

Quiz #4

Due Apr 24 at 11:59pm**Points** 10**Questions** 10**Available** Apr 22 at 12:01am - Apr 24 at 11:59pm 3 days**Time Limit** 60 Minutes

Instructions

Welcome to the Week #4 quiz -- good luck!

This quiz was locked Apr 24 at 11:59pm.

Attempt History

	Attempt	Time	Score
LATEST	<u>Attempt 1</u>	2 minutes	10 out of 10

Score for this quiz: **10** out of 10

Submitted Apr 24 at 9:52am

This attempt took 2 minutes.



Question 1

1 / 1 pts

The two types of coherence that caches want to see in order to deliver maximum performance are:

- ☐ Systemic and Thermal
- ☐ Spatial and Thermal
- ☐ Systemic and Temporal
- ☒ Spatial and Temporal

Correct!

Question 2**1 / 1 pts**

It is impossible to use malloc() to create an array that you are *sure* starts on a cache line boundary.

☐ True☒ False**Correct!****Question 3****1 / 1 pts**

SSE SIMD allows your program to:

☐ Perform 16 floating point multiplies in one instruction☐ Perform 2 floating point multiplies in one instruction☐ Perform 8 floating point multiplies in one instruction☒ Perform 4 floating point multiplies in one instruction**Correct!****Question 4****1 / 1 pts**

A SIMD unit exists:

☐ One for each cache line☒ One for each core☐ One for the entire chip**Correct!**

Question 5**1 / 1 pts**

There is one universal standard way to ask for prefetching among Visual Studio, gcc/g++, and the Intel compiler.

☐ True☒ False**Correct!****Question 6****1 / 1 pts**

Function Decomposition is done primarily for:

☐ Reducing heat dissipation☐ Reducing power consumption☒ Programming convenience☐ Speed acceleration**Correct!****Question 7****1 / 1 pts**

What does the first barrier signify in our Functional Decomposition model?

☐ Each quantity is done copying its next state to the global state

Correct!

☒ Each quantity is done computing what it will do next

☐

The Watcher thread can go ahead and print the state and prepare for the next loop

Question 8**1 / 1 pts**

What does the second barrier signify in our Functional Decomposition model?

☒ Each quantity is done copying its next state to the global state

☐ Each quantity is done computing what it will do next

☐

The Watcher thread can go ahead and print the state and prepare for the next loop

Correct!**Question 9****1 / 1 pts**

What does the third barrier signify in our Functional Decomposition model?

☒

The Watcher thread can go ahead and print the state and prepare for the next loop

☐ Each quantity is done computing what it will do next

Correct!

- ☐ Each quantity is done copying its next state to the global state

Question 10**1 / 1 pts**

What is the difference between OpenMP *sections* and OpenMP *tasks*?

- ☐ Sections are dynamic, tasks are static
- ☒ Sections are static, tasks are dynamic
- ☐ They are two words for the same thing
- ☐ Tasks are still in beta test and so shouldn't be used on a serious problem

Correct!**Quiz Score: 10 out of 10**