

# SSH

## Intro & Tricks

A brownbag presentation at



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# Basics

# ssh – secure shell

Replacement for telnet and other plain-text protocols.

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Year	Release
1995	Released as freeware; then made proprietary
1999	OpenSSH forked
2006	Adopted as standard by IETF (Version 2)

# A suite of CLI utilities and daemons

SSH(1)

BSD General Commands Manual

SSH(1)

[...snip...]

SEE ALSO

scp(1), sftp(1), ssh-add(1), ssh-agent(1), ssh-keygen(1),  
ssh-keyscan(1), tun(4), ssh\_config(5), ssh-keysign(8), sshd(8)

## Uses [[edit](#)]

SSH is a protocol that can be used for many applications across many platforms including most [Unix](#) variants ([Linux](#), the [BSDs](#) including [Apple's macOS](#), and [Solaris](#)), as well as [Microsoft Windows](#). Some of the applications below may require features that are only available or compatible with specific SSH clients or servers. For example, using the SSH protocol to implement a [VPN](#) is possible, but presently only with the [OpenSSH](#) server and client implementation.

- For login to a shell on a remote host (replacing [Telnet](#) and [rlogin](#))
- For executing a single command on a remote host (replacing [rsh](#))
- For setting up automatic (passwordless) login to a remote server (for example, using [OpenSSH](#)<sup>[27]</sup>)
- In combination with [rsync](#) to back up, copy and mirror files efficiently and securely
- For [forwarding](#) a port
- For [tunneling](#) (not to be confused with a [VPN](#), which [routes](#) packets between different networks, or [bridges](#) two [broadcast domains](#) into one).
- For using as a full-fledged encrypted VPN. Note that only [OpenSSH](#) server and client supports this feature.
- For forwarding [X](#) from a remote [host](#) (possible through multiple intermediate hosts)
- For browsing the web through an encrypted proxy connection with SSH clients that support the [SOCKS protocol](#).
- For securely mounting a directory on a remote server as a [filesystem](#) on a local computer using [SSHFS](#).
- For automated remote monitoring and management of servers through one or more of the mechanisms discussed above.
- For development on a mobile or embedded device that supports SSH.
- For securing file transfer protocols.

## File transfer protocols [[edit](#)]

The Secure Shell protocols are used in several file transfer mechanisms.

- [Secure copy](#) (SCP), which evolved from [RCP](#) protocol over SSH
- [rsync](#), intended to be more efficient than SCP. Generally runs over an SSH connection.
- [SSH File Transfer Protocol](#) (SFTP), a secure alternative to [FTP](#) (not to be confused with [FTP over SSH](#) or [FTPS](#))
- [Files transferred over shell protocol](#) (a.k.a. FISH), released in 1998, which evolved from [Unix shell](#) commands over SSH
- [Fast and Secure Protocol](#) (FASP), aka *Aspera*, uses SSH for control and UDP ports for data transfer.

# Basic usage

```
ssh <hostname>  
ssh <user>@<hostname>  
ssh <user>@<hostname> -p <port>
```

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```
ssh <hostname>  
ssh <user>@<hostname>  
ssh <user>@<hostname> -p <port>
```

```
ssh <alias>
```



# Password authentication

```
ssh <host>
```

# Public/private keypairs

```
ssh-keygen
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Ok to share `.pub` file:

- `~/.ssh/authorized_keys`
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Ok to have many identities.

```
% tree ~/.ssh
|-- id_rsa-personal
|-- id_rsa-personal.pub
|-- id_rsa-work
|-- id_rsa-work.pub
|-- id_rsa-misc
`-- id_rsa-misc.pub
```

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Ok to have device-specific identities (work laptop, home desktop, phone, etc).

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```

Ok to have device-specific identities (work laptop, home desktop, phone, etc).

**Not ok** to omit a passphrase!

# Certificates

Managing individual user keys is awful at scale.

# Key formats and exchange algorithms

Client and server negotiate acceptable mechanisms.

```
ssh -v <host>
```



# Run a command

```
ssh <host> 'whoami'  
ssh <host> 'hostname; whoami; uptime'
```

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ssh <host> 'hostname; whoami; uptime'
```

```
printf '%s\n' server-{1..24} | xargs -P6 -I{} ssh {} \  
    'echo $(hostname) $(cat /srv/app/current/REVISION)'
```

# Transfer a file

```
scp <src> <dest>  
scp -r <src> <dest>
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```

```
scp somefile user@host:/path/to/dest  
scp somefile user@host:~  
scp somefile user@host:~/dest  
  
scp user@host:/path/to/src .  
scp user@host:/path/to/src ./somedir/dest  
scp user@host:/path/to/src ~/dest
```

