

Shank

A Simple and Fast Programming Language



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Background

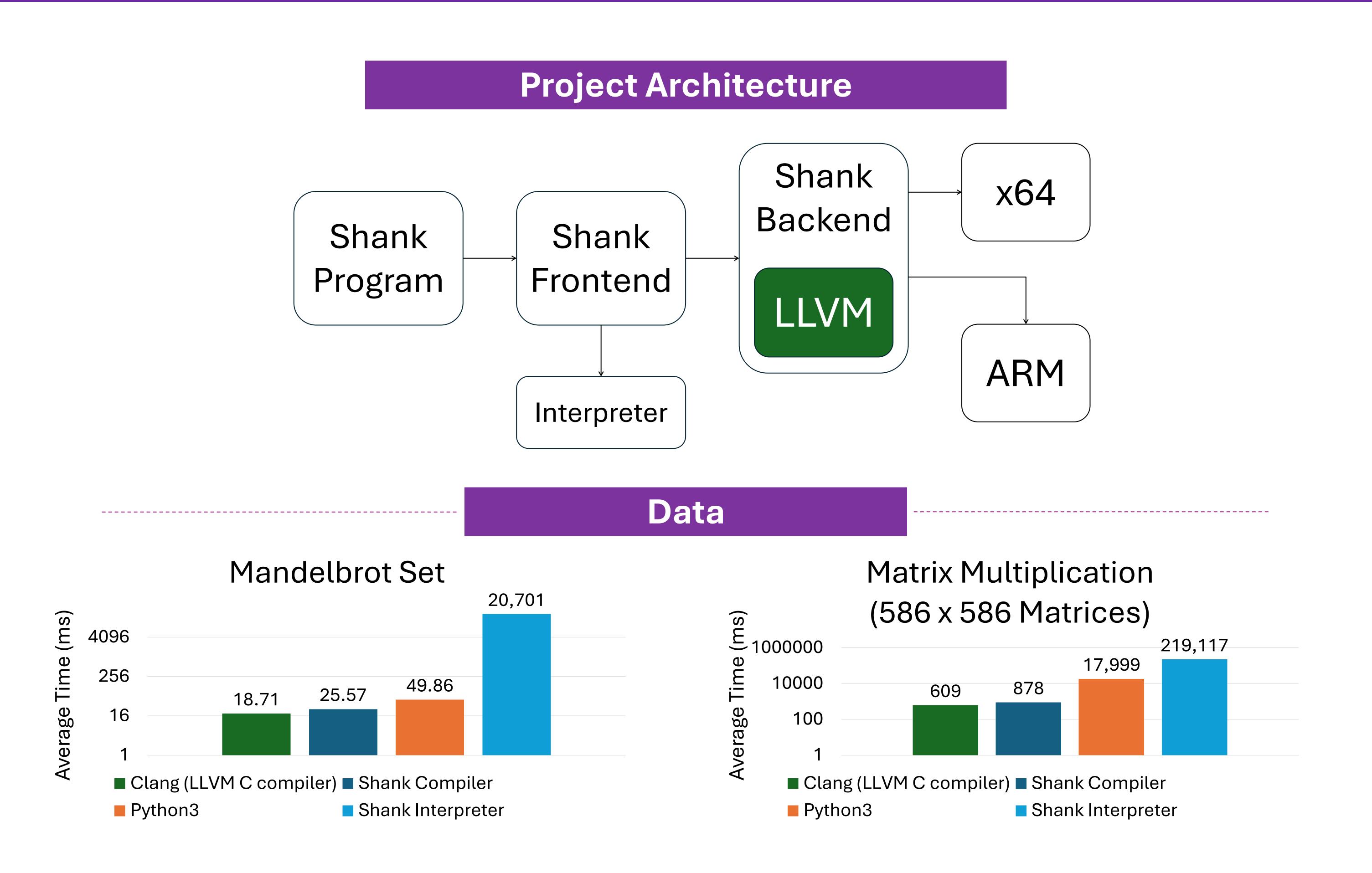
- In programming languages, **ease of use** and **speed** are thought of as **at odds** with each other.
- Easy-to-use languages are typically **interpreted**, and therefore **slower** than **compiled** languages.

