



# Basic Programming in Python

## 2. Session: Basics and If Statement

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# Overview

- Update on Organizational Issues
- Simple Arithmetic.
- Comments
- Variables: Usage, types, naming
- Assignment
- Printing
- Other Operations and their precedence
- If statement

# Organizational Issues: Updated

- Teachers
  - Nohayr Muhammad (50/303): [nmuhammadabd@uni-osnabrueck.de](mailto:nmuhammadabd@uni-osnabrueck.de)
  - Fatemeh Shetabivash (Sophie) [fshetabivash@uni-osnabrueck.de](mailto:fshetabivash@uni-osnabrueck.de)
  - Marlon Dammann: [mdammann@uni-osnabrueck.de](mailto:mdammann@uni-osnabrueck.de)
  - Melisa Altinyelek [maltinyelek@uni-osnabrueck.de](mailto:maltinyelek@uni-osnabrueck.de)
- Course: Time and Place
  - Lecture: Monday 12:00 – 14:00; in 66/E34 and digital or pre-recorded
  - Tutorial 1: Tuesday 12:00 – 14:00, Room: 93/E09
  - Tutorial 2: Thursday 12:00 – 14:00, Room 35/E25 (mostly online)
- Students:
  - Bachelor Students (Cognitive Science)
  - Master students (Cognitive Science)
- Modules:
  - **B.Sc modules:**  
CS-BWP-MCS - Methods of Cognitive Science  
KOGW-PWB - Distinguishing elective courses
  - **M.Sc modules:**  
CC-MW - Distinguishing elective courses
- The course is worth 4 ECTS credit points.

# Organizational Issues: Updated

- Potential grade distribution:
  - Requirement for final exam: Pass 50% of weekly coding tasks of. Each task is pass/fail.
  - Weekly coding tasks 10-20%
  - Final exam 80-90%
- Final exam
  - Final exam will be held in the last lecture:  
Monday 10.07.2023 at 12:00pm
  - The exam will be in the form of coding tasks to be solved.

# Simple Arithmetic

Operators	Meaning	Example	Result
+	Addition	$4 + 2$	6
−	Subtraction	$4 - 2$	2
*	Multiplication	$4 * 2$	8
/	Division	$4 / 2$	2
%	Modulus operator to get remainder in integer division	$5 \% 2$	1
**	Exponent	$5 ** 2 = 5^2$	25
//	Integer Division/ Floor Division	$5 // 2$ $-5 // 2$	2 -3

# Printing the output

- Executing an arithmetic operation, doesn't necessarily mean to have an output.
- The `print()` function is used to display outputs.
- You can combine both messages and values/variables in `print` function.

```
25 + 30
25 + 30 / 6
3**2
print(25 + 30)
print("What is 25 + 30? ", 25 + 30)
print(25 + 30 / 6)
print("25 + 30 / 6 = ", 25 + 30 / 6)
```

```
55
What is 25 + 30? 55
30.0
25 + 30 / 6 = 30.0
```

# Comments

Comments are parts of your code that are not executed. They are used to make your code clearer to you or your team members.

```
#This is a comment  
print("Hello, world!")  
#print("This is another comment")
```

Hello, world!

```
1  # a line after a # (hash) is called a single-line comment  
2  
3  '''  
4  lines between 3 ' (3 single-quotes)  
5  are called  
6  multi-line comment  
7  '''  
8  
9  # or you can put a # (hash) in front of each line  
10  
11 # This is another  
12 # way to write  
13 # a multi-line comment
```



# Introducing Variables

- Variables are used to store data.
- Unlike other programming languages, you don't need to declare a variable or specify its type.
- Variable assignment: assigning a value to a variable

```
x=2
print("x= ",x)
y=4.56
print("y= ",y)
z="John"
print("z is ",z)
a=b=c=27
print("a= ",a, " b= ",b, ",c= ",c)
l,m,n=4, 7.5, "Jack"
print("l= ",l, ", m= ",m, "and n= ",n)
```

```
x= 2
y= 4.56
z is John
a= 27 b= 27 ,c= 27
l= 4 , m= 7.5 and n= Jack
```



