# 基于内容的图像搜索

@王飞 2015.6.15

# CBIR图像搜索

算法思想

程序成果

# 录

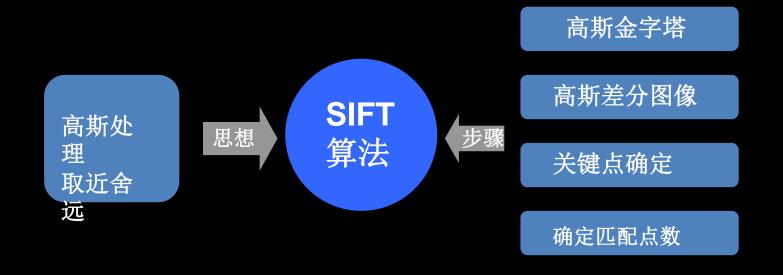
#### 算法思想

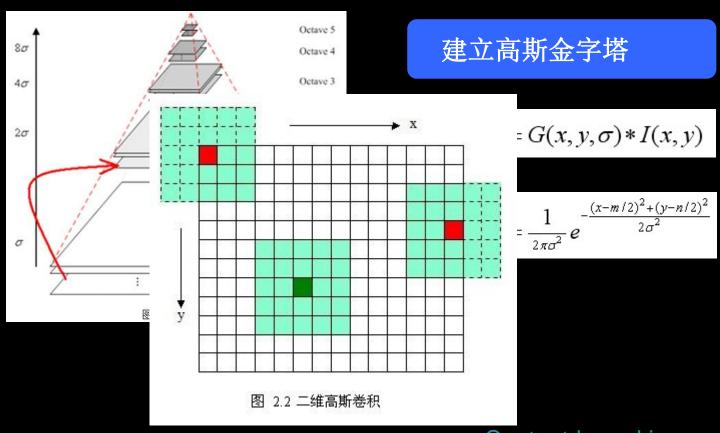
- A CBIR简介
- B 图像搜素算法

## CBIR简介

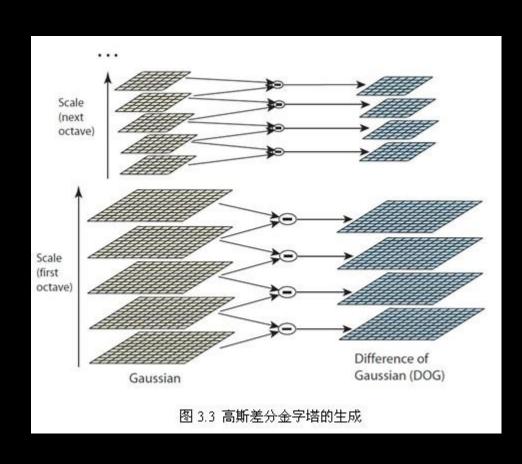
#### CBIR: 基于内容的图像搜索

- A 定义图像描述符:颜色、形状、纹理
- B 索引化数据集:提取图像特征,保存
- C 定义相似矩阵: 计算相似度进行排序
- D 搜索:输出搜索图片





Content-based image retrieval



差分金字塔

寻找特征点

KNN 近邻

近似性计算

欧式距离

$$d_{12} = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

卡方距离

$$dist_{\chi^2}(\mathbf{F_1}, \mathbf{F_2}) = \frac{1}{2} \sum_{i=1}^{n} \frac{(F_1 - F_2)^2}{F_1 + F_2}$$

OHTERS.....

