

# Homework Assignment 02

ITCS 5153 – Fall 2024

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## Introduction

This assignment introduces students to the implementation of Artificial Intelligence search algorithms using Python.

## Objectives

Implementing a grid-based search algorithm in Python using functions, arrays, and 2D arrays. The assignment focuses on building a modular and structured program through step-by-step process.

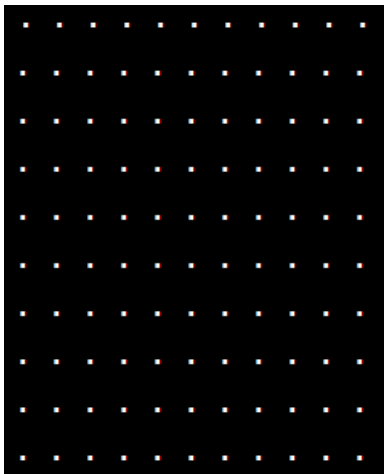
## Tasks

### 1- Define Grid Structure:

Create a Python function to initialize a 2D array representing the grid. Allow the user to input the size of the grid (rows and columns).

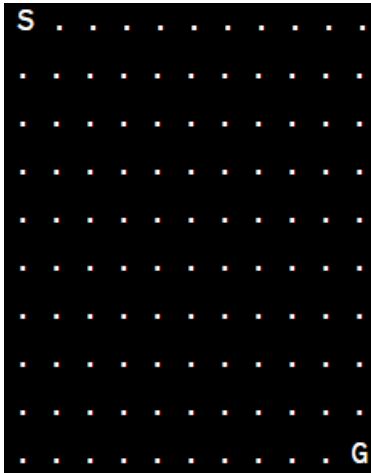
### 2- Display Grid Function:

Implement a function to display the grid. Print the grid to ensure proper initialization.



### 3- User Input for Start and Goal:

Prompt the user to input the starting and goal positions on the grid. Ensure the positions are valid (within grid boundaries).



**4- Basic Grid Display with Start and Goal:**

Modify the display function to highlight the start and goal positions.

**5- Define Search Algorithm Structure:**

Create a function for a simple Breadth-First search algorithm that takes the grid, start, and goal positions as parameters.

**6- Initialize Search Algorithm:**

Initialize necessary data structures (e.g., queue, visited set, path array) within the search algorithm function.

**7- Implement Search Algorithm Loop:**

Build the main loop of the search algorithm to explore neighboring cells and update the path array.

**8- Reconstruct Optimal Path Function:**

Create a function to reconstruct the optimal path from the start to the goal using the path array.

**9- Modify Grid Display for Path:**

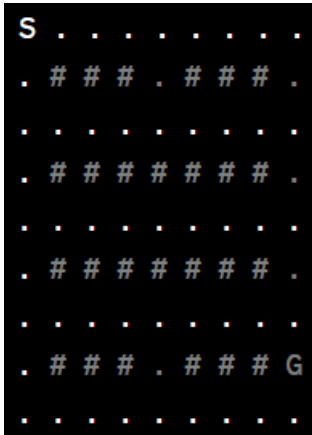
Adapt the grid display function to highlight the optimal path found by the search algorithm.

**10- User Output and Metrics:**

Print the final grid with the optimal path marked. Display the length of the optimal path and the total number of cells visited/explored.

**11- Additional Features (Optional):**

Allow users to specify obstacles (e.g., walls) in the grid.



## What to submit

When you have completed all the programs in an assignment you will need to create a single zip file that includes your source code for each program. **The zip file should only include the .py files.** Upload and submit your zip file to Canvas in the corresponding assignment, in this case the [Programming Assignment 2](#). Make sure to use the *zip* format for your submission. Archive files in any other format (rar for example) do not meet this criterion.

Submit the Python program with step-by-step implementation using functions and arrays. Include any challenges faced during implementation and how they were addressed.

Note: This assignment focuses on implementing the different AI agent types. Students are encouraged to explore various goals and experiment with different scenarios to observe the agent's behavior.

## Grading Criteria

Correctness of the step-by-step implementation.

Proper documentation and comments.

Functionality of the final program.

## Grading Rubric

+20 points for submission

+8 points for the correct implementation of every step from 1 to 10

+10 points for the optional step #11

-10 points if the submission instructions are not correctly followed