

Manual Test for Time Conflict Handling and Match Delete Conditions

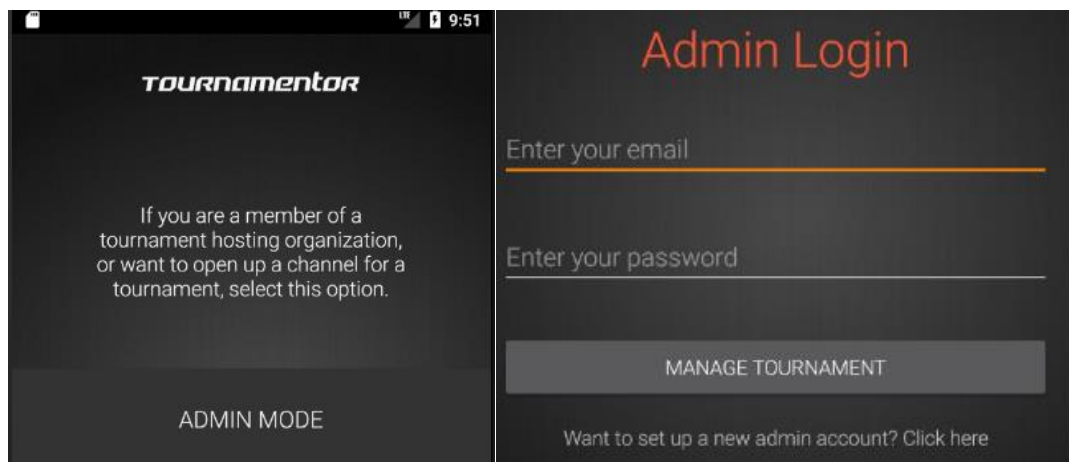


Figure 1

1. Open the emulator, select 'Admin Mode' and type 'yj@gmail.com' as the email and '12341234' as the password.

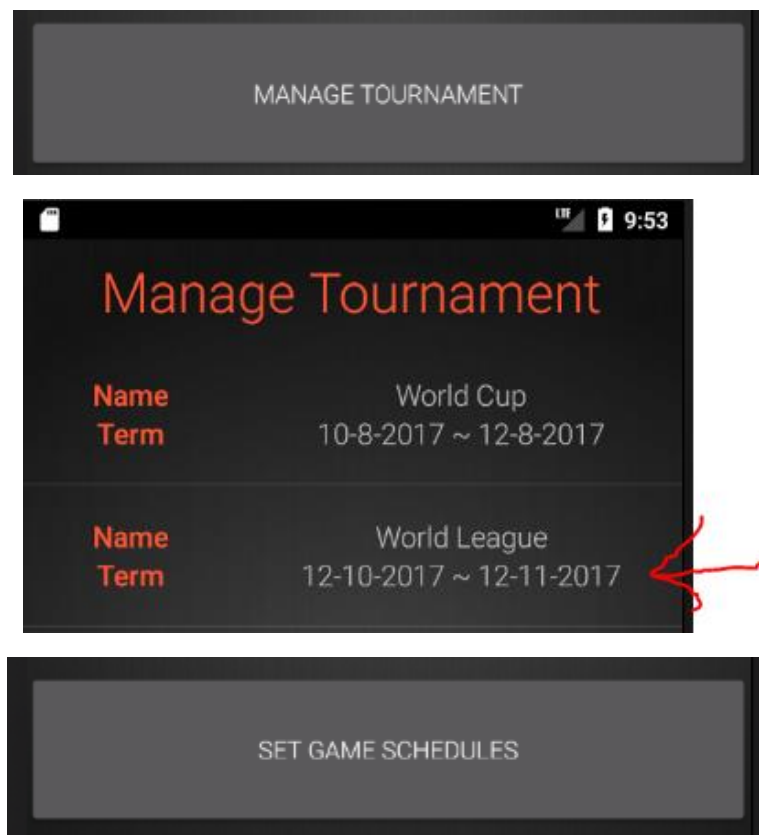
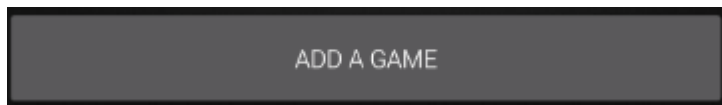
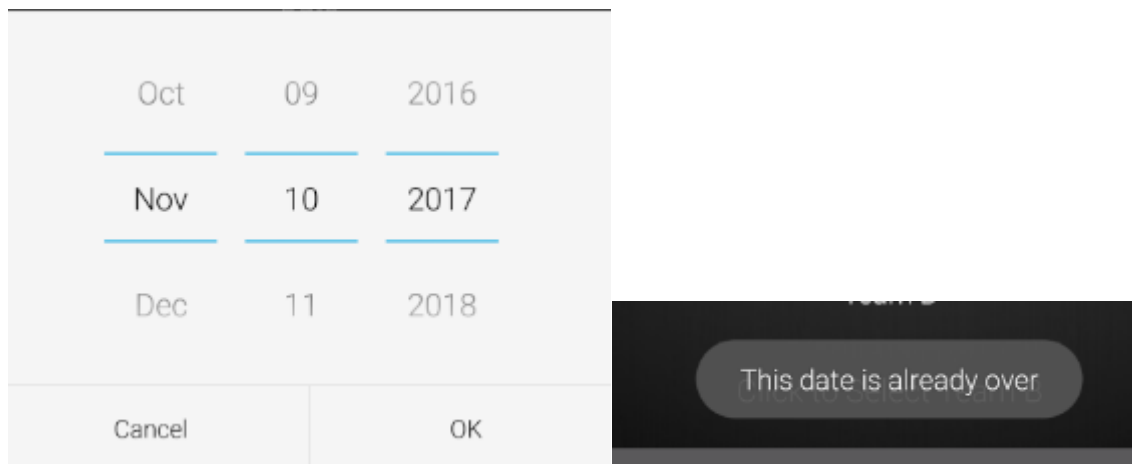