# Introducing Variables

- All operations can be performed on variables.
- Some operations might not be suitable for certain variable types.

```
x=3
y=5
print(x+y)
m="Hello"
n="World"
print(m+n)
print(x+m)
```

```
8
HelloWorld
```

```
-----
TypeError                                Traceback (most recent call last)
Cell In[23], line 7
      5 n="World"
      6 print(m+n)
----> 7 print(x+m)

TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

# Naming variables

- Rules for variable names:
  - A variable name must start with a letter or the underscore character.
  - A variable name can't start with a number.
  - A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and \_ ).
  - Variable names are case-sensitive (age, Age and AGE are three different variables).
  - Variable names can't be Python keywords like: if, print, for, etc.

# Naming variables convention

- It's better to have a descriptive name for your variables. The more variables you have, the harder it is to track its role.
- For multiword variable names, there are common conventions:
  - CamelCase:  
`myVariableName`
  - Pascal Case:  
`MyVariableName`
  - Snake Case:  
`my_variable_name`

# Variables types

- A variable type refers to the type of data stored in it.
- Some of the built-in datatypes in Python:

Text Type: `str`

Numeric Types: `int`, `float`, `complex`

Sequence Types: `list`, `tuple`, `range`

Mapping Type: `dict`

Set Types: `set`, `frozenset`

Boolean Type: `bool`

Binary Types: `bytes`, `bytearray`, `memoryview`

None Type: `NoneType`

# Examples on variable types

- In Python, you don't have to explicitly mention datatype.
- Variable type is set automatically when assigning a value.

<code>x = "Hello World"</code>	<code>str</code>
<code>x = 20</code>	<code>int</code>
<code>x = 20.5</code>	<code>float</code>
<code>x = 1j</code>	<code>complex</code>
<code>x = ["apple", "banana", "cherry"]</code>	<code>list</code>
<code>x = ("apple", "banana", "cherry")</code>	<code>tuple</code>
<code>x = range(6)</code>	<code>range</code>
<code>x = {"name" : "John", "age" : 36}</code>	<code>dict</code>
<code>x = {"apple", "banana", "cherry"}</code>	<code>set</code>
<code>x = frozenset({"apple", "banana", "cherry"})</code>	<code>frozenset</code>
<code>x = True</code>	<code>bool</code>
<code>x = b"Hello"</code>	<code>bytes</code>
<code>x = bytearray(5)</code>	<code>bytearray</code>
<code>x = memoryview(bytes(5))</code>	<code>memoryview</code>
<code>x = None</code>	<code>NoneType</code>

# Type conversion/Casting

- You can get the type of any variable using the method `type()`
- `int()`: constructs int value from int, float (by removing decimal points), string (a number without points), etc.
- `float()`: constructs float value from int, float, string (a number with or without point), etc.
- `str()`: constructs a string from int, float, string, etc.

```
x=2
print(type(x))
x=str(2)
print(type(x))
x=float("2.5")
print(type(x))
x=int("2")
print(type(x))
x=int(2.5)
print(x, type(x))
x=int("2.5")
print(type(x))
```

```
<class 'int'>
<class 'str'>
<class 'float'>
<class 'int'>
2 <class 'int'>
```

```
-----
ValueError
Cell In[7], line 11
      9 x=int(2.5)
     10 print(x, type(x))
----> 11 x=int("2.5")
     12 print(type(x))
```

```
ValueError: invalid literal for int()
```

# Example

Calculate the net salary of an employee given that:

- 10% of the gross salary is deducted for taxes.
- 20% of the gross salary is deducted for health insurance.
- An employee gets 100€ for each child they have.

What are the inputs in this case?

What are the outputs?

Can this be solved using what we have learnt so far?



# Example

- Inputs:
  - Gross salary
  - Number of children
- Output:
  - Net Salary
- Procedure:

