

Indexing

# Basic Concepts

- Indexing mechanisms used to speed up access to desired data.
  - E.g., author catalog in library
- **Search Key** - attribute to set of attributes used to look up records in a file.
- An **index file** consists of records (called **index entries**) of the form

search-key	pointer
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- Index files are typically much smaller than the original file
- Two basic kinds of indices:
  - **Ordered indices:** search keys are stored in sorted order
  - **Hash indices:** search keys are distributed uniformly across “buckets” using a “hash function”.

# Index Evaluation Metrics

- Access types supported efficiently. E.g.,
  - records with a specified value in the attribute
  - or records with an attribute value falling in a specified range of values.
- Access time
- Insertion time
- Deletion time
- Space overhead

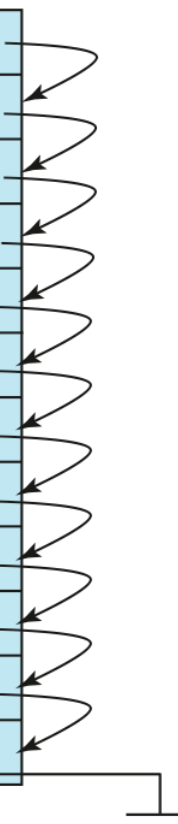
# Ordered Indices

- In an **ordered index**, index entries are stored sorted on the search key value. E.g., author catalog in library.
- **Primary index**: in a sequentially ordered file, the index whose search key specifies the sequential order of the file.
  - Also called **clustering index**
  - The search key of a primary index is usually but not necessarily the primary key.
- **Secondary index**: an index whose search key specifies an order different from the sequential order of the file. Also called **non-clustering index**.
- **Index-sequential file**: ordered sequential file with a primary index.

# Dense Index Files

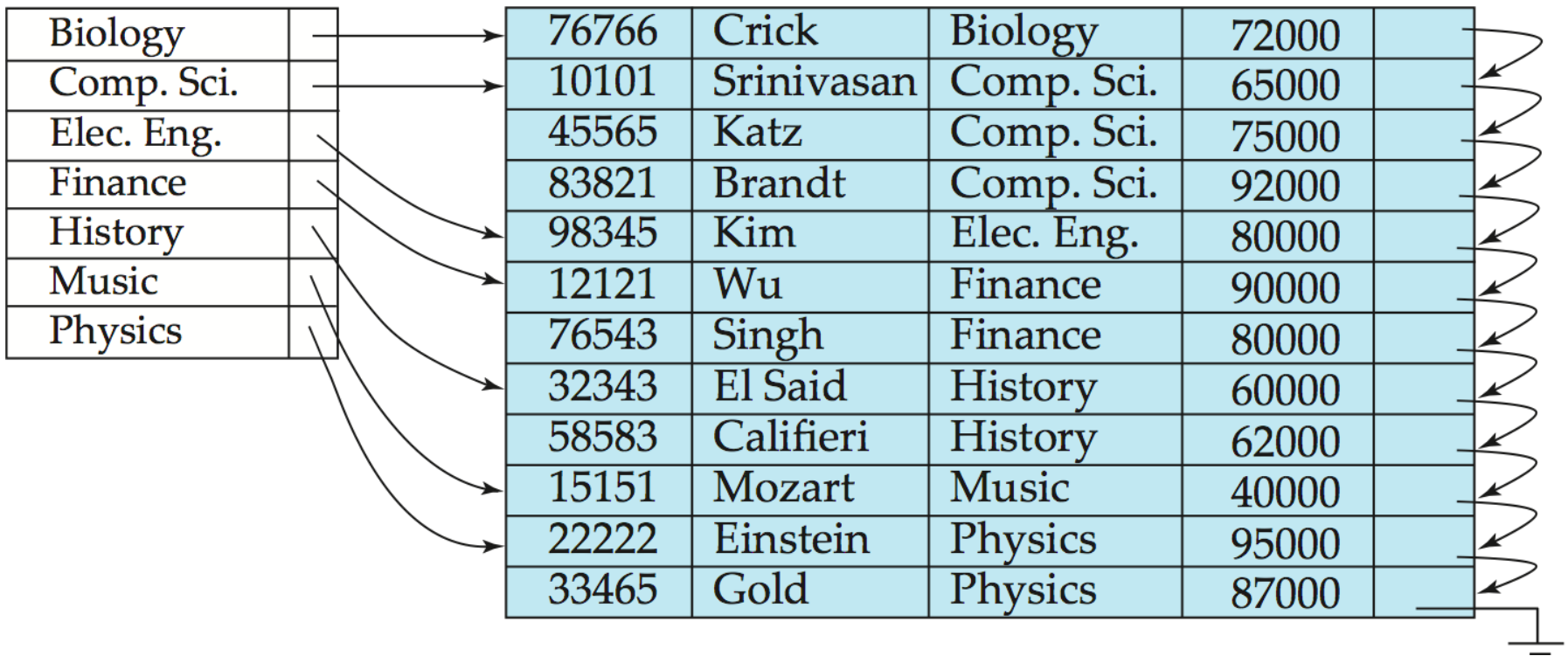
- **Dense index** — Index record appears for every search-key value in the file.
- E.g. index on *ID* attribute of *instructor* relation

