



**SCHOOL OF  
COMPUTING**

**VISHAL M.D.  
CH.SC.U4CSE24150  
OBJECT ORIENTED PROGRAMMING  
(23CSE111)  
LAB RECORD**



**SCHOOL OF  
COMPUTING**

**AMRITA VISHWA VIDYAPEETHAM  
AMRITA SCHOOL OF COMPUTING, CHENNAI**

**BONAFIDE CERTIFICATE**

This is to certify that the Lab Record work for 23CSE111- Object Oriented Programming Subject submitted by **CH.SC.U4CSE24150 – VISHAL M.D** in “**Computer Science and Engineering**” is a Bonafide record of the work carried out under my guidance and supervision at Amrita School of Computing, Chennai.

This Lab examination held on

Internal Examiner 1

Internal Examiner 2

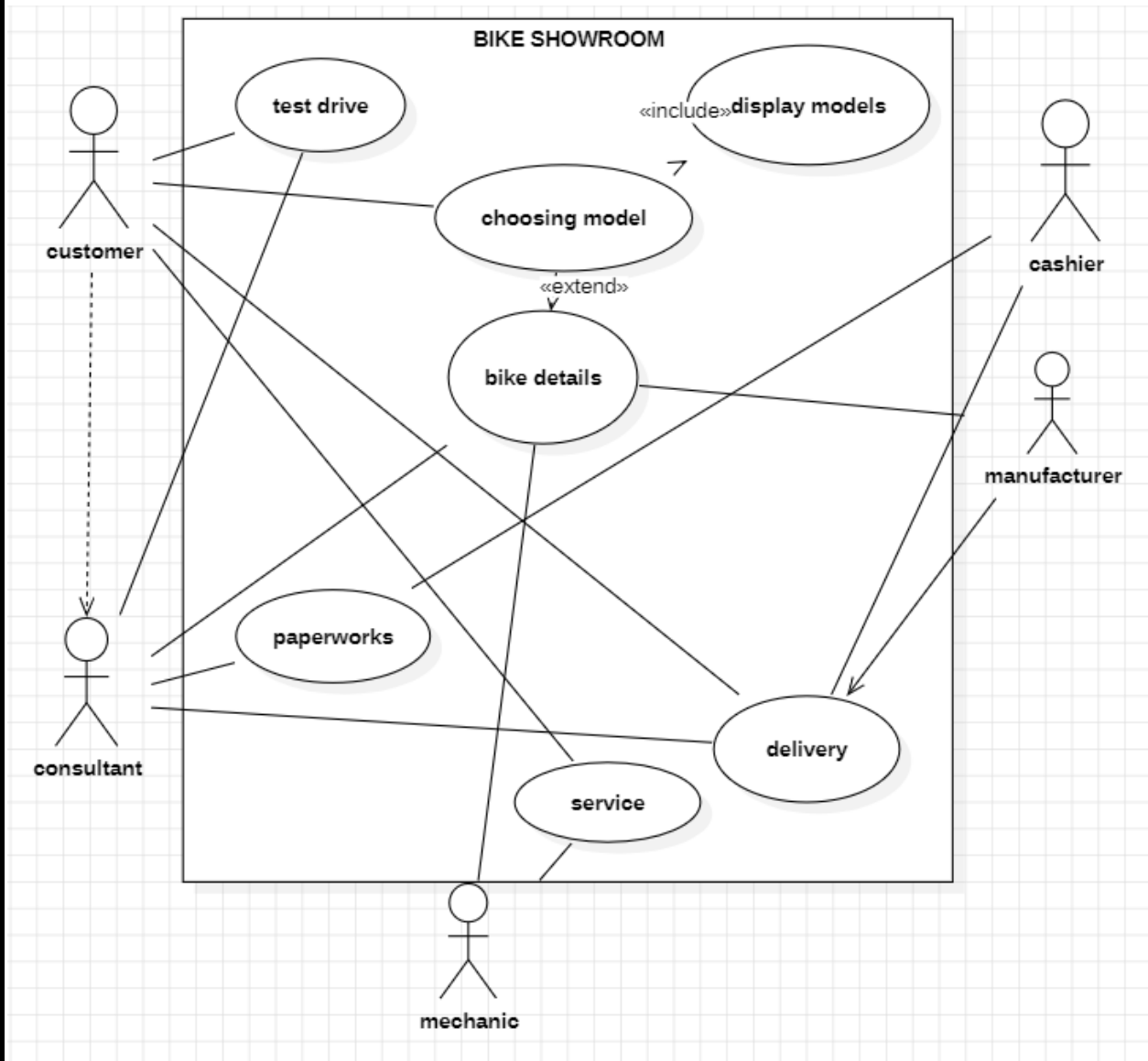
# INDEX

S.NO	TITLE	PAGE.NO
UML DIAGRAM		
1.	<b>BIKE SHOWROOM MANAGEMENT</b>	
	1.a) Use Case Diagram	4
	1.b) Class Diagram	5
	1.c) Sequence Diagram	5
	1.d) Component Diagram	6
	1.e) Activity Diagram	6
2.	<b>RESTAURANT MANAGEMENT</b>	
	2.a) Use Case Diagram	7
	2.b) Class Diagram	8
	2.c) Sequence Diagram	8
	2.d) Component Diagram	9
	2.e) Activity Diagram	9
3.	<b>BASIC JAVA PROGRAMS</b>	
	3.a) Armstrong Number	10
	3.b) Sum of Even, Odd Digits	11
	3.c) Factorial	12
	3.d) Fibonacci Series	13
	3.e) LCM Calculator	14
	3.f) Number Pattern	15
	3.g) Palindrome Check	16
	3.h) Prime Checker	17
	3.i) Reverse Number	18
	3.j) Sum of Digits	19