```
GrossSalary=2000
NumberOfChildren=3

NetSalary=0.7*GrossSalary+100*NumberOfChildren
print("Net salary is: ", NetSalary)
```

```
Net salary is: 1700.0
```

# Assignment operators

- Assignment operators provide different ways to assign values to variables.

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
//=	x //= 3	x = x // 3
**=	x **= 3	x = x ** 3

# Comparison operators

- Comparison operators compare two values and returns True or False

Operator	Name	Example
==	Equal	<code>x == y</code>
!=	Not equal	<code>x != y</code>
>	Greater than	<code>x &gt; y</code>
<	Less than	<code>x &lt; y</code>
>=	Greater than or equal to	<code>x &gt;= y</code>
<=	Less than or equal to	<code>x &lt;= y</code>

# Logical Operators

- Logical operators are used to combine two conditional statements.

Operator	Description	Example
and	Returns True if both statements are true	<code>x &lt; 5 and x &lt; 10</code>
or	Returns True if one of the statements is true	<code>x &lt; 5 or x &lt; 4</code>
not	Reverse the result, returns False if the result is true	<code>not(x &lt; 5 and x &lt; 10)</code>

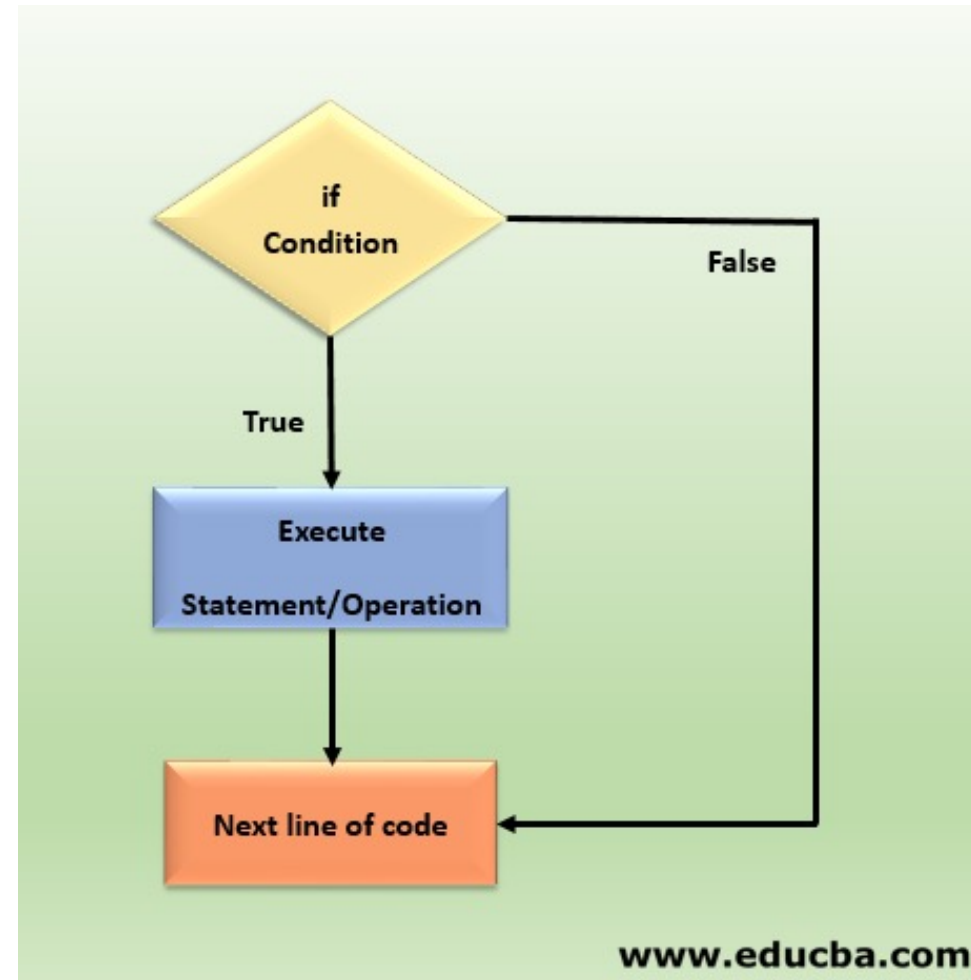
# Operators precedence in Python

- Different operators have different priority in execution.

Operator	Description
<code>()</code>	Parentheses
<code>**</code>	Exponentiation
<code>+x</code> <code>-x</code> <code>~x</code>	Unary plus, unary minus, and bitwise NOT
<code>*</code> <code>/</code> <code>//</code> <code>%</code>	Multiplication, division, floor division, and modulus
<code>+</code> <code>-</code>	Addition and subtraction
<code>&lt;&lt;</code> <code>&gt;&gt;</code>	Bitwise left and right shifts
<code>&amp;</code>	Bitwise AND
<code>^</code>	Bitwise XOR
<code> </code>	Bitwise OR
<code>==</code> <code>!=</code> <code>&gt;</code> <code>&gt;=</code> <code>&lt;</code> <code>&lt;=</code> <code>is</code> <code>is not</code> <code>in</code> <code>not in</code>	Comparisons, identity, and membership operators
<code>not</code>	Logical NOT
<code>and</code>	AND
<code>or</code>	OR

# If statement

- So far, the execution of commands has been sequential.
- All commands are executed without exceptions.
- In some cases, we want the execution of a command to depend on certain cases or conditions.
- If statements allow us to do so.



# Syntax of if statement

