Interviewing and Interviewing for JavaScript

A brownbag at



by Seth House

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- No "one size fits all".
- Tailor questions to the interviewee.

Interviewing Tips

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Nervous, Shy, Introvert, Extrovert, Impostor syndrome,

Nervous, Shy, Introvert, Extrovert, Impostor syndrome, Speaker,

Nervous, Shy, Introvert, Extrovert, Impostor syndrome, Speaker, Reader,

Nervous, Shy, Introvert, Extrovert, Impostor syndrome, Speaker, Reader, Writer,

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- But you do have to make a decision.

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- so you get the least inaccurate impression.

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- It's hard to say "no". It's easy to say "yes".

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- Choose starting questions they **should** be able to answer.

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- Go!

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- Include your thoughts on experience level in your review.

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- Stop an answer if it's overly long or rambly and isn't providing you insight.

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How did your team take to your suggestion to use X?

What did you do to convince your team of your approach?

What parts of your suggestion were a success? What parts were a failure?

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"If you were leading my team and problem Y happened..."

"I don't know Z very well. How would you mentor me on Z?"

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• Ask how they would build/organize a team/feature/strategy and what are their success/failure criteria. Ask how they would approach a failure.

JavaScript Questions

• Code camp graduate.

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- Work experience.

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```
const newObject = {...oldObject, foo: 'Foo!'}
```

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- "Array extras" -- map, filter, reduce.

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- Hooks vs lifecycle methods.
- Where to make an ajax request? How to handle the response?

• Variable closure.

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- Partial application; currying.
- IIFEs.

DOM API Basics

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• What is React and what is "the platform"?

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- What is React and what is "the platform"?
- Querying nodes; event listeners; document "ready" event.

Interest in a Checklist?

Interest in standardizing (somewhat) our common MX questions?