

Intro to Computer Science

CS-UH 1001, Spring 2022

Lecture 8 – Lab (2D lists, Nested loops)


Today's Lecture

- Python Comments
- Lab (2D lists, Nested loops)

Recap: **while** Loop with Initial/Exit Condition

```
students_list = []  
input_more_students = True
```

The `input_more_students` variable is initialized with `True` to ensure that the while loop will at least execute once



```
while input_more_students == True:
```

```
    student = input("Please enter student name: ")  
    students_list.append(student)  
    response = input("Input more, enter 'yes': ")  
    if response != 'yes':  
        input_more_students = False
```

```
print("Good bye")
```

Change the initial condition to `False` to stop the loop



break in Loops

If you want to stop a loop from iterating at a certain point, you can use the **break** command

- Example **for** loop:

```
for i in range(5):  
    if i > 3:  
        break  
    print(i)  
  
print("Good bye")
```

- Example **while** loop:

```
i = 0  
while True:  
    if i > 3:  
        break  
    print(i)  
    i = i + 1  
  
print("Good bye")
```

Dice guessing (ex_7.2.py)

1. Write a program that emulates a dice roll and ask the user to guess the dice value (values between 1 and 6)
2. Inform the user if the guess was correct or wrong
3. Print the outcome of the dice as:

```
*---*  
| 6 |  
*---*
```

Hint: To emulate a random dice roll, you can use the `random` module:

```
import random #add this to line 1 of your .py file
```

```
random_value = random.randint(FromINT, ToINT)
```

This will randomly generate an integer between the values `FromINT` and `ToINT` (both are inclusive, both must be integers).

For example, `random.randint(1,2)` would either return 1 or 2

Dice guessing (v2) (ex_7.2.py)

Use the dice guessing program from earlier

1. Extend it so that the program keeps asking the user to guess until the guess is correct
2. Add error checks for the input:
 - can the input be casted to an integer? (use the string method `.isdigit()` to check if the input is a digit)
 - is the number within the dice range?

Joke of the day

A computer scientist walks into a donut store. Orders a donut. Orders 0 donuts. Orders 999999999999 donuts. Orders a lizard. Orders -1 donuts. Orders a asdfasdf.

First real customer walks in and asks where the bathroom is. The store bursts into flames, killing everyone.

Comments

Python Comments

- Comments can serve as notes to yourself, or they can be written with the intention of other programmers being able to understand what your code is doing
- Python comments are non-executable statements and start with a **#**
- All characters after the **#** and up to the end of the line are part of the comment and will not be executed by Python
- Example:
This is a comment

Python Comments

- Comments are helpful to document your code (and you should do that!)
- Option 1:
This will print 'Hello World'
`print("Hello World")`
- Option 2:
`print("Hello World")` # This will print 'Hello World'

Long Python Comments

- Python does not have a syntax for multi line comments, but there are still 2 options:
- Option 1:
This is a comment
written in more than
one line
- Option 2 (Triple quotes):
""" This is a comment
written in more than
one line """
 - Python will ignore strings that are not assigned to a variable

How NOT to Comment Code!

- `x = 10` `# set the value of the variable x to 10`
- `print("Hello World")` `# This will print 'Hello World'`



**Real
Programmers**
don't comment their code.
If it was hard to write
it should be hard to read.

Gravity (ex_8.1.py)

- Create board with dimensions 10x10. The board will be initialized with '.'s
- Print the board
 - Use `import os` and `os.system("clear")` to clear the screen before printing the board
- Randomly assign 5 positions within the board with 'X's
 - Use `import random` and `random.randint(0, ??)` to draw a random number
 - Extra task: make sure 5 unique positions are chosen
- Simulate gravity, where these 'X's fall down to the ground
 - In each iteration, all 'X's fall one row
 - Use `import time` and `time.sleep(1)` to pause the program 1 second between iterations
 - Extra task: If two 'X's are on the same column, they should stack up on top of each other