10101	→	10101	Srinivasan	Comp. Sci.	65000	↙
12121	→	12121	Wu	Finance	90000	↙
15151	→	15151	Mozart	Music	40000	↙
22222	→	22222	Einstein	Physics	95000	↙
32343	→	32343	El Said	History	60000	↙
33456	→	33456	Gold	Physics	87000	↙
45565	→	45565	Katz	Comp. Sci.	75000	↙
58583	→	58583	Califieri	History	62000	↙
76543	→	76543	Singh	Finance	80000	↙
76766	→	76766	Crick	Biology	72000	↙
83821	→	83821	Brandt	Comp. Sci.	92000	↙
98345	→	98345	Kim	Elec. Eng.	80000	↙



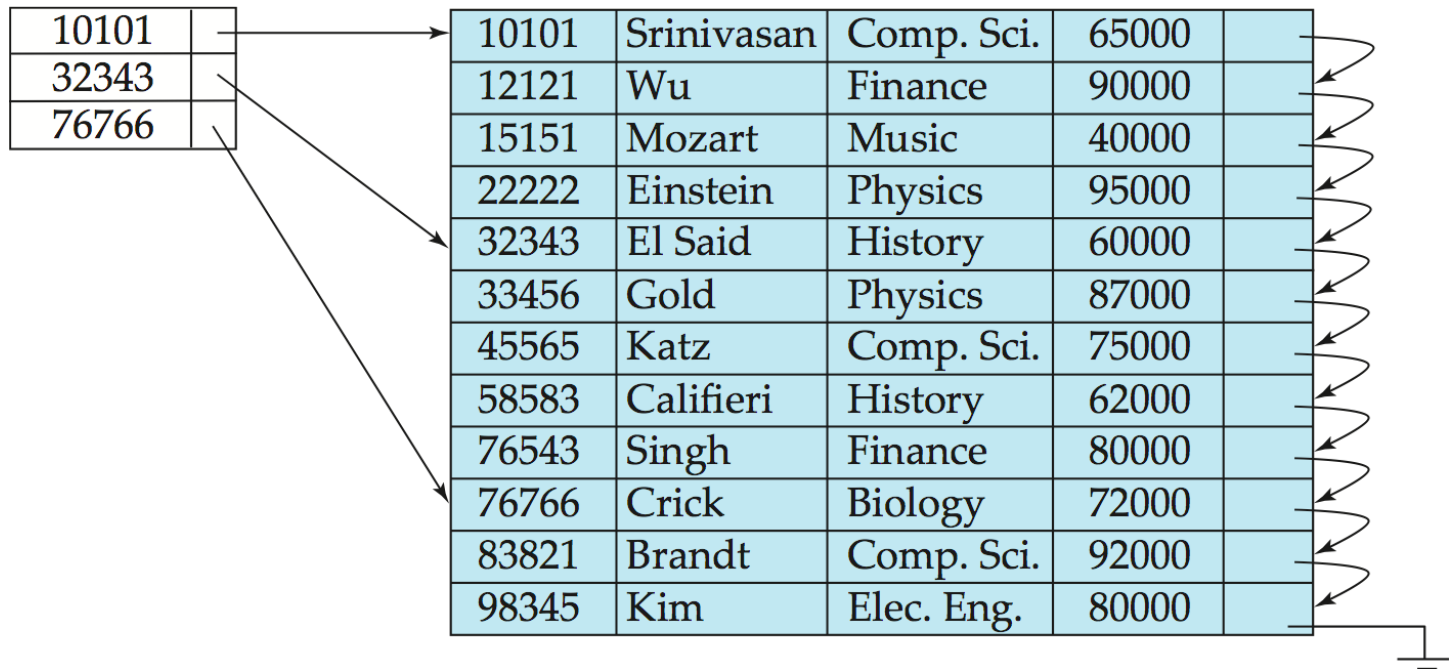
# Dense Index Files (Cont.)

