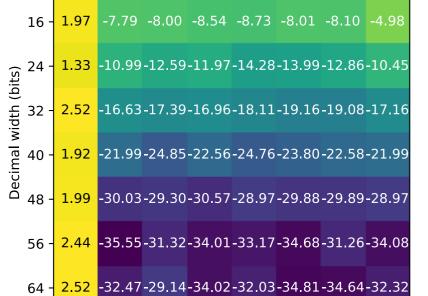
## 

Inverse



Integer width (bits)