# 录

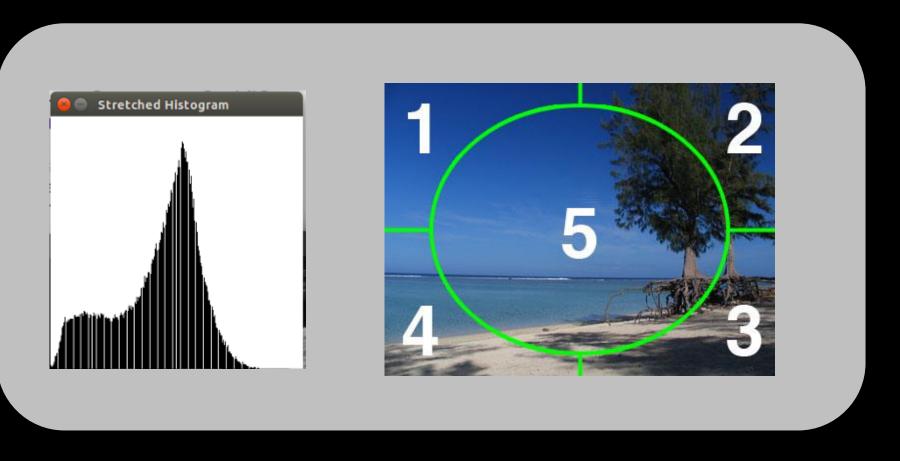
#### 程序成果

- A 实现过程
- B 程序结果

# 基于颜色搜索

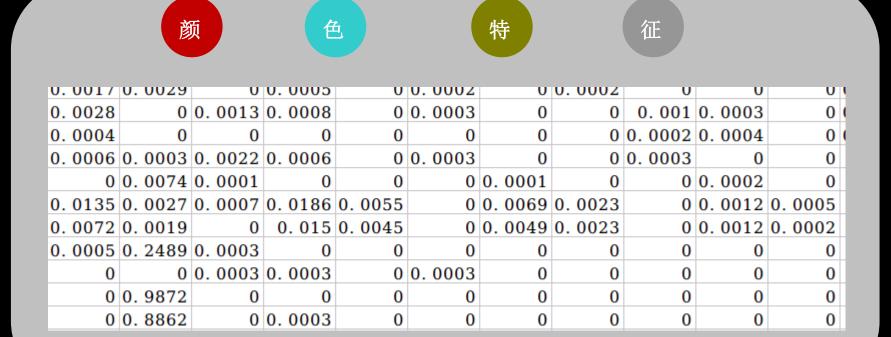
Α	利用直方图提取颜色特征,归一化,	RGBHSV
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- B 存储颜色特征
- C 计算图像相似度,值越小越相似
- D 输出结果

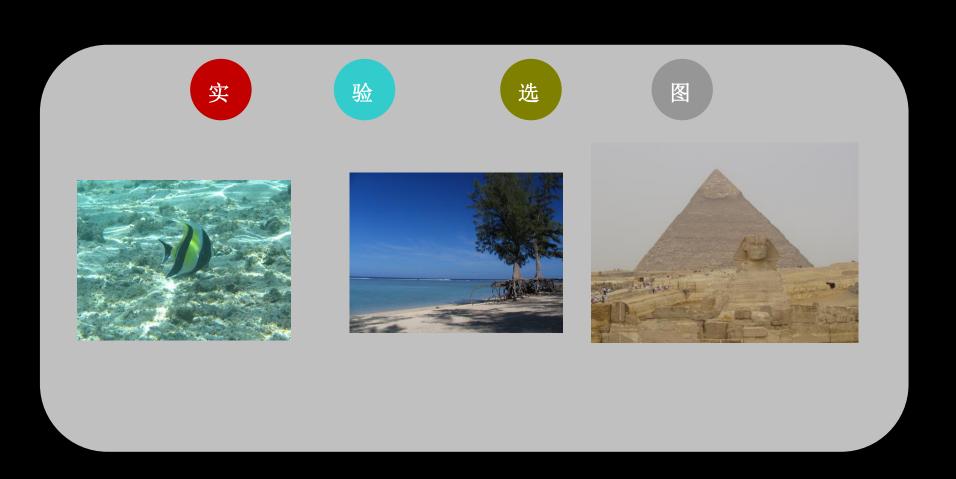


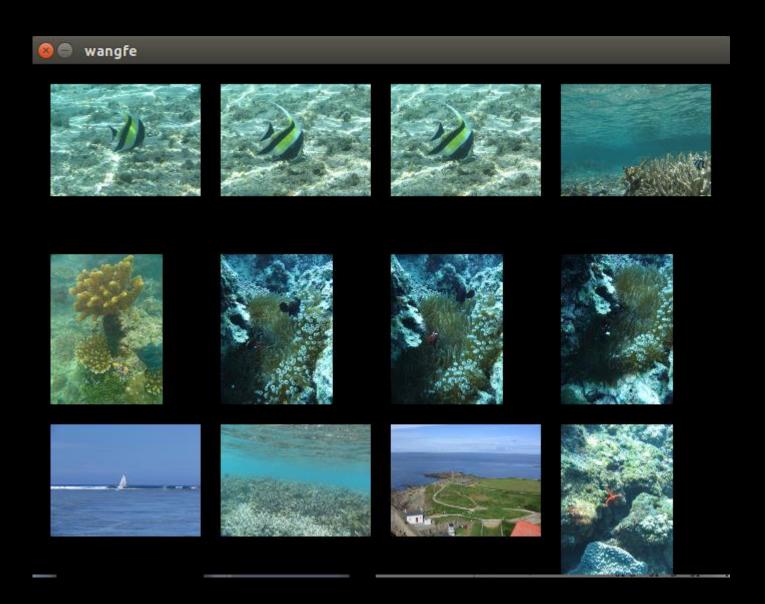
```
80
                        cv::Mat ellipseMask = cv::Mat::zeros(image.rows, image.cols,CV_8UC1);
划
             81
                        ellipse(ellipseMask, center, ellipseSize, 0, 0, 360, Scalar(255,255,255), -1, CV_AA,0);
             82
             83
                       //imshow("", ellipseMask);
                        for(Int i = 0; i < 4; ++i) {
             84
             85
                          cv::Mat cornerMask = cv::Mat::zeros(image.rows, image.cols,CV_8UC1);
                          rectangle(cornerMask, Point(x_start[i], y_start[i]), Point(x_end[i], y_end[i]), Scalar(255,255,255), -1, CV_AA, 0);
             86
                          subtract(cornerMask, ellipseMask, cornerMask);
             87
                          d = h.getHistogram(image, cornerMask);
             88
                          cv::normalize(d,d, 1);
             89
                          getFeatures(features, d);
             90
             91
                         // imshow(i+"", cornerMask);
             92
域
                        d = h.getHistogram(image, ellipseMask);
             93
                        cv::normalize(d, d, 1);
             94
             95
                         getFeatures(features, d);
```

```
111
                         double getDistance(vector<double> w, vector<double> h, double eps = 1e-10)
                          double semblance = 0;
              112
              113
                          vector<double>::iterator it:
                          vector<double>::iterator item;
              114
                          for(it = w.begin(), item = h.begin(); it != w.end(), item != h.end(); ++it, ++item){
              115
              116
                            double pow = ((*it) - (*item))*((*it) - (*item));
                            double div = pow / ((*it) + (*item) + eps);
              117
                             semblance += div;
              118
              119
              120
                           semblance = 0.5 * semblance;
              121
                          return semblance;
离
              122
```

