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Review

- Computers, information, number representation, code writing, architecture, file systems
- Base commands, foreground and background processes
- I/O redirection, filters, regular expressions
- Variables, command substitution, arithmetical, logical expressions
- Script control structures, sed, awk
- Batch, WSH
- PS overview

What comes today?

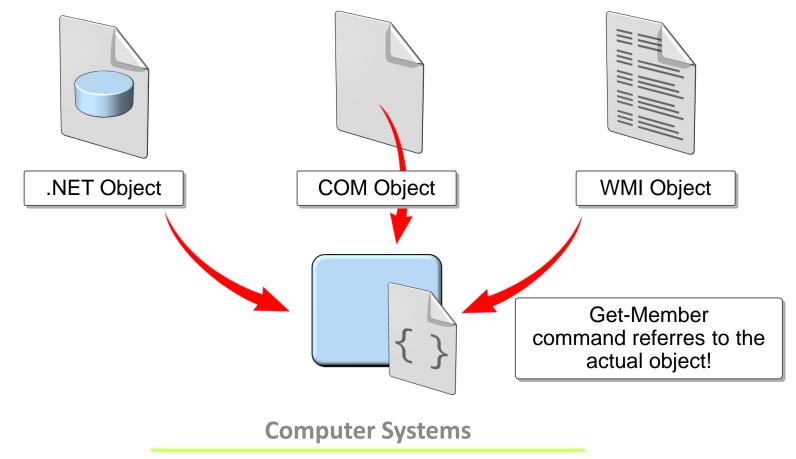
- PowerShell bases
- PowerShell language elements
- •

PowerShell is object oriented-everything is object

- get-date result: y...november 20xx.
- "Pipe after pipe": get-date | get-member
 - get-date object arrives to the input of get-member and as the output we get the properties and methods of the object
 - -inputobject is working at several cmdlet
 - "fradi" | get-member
- get-date | get-member –membertype method
 - We get the methods of get-date, similarly we can ask for the property-s, as well.
- (get-date).month, day, ...ticks

NET, COM, WMI Objects as libraries

PowerShell uses .NET natively. COM, WMI objects are handled directly.



Base PowerShell commands

- alias, writes out the defined abbreviations
 - Unix like commands
- gcm Get-Command, writes out the commands
- echo Write-Output, writes out to the screen, simple, pipe usage
 - Write-Host [Console]::WriteLine, foreground, background settings
- Get-Help short description of the commands
 - Update-Help downloads and installs the help!
 - Get-Help –full Write-Host
 - set-alias gh get-help
- ps Get-Process, writes out running processes
 - Sleep Start-Sleep, waiting

Drive vs. Other datasource

- dir, ls Get-ChildItem, directory content
 - Get-ChildItem c:\users\test*.* -include *.c,*.cpp # only c,cpp extensions
- Get-PsDrive Powershell datasources
- Cd change directory Set-Location command
 - Cd c:
 - Cd hklm:
 - Cd alias:
 - Dir- lists out the content of the actual drive, datasource
- Get-Location pwd alias command

Important file handling commands

- New-Item file or directory creation
 - New-Item –itemtype directory appledir #similar to mkdir in dos!
- Copy-Item source destination [-recurse] # copy (Alias: cp)
- Remove-Item deletes file, directory (Alias: rm, rmdir, del,...)
- Move-Item file, directory moving (Alias: mv)
- Rename-Item renaming (Alias: ren)
- Get-Item file, directory, reg.key result
 - Get-item \$(c:\users).LastWriteTime, Get-item hkcu:\software |get-member
- Test-Path file or directory or reg.key #does it exist?

The structure of PowerShell parameters

- PowerShell command structure: Verb-noun
 - E.g: Get-Command
- Typical usage of parameters: -name value
 - A value can be: number, text or date
 - E.g.: Get-Command –Verb write
- History F7 previous commands
 - Up-arrow, previous command
- Profile in directory: Documentums\WindowsPowerShell
 - Microsoft.PowerShell_profile.ps1
 - profile.ps1 It is executed only by ISE!

PowerShell variables

- \$name=value, \$ symbol during definition as well
 - E.g.: \$f=",RealMadrid"; echo \$f
- Several commands can be written in the same line separating them by;
- Important base types:

Data Type	Meaning	Example
[int]	Integer (32bit)	-273, -1, 0, 10, 42
[byte]	8-bit, byte	0, 1,, 254, 255
[boolean]	Logical	\$false, \$true
[char]	Character(16 bit uni.)	a, b, c, 1, 2, 3, !, #
[string]	Text	"FTC"
[single]	32 bits real	2.3e-1, 3.1415,
[datetime]	Date, Time	April 1, 2008

Computer Systems

Usage of PowerShell variables

- We can decide the types (typecasting):
 - [int] \$d=6.2e-4; echo \$d # 0, \$d will be an integer
 - \$s= [string] 65; echo \$s # 65 as text
 - \$s1=[string] [char] 65; echo \$s1 # A
 - \$i=[int] "65"; echo \$i # 65 as an integer
- If we do not give the type the interpreter makes a decision about it
 - \$d=6.2e-4; echo \$d # 0,00062, will be real

The definition of PowerShell variables with a command

- Set-Variable –Name apple –value "jonatan" –option constant
 - constant definition
 - We can give a description with parameter –description
 - Get-Variable apple
- Clear-Variable apple # apple variable exists, but it has not got any content.
- Remove-Variable apple # apple variable does not exist further

Visibility of variables I.

