BURHAN UDDIN
Game Developer / Programmer

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EDUCATION

Metropolitan University, Sylhet
B.Sc in Computer Science & Engineering
CGPA: 3.87 / 4.0

FIELDS & CONCEPTS

- Backend
- UI
- Gameplay
- AI
- Prototype
- Animator
- Design Pattern
- Clean Code
- Data Structure
- OOP
- Algorithm

SOFT SKILLS

- Flexibility
- Time Management
- TeamWork
- Agile
- Work Under Pressure
- Problem Solving

TECHNICAL SKILLS

- **Engine:** Unity3D
- **Version Control:** Git
- **Language:** C#, C++, C, Python, Java
- **Backened:** Playfab
- **Node Canvas (Behavior Trees)**
- **Database:** SQL
- **Animation:** Unity Animator, DoTween
- **Particle System**
- **SDKs implementation**

TOOLS

- Git & Github/ Gitlab
- Figma
- Slack
- Discord

PORTFOLIO

Linkedin: https://www.linkedin.com/in/whoisburhan/

Portfolio: https://burhan-uddin.mystrikingly.com/

Code Example: https://github.com/whoisburhan/Samples

DESCRIPTION

Have 5 years of experience with Unity3D including 3 Years of Professional work experience on both Mobile & Console platforms.

EXPERIENCE

GoPokyoo Inc, Nova Scotia, Canada *(Feb 2022 – Present)*
Game Programmer (Contract, Remote)

Ulka Games Ltd (Moonfrog | Stillfront Group) *(Sept 2020 – Feb 2022)*
Software Engineer (FTE)

Console-IT *(May 2019 – Sept 2020)*
Game Developer

RESPONSIBILITIES

- Develop, document, test, and maintain code and features in collaboration with other programmers and designers in F2P Games

- Provide backend service using playfab in multuplayer game like player data, leaderboard, friends, shops etc.

- Maintaining code, resolving bugs, and troubleshooting gameplay-related issues.

- Contribute to user interface development and the integration of graphic design and audio features.

- Take ownership and act as a point of contact for existing modules, while continuously extending and refactoring them.

- Crafting game concepts, design elements, and specifications with the game design team.

ACHIEVEMENTS

- Worked on both office and work from home environment

- 13+ Personal Game Project

- Worked on 4 hit card and board game (Million+ Downloads in PlayStore)

- Worked on Both Console & Mobile Game