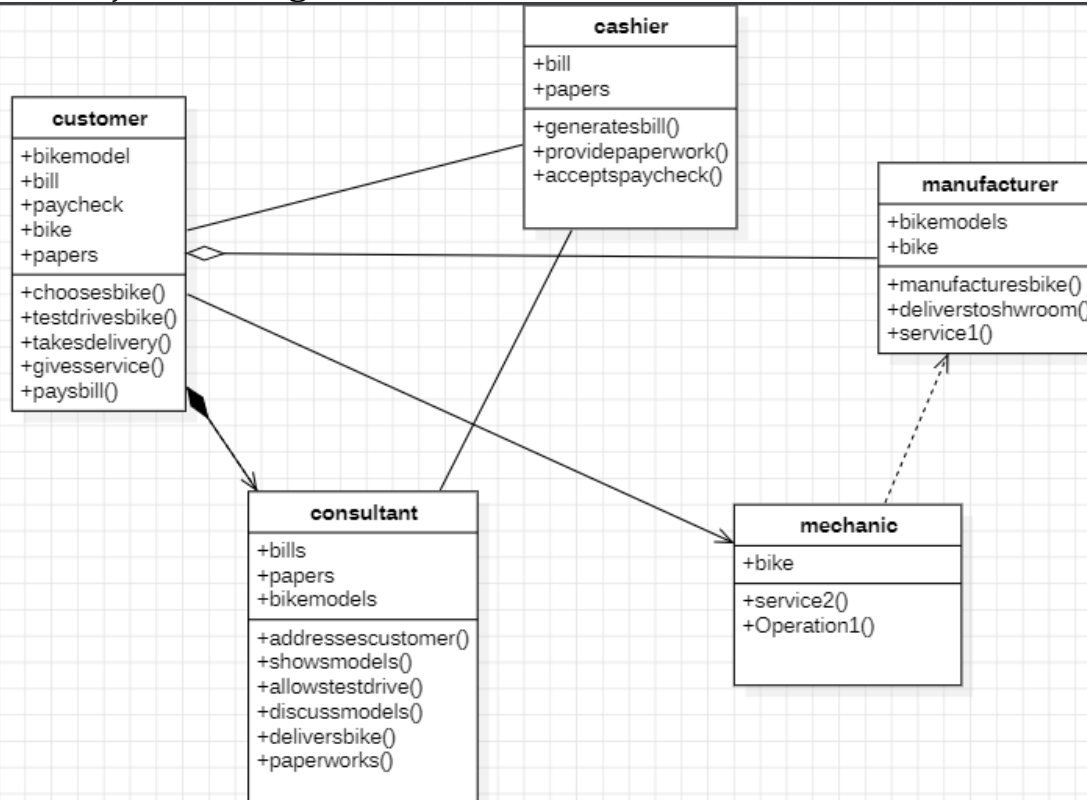
# UML DIAGRAMS

## 1. BIKE SHOWROOM MANAGEMNT

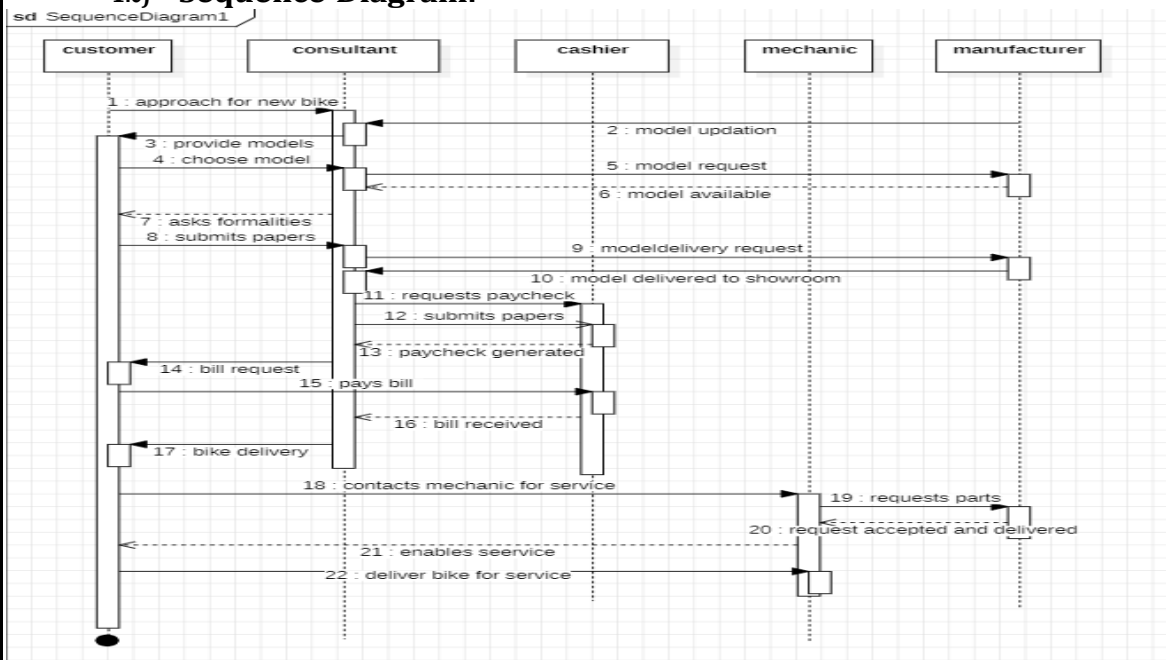
