

Test Plan for **Medium**

(Prepared for early engagement)

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REVISION HISTORY

VERSION	DATE	NAME	NOTE
0.1	2019/02/08	William Hsu	Initial a draft - list down all major items
0.2	2019/02/09	William Hsu	Refined all content

1 INTRODUCTION

1.1 PURPOSE

The document gives an overview of where to begin the QA work and the end for tests. Therefore, it includes the resource plan, T-shirt size estimation, test scope, and testing techniques.

1.2 TERMINOLOGY

Terminology	Description
UAT	User Acceptance Test
RAT	Release Acceptance Test
EPM	Engineering Project Manager
CAE	Customer Acceptance Environment
CT	Customer Test

1.3 TEST ENVIRONMENT

Technology Profile (Medium.com server-side)	
Web Servers	nginx
Name Server	Cloudflare DNS
CDN	Cloudflare
JavaScript runtime	Node.js
Analytics and Tracking	Google Analytics, Parse.ly

Client-side (End User)			
	Supported	TBC	Unsupported
Browser	<ol style="list-style-type: none">1. IE 11 with Win 72. IE 11 with Win 103. Edge 17+ with Win 104. Firefox 64+ with Win 75. Firefox 64+ with Win 106. Chrome 71+ with Win 77. Chrome 71+ with Win 108. Safari 12+ with macOS9. Firefox 64+ with macOS10. Chrome 71+ with macOS	<ol style="list-style-type: none">1. Firefox 64+ with Ubuntu/Linux2. Chromium	<ol style="list-style-type: none">1. Chrome 71+ with Android 7.0-7.1.2 (Nougat)2. Chrome 71+ with Android 8.0-8.13. Safari 12+ with iOS 104. Safari 12+ with iOS 11
Internet Speed		<ol style="list-style-type: none">1. LAN/WLAN with at least 5 Mbps2. Cellular: 3G	

1.4 FEATURE INTRODUCETION

In order to have more information to look into features and provide correct information for stakeholders, this needs inputs from Product side to explain the major features and specifications.

1.5 TEST SCOPE

1.5.1 IN SCOPE

Here are overall test scopes. We separate test scope into three parts

- API test
- functional test
- Performance test

1.5.2 OUT OF SCOPE

- L10N test
- Scan security hole
- Server - Hardware performance measurement

1.5.3 ASSUMPTIONS

1. QA doesn't prefer to test local build unless it includes a high risk patch.
2. QA only tests the features which are informed. If anyone want to merge unauthorized patches. Please be responsible for all consequences.
3. Any features should follow these release criteria.
 - 1) No known blocking bugs associated (i.e. no "foot-in-the-door" feature landings, trailing dependent blocking bugs)
 - 2) Feature must meet all acceptance criteria before being verified fixed by QA
 - 3) Feature acceptance criteria should include any necessary UX, security and QA signoffs as identified during feature planning (for features that require the extra attention)
 - 4) All features should include tests (manual and automation) in their acceptance criteria
 - 5) Complex/high risk features should include a landing window in their acceptance criteria to avoid landing risky features towards the end of the feature development window

1.5.4 LIMITATIONS & RISK

1. Holiday impact
2. Product knowledge is not at the same level
3. Due to the web-based service, it's hard for QA to find the regression window

2 RESOURCE PLAN

2.1 ROLES & RESPONSIBILITIES

ROLES	RESPONSIBILITY	ASSIGNED TO
Director	To help communicate and coordinate high level information	
PM	To help triage bugs and negotiate showstoppers with partners	
EPM	To help triage bugs or trace the progress of project and engineer	
RD Manager	To work on bug triage, resource allocation, and HLA review	
Developer	To work on feature development and bug fixing	
QA Manager	To be in charge of QA resource allocation and quality estimation	
QA Engineer	Testing, automation, and help developers to smoothly release the build	
Tester	To help execute smoke test, RAT test, and find regression window	

2.2 ENVIRONMENT/BUILD

- # Stage: TBC (E.g, [www-stage.XXXXXXX.com](#))
- # Alpha/INT: TBC (E.g., [www-int1.XXXXXXX.com](#))
- # Beta/CT: TBC (E.g., [www-ct.XXXXXXX.com](#))
- # Pre-Prod: TBC (E.g., [www-p2.XXXXXXX.com](#))
- # Production: (E.g., [www.XXXXXXX.com](#))

2.3 TEST TOOLS

1. Automation framework: bok-choy
2. Chrome and Firefox web developer tool
3. Fiddler
4. Restlet Client (Chrome)
5. SOPA UI

3 TEST PLAN

3.1 UNIT TEST

Skip. Developers should be in charge of unit tests.

3.2 SMOKE TEST

3.2.1 SCOPE

The purpose of smoke test is to determine whether the new software build is stable or not so that the build could be used for detailed testing by the QA team and further work by the development team. So, test scope should cover all built-in functionalities, but QA just has basic verification to make sure the release build is qualified. According to the smoke test result, we can decide if we can perform further tests.

