;
191
     dh = log10 (fh/165.4 + 1)/0.06;
192
     d = (dh - dl)/N;
193
     len = length(in)/fs;
194
     t = (0:1/fs:len - 1/fs);
195
     for n = 1:N
196
          1 = 165.4*(10^{(0.06*(dl + d*(n-1)))-1)};
197
          h = 165.4*(10^{(0.06*(dl + d*n))-1)};
198
          [b, a] = butter(4, [l, h]/(fs/2));
199
          wave = filter(b, a, in);
200
          wave = abs(wave);
201
          [x, y] = butter(4, fc/(fs/2));
202
          env = filter(x, y, wave);
203
          \sin_{\text{sin}} = \sin(2 * pi * (1 + (h - 1)/2)* t);
204
          res = sin\_sig.* env + res;
205
     end
206
     res = res*norm(in)/norm(res);
207
   end
208
```