

## ST-1 Prepaid API Quick start Guide

This document provides a quick start guide to the Workflow 5 API Documentation, specifically to integrate with the ST-1 Prepaid solution. The number references below refer to the key sections in the API document that describe the various integrations required to implement the Prepaid solution:

### 1. Introduction

We recommend reading this section as it will provide you with an overview of the API integration.

### First Time Registration

### 2. Player Registration (API)

In order to register for a player for a prepaid account we require the player to be registered on the ST-1 platform. This section describes the process of registering a player in ST-1. We can optionally bypass certain validation checks that are performed during the registration process but we would need to see evidence of your own KYC and player validation process as part of the FirstData due diligence review if the ST-1 checks are bypassed.

### 3. Validating a Registered Player

Validation is the ST-1 player 'login' process. It established a session for the player during which subsequent requests such as the prepaid account registration and deposits are performed. As part of the success response you are issued with a connection and session token which are required parameters in subsequent requests.

### 5.1 Card Registration

Card registration allows you to register the credit / debit card that the player will use to perform loads to their prepaid account. Players can have up to 3 active cards on their account and as part of the response you will be provided with a unique card token that you can use for subsequent transactions

### 7.1 Prepaid Account Registration

Submits a request to the Prepaid issuing bank to register a player for a PayLucky prepaid account. During this process the card issuer will perform a KYC check on the player during which you may be required to prompt the player for answers to additional security questions. FirstData estimate that questions will be presented in less than 15% of cases.

### 7.2 Loading Prepaid account with Prepaid Account Registration

In some instances you may wish to attempt a deposit on the player's debit/credit card before committing to the cost of a prepaid card registration. This 'combined' flow can be used as an alternative to submitting separate prepaid account registration and load API calls should you want to combine the requests in this way and not incur prepaid card issuing costs if the card deposit fails.

### Recurring Transactions

### 7.3 Retrieve Prepaid Account Balance

Can be used to retrieve the balance on a player's prepaid account if you want to check available funds before submitting a deposit or a new prepaid load.

### 8.2.1 Steps Involved in loading to Prepaid Account (API)

Facilitates loads from a credit / debit card (you can resend the full card details to us on subsequent loads or send us a card token for an existing card) to the player's prepaid account.

#### **8.1.3 Steps Involved in Deposit using Prepaid Account Management Module**

Facilitates deposits from the player's prepaid account to their gaming account.

#### **8.3.3 Steps Involved in Withdrawal using Prepaid Account Management Module**

Facilitates withdrawals from the player's gaming account to their prepaid account.