pdesolver.h 1

```
#ifndef PDESOLVER H
#define PDESOLVER H
#include <iostream>
#include <armadillo>
#include "lib.h"
using namespace std;
using namespace arma;
class PDESolver
    int Nt; double dt; int Nx; double dx; double pi = 3.14159265359;
    PDESolver(int nt, int nx, double Dt, double Dx);
    void RandomWalk(vec *x);
    void GaussRandomWalk(vec *x);
    void Analytical(vec *U);
    void CrankNicolson(vec *v);
vec tridiagonal(vec a1, vec a2, vec a3, vec b);
};
#endif // PDESOLVER_H
```