

# RESTful Android

An Introduction to developing on Android with a focus on web-enabled applications

Roy van de Water

# What is Android

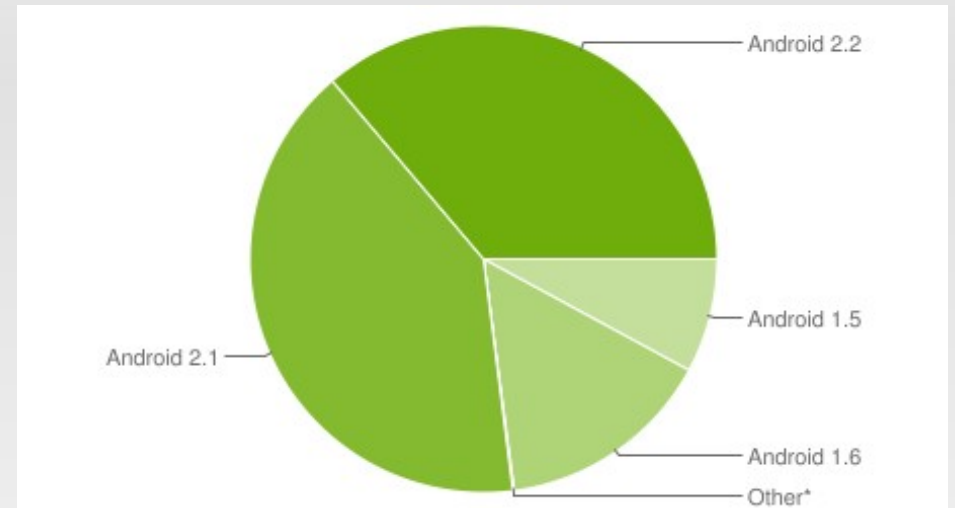
- "Android is a software stack for mobile devices that includes an operating system, middleware and key applications" - [developer.android.com](http://developer.android.com)
- The "Google" phone operating system
- Open Source
- Android takes care of the hardware on mobile devices so the developer can worry about the software

# Why Android?

- Developing for Android is free
- Largest share of US Smart Phone Market
  - 43.6% of market in the US
- Development is in Java and XML

# Some Drawbacks

- Market Fragmentation
  - Currently split across 4 OS versions
- Manufacturer deviations
  - All major manufacturers (HTC, Motorola and Samsung) have their own Interfaces



As of November 1, 2010

<http://developer.android.com/resources/dashboard/platform-versions.html>

# What do I need to start?

- The Android SDK  
(<http://developer.android.com>)
- Eclipse IDE (<http://eclipse.org>)
- Physical device is optional

# Building your first app

- Android applications use a self-imposed MVC pattern
- The framework does not require that an MVC architecture is required, but it is highly recommended.

# Hello World

This is all the Java needed for a static app

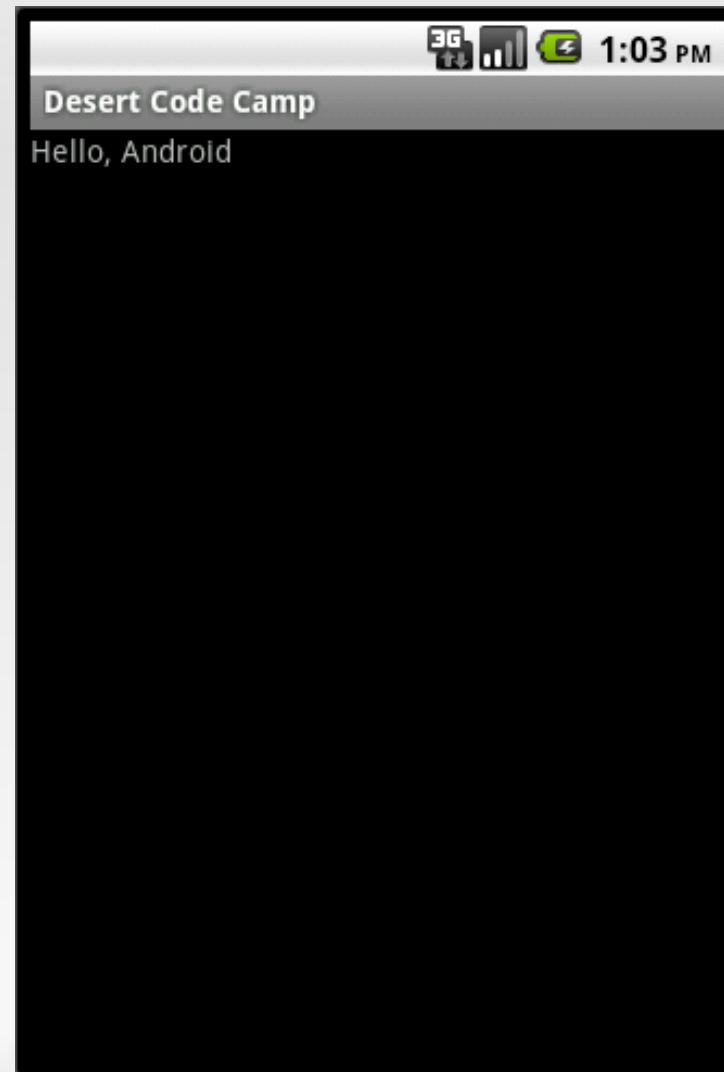
```
1  package com.desertcodecamp.android.views;
2
3  import android.app.Activity;
4  import android.os.Bundle;
5  import com.desertcodecamp.android.R;
6
7  public class HelloAndroid extends Activity
8  {
9      @Override
10     protected void onCreate(Bundle savedInstanceState)
11     {
12         super.onCreate(savedInstanceState);
13
14         setContentView(R.layout.main);
15     }
16 }
```

