



In Chicken Think To Cross, the player controls a chicken, helping it cross roads, rivers, and other obstacles to score as many points as possible. The chicken moves forward, and the player can change its direction using swipes or buttons. The goal is to avoid cars, trains, and other moving objects—colliding with them results in a game over. When crossing rivers, the chicken must use logs and platforms; otherwise, it will drown. The speed of objects gradually increases, making the game more challenging. Points are awarded for each successfully advanced step. The game ends if the chicken gets hit by a vehicle, falls into the water, or stays in one place for too long.