- Dense index on *dept\_name*, with *instructor* file sorted on *dept\_name*



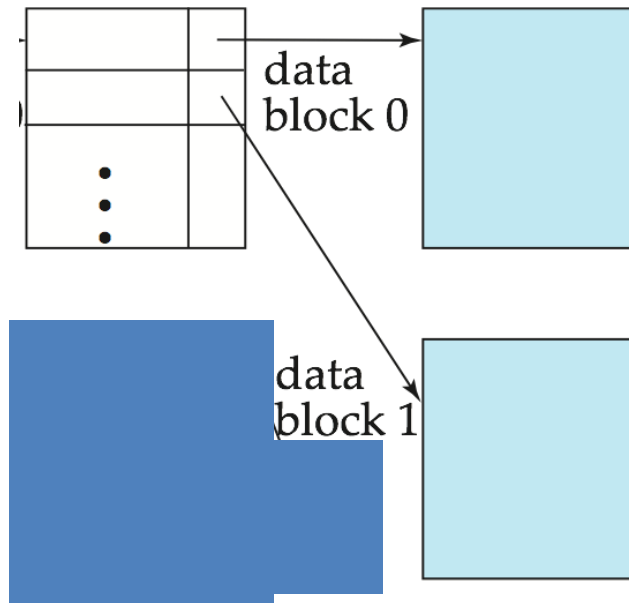
# Sparse Index Files

- **Sparse Index:** contains index records for only some search-key values.
  - Applicable when records are sequentially ordered on search-key
- To locate a record with search-key value  $K$  we:
  - Find index record with largest search-key value  $< K$
  - Search file sequentially starting at the record to which the index record points



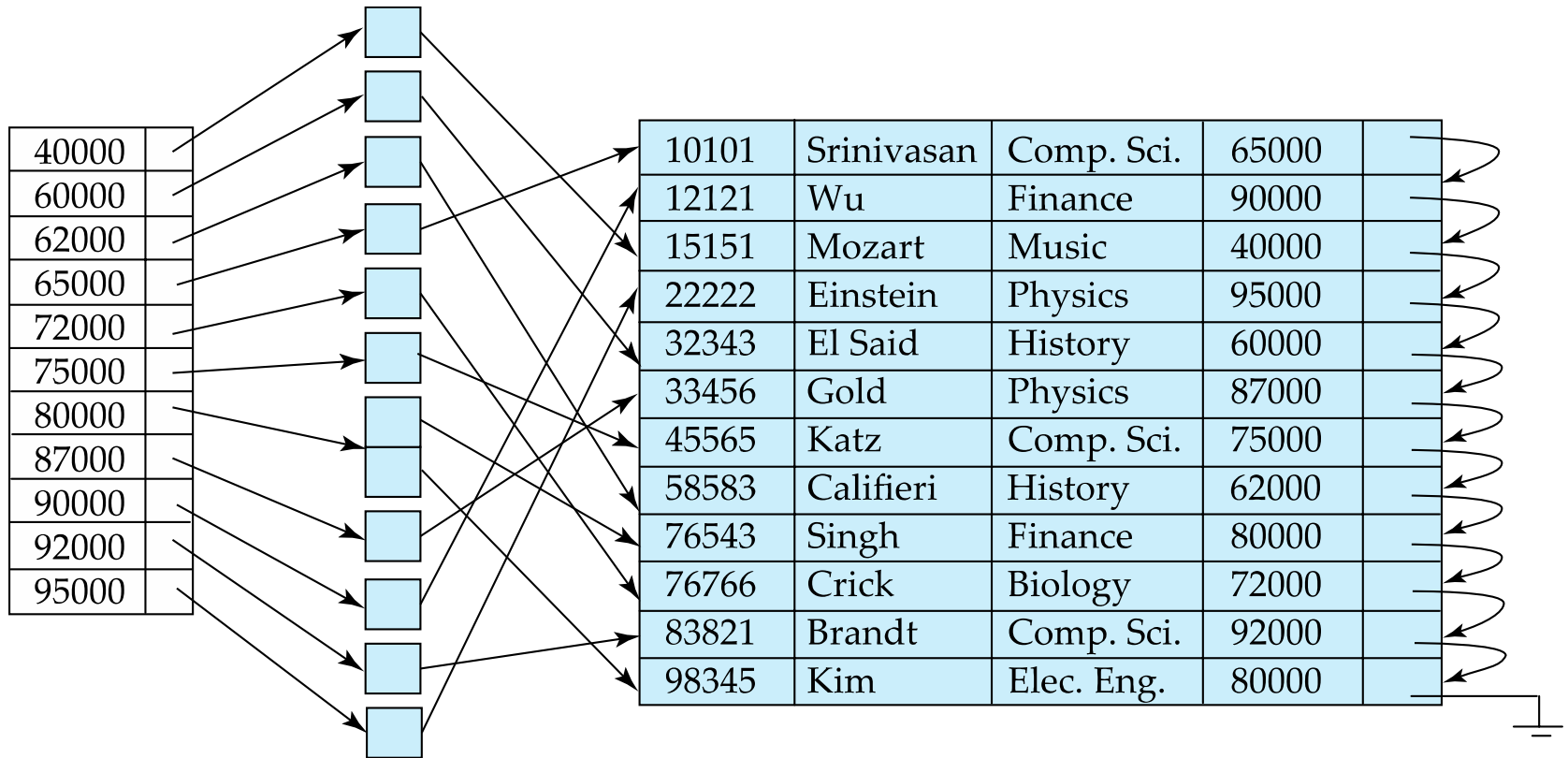
# Sparse Index Files (Cont.)

