Raquel Lin

Phone Num: (909) 217-8592

Email: raquellin2@gmail.com
GitHub: github.com/whistlerat

OBJECTIVE

To utilize my knowledge and abilities in computer science to improve the user experience with the company as well as build on my own skills by working collaboratively with the team

TECHNICAL SKILLS

Software	LatexBash Terminal(Linux)Git/GitHub	Ida ProObject Oriented ProgrammingUnity
Languages	· C / C# / C++ · Python · HTML/CSS	·TCL ·SQL
Relevant Classes	 Logic Design Data Structures and Algorithms Cybersecurity Operating Systems Embedded Systems 	 Computer Networks Database Management Automata and Formal Language Design and Architecture of Computer Systems

EXPERIENCE

Intern, Western Digital

Frad. Comt. 2020

 Optimized testing code for testing team by implementing relevant API End: Sept. 2020

Start: May 2020

 Sped up deployment of projects by providing support where needed

Start: June 2021 End: Sept. 2021

· Cooperatively worked on multiple projects with assigned mentor

· Refactored trunk code in order to enable better sustainability for company

· Experienced scrum as part of the team

Start: May 2018

Assistant, Optec

 Provided administrative assistance to the team by maintaining records

End: Sept. 2018

- · Updated survey system to increase productivity
- · Lightened support team workload by managing incoming calls and redirecting them to the appropriate responder
- Interacted with customers professionally by phone and email in order to assist with technical issues

EDUCATION

Bachelor of Science, Computer Science

August 2018 - Present

· University of California, Riverside

Graduating June 2022

Cumulative GPA: 3.2

PROJECTS

Haunted House Puzzle Experience	Created stylized haunted house puzzle solving and adventure game using unity for Virtual Reality class. Used Unity Store assets for graphics, created own logic and algorithms for the game. Said logic includes item interaction and basic object physics among other game mechanics.
	Full project found at: https://github.com/whistlerat/CS135_Final-Project
xv6 Operating System Manipulation	Used open source "xv6" operating system as a base for learning how to manipulate operating systems as a base for learning how to manipulate operating systems. Made adjustments such as changing the type of system scheduler and reorganizing the memory layout of the operating system itself.
	Full project found at: https://github.com/whistlerat/xv6
Password Crack using md5 Hash	Created a program to crack passwords hashed with md5 through brute force. Written in C and uses OpenSSL library to brute force password hashes. Full project found at:
	https://github.com/whistlerat/CS165Lab1
CS166 Database Schema	Created a database schema based on a series of requirements provided by the university. Implemented using SQL. Assumptions were made about each specific request in on order to create a schema that execute specific coin testing methodology. Full Project found at:
	https://github.com/whistlerat/CS166.git