# Front-End Development Fundamentals of Javascript

## Shatroopa Saxena Ph.D. Student

Department of Computer Science and Engineering Indian Institute of Technology Kanpur



## **Javascript**

- Defines the behaviour of a webpage<sup>1</sup>
- Just like any other programming language!

## Uniqueness of JS

- Need not be compiled in order to be executed
- Dynamically typed
- Embedded in webpages and in server-side applications
- Event driven

## What can JS do?

- Change HTML content and attribute values
- Animations
- Pop-up boxes
- Writing to the browser console: console.log()

## **Placement**

#### External

#### Internal

```
<script>
    let x, y, z;
    x = 5; y = 6;
    z = x + y;
</script>
```

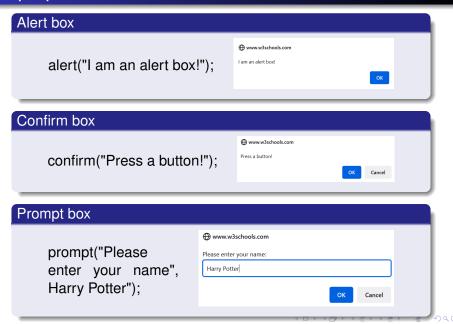
#### Inline

```
<button type="button" onclick="myFunction()">
    Try it
</button>
```

## Syntax

- All statements must end with a semicolon (;)
- Comments: //, /\*...\*/
- Case sensitive
- Identifiers must begin with a letter or \_ or \$
- Expressions and operators: =, +, -, \*, /, etc
- Declaration of variables(not mandatory): let, var, const
- Data types: String, Number, Boolean, Object (Object, array, date), Undefined, Null, etc
- Branching: if-else if-else, switch-case
- Loops: for, while
- Control: break, continue

## Pop-up boxes



# **Event Handling**

Javascript can be used to "react" to events occurring on a webpage. Eg: Button click, hover, timer, etc

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