- Compared to dense indices:
  - Less space and less maintenance overhead for insertions and deletions.
  - Generally slower than dense index for locating records.
- **Good tradeoff:** sparse index with an index entry for every block in file, corresponding to least search-key value in the block.





# Secondary Indices Example



**Secondary index on *salary* field of *instructor***

- Index record points to a bucket that contains pointers to all the actual records with that particular search-key value.
- Secondary indices have to be dense

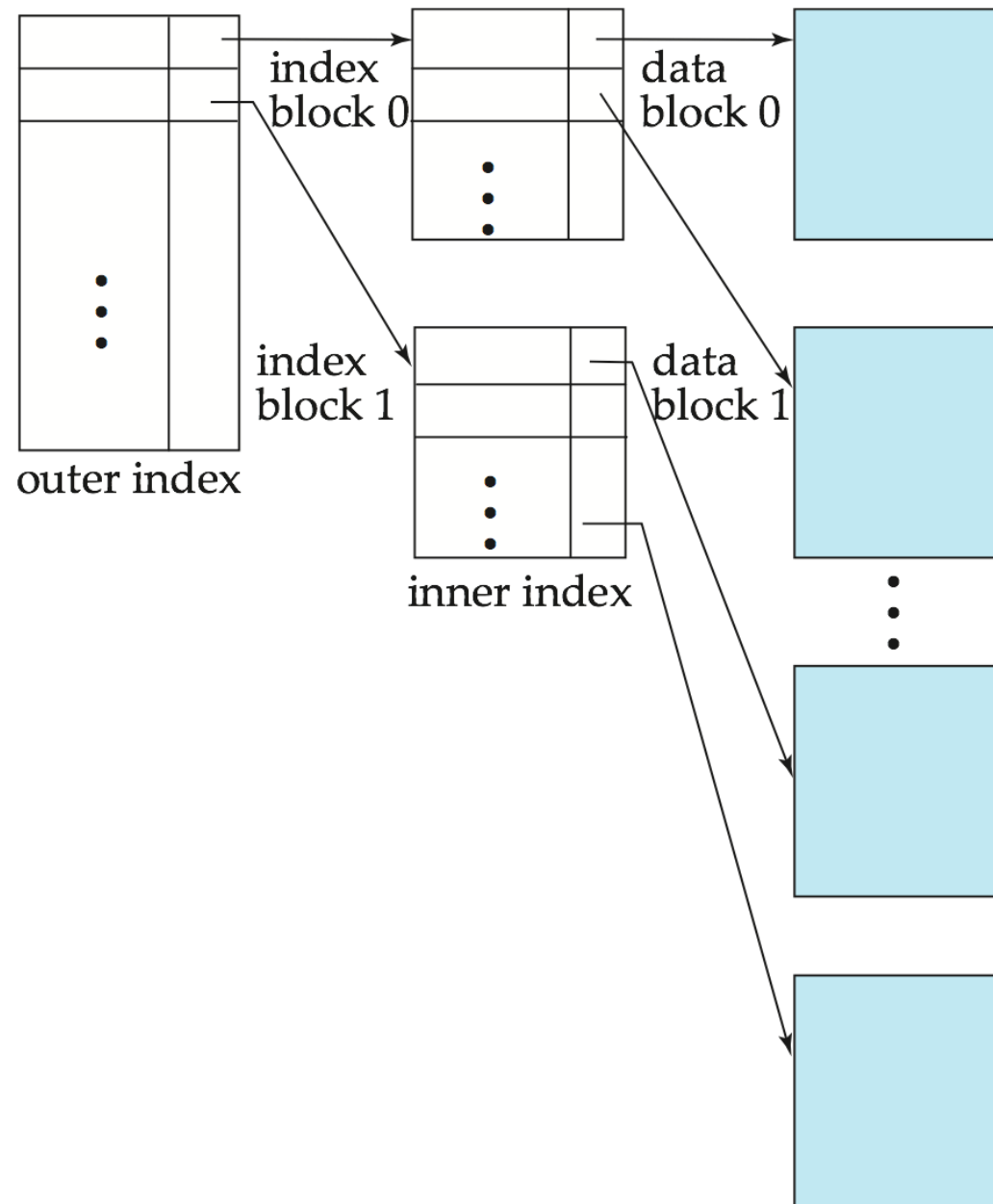
# Primary and Secondary Indices

- Indices offer substantial benefits when searching for records.
- BUT: Updating indices imposes overhead on database modification -- when a file is modified, every index on the file must be updated,
- Sequential scan using primary index is efficient, but a sequential scan using a secondary index is expensive
  - Each record access may fetch a new block from disk
  - Block fetch requires about 5 to 10 milliseconds, versus about 100 nanoseconds for memory access

# Multilevel Index

- If primary index does not fit in memory, access becomes expensive.
- Solution: treat primary index kept on disk as a sequential file and construct a sparse index on it.
  - outer index – a sparse index of primary index
  - inner index – the primary index file
- If even outer index is too large to fit in main memory, yet another level of index can be created, and so on.
- Indices at all levels must be updated on insertion or deletion from the file.

## Multilevel Index (Cont.)



# Index Update: Deletion

10101		10101	Srinivasan	Comp. Sci.	65000
32343		12121	Wu	Finance	90000
76766		15151	Mozart	Music	40000
		22222	Einstein	Physics	95000
		32343	El Said	History	60000
		33456	Gold	Physics	87000
		45565	Katz	Comp. Sci.	75000
		58583	Califieri	History	62000
