USSSA Pitching Chart WESSA BASEBALL

Note: The end of the day for this pitching limitation rule is the time of day or night when the ballpark is shutdown and the teams go home for the night break. Games that either because of rain delay or otherwise, extend past midnight or start late at night past midnight and before the teams take the night break, will still count as though they are on the previous day's play. If the game continues after the night break (the next day), this part of the game will count as thought it was the following day.

Limitations:

- □ Column A represents the number of innings a player can throw in one (1) day and still pitch the next day.
- □ For purposes of this rule in the columns listed, a pitcher is in violation of this rule if he makes any appearance above the pitching limits.
- □ For all cumulative totals in this rule, one (1) out equals one-third (1/3) of an inning, two (2) outs equal two-thirds(2/3) of an inning and three (3) outs equal a full inning.
- □ In age divisions 12U and below, a player that pitches two (2) consecutive days must rest the third (3rd) day regardless of the number of innings pitched.
- □ Exceeding the maximum innings allowed in the case of a double or triple play will not be counted against the pitcher.
- ☐ It is the responsibility of each team's manager to challenge pitching violations by notifying the umpire and then the Tournament Director.
- Any innings pitched or outs recorded during a game that is forfeited shall count towards the pitchers' allotted innings. **PENALTY:** Any violation of pitching limitations shall result in immediate forfeiture of the game. This may be done at any point after an illegal out has been made while the pitcher in violation is in the game and in the pitching position.

Pitching Chart

- □ Column A The number in this column represents the most innings a pitcher can pitch in one (1) day and still pitch the next day.

 Example: In the 10U division, a pitcher may throw up to four (4) innings in one (1) day and throw again the next day; but if that pitcher throws four and one-third (4 1/3) innings or more in one (1) day, he cannot pitch the next day.
- □ Column B The number in this column represents the most innings a pitcher can pitch in one (1) day.

 Example: In the 10U division, a pitcher may throw a maximum of six (6) innings in one (1) day. The pitcher would not be allowed to pitch the next day.
- Column C The number in this column represents the most inning a pitcher can pitch in two (2) consecutive days.
 Example: In the 10U division, a pitcher may throw a maximum of eight (8) innings in two (2) consecutive days.
 NOTE: This is to be interpreted as a pitcher would be able to throw any combination of innings that equal eight (8) as long as the first (1st) day does not equal more than four (4) innings due to Column A

Division	<u>A</u>	<u>B</u>	<u>C</u>
13 & Under	5	7	11

requirements.

NOTE: It is important to remember that in age divisions 12U and Below, pitchers that pitch two (2) consecutive days must rest the third (3rd) day regardless of innings pitched.