```
x=10
if x>0: #This is the condition
    print("If is executed") #If value of condition is true, this is executed.
print("The rest of the code") #This is executed in both cases.
```

If is executed

The rest of the code

```
x=10
if x<0:
    print("If is executed")
print("The rest of the code")
```

The rest of the code

```
x=10
if x>0:
    print("If is executed")
    print("We can have multiple lines of code")
print("The rest of the code")
```

If is executed

We can have multiple lines of code

The rest of the code



# If else

- If else is used when we have only two cases, true or false.

```
x=10
if x>0: #This is the condition
    print("If is executed") #If value of condition is true, this is executed.
else:
    print("Else is executed") #If value of condition is false, this is executed.
print("The rest of the code") #This is executed in both cases.
```

If is executed  
The rest of the code

```
x=10
if x<0:
    print("If is executed")
else:
    print("Else is executed")
print("The rest of the code")
```

Else is executed  
The rest of the code

# If elif else

- If elif else is used when we have multiple cases
- The first true condition is executed then the rest of the code.

```
x=10
if x<0: #This is the condition
    print("If is executed") #If value of condition is true, this is executed and if terminates.
elif x>2:
    print("First elif is executed")#If the value of condition is true, this is executed and if terminates.
elif x>5:
    print("Second elif is executed") #If value of condition is false, this is executed and if terminates.
print("The rest of the code") #This is executed in any case.
```

First elif is executed  
The rest of the code

```
x=10
if x<0: #This is the condition
    print("If is executed") #If value of condition is true, this is executed and if terminates.
elif x>2 and x<9:
    print("First elif is executed")#If the value of condition is true, this is executed and if terminates.
elif x==10:
    print("Second elif is executed") #If value of condition is false, this is executed and if terminates.
else:
    print("Else is executed") #If all conditions are false, this is executed.
print("The rest of the code") #This is executed in any case.
```

Second elif is executed  
The rest of the code

# Example

Consider the same example provided before:

Calculate the net salary of an employee given that:

- 20% of the gross salary is deducted for health insurance.
- An employee gets 100€ for each child they have.
- Deduction of taxes depend on tax level:
  - Level 1: 30%
  - Level 2: 20%
  - Level 3: 10%

What differences should be made to solve the problem?

Try it yourself!

# QUESTIONS?