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		76766	Crick	Biology	72000
		83821	Brandt	Comp. Sci.	92000
		98345	Kim	Elec. Eng.	80000

- If deleted record was the only record in the file with its particular search-key value, the search-key is deleted from the index also.
- **Single-level index entry deletion:**
  - **Dense indices** – deletion of search-key is similar to file record deletion.
  - **Sparse indices** –
    - if an entry for the search key exists in the index, it is deleted by replacing the entry in the index with the next search-key value in the file (in search-key order).
    - If the next search-key value already has an index entry, the entry is deleted instead of being replaced.

# Index Update: Insertion

- **Single-level index insertion:**
  - Perform a lookup using the search-key value appearing in the record to be inserted.
  - **Dense indices** – if the search-key value does not appear in the index, insert it.
  - **Sparse indices** – if index stores an entry for each block of the file, no change needs to be made to the index unless a new block is created.
    - If a new block is created, the first search-key value appearing in the new block is inserted into the index.
- **Multilevel insertion and deletion:** algorithms are simple extensions of the single-level algorithms

# Secondary Indices

- Frequently, one wants to find all the records whose values in a certain field (which is not the search-key of the primary index) satisfy some condition.
  - Example 1: In the *instructor* relation stored sequentially by ID, we may want to find all instructors in a particular department
  - Example 2: as above, but where we want to find all instructors with a specified salary or with salary in a specified range of values
- We can have a secondary index with an index record for each search-key value