### 1.a) Use Case Diagram:



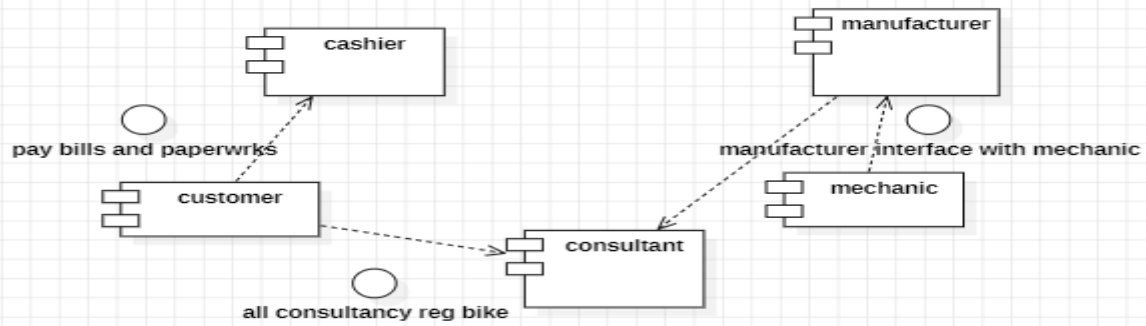
## 1.b) Class Diagram:



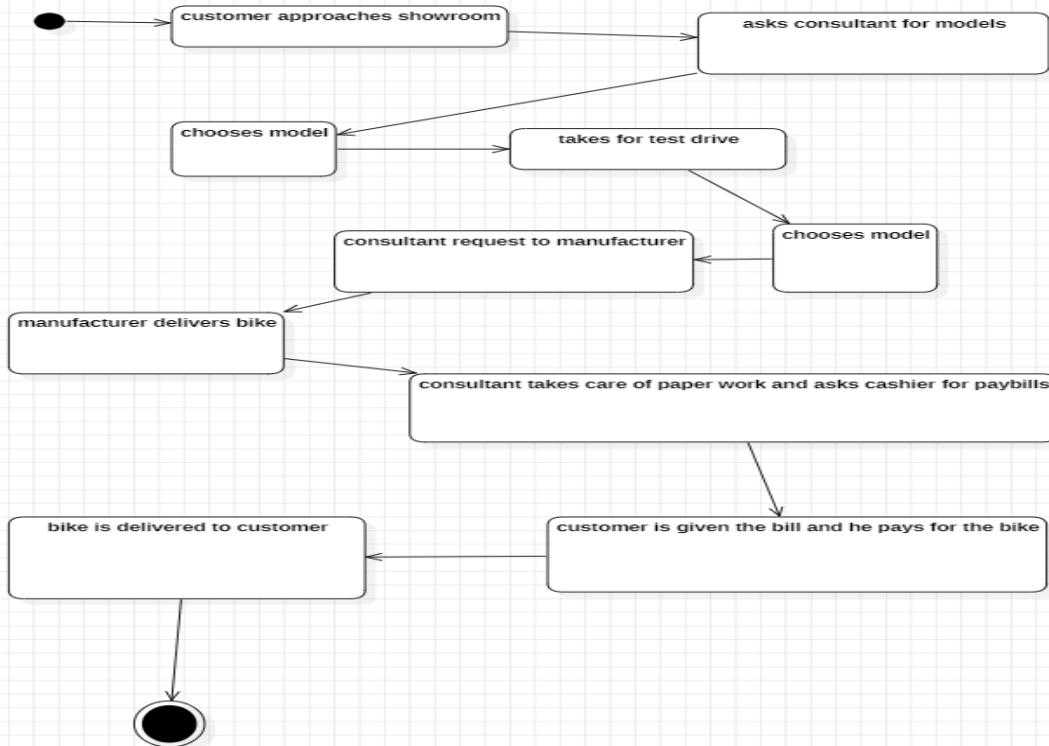
## 1.c) Sequence Diagram:



### 1.d) Component Diagram:

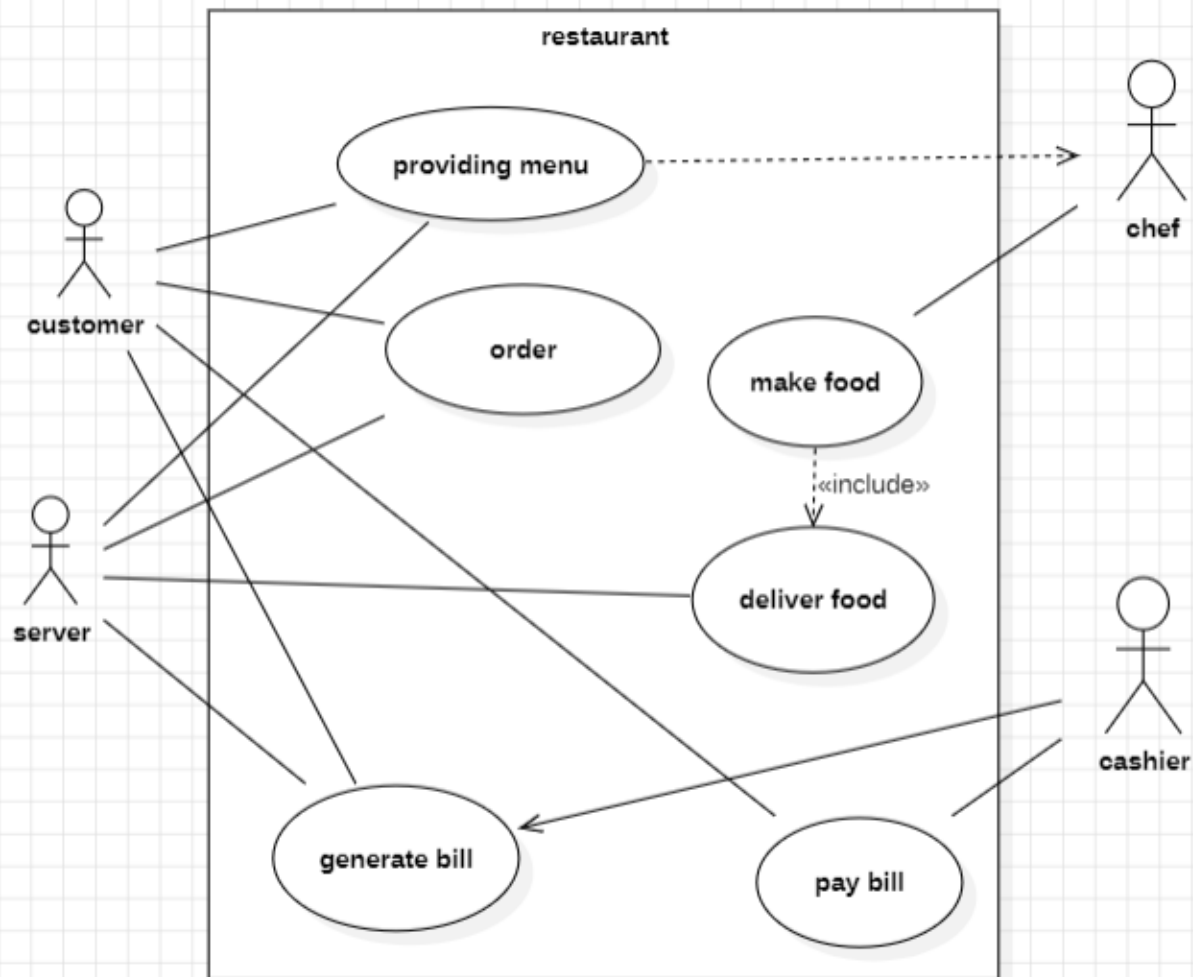


### 1.e) Activity Diagram:

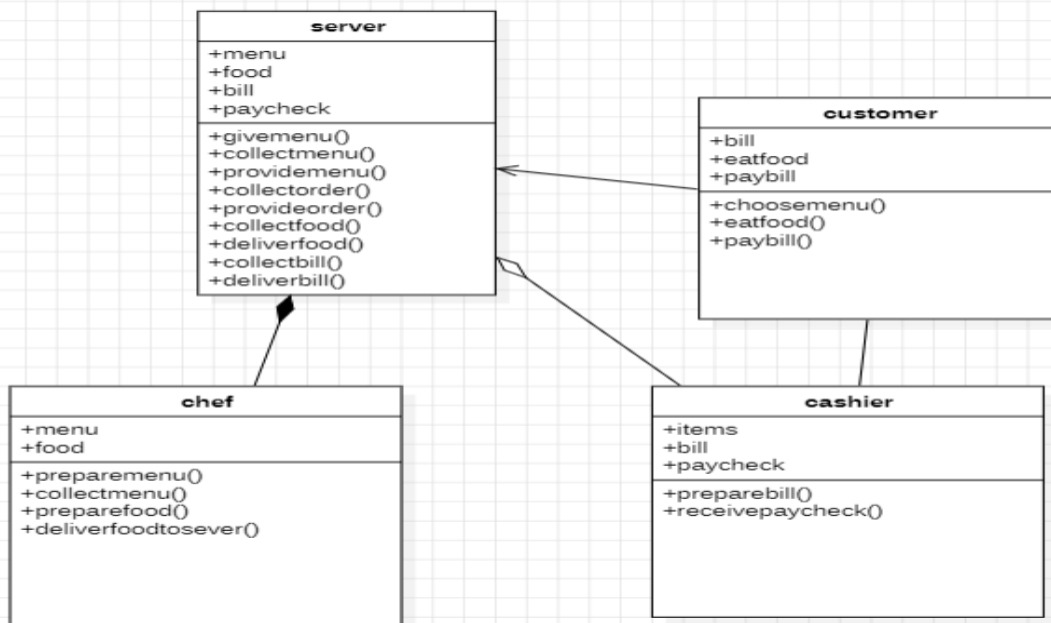