- Variables defined in an environment we can use in the environment and in the functions or scripts deriving from it!
 - If there is a variable with the same name in the function or script the local one can be seen as the default
- We can change it by using get-variable –scope
 - Get-variable apple –scope 0 # actual environment
 - Get-variable apple –scope 1 # parent environment
 - Get-variable apple –scope 2 # grandparent environment
 - etc.

Visibility of variables II.

- General definition form:
 - \$[scope:]name or \${name}
 - If the scope is not given the variable can be used in the actual script or function.
 - A scope may be: global, local, private, script.
 - \$global:x=5 # x variable will be global it can be seen anywhere
 - \$script:y=6 # it can be used in the whole script
 - \$local:z=",MTK" # it can be seen localy and in child blocks
 - dir \$env:ProgramFiles # element of the env drive

You can handle environment-variables with it!

• \$env:Path += ",;d:\tmp"

Arithmetical operations in PowerShell

- +,-,*,/,% (remaining)- base operations
 - You do not have to use a special command like expr in UNIX shell!
 - \$a= 32*3; echo \$a # 96
 - \$a=",apple"; \$f=",tree"; \$c=\$a + \$f; echo \$c #appletree
 - \$a= ",125" + ",2"; echo \$a # 1252!
 - \$a= 12 + "4"; echo \$a # 16
 - It converts automatically "4"
- Assigning: =, +=, -=, *=, /=, %=
- Post incrementation, decrementation: \$a++, \$b--
- Bit operations: -band,-bor,-bxor,-bnot,-shl,-shr

More operations

- Behind PowerShell is .NET FrameWork.
 - Each of the types can be used: double, decimal etc.
 - Not only the base types
 - Example: [System.IO.DirectoryInfo]\$home=Get-Item D:\home
- The operator to reach a static property or method is ::
 - [DateTime]::Now # actual date
- The whole Math class is available
 - [math]::pi
 - [math]::sin(2), etc.
- Conversion: [system.convert]::toint32("32")
- etc.,Net FrameWork whole library usage

PowerShell variable summary

- \$team=",RealMadrid"
- Automatic type deciding, but it can be overwritten
 - [int]\$a=",apple" # it is an error!
- All of the base operations are available! + .NET
- Interesting: \$b=\$team*5 #ot is ok,"RealMadrid five times"
 - \$c=5*\$team #error!!, "RealMadrid" won't be integer!!!
- Variable definition with command
 - Set-Variable –name a –value "pear" –option constant
- Text command execution operator:&
 - \$dir=,,dir"; &\$dir

Variable substitution

- \$a=",apple"
- "\$atree" # result is empty
- "\${a}tree" # result is appletree
- "red\$a" #redapple
- \$ character neutralization : `
 - "`\$a variable value: \$a"
 - In a regular expression use \ symbol for neutralization!
- There is no special form for command substitution!
 - \$dirlist=dir # There is no need for using the `dir` form!

Texts, substitution

- Between "," the variables are replaced with their values!
- Between ,' the variables are not replaced: ,It is not replaced: \$a'
- Similar to Unix: "echo '\$i ends'"
 - Here (too) \$i is replaced!!!!
- In Powershell there is no input redirection (<,<<)
- Instead of it there is multiline text: @" ...can be several lines... "@
 - Between them the variabes are replaced!
 - @' There can be several lines '@ # no variable replacement

PowerShell arrays I.

- Often used naming of variables are: scalar, contains one data, e.g.: \$data=""apple"
- Contains several scalar data: array
- Definition: \$myarray="apple","pear","peach"
 - Entire formula: \$myarray=@("apple","pear","peach")
 - Elements start with 0 index!
 - echo \$myarray[1] # pear
 - echo \$myarray[1..2] # pear peach
 - An element can be not only a simple scalar value but an array too: \$myarray[2]=@(2,3,4); echo \$myarray[2][1] # 3

PowerShell arrays II.