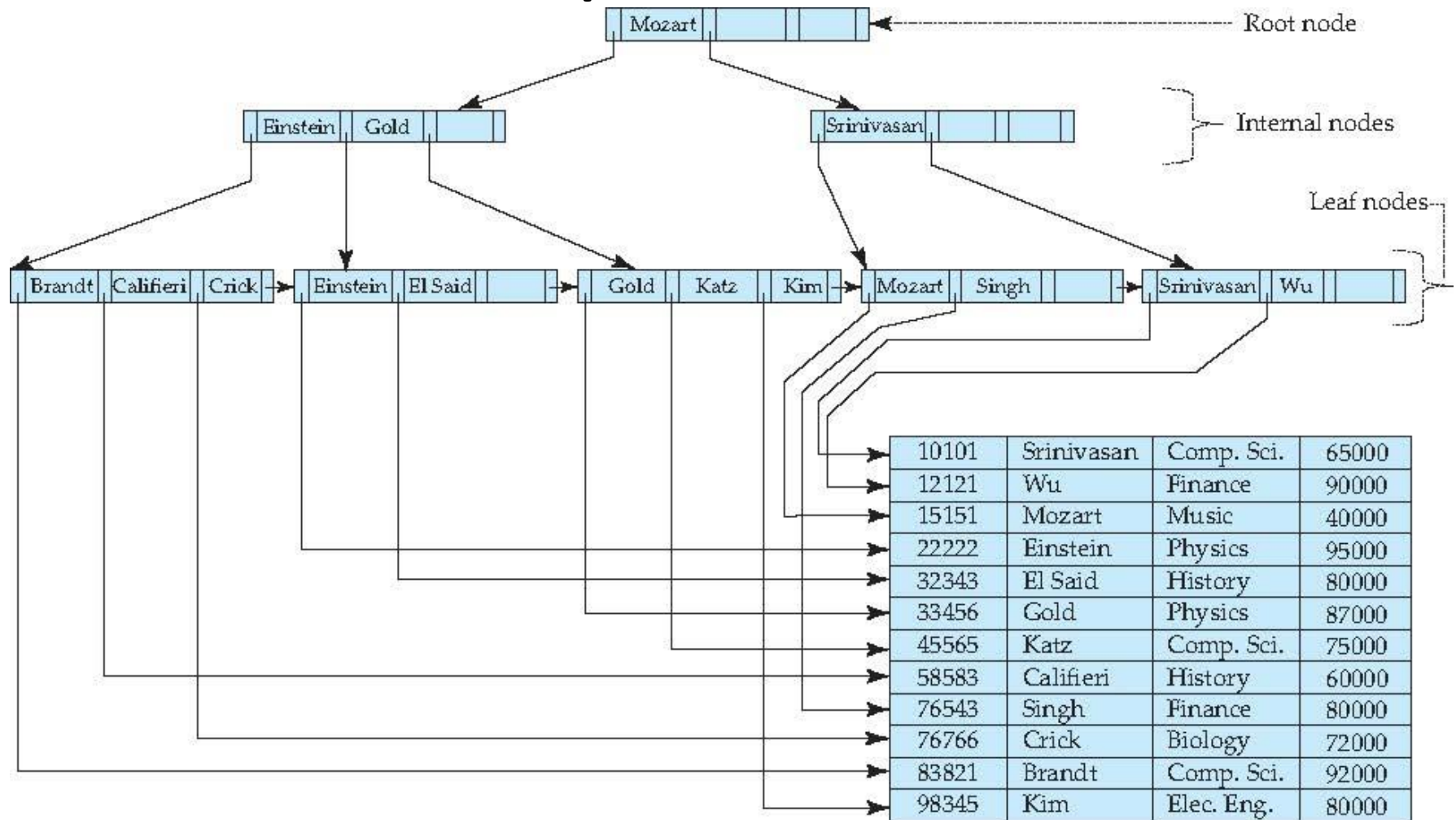
# B<sup>+</sup>-Tree Index Files

B<sup>+</sup>-tree indices are an alternative to indexed-sequential files.

- Disadvantage of indexed-sequential files
  - performance degrades as file grows, since many overflow blocks get created.
  - Periodic reorganization of entire file is required.
- Advantage of B<sup>+</sup>-tree index files:
  - automatically reorganizes itself with small, local, changes, in the face of insertions and deletions.
  - Reorganization of entire file is not required to maintain performance.
- (Minor) disadvantage of B<sup>+</sup>-trees:
  - extra insertion and deletion overhead, space overhead.
- Advantages of B<sup>+</sup>-trees outweigh disadvantages
  - B<sup>+</sup>-trees are used extensively



# Example of B<sup>+</sup>-Tree



# B<sup>+</sup>-Tree Index Files (Cont.)

A B<sup>+</sup>-tree is a rooted tree satisfying the following properties:

- All paths from root to leaf are of the same length
- Each node that is not a root or a leaf has between  $\lceil n/2 \rceil$  and  $n$  children.
- A leaf node has between  $\lceil (n-1)/2 \rceil$  and  $n-1$  values
- Special cases:
  - If the root is not a leaf, it has at least 2 children.
  - If the root is a leaf (that is, there are no other nodes in the tree), it can have between 0 and  $(n-1)$  values.