## 2. RESTAURANT MANAGEMENT

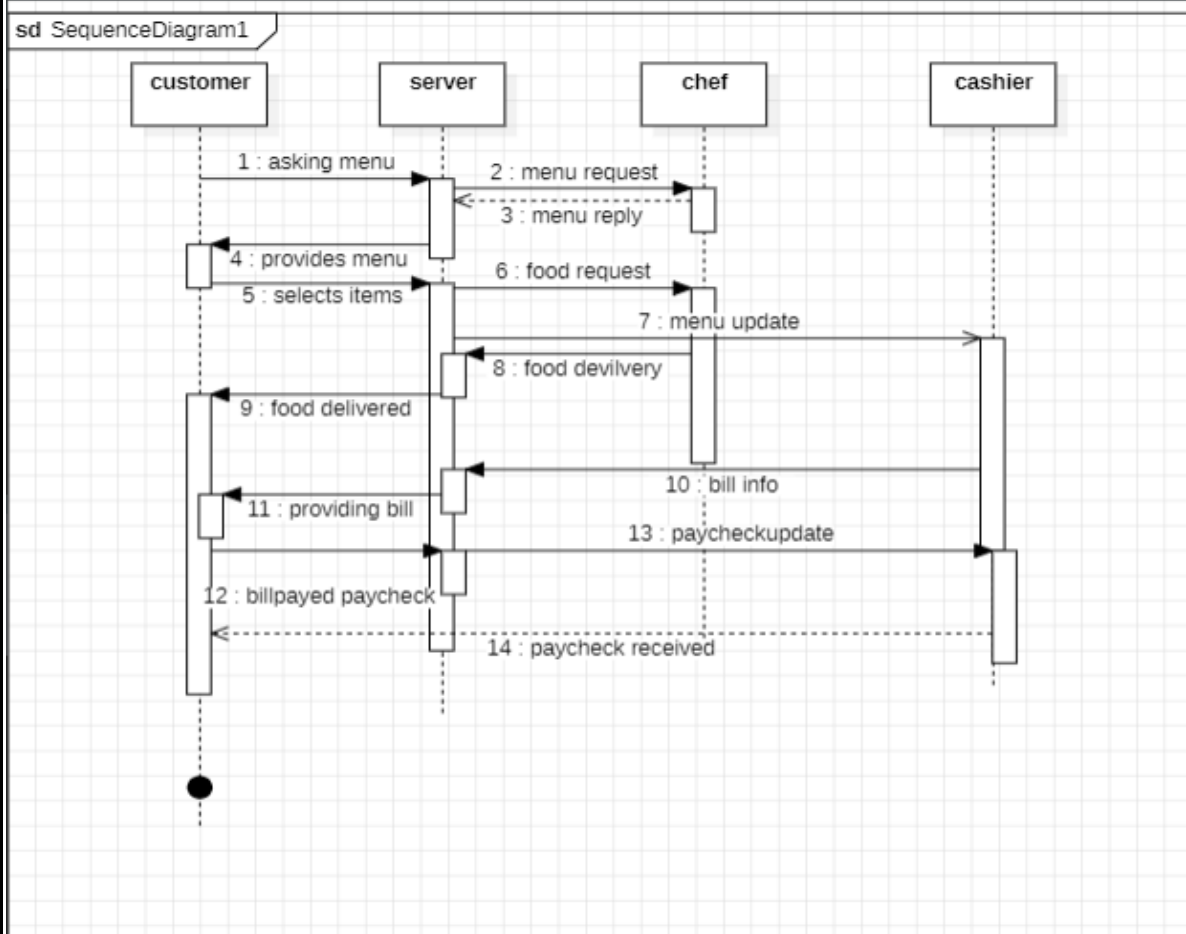
### 2.a) Use Case Diagram:



## 2.b) Class Diagram:

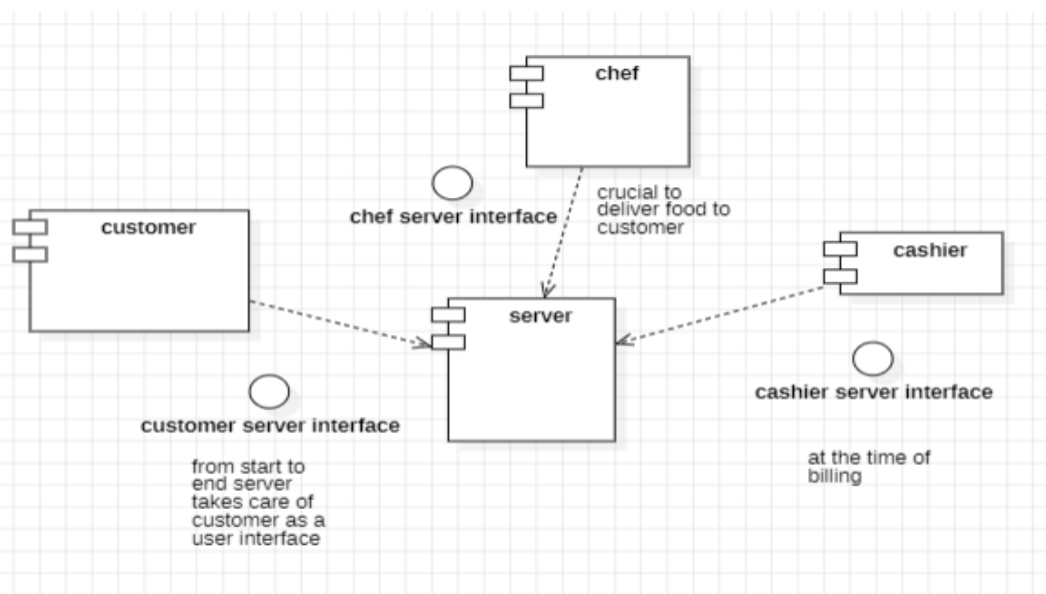


## 2.c) Sequence Diagram:

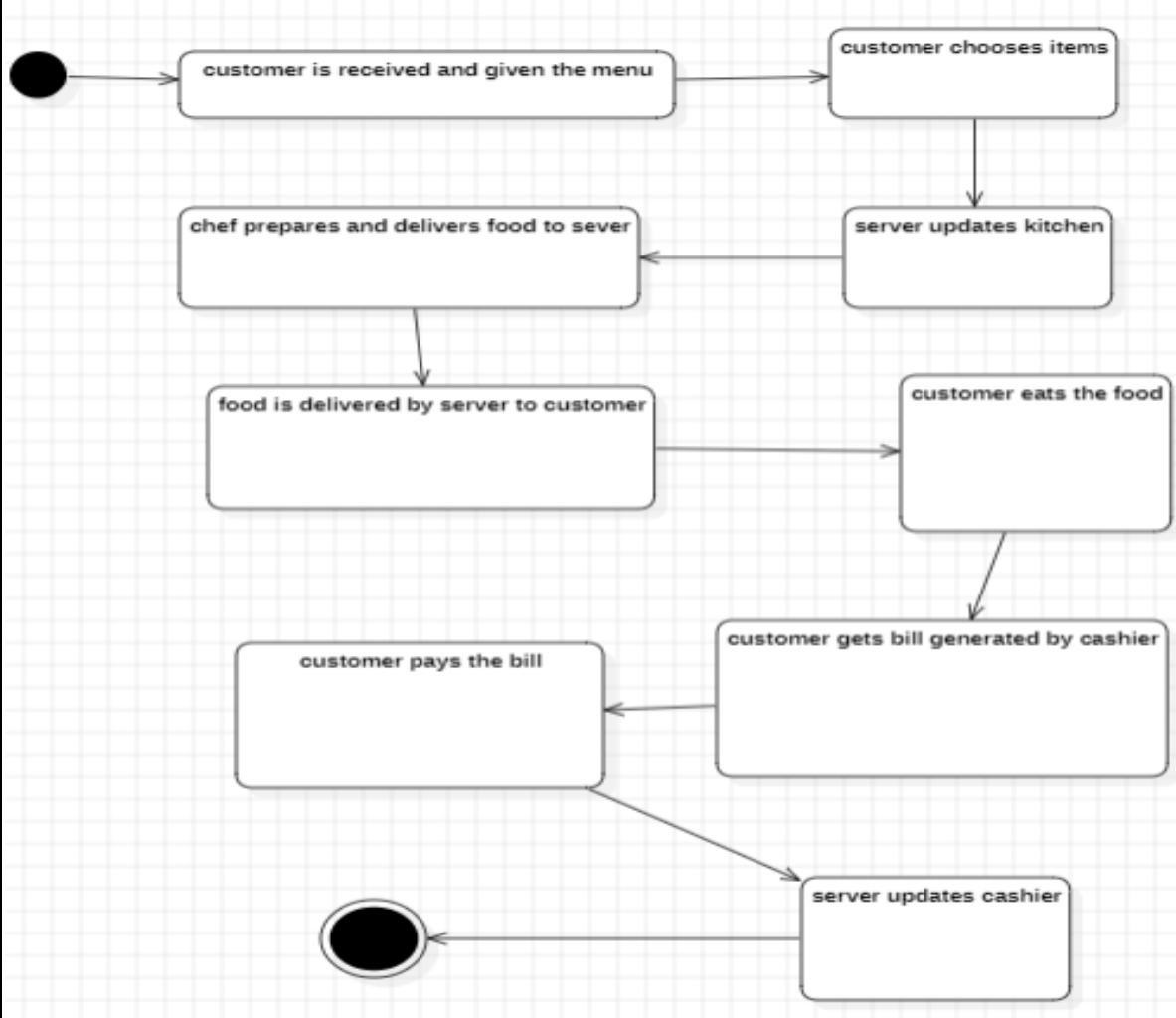




## 2.d) Component Diagram:



## 2.e) Activity Diagram:



## 3. Basic Java Programs

### 3.a) Armstrong Number:

**Code:**

```
public class ArmstrongNumber {  
    public static void main(String[] args) {  
        int num = 153; int original = num; int sum = 0;  
        while (num != 0) {  
            int digit = num % 10;  
            sum += digit * digit * digit;  
            num /= 10;  
        }  
        if (sum == original) {  
            System.out.println(original + " is an Armstrong  
number.");  
        } else {  
            System.out.println(original + " is not an Armstrong  
number.");  
        }  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac ArmstrongNumber.java  
PS D:\OOP\Exp 3 Basic Java Programs> java ArmstrongNumber.java  
153 is an Armstrong number.  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.b) Sum of Even, Odd Digits:

**Code:**

```
public class EvenOddSum {  
    public static void main(String[] args) {  
        int evenSum = 0; int oddSum = 0; int limit = 10;  
        for (int i = 1; i <= limit; i++) {  
            if (i % 2 == 0) {  
                evenSum += i;  
            } else {  
                oddSum += i;  
            }  
        }  
        System.out.println("Sum of even numbers from 1 to " + limit  
+ ": " + evenSum);  
        System.out.println("Sum of odd numbers from 1 to " + limit +  
": " + oddSum);  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac EvenOddSum.java  
PS D:\OOP\Exp 3 Basic Java Programs> java EvenOddSum.java  
Sum of even numbers from 1 to 10: 30  
Sum of odd numbers from 1 to 10: 25  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.c) Factorial:

