

Intro to Computer Science

CS-UH 1001, Spring 2022

Lecture 2 – Data Types, Variables, Output

Today's Lecture

- Python Data Types
- Operators and Operands
- Variables
- Python Output

Simple Data Types

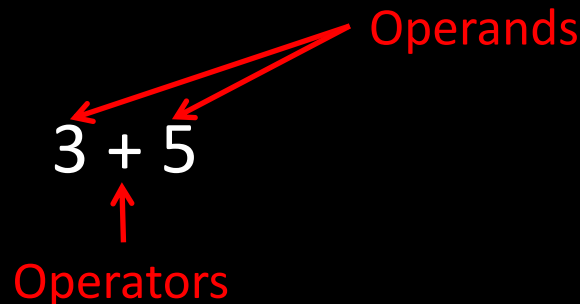
- Python has different data types
- Each data type consists of:
 - A set of values that a data type can hold
 - A set of operations that can be performed on the data type

Type of Data	Python type name	Value examples
Integers	int	
Real numbers	float	
Logical	boolean	
Character strings	str	

- All simple data types are **immutable**

Operators and Operands

- **Operators** are special symbols that perform an action on one or more operands (data types)
Examples: +, -, *, /
- The values the operators is applied to are called **Operands**



Arithmetic Operators

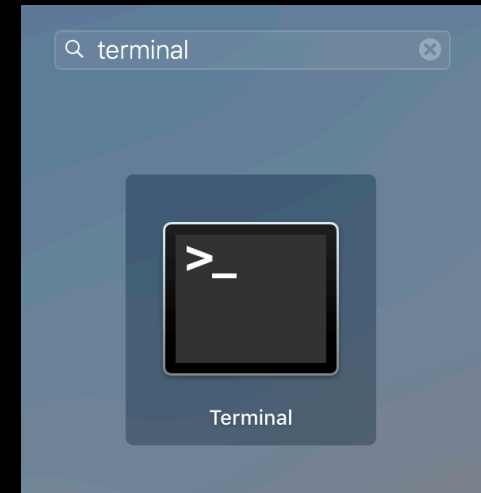
Operator	Meaning	Examples	Result
+	Addition	2+5	
*	Multiplication	5*2	
-	Subtraction	5-2	
/	Division	6/2 5/2	
**	Power	10**3	
//	Integer division with no decimal value (no remainder)	5//3 14//5	
%	Modulus: remainder of the division	5%3 10%2	

Breakout session I: Arithmetic Operators

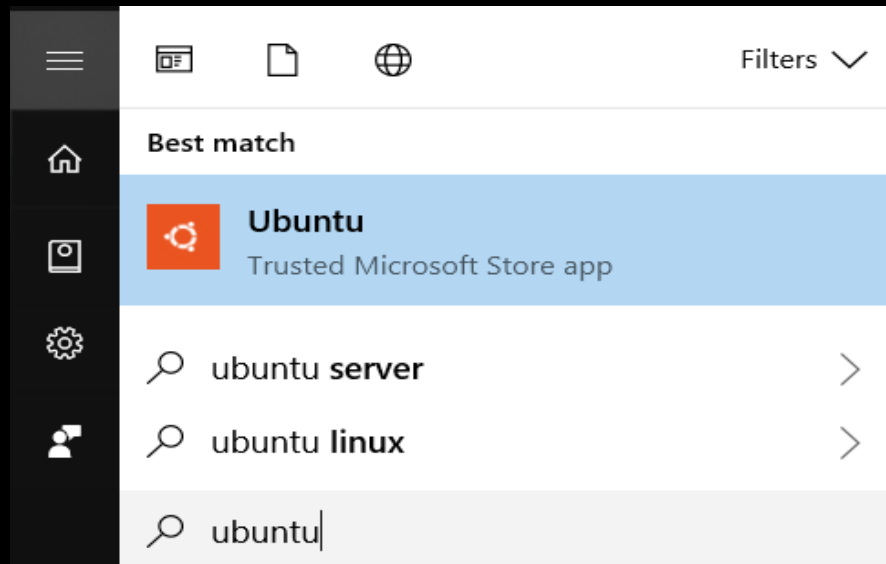


Opening the Command Line

Mac OS



Windows



Enter the **interactive mode** of Python by typing **python3** in your terminal, then execute the following:

```
>>> 3+3
```

```
>>> 3**2
```

```
>>> 3/2
```

```
>>> 5//2
```

```
>>> 5%3
```