3.2.2 SMOKE TEST ENTRANCE CRITERIA

1. All functionalities follow high-level design.
2. The test environment is available and ready for use.
3. Test tools installed in the environment are ready for use.
4. Testable code is available and reviewed.
5. Test data is available and validated.
6. Test case and suite are ready to use.

3.2.3 SMOKE TEST EXIT CRITERIA

1. All test cases should be completed.
2. The level of requirement coverage has been met.
3. There are NO Critical and high severity defects that are left outstanding.
4. All high risk areas are completely tested.
5. All software development activities are completed within the planned timelines

3.3 FUNCTIONAL TEST (Release Acceptance Test)

3.3.1 SCOPE

The release acceptance test is generally a short set of tests (10%~20% of fullrun test), which exercises mainstream functionalities. Any build that finds the critical or blocking issue during release acceptance test will be rejected.

3.3.2 RELEASE ACCEPTANCE TEST ENTRANCE CRITERIA

1. Test will be kicked off after all promised features are landed.
2. All features should follow feature release criteria.
3. The test environment is available and ready for use.
4. Test tools installed in the environment are ready for use.
5. Testable code is available and ready.
6. Test data is available and validated.

3.3.3 FUNCTIONAL TEST EXIT CRITERIA

1. All test cases should be completed.
2. All high risk areas are completely tested.
3. All software development activities are completed within the projected timelines.

3.4 TEST CASES

TBC (E.g., www.github.com/XXXXXX/SmokeTestCases)

3.5 TEST DATA

TBC (E.g., www.github.com/XXXXXX/SmokeTestData)

3.6 DEFECT MANAGEMENT

A bug query which links to bug management system (E.g., JIRA, Bugzilla)

3.7 TEST RESULTS

A hyperlink which links to test case management system (E.g., testRail, Moztrap)

4 TEST COMMUNICATION PLAN

4.1 TEST STATUS REPORTING

1. After tests are kicked off, all stakeholders will get daily test progress until the end of tests.
2. QA should immediately report P1 issue to PM & EPM & RD Manager.
3. Other, TBC/TBD

4.2 TEST DEFECT REPORTING

Severity	Definition	Handling
Showstopper/ Blocking Issue/ P1 issue	There is no workaround, and testing cannot continue. This kind of defects will definitely impact testing schedule and project end-dates if not fixed immediately. Affected component cannot go into production without this defect resolved.	<ol style="list-style-type: none"> 1. Highlight the blocking issue to PM, EPM, and RD Manager immediately. 2. An explicit deadline of analysis and solution. 3. QA needs to check if it impacts the test schedule. 4. QA runs tests to make sure there is no side effect after the code lands on server
Serious/P2	Defects that occur in a major function and are grossly wrong. In testing, the entire application component or function will not work. There is a bypass available, and some testing can continue. Component can go into production, but it requires workaround.	<ol style="list-style-type: none"> 1. Report the serious issue to PM & EPM & RD Manager. 2. Request developer to see if it can have a deadline for solution 3. QA needs to verify patches after bug fixing
Moderate/P3	Defects that occur in a function but the progress can continue. In testing, the function tested will not perform as expected but testing can continue.	<ol style="list-style-type: none"> 1. Triage these bugs to decide if we need to fix it on next build or put it on backlog 2. QA needs to verify patches after bug fixing
Low/P4	Defects are cosmetic, such as errors in format, spelling, wording, or UI defect. The defect will not prevent the attainment of a required result.	<ol style="list-style-type: none"> 1. If it is UI defect, RD/QA needs to inform UX team to provide better solution. 2. If it is a minor functional defect, we can put it on backlog. 3. All defects need to be triaged

Table. Test Defect Reporting

5 TEST SCHEDULE

5.1 PROJECT SCHEDULE

5.1.1 T-SHIRT SIZE ESTIMATION

Phase	Action Item / Milestone	Owner	XS/S/M/L/XL	Note/Next step
Analysis	Triage blocking issues			
	Document Study			
	QA Test Plan			
Design	Test Case/Steps			
	Test Strategy			
	Integration Test Cases/Steps			
	Test Case Review/Refinement			
Build	Test Data Acquisition Plan			
	Prepared Integration Test Environments			
	Prepared QA Test Environment			
Test	Test Build			
	Unit Test			
	Smoke test			
	RAT test			
	Fullrun			
	Regression Test			
	Automation Test/Scripts			

REFERENCE

- [1] FEATURE_INTRODUCTION
- [2] PRODUCT_SPECIFICATION
- [3] HLD, PRD
- [4] BUG_MANAGEMENT_SYSTEM
- [5] TEST_CASE_MANAGEMENT_SYSTEM