Wei-Chun Huang (Alex Huang)

608-471-3887 whuang288@wisc.edu

Education

University of Wisconsin-Madison

Sep 2020 ~May 2024

B.S in Computer Science and Data Science

Cumulative GPA: 4.0 / 4.0Dean's List award: Fall 2020, Fall 2021, Spring 2022

Technical Skills

Webpagehttps://whuang288alex.github.io/GitHubhttps://github.com/whuang288alexLanguagesPython, Java, C++, SQL, MATLAB

Technologies Pytorch, Scikit-learn, Android Studio, Arduino, Ubuntu, SQLite3, GDB, Junit 5

Courses Deep Learning, Computer Vision, Matrix Methods in Machine Learning, Probability Theory in Machine

Learning, Algorithm (Honor), Database Systems, Operating Systems

Experience

Undergraduate Researcher

(09/02/2022 ~ 12/14/2022)

UW-Madison, Computational Materials Group

- Implement machine learning models from material science research papers that predict properties of alloys based on features of elements using SciPy
- Performed Data cleaning, Feature engineering, and Model fitting using machine learning workflow in MASTML. Worked with multiple models including SVM, MLP, Random Forest, etc.

Undergraduate Teaching Assistant (Peer mentor)

(09/02/2022 ~12/14/2022)

UW-Madison, Department of Computer Sciences

- Holds more than 60 hours of office hour and assisted more than 100 students for CS540: intro to artificial intelligence
- Teaches concepts such as PCA, clustering, Machine/Deep/Reinforcement Learning, NLP, Game Theory, etc.
- Assisted students with technical issues such as setting up Python and using Python libraries (Numpy, Scipy, Pytorch)

Electrical Engineering Intern

 $(06/27/2022 \sim 09/02/2022)$

Zebra Technologies Taiwan Co., Ltd.

https://youtu.be/62I0rgI0LDg

- Proposed the concept of a multi-function device. Built a model of the device with Nvidia Jetson Nano
- Built an UI that can be navigated by hand gestures after connecting to Arduino board, gyro sensors, and stretch sensors
- Implemented a face recognition lock with computer vision libraries. Uses multithreading to shorten the delay time.
- Developed the locating feature with Ultra-Wideband sensors. Designed the locating algorithm.

Selected Projects

Real-Time Sign Language Translation System

- Developed a computer vision application that recognize American Sign Language (ASL) characters at about 90% accuracy
- Implemented a multilayer Convolutional Neural Network for image recognition and object detection using Pytorch
- Built an interactive webpage that achieves live translation of sign language using Open-CV and mediapipe libraries
- A detailed introduction and presentation at https://whuang288alex.github.io/sign_language/

Ghost Touch Detector APK

- Proposed and developed an APK that assists hardware engineers in testing the touch screens of the Zebra Touch
 Computer Series. Designed the ghost-touch-detecting feature to detect errors in the testing process
- Designed the path-replay feature to replay the testing process so that engineers don't have to be around physically while the robotic arms are operating, which **improves efficiency of labor**