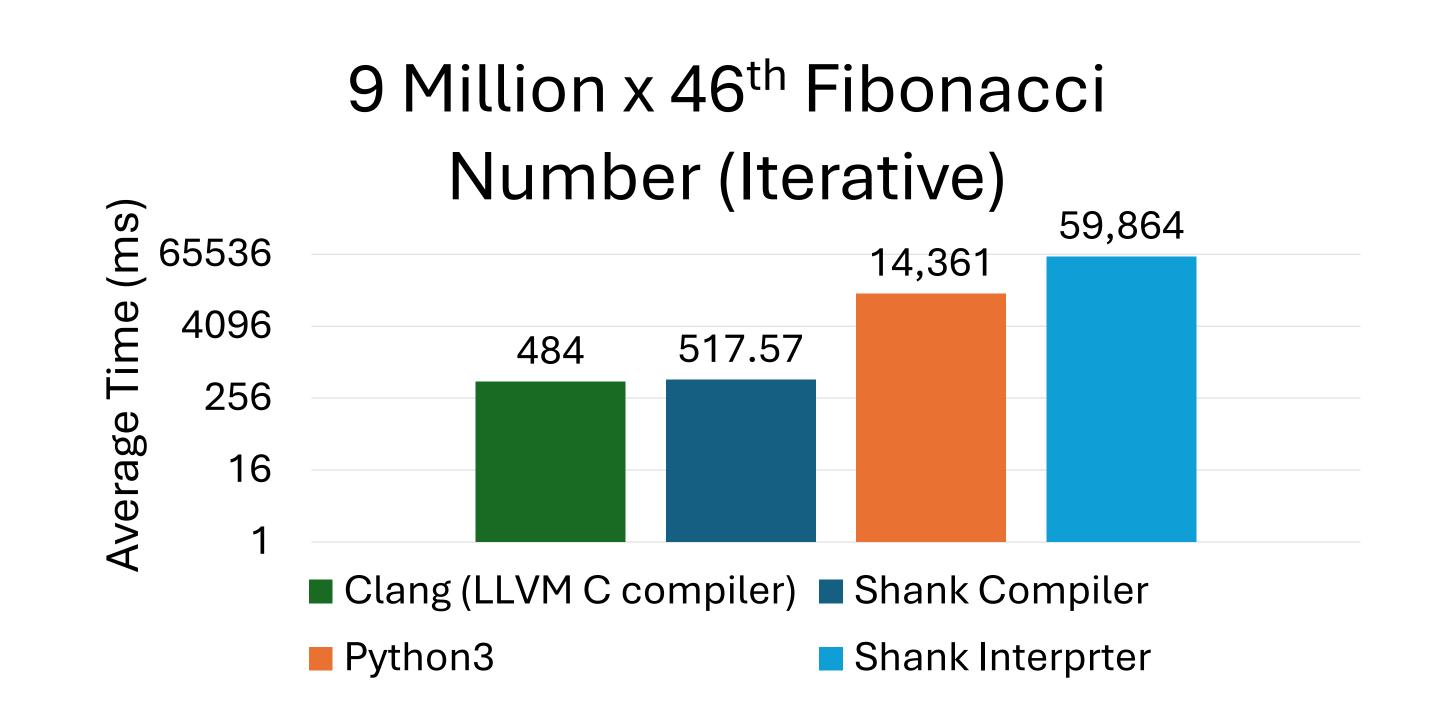
Our research focused on writing a programming language that can overcome this tradeoff – Shank.

- **Shank** is a programming language that provides language constructs that can **simply express** programs but can also compile down to **fast code**.
- It is one of the few compiled *and* interpreted programming languages.
- Shank cares about the **developer** while still valuing **machine efficiency**.
- Shank was already an interpreted language before our research began. The goal of this project was to make it both a compiled and interpreted language, and to demonstrate its efficiency compared to industry standards.

LLVM

- Designed by University of Illinois graduate student Chris Lattner for a research project, LLVM streamlines writing compilers by generating a kind of generic assembly code, called IR (Intermediate Representation).
- LLVM will perform hundreds of common **optimizations** and output **machine code** for many different architectures; this makes writing a **cross-platform** compiler much easier.
- LLVM compilers are widely used throughout the industry.
- Industry standard compilers that use LLVM include clang, rustc, and swiftc.
- Companies that use LLVM include Apple, IBM, Sony, Nvidia, Intel, AMD, and ARM.
- The **Shank Compiler** uses the **LLVM framework** which is what makes it portable and efficient enough to be a fair competitor to most **C compilers**.





Data Synopsis/Conclusions

Average times were computed across 7 trials.

Clang: LLVM C compiler (Control)

Python3: Industry standard Interpreter (Control)
Shank Compiler: Shank LLVM Compiler (Experimental)

Shank Interpreter: Shank's interpreter (Experimental)

Conclusion: A language that can compile its programs down to "executables" that target—and run "natively" on—a particular system gains a marked advantage in speed over purely interpreted languages.