# Add a touch of XML

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <LinearLayout
3     xmlns:android="http://schemas.android.com/apk/res/android"
4     android:orientation="vertical"
5     android:layout_width="fill_parent"
6     android:layout_height="fill_parent" >
7     <TextView
8         android:text="Hello, Android"
9         android:layout_width="fill_parent"
10        android:layout_height="wrap_content" />
11 </LinearLayout>
```



# The result



# Adding a Button

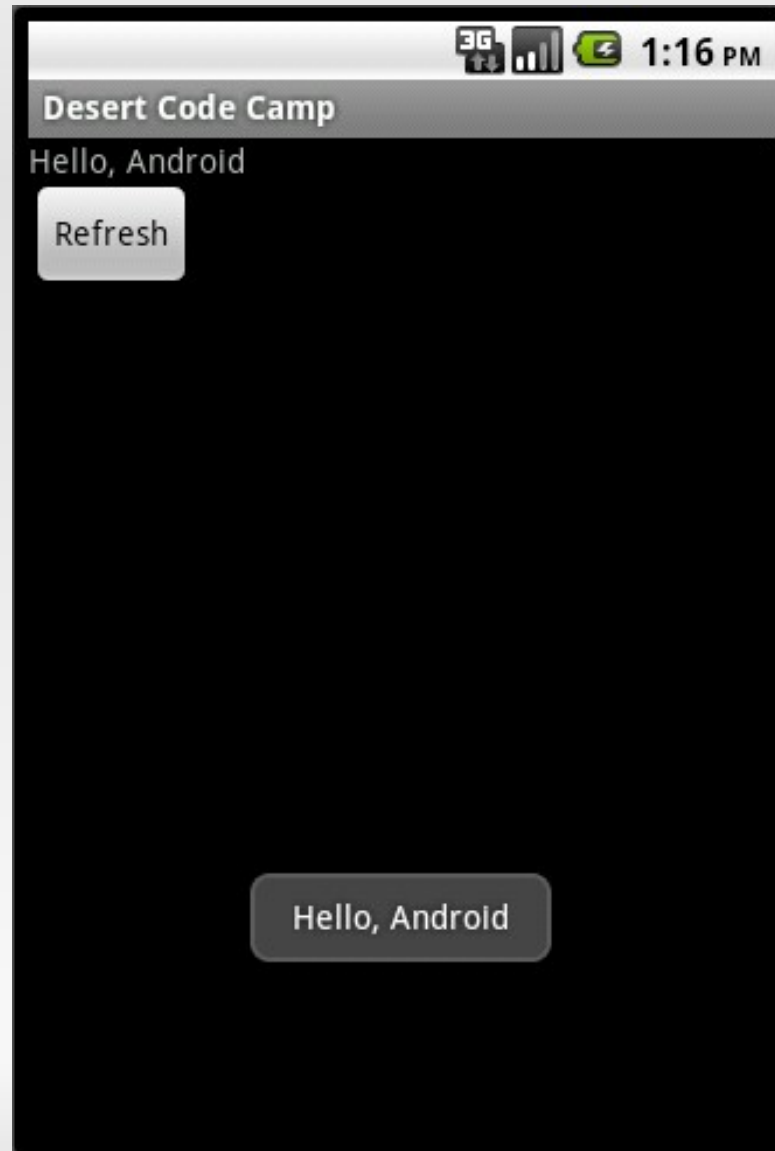
```
1  <?xml version="1.0" encoding="utf-8"?>
2  <LinearLayout
3      xmlns:android="http://schemas.android.com/apk/res/android"
4      android:orientation="vertical"
5      android:layout_width="fill_parent"
6      android:layout_height="fill_parent" >
7      <TextView
8          android:text="Hello, Android"
9          android:layout_width="fill_parent"
10         android:layout_height="wrap_content" />
11     <Button
12         android:id="@+id/refresh_button"
13         android:text="Refresh"
14         android:layout_width="wrap_content"
15         android:layout_height="wrap_content" />
16 </LinearLayout>
```

# Make it do something

- R is an automatically generated file with references to XML objects
- Toasts are short messages that appear accross the screen.

