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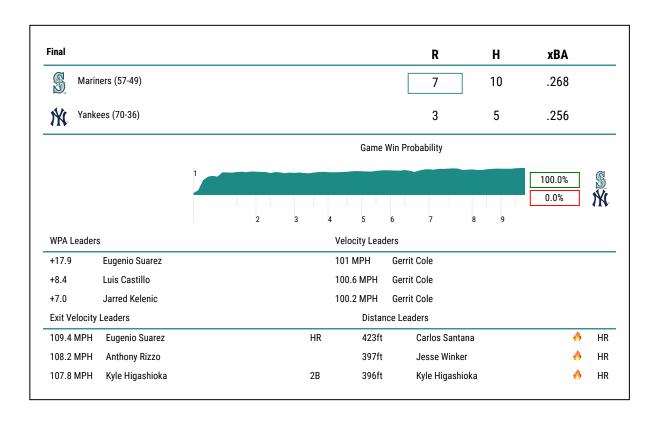
Mariners vs. Yankees - 8/3/2022



PITCH CHART		-
PITCH TYPES		•
		'
BATTERS		•
		'
	Chart Options	

Top Exit Velocity		МРН
S.	Eugenio Suarez	109.4
M 👮	Anthony Rizzo	108.2
na 💆	Kyle Higashioka	107.8
S.	Carlos Santana	107.6
M	Aaron Hicks	106.6
Top Distances		Ft
\$	Carlos Santana	423
S .	Jesse Winker	397
na 💆	Kyle Higashioka	396
S S S	Eugenio Suarez	390
S	Jarred Kelenic	387

Pitch Velocity	у	4			Gerrit C		5 - 6/3/2022 -					1 Qvil p (
X		N N	Gerrit Cole											
YV.		N L	Gerrit Cole											
YV.					Gerrit C	Gerrit Cole								
Y.		NR.			Gerrit C	ole						100.		
Swing & Misses														
YV.		*			Gerrit Cole							2		
					Luis Castillo)						1:		
Y.					Ron Marina	ccio						:		
S					Paul Sewald	d						:		
Y.					Lou Trivino									
	Pitchers	Batters	Pitches	Max Velo	Min Velo	FF%	SI%	FC%	FS%	CH%	SL%	CU%		
All Games INAL	9	18	262	101.0	80.5	39.7	18.3	1.5	0.0	14.5	20.2	5.7		
Seattle Marine		7 @ 3		York ees X ck to Hide	t									
SCOREBOAR	lD											•		



XX.	Baller	Aaron Hicks	70	IĤ.	Requiput	82 £V		Statcast Metrics Dist	81 v ěl	A∰k ⁰ .
YY.	A CONTRACTOR	Gleyber Torres	69	9	Pop Out	74.2	70	108	82.7	.000
XX.	N CONTRACTOR	Andrew Benintendi	68	9	Flyout	88.6	56	247	93.6	.010
G D	S	Sam Haggerty	67	9	Groundout	96.0	-18	6	86.8	.150
G D		Luis Torrens	66	9	Pop Out	94.1	62	193	94.6	
	S	Jarred Kelenic	65	9	Flyout	104.5	44	354	93.7	.190
XX.	A	Josh Donaldson	64	8	Groundout	101.1	8	139	83.2	.690
1XI	*	Matt Carpenter	63	8	Flyout	92.1	46	277	83	.000
1XI	W	DJ LeMahieu	62	8	Groundout	98.9	-10	15	93.6	.250
S	\$	Kyle Lewis	61	8	Strikeout				83.6	
S		J.P. Crawford	60	8	GIDP	83.7	-11	8	96.2	.130
S	3	Carlos Santana	59	8	Single	94.2	16	282	85	.740
N.	*	Anthony Rizzo	58	7	Flyout	73.4	36	255	93.8	.370
	A					İ				ī
1XI	3	Kyle Higashioka	57	7	Home Run	102.9	34	396	86.6	.570
1XI		Isiah Kiner-Falefa	56	7	Single	93.8	3	80	99.5	.410
*		Aaron Hicks	55	7	Strikeout				86.4	
1XI		Gleyber Torres	54	7	Lineout	95.1	23	357	85.9	.180
		Eugenio Suarez	53	7	Groundout	102.0	-11	11	97.8	.260
		Jesse Winker	52	7	Home Run	100.9	27	397	87.5	.620
		Adam Frazier	51	7	GIDP	76.1	8	109	95.8	.310
S		Sam Haggerty	50	7	Single	100.0	12	225	87.2	.920
*	N CO	Andrew Benintendi	49	6	Lineout	76.1	16	170	88.8	.760
1XI	Ak Table	Josh Donaldson	48	6	Strikeout				86.8	
1XI	*	Matt Carpenter	47	6	Walk				87.9	
*	*	DJ LeMahieu	46	6	Walk				97.7	
X.	*	Anthony Rizzo	45	6	Lineout	88.5	10	137	86.2	.590
S	9	Luis Torrens	44	6	Groundout	70.5	-45	4	90.7	.160
S	S	Jarred Kelenic	43	6	Flyout	103.9	36	387	98.6	.550
S		Kyle Lewis	42	6	Groundout	84.0	-9	17	97.3	.130
1XI		Kyle Higashioka	41	5	Strikeout				97.9	
h://baseb	allagya :-	Isiah Kiner-Falefa	40 Pk=661′	5	Lineout	93.5	16	275	99.5	.740 nitch 3