- How about averaging two numbers?

```
>>> 4+10/2
```


Order of Arithmetic Operations

- ① **Parentheses**
- ② **Exponents**
- ③ **Multiplication and Division**
Left to Right ($5*4-3$ is 17 and not 5)
- ④ **Addition and Subtraction**
Again Left to Right

Operators for Strings

- Which one do you think is a valid syntax?

```
>>> '9'-'1'
```

TypeError

```
>>> '1'+'9'
```

'19'

```
>>> 1+'9'
```

TypeError

```
>>> 'ab'+'cd'
```

'abcd'

```
>>> 'ab'-'bc'
```

TypeError

```
>>> 'ab'*'a'
```

TypeError

```
>>> 'ab'*3
```

'ababab'

```
>>> 'ab'/'c'
```

TypeError

**Overloaded
Operators**



Overloaded Operators

- Some operators work differently on different data types:
 - The **+** (addition) will add two numbers, but concatenates strings
 - The ***** (multiplication) will multiply two numbers, but performs repetition on strings
- Note:
You can not subtract (**-**) or divide (**/**) strings even if they look like numbers

How to Change Data Types?

- Some data types can be changed by type casting
 - Number as a string can be changed back to a number using `int()` or `float()`

`1 + '9' → Type Error`

`1 + int('9') → 10`

- A number can be concatenated with a string by casting the number into string using `str()`

`1 + '9' → Type Error`

`str(1) + '9' → '19'`

- Note: not all casts are legal

Type Casting

- What do you think this will give us?

>>> int(4.58)	4
>>> float(5)	5.0
>>> str(1) + int('9')	TypeError
>>> str(int('1') + 9)	'10'
>>> int(2 * str(4))	44
>>> int('100.0')	ValueError
>>> int(float('100.0'))	100

Expressions vs. Statements

- Expressions: represents something that gets evaluated and then **returns** a value

```
>>> 10*(5+4)
```

```
90
```

```
>>> "Robb" + " Stark"
```

```
Robb Stark
```

- Statements: a unit of code that Python can execute. It will **not return** a value

```
>>> x = 5
```

```
>>>
```

Breakout session I:

Expressions and statements



In the interactive mode of Python, execute the following:

```
>>> x=2+2
```

```
>>> x
```

```
>>> x*2
```

```
>>> x
```

```
>>> x=x*2
```

```
>>> x
```

Which of them is a statement and which is an expression?

Variables

- **Variables are named memory locations that are used to:**
 - Bind data to names
 - Store data
 - Manipulate the data and reassign it
- **The assignment operator (=) assigns data to variables**
- **In Python, every data type is an object and contains three pieces of data:**
 - Reference (Memory location)
 - Data type
 - Value
- **Python sets the variable data type based on the value that is assigned to it**

Variable Assignment

- Variables are created by an assignment operator (=):

	Variable Name	Value	Data Type	Reference
x = 42	x	42	int	94529957049376
price = 10.99	price	10.99	float	48659924322644
name = "Robb"	name	Robb	str	78345092741937
valid = True	valid	1 or True	bool	63223939577737

Variable Names

- Give meaningful variable names!
- If a variable name requires a comment, then the name does not reveal its intent!
- Variable names
 - can only contain letters, numbers or underscores (_)
 - MUST NOT start with a number!
 - MUST NOT be Python keywords

Python Keywords

- and
- as
- assert
- break
- class
- continue
- def
- del
- elif
- else
- except
- False
- finally
- for
- from
- global
- if
- import
- in
- is
- lambda
- None
- nonlocal
- not
- or
- pass
- raise
- return
- True
- try
- while
- with
- yield

Naming Conventions

- Common names for temporary variables or counters are:
 - `i`, `j`, `k`, `m`, and `n` for integers
 - `c`, `d`, and `e` for characters
- Python recommends:
 - `lowercase_separated_by_underscores` for variables
 - `CAPITALIZED_WITH_UNDERSCORES` for constants
 - `UpperCamelCase` for class names

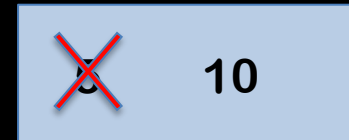
Variables Re-assignment

- Assignment statements creates variables:

`x = 5`

`x = 10`

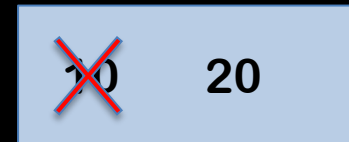
x



- Assignment statement can have an expression in them:

`x = x + 10`

x



Remember the order of the re-assignment:

1. Evaluate the expression
2. Store the value

Obvious, but Common Mistakes

- You must assign something to a variable (create the variable name) before you use (evaluate) it!!!

