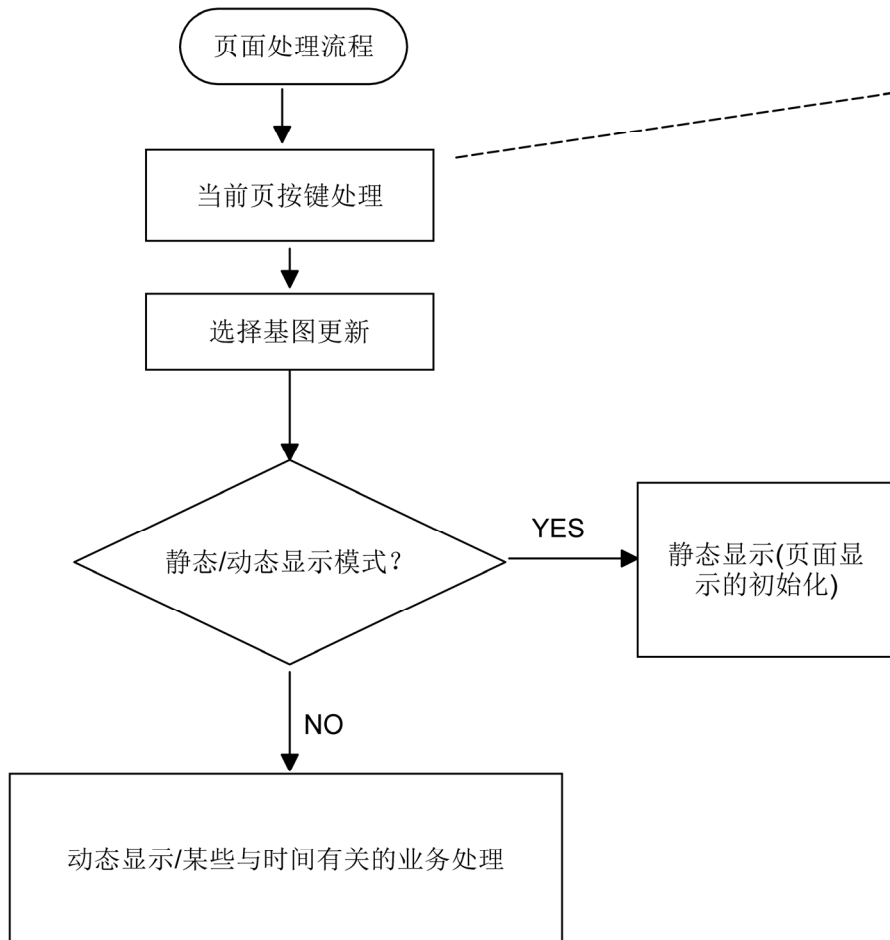


## SCREENLOGIC.C



## SCREENBUTTON.C

