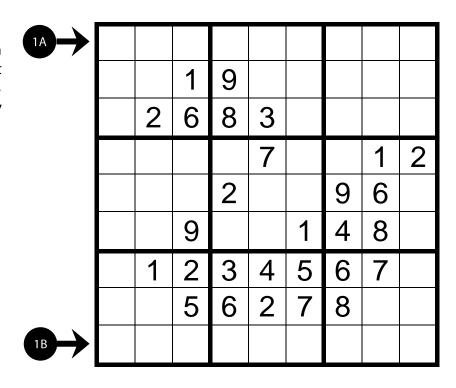






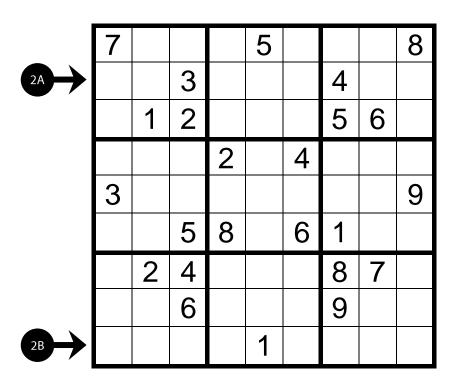
1 Classic Sudoku [17 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.



2 Classic Sudoku [22 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.









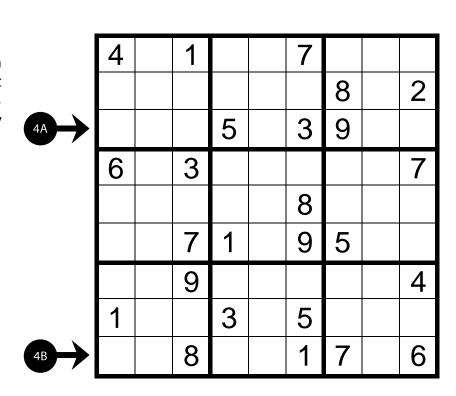
3 Classic Sudoku [35 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.

					6				8
			2				5		
		1		3		4			
			7		8		9		
	4	9							6
3A			6		4		2		
				5		3		1	
			9				8		
3B					7				5

4 Classic Sudoku [38 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.









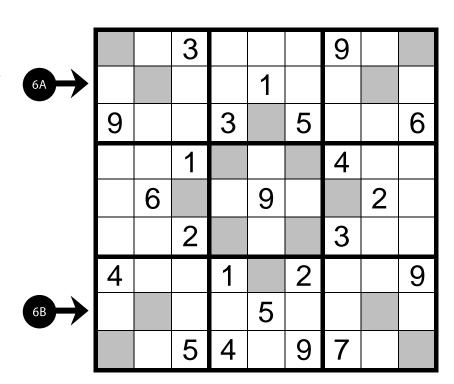
5 Classic Sudoku [46 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.

				9		1			
		7			5			3	
$5A \rightarrow$			4				5		
	8			1		2			6
		4			9			2	
	9			3		4			8
5B			5				4		
		တ			~			8	
				4		6			

6 Even Sudoku [29 points]

Apply classic sudoku rules. Digits placed in shaded cells must be even.









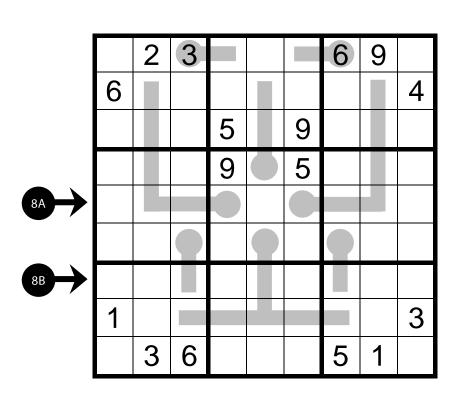
7 No Touch Sudoku [32 points]

Apply classic sudoku rules. Digits placed in cells that meet diagonally at a point must be different.

	4				5				6
		5		3		1		2	
$7A \rightarrow$			2				9		
		9		8		3		6	
7B→	3								9
		6		9		5		7	
			4				8		
		2		1		9		4	
	9				3				2

8 Thermo Sudoku [44 points]

Apply classic sudoku rules. Starting at the "bulb", digits placed along each marked thermometer must form a strictly increasing sequence.



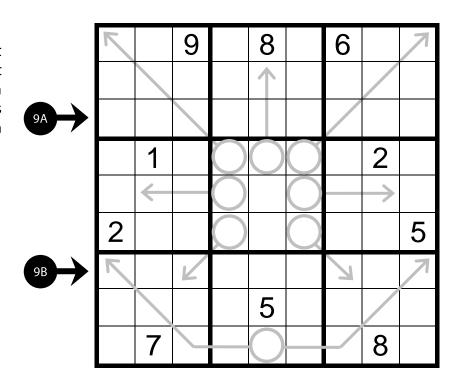






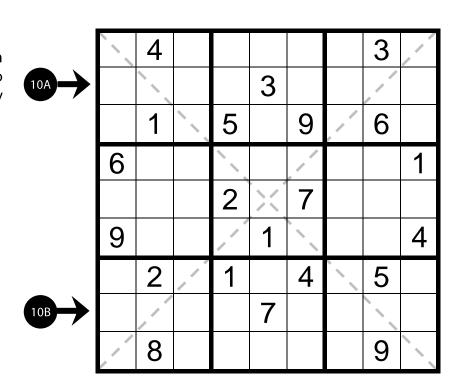
9 Arrow Sudoku [64 points]

Apply classic sudoku rules. Digit placed in a cell with a circle must be the sum of the digits placed in cells the adjoining arrow passes through. Digits may repeat on arrows.



10 Diagonal Sudoku [56 points]

Apply classic sudoku rules. Each marked diagonal must also contain each digit from 1-9 exactly once.









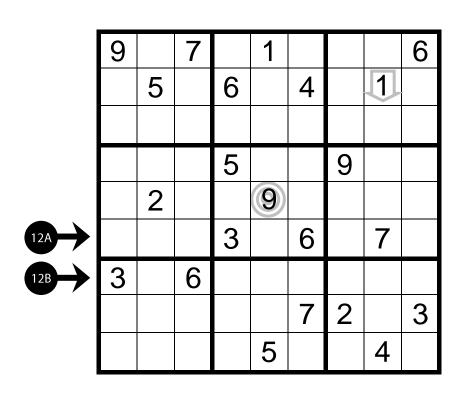
11 Extra Regions Sudoku [92 points]

Apply classic sudoku rules. Each of the shaded regions must also contain each digit from 1-9 exactly once.

	8			6					9
		7						1	
				3					
							8		1
					6				
	2		5						
11B						2			
		0						2	
	3					4			7

12 Hit the Target Sudoku [49 points]

Apply classic sudoku rules. There must be a path from 1 in the arrow to 9 in the target via the digits 2 to 8 so that 2 must be placed in a cell in the direction of the arrow. Consider the cell with 2 a new arrow cell but with the arrow turned 90 degrees to the right. Now 3 must be in a cell in that direction. Consider the cell with 3 a new arrow but with the arrow turned another 90 degrees to the right. Now 4 must be in a cell in that direction ... and so on until you hit the target.









13 One Knight Step Sudoku [76 points]

Apply classic sudoku rules. Some given digits are shaded. All such digits have **exactly one** digit of the same value one knight step away from its own position.