Example:

`y = y + 10`  This will throw an error if y has not been created before

- Don't confuse the assignment operator (single equal sign, =) with the Equality-Test operator (double equal sign, ==)

Example:

`x = 5`

`x == x + 10`  This will evaluate to False, not 15

Python type()

- Python has a built-in function that tells you the data type of a value or variable

```
>>> type(5)  
<class 'int'>
```

or:

```
>>> x = 5  
>>> type(x)  
<class 'int'>
```


Python id()

- Python has a built-in function that tells you the memory location of a variable

```
>>> x = 5
```

```
>>> id(x)
```

```
4542294800
```

Breakout session II:

Variables exercises



Data types

Execute the following statements in the interactive mode of Python and observe the output:

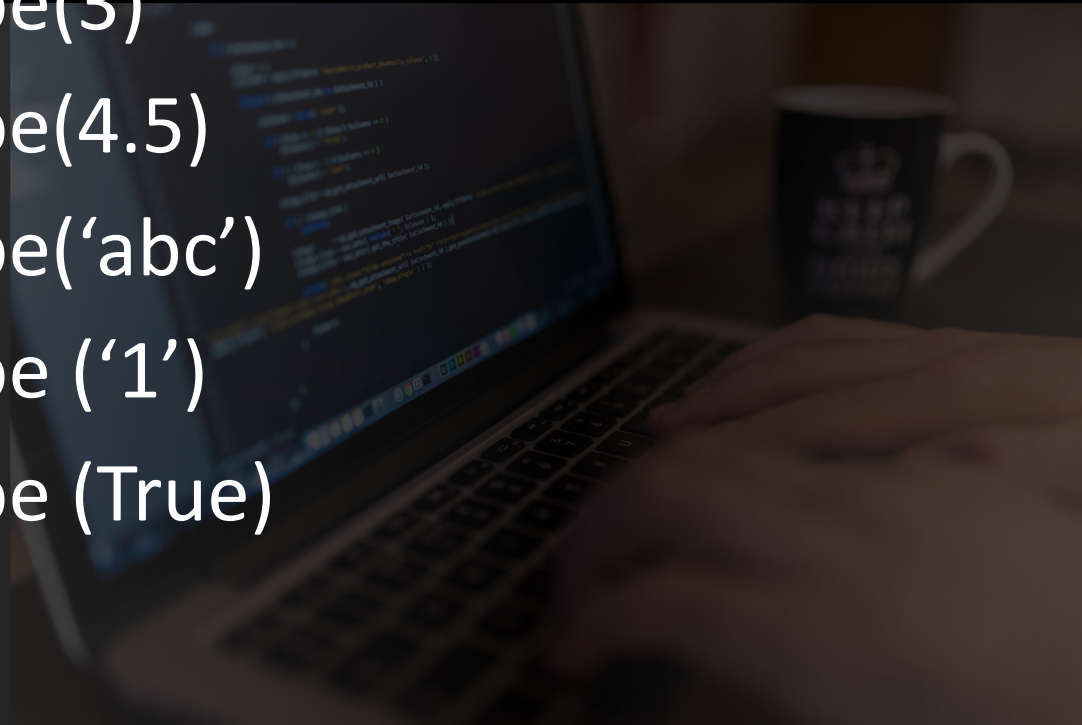
```
>>> type(3)
```

```
>>> type(4.5)
```

```
>>> type('abc')
```

```
>>> type('1')
```

```
>>> type(True)
```



Variable assignments / re-assignments

Execute the following statements:

```
>>> x = 2
>>> type(x)
>>> x = x + 8
>>> type(x)
>>> x = 3 * x + 20
>>> type(x)
>>> x = x / 10
>>> type(x)
```

Do you notice something?

What will happen if you now do the following:

```
>>> x = x + 5
>>> type(x)
```



Variable assignments / re-assignments II

Execute the following statements:

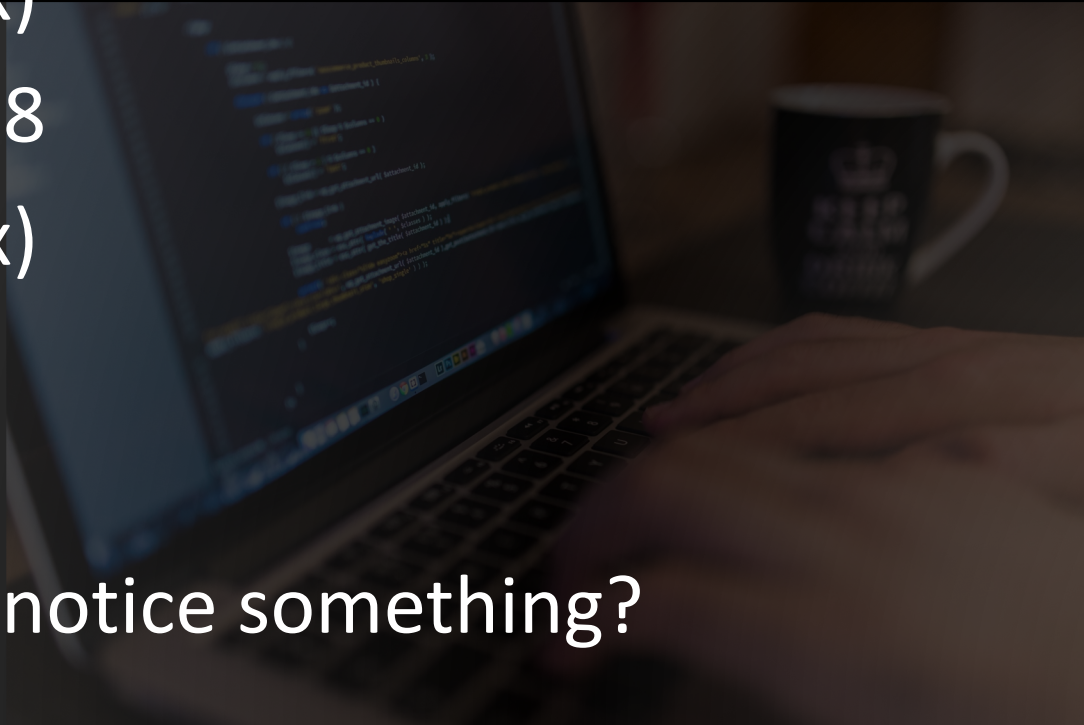
```
>>> x = 2
```

```
>>> id(x)
```

```
>>> x = 8
```

```
>>> id(x)
```

Do you notice something?



Immutability

- All simple data types in Python are **immutable** (unchangeable):
 - changing its value creates a new memory location holding the same variable
 - immutability is used for internal memory management
 - old/orphaned memory locations will be discarded after some time (garbage collector)

```
# let's take a 15 min break  
break_time = True
```

Python Output

- The Python built-in function `print()` prints a specific message on the screen
 - The message can be a string or any other data type
 - Python will automatically convert the data into a string

Example:

```
>>> print("Hello World!")  
Hello World!
```


Breakout session I:

Hello World



The Real World Setup for Programming

- Two parts:
 - The command line (terminal), where you execute your code:
 - `python3 filename.py`
 - A text editor, where you write your code (the .py file)

Text editor

- You are free to use any text editor you like
- We recommend:
Sublime Text 3: www.sublimetext.com
 - A very easy and powerful text editor
 - It provides color-coding for Python keywords
 - It's free!



- The next tasks should be coded in a text file rather than through the interactive mode
 - exit the Python interactive mode (`>>>`) now by typing `exit()` or **CRTL-D**
- Create a new text file with Sublime Text, save the text file with a `.py` extension to your Desktop, for example **hello_world.py**
 - Remember: avoid Python keywords and spaces in the filename!
- Write the following inside the file and save it `print("Hello World!")`
- Run the code from from the terminal:
 - Navigate to your Desktop (**cd Desktop**)*
 - Run the program by typing: **python3 hello_world.py**

*Windows user with Linux subsystem, execute the following command first:
`cd /mnt/c/Users/YOURUSERNAME/Desktop`

Printing Special Characters

- How about printing the following:
`print("Strings "literally" consist of characters")`
- Escape characters are special characters that start with a backslash (\)

Escape Character	Effect
\n	Adds a line break (newline)
\t	Adds a tab
\"	Prints double quote

```
>>> print("Strings \"literally\" consist of characters")
```

```
Strings "literally" consist of characters
```

```
>>> print("Hello \n World")
```

```
Hello  
World
```

Python Output

The `print()` function prints the argument in one line on the screen:

```
>>> print("Hello World!")  
Hello World!
```

How about:

```
>>> print("Hello")  
>>> print("World!")  
Hello  
World!
```

By default, every `print()` function ends with a newline (`'\n'`)

Python Output Line Ending

- You can end a print statement with any character/string using the (**end=""**) parameter

```
>>> print("Hello", end=" ")
```

```
>>> print("World!")
```

Hello World!

```
>>> print("Hello", end="_")
```

```
>>> print("World!")
```

Hello_World!