# Transfer a file

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scp user@host:/path/to/src .  
scp user@host:/path/to/src ./somedir/dest  
scp user@host:/path/to/src ~/dest
```

```
scp -P <port> somefile user@host:~
```

(Capital **-P** !)

# sftp & rsync

Drop-in replacement for an FTP server.

# sftp & rsync

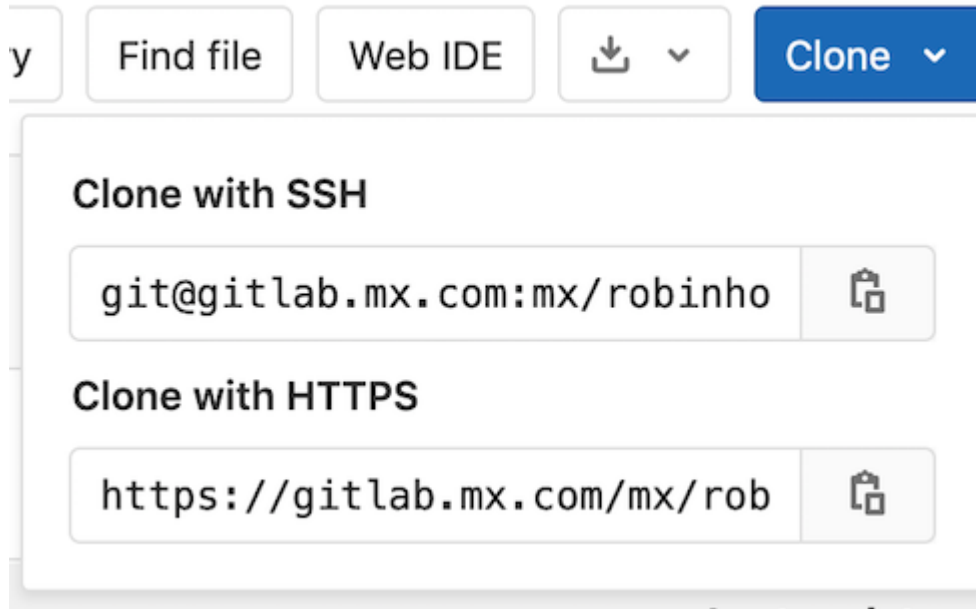
Drop-in replacement for an FTP server.

Works out-of-box with rsync.

```
rsync -avhz --progress --append-verify \  
    ~/some/src \  
    user@host:~/some/dest
```

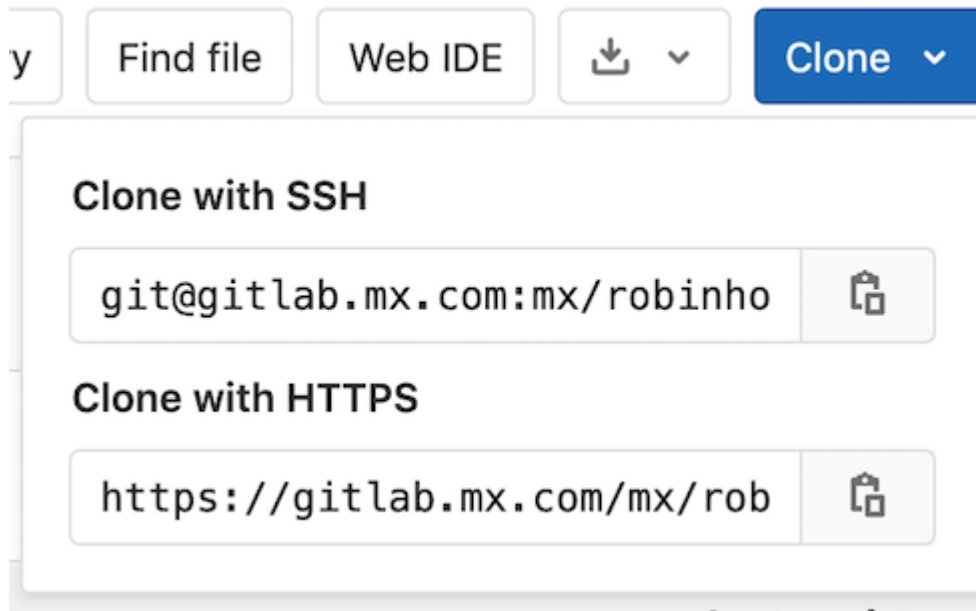
(rsync is magic.)

# Git





# Git



```
GIT_SSH_COMMAND='ssh -v' git fetch
```

# Configuration

# Configuration file

```
~/.ssh/config
```

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```

(May need to create.)

