7

1. False

2. True

3. True

4. False

5. False

6. True

7. False

7.11.3 (7.11.4 Is not there in zbooks)

1. ArrayList <Integer> frameScores= new ArrayList<Integer>();

2. currFrame =frameScores.get(8);

3. frameScores.set(2, new Integer(10));

4. frameScores.add(new Integer(9));

7.12.2

1. ArrayList<Seat> mySeats = new ArrayList<Seat>();

2. trainSeats.add(new Seat());

3. trainSeats.get(0).reserve("John", "Smith", 44);

Q1.

For the ShopArr, I need to make the array and use the loops

Q2.

<cheese> length is variable for ShopArr.java.

Q3.

Cheese=new cheese[max] is correspond to definition inside the cheese class

Q4.

We can tell the mutator method call through private void init (int max)

Q5.

“Wrong name” will switch to Swiss by cheese[2] setName.

Q6

Because ShopArr and ShopArr(max) is depends on init and init is private that can only use for shopArr.

Q7

A constructor has the same name as the class.

Q8

In case we have an array of object and we use iterate through array that we could use size of operator and it need to access all variable.

Q9

When max is greater than certain number then it will pass

Q10

10 kinds of cheese and 1 for every amount.

Total is 81.499999999999999