MP0: Event Logging Report

Group name: nullptr

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Cluster name: g05

Instructions for running code

Logger Server

- 1. Upload logger.py to the server node.
- 2. Run python3 logger.py command.
- 3. Wait for connections.
- 4. We use multi-threading to write log information for each node, after disconnection, we dump log info to <node_name>.txt file for graph evaluation.

Client Node

- 1. Upload generator.py and client.py to each client node.
- 2. Run following command.

```
python3 -u generator.py 0.5 | python3 client.py node0 172.22.156.14 5000
# 0.5 represents 0.5Hz
# node0 is the name of client node
# 172.22.156.14 is the address of the centralized server
# 5000 is the port of the centralized server
```

Graphs Evaluation

After disconnecting all the client nodes, we should have the log info at path ./s1 or ./s2 depends on the scenario.

Delay

For each node, we dump every message as the following format

```
nodeName nodeTime nodeData serverTime len(nodeData)
```

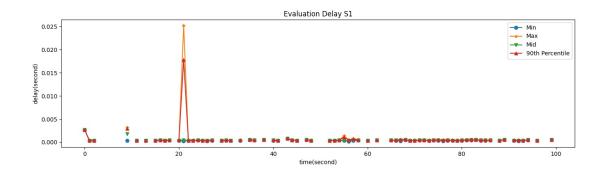
to the $\colon de_name>.txt$. Then we measure delay by using ServerTime-nodeTime at each second.

Bandwidth

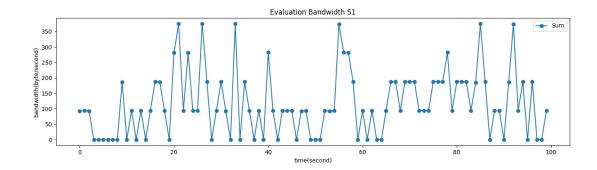
We measure the bandwidth by calculating the sum of the length of nodeData at each second from the <node name>.txt.

Scenario 1 (3 nodes, 0.5 Hz each, running for 100 seconds)

- 1. Run python3 Evaluation1.py command.
- 2. Output image s1.jpg in the same location as Evaluation1.py.



3.



Scenario 2 (8 nodes, 5 Hz each, running for 100 seconds)

- 1. Run python3 Evaluation2.py command.
- 2. Output image s2.jpg in the same location as Evaluation2.py.

3.