```
mkdir ~/.ssh  
chmod 700 ~/.ssh  
  
# or  
  
chmod u+rwX,g-rwx,o-rwx ~/.ssh
```

# Host, Hostname, & aliases

```
Host 192.168.0.10
```

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```

```
Host raspberrypi  
  Hostname 192.168.0.10
```

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```
Host 192.168.0.10
```

```
Host raspberrypi  
  Hostname 192.168.0.10
```

```
Host 192.168.0.10 raspberrypi dlnaserver frank  
  Hostname 192.168.0.10
```

# User & Port

Host raspberrypi

Hostname 192.168.0.10

User pi

Port 2222



# Host Patterns

```
Host east-web-* east-db-*
```

```
  User user-east
```

```
Host west-web-* west-db-*
```

```
  User user-west
```

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```

```
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```

```
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```

```
  User user-west
```

```
Host *
```

```
  <global settings>
```

# Specify an identity

(Or just let ssh try available options.)

```
Host east-web-* east-db-*  
    IdentityFile ~/.ssh/id-prod-rsa  
  
Host sand-web-*  
    IdentityFile ~/.ssh/id-sand-rsa
```

# Known hosts

```
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(Caveat emptor.)

```
HashKnownHosts no  
StrictHostKeyChecking no  
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```

```
Host virtualbox 127.0.0.1  
    Hostname 127.0.0.1  
    Port 2222  
    StrictHostKeyChecking no  
    UserKnownHostsFile /dev/null
```

# Agent

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ssh-add  
ssh-add ~/.ssh/some-key-rsa
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List loaded identities:

```
ssh-add -l
```

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Add identities:

```
ssh-add  
ssh-add ~/.ssh/some-key-rsa
```

List loaded identities:

```
ssh-add -l
```

Remove identities:

```
ssh-add -d ~/.ssh/some-key-rsa  
ssh-add -D
```

# Automatically add identities on use

**AddKeysToAgent** *yes*

(Don't be shy to clear identities from your agent frequently.)

# Allow remote hosts to use identities in your local agent

```
Host prod-web-*  
  ForwardAgent yes
```

(Convenient but dangerous if the remote host is compromised.)

# Pipelining

- Share a single SSH connection with other terminals.

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```
Host *
```

```
    ControlMaster auto
```

```
    ControlPersist 1m
```

```
    ControlPath ~/.ssh/master-%r@%h:%p
```

# Pipelining

- Share a single SSH connection with other terminals.

```
Host *  
  ControlMaster auto  
  ControlPersist 1m  
  ControlPath ~/.ssh/master-%r@%h:%p
```

Send `check`, `exit`, or `stop` signals to the socket:

```
ssh -S ~/.ssh/master-user@host:port -O exit ''
```



# sshd (server) configuration

/etc/ssh/sshd\_config:

```
PasswordAuthentication no  
PermitRootLogin no  
AuthorizedKeysFile      .ssh/authorized_keys  
AllowUsers alice bob
```

# Tricks

# SOCKS5 proxy

```
Host myvps.example.com  
DynamicForward 8009
```

# Port forwarding

- View remote web UIs locally.
- Access remote services as though they were local.

```
Host myvps.example.com  
LocalForward 3000 localhost:3000  
LocalForward 3001 localhost:3001
```

# Through a bastion host

(SSH through one machine to access another behind it.)

```
Host inaccessible-host
  Hostname inaccessible-host
  User someuser-on-inaccessible-host
  ServerAliveInterval 30
  ProxyCommand ssh accessible-host -W %h:%p
```

# Run in the background

Flag	Description
<code>-f</code>	Requests ssh to go to background just before command execution.
<code>-N</code>	Do not execute a remote command. Useful for just forwarding ports.

# Reverse tunnel

```
a=`ps -ef | grep 19999 | grep -v grep`  
if [ ! "$a" ]; then  
    ssh -fN -R 19999:localhost:<remoteport> <remoteuse>@<remotehost>  
fi
```

```
* * * * * /path/to/your/script.sh
```

# Read from stdin or write to stdout

```
cat somefile | ssh user@host 'cat > somefile-copy'
```

```
ssh user@host 'cat somefile' > somefile-copy
```

```
dd if=/dev/sda2 | ssh user@host 'cat > backup.img'
```



# Use tar without intermediary files

- Great for transferring a directory of files while keeping ownership, permissions, and other attributes intact.

```
tar -C /path/to -cf mydir | ssh user@host 'cat > mydir.tar'  
tar -C /path/to -cf mydir | ssh user@host 'tar -C /path/to -xf -'
```

# sshfs

- FUSE (filesystem in user space)

```
sshfs user@host:~/path/to/remote/dir /path/to/local/dir
```

# LocalCommand

```
Host prod-east-datacenter:  
  PermitLocalCommand yes  
  LocalCommand printf '\e[1;31mProduction! Be careful.\n\e[0;m'
```