(1)	8					St	atcast Metrics		
 X	Aaron Hicks	<u>8</u> 9	lŋ.	<u>Reselbut</u>	106. 5	LgA	1 0:5 t	y⁄ ⊛I	.7% 8 0A
	J.P. Crawford	38	5	Strikeout				99.2	
	Carlos Santana	37	5	Strikeout				91.2	
	Eugenio Suarez	36	5	Strikeout				98.6	
W	Gleyber Torres	35	4	Strikeout				87.4	
W	Andrew Benintendi	34	4	Flyout	95.2	29	352	96.8	.180
N.	Josh Donaldson	33	4	Strikeout				88.8	
	Jesse Winker	32	4	Groundout	70.4	-2	26	101.0	.090
	Adam Frazier	31	4	Single	78.2	18	198	89.6	.930
	Sam Haggerty	30	4	Pop Out	66.5	58	168	97.2	.020
	Luis Torrens	29	4	Flyout	91.0	53	248	88.2	.020
W	Matt Carpenter	28	3	Strikeout				99.2	
N.	DJ LeMahieu	27	3	Groundout	67.0	-27	5	88.9	.040
4.	*				1				[
X	Anthony Rizzo	26	3	Strikeout				87.6	
	Jarred Kelenic	25	3	Strikeout				99.8	
	Kyle Lewis	24	3	Strikeout				84.8	
	J.P. Crawford	23	3	Single	93.0	-2	39	97.5	.270
	Carios Santana	22	3	Strikeout				90.8	
N.	Kyle Higashioka	21	2	Double	107.8	7	145	98.3	.660
W	Isiah Kiner-Falefa	20	2	Single	91.8	8	157	98.4	.570
N.	Aaron Hicks	19	2	Groundout	93.3	-19	8	99.7	.110
N.	Gleyber Torres	18	2	Strikeout				97.9	
K	Andrew Benintendi	17	2	Walk				98.6	
	Eugenio Suarez	16	2	Groundout	82.2	-34	3	98	.060
	Jesse Winker	15	2	Groundout	86.2	-28	5	84.8	.040
	Adam Frazier	14	2	Lineout	90.6	25	341	84.2	.150
N.	Josh Donaldson	13	1	Flyout	89.6	38	312	98.6	.010
N.	Matt Carpenter	12	1	Double	98.4	21	292	88.8	.280
W.	DJ LeMahieu	11	1	Groundout	78.1	-39	2	98.6	.100
W	Anthony Rizzo	10	1	Lineout	108.2	7	144	97.8	.660
<u>R</u>	Sam Haggerty	9	1	Strikeout				85.1	

12 0.	1	55 ,				Statcast Metrics					
<u> </u>	В	Luis Torrens	PgA	lη.	Resul hdout	97 .€V	ΤŧΨ	<u>D</u> igt	99 Yel	.2 %	
	\$	Jarred Kelenic	7	1	Home Run	98.5	30	366	89.7	.400	
	\$	Kyle Lewis	6	1	Strikeout				99.7		
S		J.P. Crawford	5	1	Single	84.0	16	233	83.8	.950	
S		Carlos Santana	4	1	Home Run	107.6	33	423	98.7	.850	
S		Eugenio Suarez	3	1	Home Run	109.4	23	390	89.9	.970	
S		Jesse Winker	2	1	Walk				83.2		
G D	S (2)	Adam Frazier	1	1	Single	91.7	-9	15	83.3	.200	

Statcast Glossary (http://m.mlb.com/glossary/statcast)

Exit Velocity (EV)

(http://m.mlb.com/glossary/statcast/exit-velocity)

How fast, in miles per hour, a ball was hit by a batter.

