

```

handleWheel = (deltaX) => {
  const offset = (range.get(1) - range.get(0)) * 0.001 * (-deltaX)
  //处理时间轴滑动到最边缘的情况
  if (range.get(0).day() !== moment(range.get(0) + offset).day() || range.get(1).day() !== moment(range.get(1) + offset).day()){return}
  this.setState({range: range.update(0, (v) => moment(v + offset)).update(1, (v) => moment(v + offset)) })
}

getNotAllowPeriod = () => {
  const { week, periods, selectDate } = this.props
  if (!selectDate || !week) return fromJS([])
  let isOpenDay = week.get(WEEK[selectDate.format('d')])
  if (isOpenDay){
    let ONE_SECOND = 1000;let timeArr = [0]
    periods && periods.forEach((period) => {
      let startOfDay = moment(period.get('startTime')).startOf('day')
      timeArr.push(moment(period.get('startTime')).diff(startOfDay))
      timeArr.push(moment(period.get('endTime')).diff(startOfDay)))
    })
    timeArr.push(24 * 60 * 60 * 1000 - ONE_SECOND);let startOfSelectDate = selectDate.startOf('day')
    for (let i = 0; i < timeArr.length; i += 2){
      if (timeArr[i] !== timeArr[i + 1]){
        notAllow.push({startTime: moment(startOfSelectDate).add(timeArr[i], 'ms'),
          endTime: moment(startOfSelectDate).add(timeArr[i + 1], 'ms')
        })} else {notAllow.push({
          startTime: moment(selectDate).startOf('day'),
          endTime: moment(selectDate).endOf('day')})}
    }
    return fromJS(notAllow)
  }
}

```