```
1 Button refreshButton = (Button)findViewById(R.id.refresh_button);
2 refreshButton.setOnClickListener(new OnClickListener() {
3
4     public void onClick(View v)
5     {
6         Toast.makeText(HelloAndroid.this, "Hello", Toast.LENGTH_LONG).show();
7     }
8 });
```

# A Toast



# Accessing the Web

- HttpClient is used to create an Http Request

```
1 private String loadSessions() {  
2     HttpClient httpClient = new DefaultHttpClient();  
3     HttpGet httpRequest = new HttpGet(URL);  
4  
5     HttpResponse response;  
6     try {  
7         response = httpClient.execute(httpRequest);  
8     } catch (ClientProtocolException e) {  
9         e.printStackTrace();  
10    } catch (IOException e) {  
11        e.printStackTrace();  
12    }  
13  
14    InputStream responseStream = response.getEntity().getContent()  
15    return streamToString(responseStream);  
16 }
```

# Put the M in MVC

- Separate your business logic from the code that renders the views
- Model methods will be called from a background thread, so they will not have access to the UI
- Let our model parse and process our data

# Parsing JSON

```
1 public class Session
2 {
3     private String name;
4     private String summary;
5
6     public Session(String jsonString) throws JSONException
7     {
8         JSONObject json = new JSONObject(jsonString);
9
10        this.name      = json.getString("Name");
11        this.summary = json.getString("Abstract");
12    }
13 }
```

# Doing it in the Background

- While the HttpRequest is occurring, the UI thread is locked
- Instead
  - Spawn of background thread
  - Run HttpRequest and process data
  - Send message back to UI thread to update data



# Using AsyncTask

- AsyncTask avoids the need to manage interthread communication.
- Create an anonymous instance of AsyncTask and override two functions:
  - doInBackground()
  - onPostExecute()

# AsyncTask in action

```
1  AsyncTask<String,Integer,Bundle> asyncTask = new AsyncTask<String,Integer,Bundle>()  
2  {  
3  
4      @Override  
5      protected Bundle doInBackground(String... params)  
6      {  
7          return null;  
8      }  
9  
10     @Override  
11     protected void onPostExecute(Bundle result)  
12     {  
13         super.onPostExecute(result);  
14     }  
15  
16     };
```

# doInBackground()

- Everything in this function is done in the background
- Nothing within this function can touch the UI

```
1  @Override
2  protected Bundle doInBackground(String... params) {
3      Bundle bundle = new Bundle();
4
5      try {
6          ArrayList<Session> sessions = Session.getAll();
7          bundle.putSerializable(SESSIONS, sessions);
8      } catch (UnsupportedEncodingException e) {
9          Log.e(DesertCodeCampApplication.TAG, e.getStackTrace().toString());
10     } catch (JSONException e) {
11         Log.e(DesertCodeCampApplication.TAG, e.getStackTrace().toString());
12     }
13
14     return bundle;
15 }
```

# OnPostExecute(Bundle result)

- Update the UI with the retrieved information

```
ArrayList<Session> sessions =  
(ArrayList<Session>)result.getSerializable(SESSIONS);
```

# Seperating the V and C

- The doInBackground() method performs the functions of a controller: "receive input and initiates a response by making calls on model objects"
- The onPostExecute() method performs the function of a view: "render the model into a form suitable for interaction"

# Displaying the results

- Display a list of items with ListView

```
1  <?xml version="1.0" encoding="utf-8"?>
2  <LinearLayout
3      xmlns:android="http://schemas.android.com/apk/res/android"
4      android:orientation="vertical"
5      android:layout_width="fill_parent"
6      android:layout_height="fill_parent" >
7      <ListView
8          android:id="@+id/sessions_list"
9          android:layout_width="fill_parent"
10         android:layout_height="fill_parent" />
11  </LinearLayout>
```

# Building a ListView

- ListViews made easy with the ArrayAdapter

```
1  @Override
2  protected void onPostExecute(Bundle result)
3  {
4      if (result.containsKey(SESSIONS)) {
5          ArrayList<Session> sessions = (ArrayList<Session>)result
6                                          .getSerializable(SESSIONS);
7
8          ArrayAdapter<Session> adapter = new ArrayAdapter<Session>(Sessions.this,
9                          android.R.layout.simple_list_item_1, android.R.id.text1, sessions);
10
11
12          setListAdapter(adapter);
13
14          if (loadingDialog.isShowing())
15              loadingDialog.dismiss();
16      }
17  }
```

# Questions