Long Python Output

- If you want to print several strings at once you can either:

- use the **+** operator to concatenate the strings into one long string

```
>>> print("Sunday "+"Monday "+"Tuesday")
```

```
Sunday Monday Tuesday
```

- or use the **,** separator within the **print()** function:

```
>>> print("Sunday", "Monday", "Tuesday")
```

```
Sunday Monday Tuesday
```

- By default, a **,** will be replaced by a space

Python Output Separator

- If you want to change the space separator into something else, you can define the separator using (**sep=""**) at the end of the print statement

```
>>> print("Sunday","Monday","Tuesday", sep=',')  
Sunday,Monday,Tuesday
```

```
>>> print("Sunday","Monday","Tuesday", sep='_')  
Sunday_Monday_Tuesday
```

```
>>> print("Sunday","Monday","Tuesday", sep='\n')  
Sunday  
Monday  
Tuesday
```

Python Variable Output

- You can also print the value of a variable:

```
>>> my_string = "Hello World"
```

```
>>> print(my_string)
```

```
Hello World
```

```
>>> x = 5
```

```
>>> print(x)
```

```
5
```

Python Variable Output

- You can also print the values of multiple variables at once:

```
>>> month = "April"  
>>> day = 10  
>>> print(month, day)  
April 10
```

- How about the following:

```
>>> print(month + day)  
>>> print(month + str(day))  
April10
```

Type Error

Breakout session I:

Variable output



Simple calculator (ex_2.1.py)

Inside a file, create a simple calculator that sums 2 numbers and prints the result on the screen.

The program should be structured as follows:

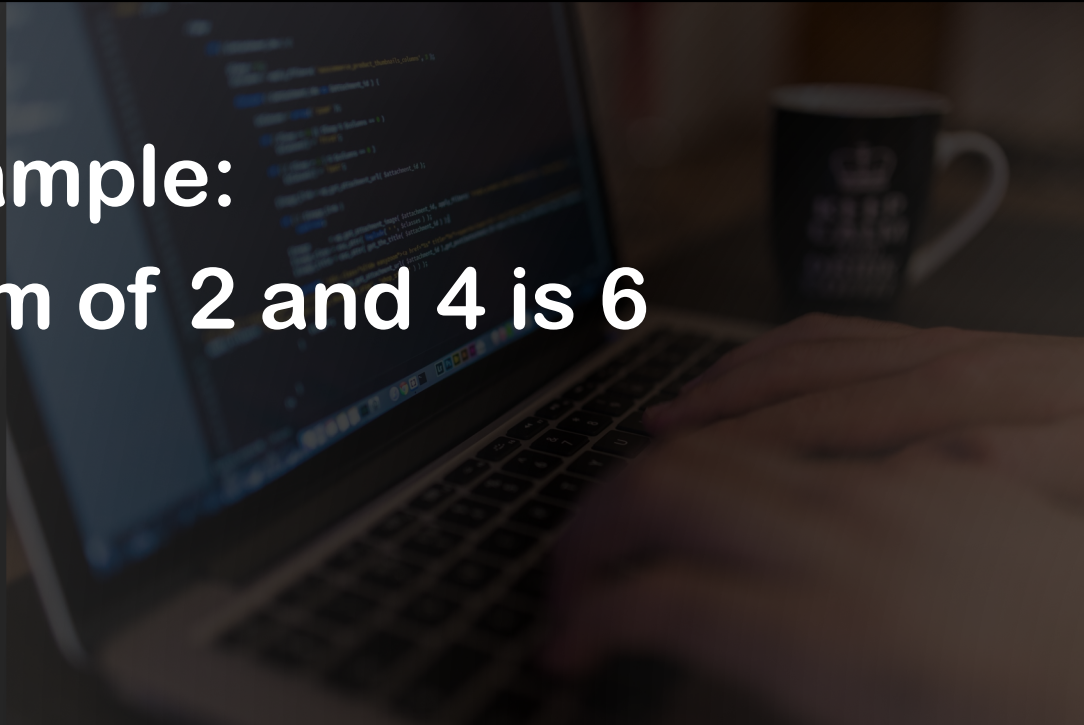
- Assign an integer of your choice to a variable, e.g. x
- Assign another integer of your choice to another variable, e.g. y
- Sum both variables and assign the result to another variable , e.g. result
- Print the result

Simple calculator II (ex_2.2.py)

Modify the previous exercise so that the result is printed as follows:

For example:

The sum of 2 and 4 is 6



Next Class

- Characters
- Strings
- String indexing/slicing
- String methods