- An array is an object in fact. The length of an array can be reached by the Length property.
 - echo \$myarray.Length
- Adding a new element: \$myarray+=6;
- Writing out each elements: \$myarray (the same as: echo \$myarray
- We can concatenate arrays with: + symbol
 - \$myarray2=2,3,4,5
 - \$myarray2+=\$myarray
 - echo \$myarray2[3] # 2

PowerShell array operations

- -contains : containing (-notcontains)
 - 1,2,3,4 –contains 3 # True
- -eq, -ne Results is all of the elements which are equal, (not equal) with a given value
 - 1,2,3,4 –ne 3 # 1,2,4
- -lt, -gt Result is all of the elements which are smaller, (greater) to a given value
 - 1,2,3,4 -lt 3 # 12
- -le, -ge Smaller equal, greater equal
- -join, -split, -csplit (case split, small-capital letter)
- etc.

PowerShell associative arrays

- \$aarray=@{"key"="value"; ...}
 - \$at=@{a=4;b=5} # Among the elements ; !!!!!!
- Reaching elements: \$at[a] or \$at.a
- Element assignment: \$at[a]=10
- Adding a new element: \$at+=@{c=11}
- To write out the associative array: \$at

PS C:\home\ps>	\$at
Name	Value
а	10
b	6
С	11

.NET FrameWork arrays

- System.Collections is the namespace of different data structures:
 - \$a=new-object system.collections.arraylist
 - \$a1= [system.collections.arraylist] (2,3,4)
 - \$a1.add(10)
 - \$a1.contains(3) # true
 - \$a1.insert(2,20) # after 3 will be the place of 20!
 - \$a1.sort()
 - etc.

Branches in PowerShell

- Comparing operators similar to ones at arrays.
 - -eq, -ne,-gt,-lt, -le, -ge
 - -not, -and, -or,-xor logical negotiation, and, or
 - At texts: -ceq, small, capital letters differ, -ieq are not different,
 - -like *,?,[ab.] characters, -match reg. exp. usage
- If instruction:
 - if (kif) {instructions} [elseif (instruction1)] else {instruction}

```
$a=3
if ($a -gt 2)
{ Write-Host " $a is greater than 2." }
else
{ Write-Host "is not greater than 2."}
```

Multibranches

- switch instruction similar to .net languages
 - In subbranches there is no need to use break

```
# switch example
# Reading instruction: read-host
$a=Read-Host -prompt "Write your favourite fruit"
switch ($a)
 "apple"
                { "a value: "+$a } # write-output
 "peach"
                { "a value: "+$a }
"grape"
                { "a value: "+$a }
                { "a value: "+$a }
 "plum"
                { "a value: "+$a }
 "pear"
                { "a is unknown: "+$a}
 default
```

PowerShell Loops I.

- for very similarly used as in C,... etc.
 - You always have to use {} around cycle seed
 - e.g.: for(\$i=0;\$i -lt 5;\$i++) {echo \$i}
- foreach(\$i in array) {cycle seed}

```
#
$t=2,3,4,5
foreach($i in $t)
{
    write-host $i
}
```

PowerShell Cycles II.

- foreach Foreach-Object, filter
 - Several commands in the same line: ;
 - One command in several lines: `
 - Similar to AWK: begin, end block

```
# continue a text in a new line: ` character, important!!!
#
get-process|foreach-object `
-begin { Write-Host "I started to execute Get-Process!" } `
-process { write-host $_.name -foreground green } `
-end { Write-Host "I finished Get-Process!" }
```

PowerShell Cycles III.

- While cycle: like in C, do...while expression.— while true
- Until cycle: do ...until expression.; while it is false!

```
$a=0
do {
    "It is executed at least once!"
    write-host $a
    $a++
} until ($a -gt 3)
```

Script structure – Foreach example

- Not only a foreach block can contain 3 blocks
- A script also can contain 3 blocks:
 - Begin { instructions} # It is executed once at the beginning of the script
 - Process { instructions } # It is executed for each of the "pipe" objects!
 - End { instructions} # It is executed once at the end of the script
- It is a general form of scripts processing on pipe data!
 - E.g.: pipeparam.ps1

Example: pipeparam.ps1

```
BEGIN {
foreach($i in $Args)
         { Write-Host "In begin block the parameters are $i" -F red }
 Write-Host "In begin block the pipeline: $ " -Fore red
PROCESS {
 foreach($i in $Args)
         { Write-Host "In process block the parameters: $i" -F white }
 Write-Host "In process block the pipeline: $ " -F white
 $ .GetType().Name # The name of the object type
END {
 foreach($i in $Args)
         { Write-Host "In end block the parameters: $i" -F green }
 Write-Host "In end block the pipeline: $_" -F green
```

```
Windows PowerShell
  process block the parameters: 3
In process block the parameters: 4
In process block the parameters: 5
In process block the pipeline: 34
In process block the parameters: 3
In process block the parameters: 4
In process block the parameters: 5
In process block the pipeline: 35
Int32
  end block the parameters: 3
   end block the parameters: 4
   end block the parameters: 5
  end block the pipeline: 35
```

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