# B<sup>+</sup>-Tree Node Structure

- Typical 

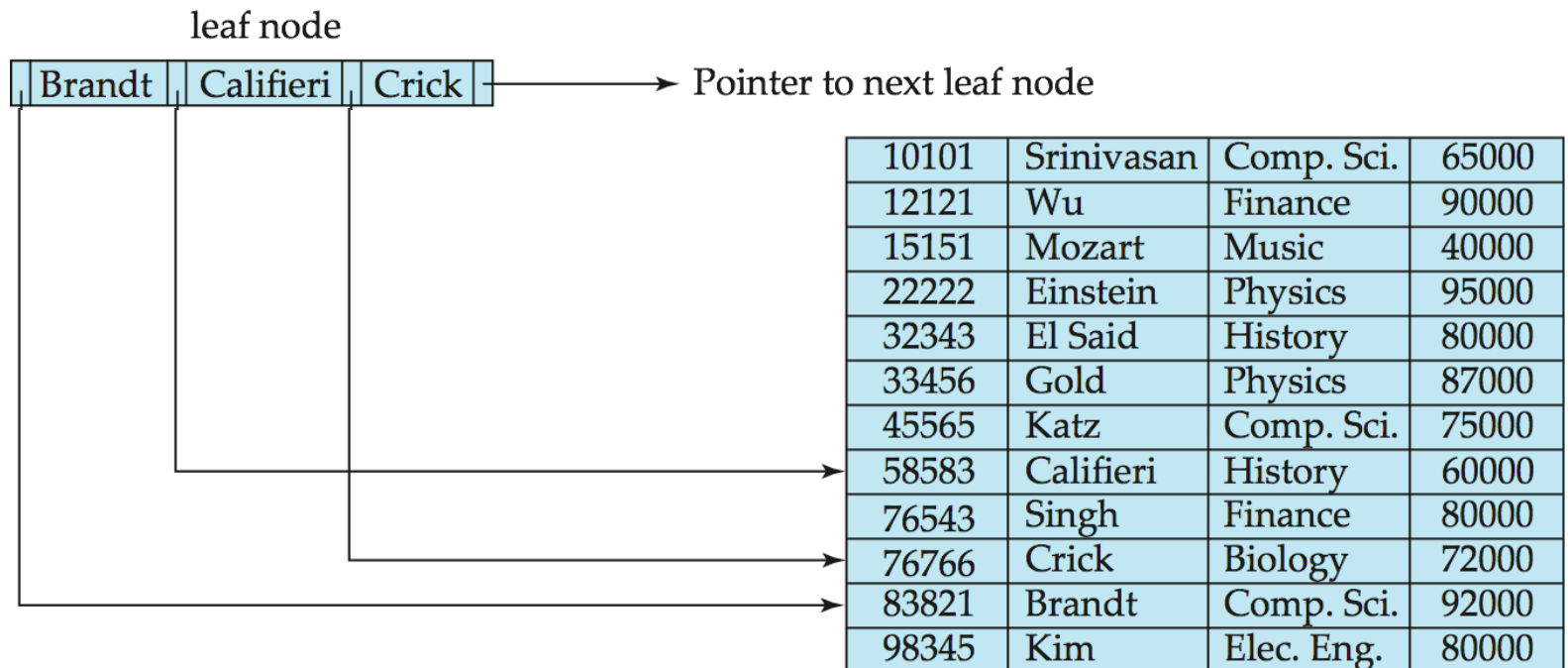
$P_1$	$K_1$	$P_2$	$\dots$	$P_{n-1}$	$K_{n-1}$	$P_n$
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  - $K_i$  are the search-key values
  - $P_i$  are pointers to children (for non-leaf nodes) or pointers to records or buckets of records (for leaf nodes).
- The search-keys in a node are ordered
$$K_1 < K_2 < K_3 < \dots < K_{n-1}$$
(Initially assume no duplicate keys, address duplicates later)

