Game Design Document

Fill up the following document

1. Write the title of your project.

Mowgli Arcade

1. What is the goal of the game?

To defeat Sher Khan

1. Write a brief story of your game.

Mowgli,the protagonist of the story is on a journey to defeat sher khan

On the way he has to face many dangers of kaa and many more,

As the game proceeds the characters level up and are mowgli becomes more prepared for defeating sher khan.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mowgli | Swings on vines |
| 2 | Sher Khan | Runs behind mowgli,to catch him |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Kaa(Snake) | A threat for mowgli,looking to have a bite of him |
| 2 | Fire staffs | A power-up to defeat and decrease movement of sher khan |
| 3 | Fruit Gems | Another kind of power-up for levelling up of our character mowgli |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

Mowgli,swiging on vines in the jungle is chased by sher khan from the ground,making traps for

Mowgli such as ambushed kaa,set on a goal to have a meal of him.The fire staffs he faces,being thrown at sher khan,and the fruit gems making him more stronger

They explore through the waterfall,the high cliff,the temple of monkeys and finally the last stretch of the battle where sher khan gets defeated

How do you plan to make your game engaging?

The main characters have levels which increases as the game proceeds ahead,the game also has particular stages which are more challenging to play,the flow of the game continues withwith increase in level of difficulty with the game.The game will have a multiplayer experience with a common leaderboard and high scores with each play of the game.