# CMSI 370-01

## INTERACTION DESIGN

Fall 2014

## **Assignment 1030 Feedback**

This feedback is effectively a code review; to keep it concise, notes are provided as a numbered list. Inline comments in your code illustrate an example of the numbered item (there may be more). Asterisks (\*) denote high-priority issues. If any code review item is unclear or if the resulting proficiencies are not self-explanatory, please ask me.

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#### Updates for commits up to 12/16/2014 are shown inline:

- 1. Sledgehammer-y approach to updating the user interface upon character create, edit, and delete (3b, 4a)
- 2. Minimal help seen (just that instructional paragraph) (3a, 4a)
- 3. Tabs in the source code (4c) ...leftovers in HTML
- 4. \*\*\*No doctype element (4a)
- 5. Incorrect/inconsistent indentation (4c) ... gaaaaa almost
- 6. Non-descriptive names; some are copy-paste holdovers (4*i*)
- 7. Misplaced references: CSS should be in head; scripts should be at the end, yes, but *within* the body element (4a) ... missed it by that much
- 8. Unbalanced HTML element tag (i.e., missing start or missing end) (4a)
- 9. Inadequate/inconsistent spacing: space before braces; space after most punctuation (commas, semi-colons, colons, etc.); separate function arguments; etc. (4c) ... another close one
- 10. Potential consolidation: collapse repetitive statements into an iteration (4b)
- 11. Use conditional expressions for if statements whose branches differ only by value (4b, 4c)
- 12. Use an  $a \parallel b$  expression for conditionally choosing based on falsiness of a (4a, 4c)
- 13. JSON callback with no apparent real effect? (4a)
- 14. Clean up obsolete code...this led me astray for a few minutes! Remember you can always go back to some code via version control. (4*c*, 4*e*)