# Leaf Nodes in B<sup>+</sup>-Trees

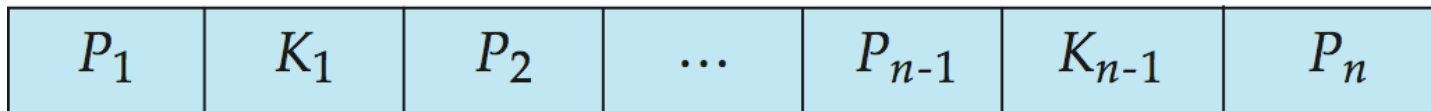
## Properties of a leaf node:

- For  $i = 1, 2, \dots, n-1$ , pointer  $P_i$  points to a file record with search-key value  $K_i$ ,
- If  $L_i, L_j$  are leaf nodes and  $i < j$ ,  $L_i$ 's search-key values are less than or equal to  $L_j$ 's search-key values
- $P_n$  points to next leaf node in search-key order

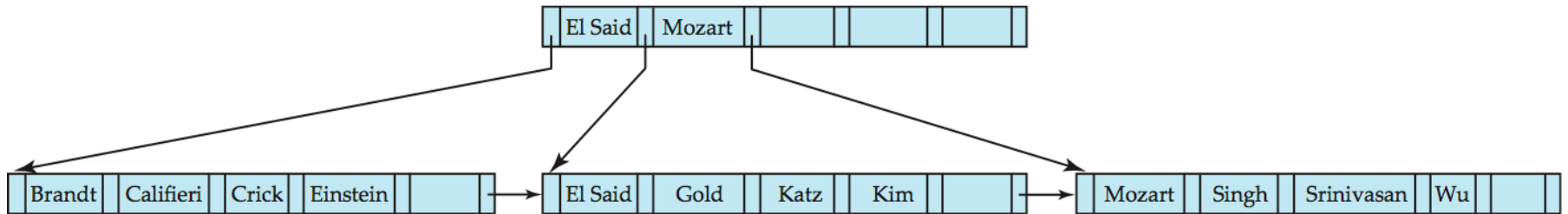


# Non-Leaf Nodes in B<sup>+</sup>-Trees

- Non leaf nodes form a multi-level sparse index on the leaf nodes. For a non-leaf node with  $m$  pointers:
  - All the search-keys in the subtree to which  $P_1$  points are less than  $K_1$
  - For  $2 \leq i \leq n - 1$ , all the search-keys in the subtree to which  $P_i$  points have values greater than or equal to  $K_{i-1}$  and less than  $K_i$
  - All the search-keys in the subtree to which  $P_n$  points have values greater than or equal to  $K_{n-1}$



# Example of B<sup>+</sup>-tree



B<sup>+</sup>-tree for *instructor* file ( $n = 6$ )

- Leaf nodes must have between 3 and 5 values ( $\lceil (n-1)/2 \rceil$  and  $n-1$ , with  $n = 6$ ).
- Non-leaf nodes other than root must have between 3 and 6 children ( $\lceil n/2 \rceil$  and  $n$  with  $n = 6$ ).
- Root must have at least 2 children.

# Observations about B<sup>+</sup>-trees

- Since the inter-node connections are done by pointers, “logically” close blocks need not be “physically” close.
- The non-leaf levels of the B<sup>+</sup>-tree form a hierarchy of sparse indices.
- The B<sup>+</sup>-tree contains a relatively small number of levels
  - Level below root has at least  $2 * \lceil n/2 \rceil$  values
  - Next level has at least  $2 * \lceil n/2 \rceil * \lceil n/2 \rceil$  values
  - .. etc.
- If there are  $K$  search-key values in the file, the tree height is no more than  $\lceil \log_{\lceil n/2 \rceil}(K) \rceil$
- thus searches can be conducted efficiently.
- Insertions and deletions to the main file can be handled efficiently, as the index can be restructured in logarithmic time (as we shall see).

# Queries on B<sup>+</sup>-Trees

- Find record with search-key value  $V$ .
  - $C = \text{root}$
  - While  $C$  is not a leaf node {
    - Let  $i$  be least value s.t.  $V \leq K_i$ .
    - If no such exists, set  $C = \text{last non-null pointer in } C$
    - Else { if ( $V = K_i$ ) Set  $C = P_{i+1}$  else set  $C = P_i$  }
  - Let  $i$  be least value s.t.  $K_i = V$
  - If there is such a value  $i$ , follow pointer  $P_i$  to the desired record.
  - Else no record with search-key value  $k$  exists.