**Code:**

```
public class Factorial {  
    public static void main(String[] args) {  
        int num = 5;  
        int factorial = 1;  
        for (int i = 1; i <= num; i++) {  
            factorial *= i;  
        }  
        System.out.println("Factorial of " + num + " is " +  
factorial);  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac Factorial.java  
PS D:\OOP\Exp 3 Basic Java Programs> java Factorial.java  
Factorial of 5 is 120  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.d) Fibonacci Series:

**Code:**

```
public class FibonacciSeries {  
    public static void main(String[] args) {  
        int n = 10, first = 0, second = 1;  
        System.out.print("Fibonacci Series: " + first + ", " +  
second);  
        for (int i = 2; i < n; i++) {  
            int next = first + second;  
            System.out.print(", " + next);  
            first = second;  
            second = next;  
        }  
    }  
}
```

**Output;**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac FibonacciSeries.java  
PS D:\OOP\Exp 3 Basic Java Programs> java FibonacciSeries.java  
Fibonacci Series: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.e) LCM Calculator:

**Code:**

```
public class LCMCalculator {  
    public static void main(String[] args) {  
        int a = 12; int b = 18;int lcm;  
        int gcd = a;  
        int tempB = b;  
        while (tempB != 0) {  
            int temp = tempB;  
            tempB = gcd % tempB;  
            gcd = temp;  
        }  
        lcm = (a * b) / gcd;  
        System.out.println("LCM is " + lcm);  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac LCMCalculator.java  
PS D:\OOP\Exp 3 Basic Java Programs> java LCMCalculator.java  
LCM is 36  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.f) Number Pattern:

**Code:**

```
public class NumberPattern {  
    public static void main(String[] args) {  
        int n = 5;  
        for (int i = 1; i <= n; i++) {  
            for (int j = 1; j <= i; j++) {  
                System.out.print(j + " ");  
            }  
            System.out.println();  
        }  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac NumberPattern.java  
PS D:\OOP\Exp 3 Basic Java Programs> java NumberPattern.java  
1  
1 2  
1 2 3  
1 2 3 4  
1 2 3 4 5  
PS D:\OOP\Exp 3 Basic Java Programs> |
```

### 3.g) Palindrome Check:

**Code:**

```
public class PalindromeCheck {  
    public static void main(String[] args) {  
        int num = 121; int original = num; int reversed = 0;  
        while (num != 0) {  
            int digit = num % 10;  
            reversed = reversed * 10 + digit;  
            num /= 10;  
        }  
        if (original == reversed) {  
            System.out.println(original + " is a palindrome.");  
        } else {  
            System.out.println(original + " is not a palindrome.");  
        }  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac PalindromeCheck.java  
PS D:\OOP\Exp 3 Basic Java Programs> java PalindromeCheck.java  
121 is a palindrome.  
PS D:\OOP\Exp 3 Basic Java Programs> |
```



### 3.h) Prime Checker:

**Code:**

```
public class PrimeChecker {  
    public static void main(String[] args) {  
        int num = 29;  
        boolean isPrime = true;  
        if (num <= 1) {  
            isPrime = false;  
        } else {  
            for (int i = 2; i * i <= num; i++) { // Removed  
Math.sqrt()  
                if (num % i == 0) {  
                    isPrime = false;  
                    break;  
                }  
            }  
        }  
        if (isPrime) {  
            System.out.println(num + " is a prime number.");  
        } else {  
            System.out.println(num + " is not a prime number.");  
        }  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac PrimeChecker.java  
PS D:\OOP\Exp 3 Basic Java Programs> java PrimeChecker.java  
29 is a prime number.
```

### 3.i) Reverse Number:

**Code:**

```
public class ReverseNumber {  
    public static void main(String[] args) {  
        int num = 12345, reversed = 0;  
        while (num != 0) {  
            int digit = num % 10;  
            reversed = reversed * 10 + digit;  
            num /= 10;  
        }  
        System.out.println("Reversed Number: " + reversed);  
    }  
}
```

**Output:**

```
PS D:\00P\Exp 3 Basic Java Programs> javac ReverseNumber.java  
PS D:\00P\Exp 3 Basic Java Programs> java ReverseNumber.java  
Reversed Number: 54321
```

### 3.j) Sum of Digits:

**Code:**

```
public class SumOfDigits {  
    public static void main(String[] args) {  
        int num = 9876; int sum = 0;  
        while (num != 0) {  
            sum += num % 10;  
            num /= 10;  
        }  
        System.out.println("Sum of digits: " + sum);  
    }  
}
```

**Output:**

```
PS D:\OOP\Exp 3 Basic Java Programs> javac SumOfDigits.java  
PS D:\OOP\Exp 3 Basic Java Programs> java SumOfDigits.java  
Sum of digits: 30  
PS D:\OOP\Exp 3 Basic Java Programs> |
```