

# **RULES**

**THE PLAYER CONTROLS A CHICKEN AND MUST  
MOVE IT AS FAR AS POSSIBLE WHILE  
AVOIDING CARS, TRAINS, AND OTHER  
OBSTACLES BY MOVING FORWARD, LEFT,  
RIGHT, AND BACKWARD USING THE ARROWS;  
IF THE CHICKEN GETS HIT BY A VEHICLE, FALLS  
INTO WATER, OR STAYS IDLE FOR TOO LONG,  
THE GAME ENDS, AND COLLECTED COINS  
INCREASE THE SCORE.**