A SIMPLE TURTLE

A turtle is a small animal that moves on screen or on paper.

As it moves, it leaves a little trail on the screen/paper so you can see where it has moved.

This turtle accepts commands in the form of a small 140 character program.

The turtle has a small memory, so the whole program must fit inside 140 characters.

name:

title:

your program: (no more than 140 characters)

e.g: a small square is: FRFRFRFR

position:

H move home

distance:

F forward (10) F50 forward 50 steps B back (10) B50 back 50 steps U lift pen up D put pen down direction:

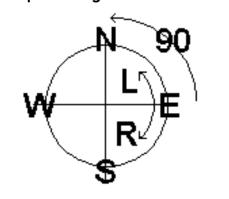
R right (90)

R30 right 30 degrees

L left(90)

L30 left 30 degrees
N face north
E face east
S face south
W face west

help with degrees:



suggestions on how our turtle could be changed to draw more complex shapes:

more information:

raspberry pi: http://www.raspberrypi.org/

python: http://python.org/

turtle: http://docs.python.org/2/library/turtle.html
twurtle: http://blog.whaleyaeek.co.uk/twurtle