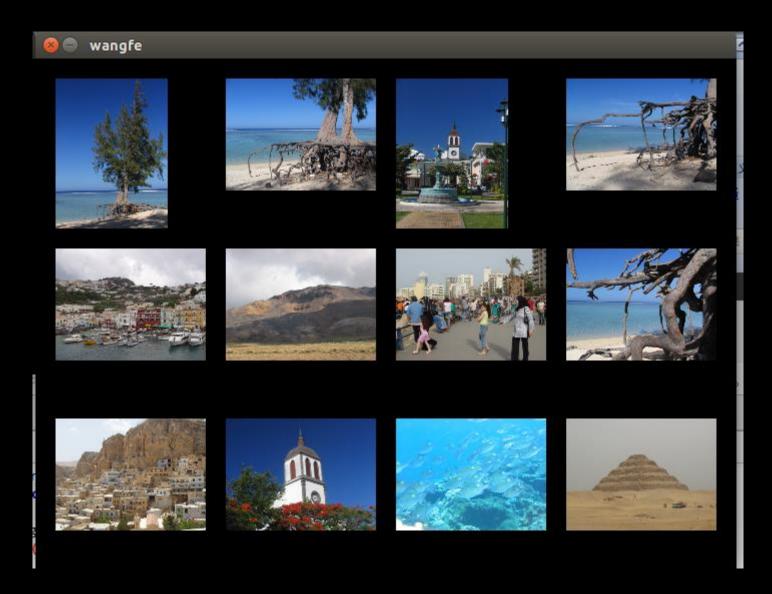


#### 实验结果

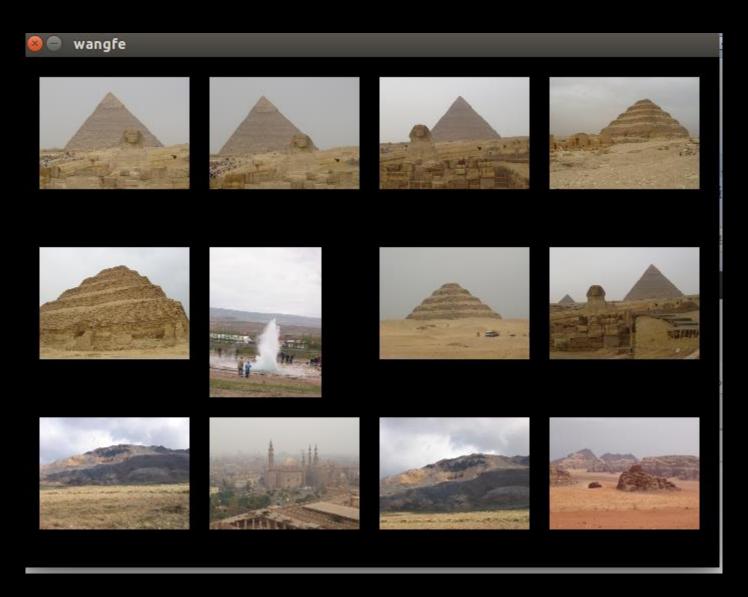




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