Figure 2

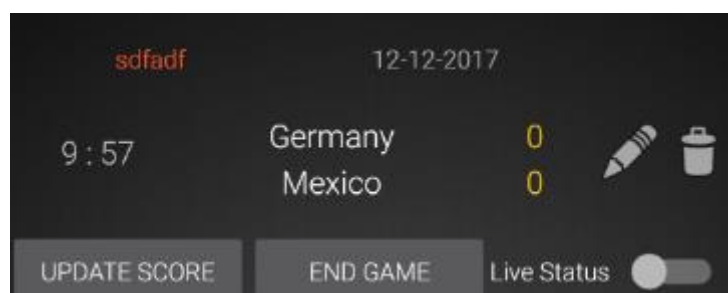
2. As shown in Figure 2, select 'Manage Tournament' -> 'World League' -> 'Set Game Schedules'.




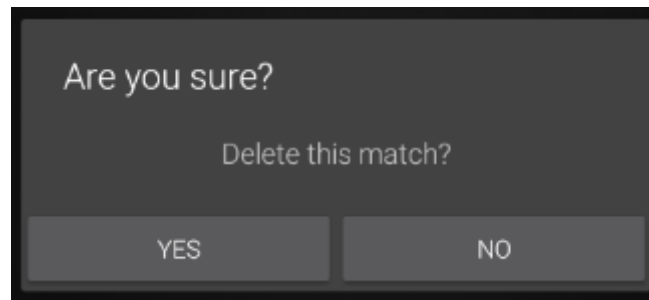
3. Set the start date as 'Nov 10 2017' which is already over, and see if it gives the following message.



4. Now select two teams, Germany and Mexico, then press SUBMIT.

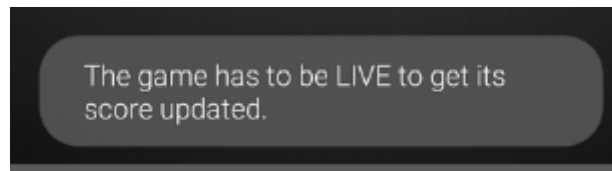


5. Press the garbage bin icon  and see if it shows the following dialog

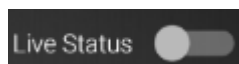


6. Press 'No'.

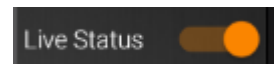
7. No press 'Update Score' without changing the 'Live Status' to on and see if it gives the following message.



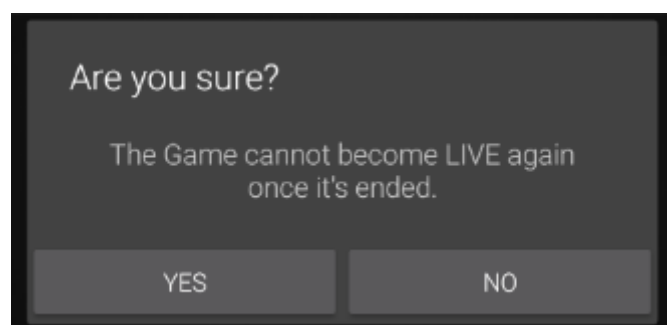
8. Now, toggle the



switch to set the 'Live Status' on.



9. Press the 'End Game' button and see if it shows the following dialog.



10. Press 'No' to go back.



11. Keeping the game status 'Live', press the pencil button and see if it shows the following message

You cannot edit a live game.

12. Now press 'End Game' again, then press 'Yes' to end the game.

13. Press 'End Game' button again and see if it shows the following message

This game is already over!

14. Now press 'Update Score' and see if it shows the following message

This game is already over! Use the
EDIT button to make necessary
changes.



15. Press button again and press 'Yes' do delete the game.