Barrels

(http://m.mlb.com/glossary/statcast/barrel)

A batted ball with the perfect combination of exit velocity and launch angle

Sweet Spot

(http://m.mlb.com/glossary/statcast/sweet-spot)

a batted-ball event with a launch angle between eight and 32 degrees.

Pitch Velocity

(http://m.mlb.com/glossary/statcast/velocity)

How hard, in miles per hour, a pitch is thrown.

Active Spin

(http://m.mlb.com/glossary/statcast/active-spin)

Statcast refers to the spin that contributes to movement as Active Spin.

Extension

(http://m.mlb.com/glossary/statcast/extension)

How far off the mound, in feet, a pitcher releases the pitch.

Launch Angle (LA)

(http://m.mlb.com/glossary/statcast/launch-

How high/low, in degrees, a ball was hit by a batter.

Hard Hit

(http://m.mlb.com/glossary/statcast/hard-hit-rate)

Statcast defines a 'hard-hit ball' as one hit with an exit velocity of 95 mph or higher.

Batted Ball Event (BBE)

(http://m.mlb.com/glossary/statcast/batted-ball-

A Batted Ball Event represents any batted ball that produces a result.

Pitch Movement

(http://m.mlb.com/glossary/statcast/pitchmovement)

The movement of a pitch is defined in inches, both in raw numbers and as a measurement against average.

(http://m.mlb.com/glossary/statcast/spin-rate)

How much spin, in revolutions per minute, a pitch was thrown with.

Pop Time

(http://m.mlb.com/glossary/statcast/pop-time)

How quickly, in seconds, a catcher can get the ball out of his glove and to the base on a stolen base or pickoff attempt.

Arm Strength

(http://m.mlb.com/glossary/statcast/armstrength)

How hard, in miles per hour, a fielder throws the ball.

Base-to-base Time

How much time, in seconds, it takes a runner to get from one base to another, like Home To First.

Distance Covered

(http://m.mlb.com/glossary/statcast/distancecovered)

How far, in feet, a fielder or runner has traveled on a play.

Lead Distance

(http://m.mlb.com/glossary/statcast/leaddistance)

How far, in feet, a runner is ranging off the bag at the time of a pitcher's first movement or pitch release.

Jump (http://m.mlb.com/glossary/statcast/jump)

Jump is a Statcast metric that shows which players have the fastest reactions and most direct routes in the outfield.

Outs Above Average (OAA)

(http://m.mlb.com/glossary/statcast/outs-aboveaverage)

A range-based metric of skill that shows how many outs a player has saved over his peers.

Catch Probability

(http://m.mlb.com/glossary/statcast/catchprobability)

The likelihood, in percent, that an outfielder will be able to make a catch on an individual batted ball.

Expected Batting Average (xBA)

(http://m.mlb.com/glossary/statcast/expectedbatting-average)

xBA measures the likelihood that a batted ball will become a hit.

Expected Weighted On-base Average (xwOBA) (http://m.mlb.com/glossary/statcast/expectedwoba)

xwOBA is formulated using exit velocity, launch angle and, on certain types of batted balls, Sprint Speed.

Expected Earned Run Avg (xERA)

(http://m.mlb.com/glossary/statcast/expectedera)

xERA is a simple 1:1 translation of xwOBA, converted to the ERA scale

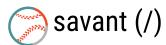
Sprint Speed

(http://m.mlb.com/glossary/statcast/sprintspeed)

A measurement of a player's top running speed, expressed in "feet per second in a player's fastest one-second window."

Bolt (http://m.mlb.com/glossary/statcast/bolt)

A Bolt is any run where the Sprint Speed (defined as "feet per second in a player's fastest one-second window") of the runner is at least 30 ft/sec.



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