Geospatial Vision and Visualisation

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## Overview

# Objective Detect lane marking from 3D Point Cloud

#### Code:

https://github.com/whywww/Point-Cloud-Lane-Marking-Detection/tree/master/code

#### Execution:

Requirements (tested on):

- pandas == 1.0.3
- numpy == 1.18
- matplotlib == 3.2.1
- scikit-learn == 0.23
- opency-python == 4.2.0

#### Run:

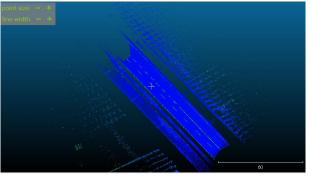
```
python3 code/load_data.py
python3 code/filtering.py
python3 code/link_edges.py
python3 code/visualize.py
python3 code/detect.py
```

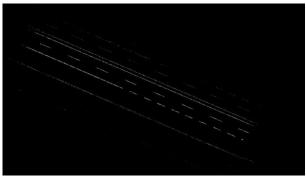
# Methodology

- Visualization & Point Cloud Coordinate Conversion
- Point Cloud Filtering
- Point Cloud Lane Marking Detection
  - Hough Transform for line segments
  - DBSCAN Clustering

## Visualization

- We tried several ways in visualization of the 3D point clouds.
  - Open Source Softwares:
    - CloudCompare
  - Projection into image:
    - we projected them on an image from a bird's eye view. With intensity as pixel values, and X, Y coordinates as pixel locations.
    - The benefit of this method is that it's fast and has little distortions, and it enables us to compare and check our results easily.





#### **Points Coordinate Conversion**

Convert the latitude and longitude into UTM Coordinates

```
45.90388340 11.02841352 232.4648 10
45.90368343 11.02822054 234.4706 5
45.90368259 11.02822200 234.4459 7
45.90368197 11.02822381 234.4307 7
45.90368131 11.02822576 234.4232 7
45.90386824 11.02855032 225.3104 14
45.90386606 11.02855384 225.1985 14
45.90386725 11.02855644 223.9948 10
45.90384611 11.02853136 225.1121 12
45.90384208 11.02852814 225.0700 23
45.90384231 11.02853083 225.0273 24
45.90383643 11.02852828 226.0132 12
45.90383630 11.02853041 225.9743 12
45.90383566 11.02853178 225.9344 12
45.90383447 11.02853167 225.9041 24
45.90383347 11.02853195 225.8721 12
45.90383806 11.02854444 225.7867 13
45.90383699 11.02854478 225.7515 13
45.90367422 11.02824389 233.8122
```

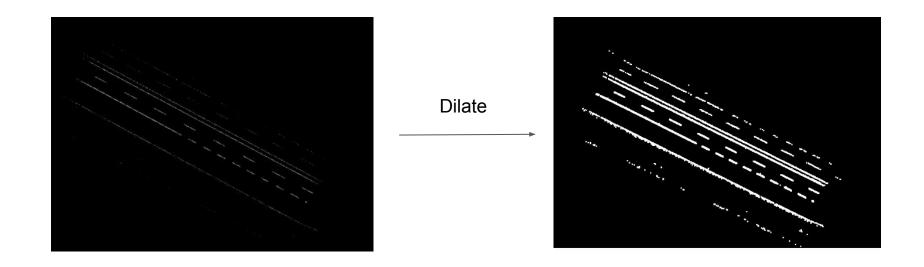
Convert

```
108.226320862188 65.04354738630354 232.4648 10
93.82292302499991 42.445589639246464 234.4706 5
93.93854165216908 42.35514342505485 234.4459 7
94.08068640588317 42.28983030188829 234.4307 7
94.2338033040287 42.220349254086614 234.4232 7
118.8800314438995 63.62913292646408 225.3104 14
119.15922072681133 63.39387383311987 225.1985 14
119.35752612259239 63.53121621068567 223.9948 10
117.47194509580731 61.13301740027964 225.1121 12
117.23357563104946 60.67891965061426 225.07 23
117.44157510250807 60.709780778735876 225.0273 24
117.26040245627519 60.05146465357393 226.0132 12
117.42598303535488 60.04122384916991 225.9743 12
117.53405565023422 59.97282107267529 225.9344 12
117.52888663718477 59.84039162285626 225.9041 24
117.55343095678836 59.729841203428805 225.8721 12
118.50924414210021 60.26444671489298 225.7867 13
118.53864020260517 60.14623748045415 225.7515 13
95.66009291191585 41.46839587204158 233.8122 7
```

# Points Filtering

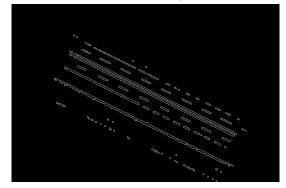
- 1. By observing the dataset, we noticed that we can exploit some useful information to remove undesired points and improve the accuracy of our algorithm.
- 2. We noticed that lanes on the road have higher intensity because they are usually painted with light color like white or yellow. Hence, for the first filter, we use the mean and standard deviation of the intensity as filter, and we remove points with intensity lower than mean+1\*std.
- 3. For the second filter, we use distance to trajectory as filter. After experiment, we found that removing points that are more than 20 meters away from the trajectory can give us decent results. Therefore, we set the threshold equal to 20 meters.
- 4. For the third filter, we use the elevation as filter, because lanes are on road surface, and thus will not have very high elevation. We calculate the mean of elevation of the remaining points and remove points that are above the mean.
- 5. We eventually get around 17,000 points.

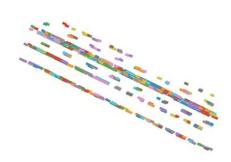
Dilate the image of filtered point cloud

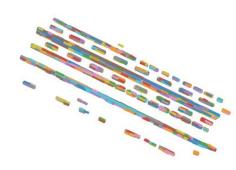


#### Hough Transform:

- Edge Detection
  - Since the point clouds are very fuzzy on the edge areas, we first used Gaussian Blurring and Median Blurring to smooth the edges, and then used Canny edge detector to detect the edges.
- Hough Transform
  - We found that each lane marking has two edges due to its width. So we turned back to the original lane markings for detection and produced better result.
  - We used Hough Line Segment Detector instead of Line Detector for our task because line markings are often discontinuous even on the same line. But the cons are the transformation seems very sensitive to small discontinuity thus producing a lot of small segments.

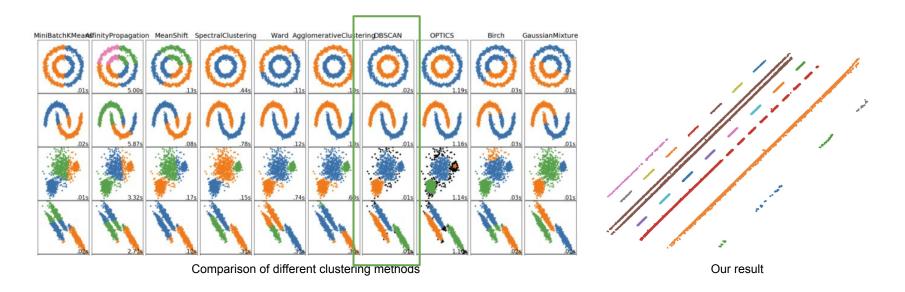




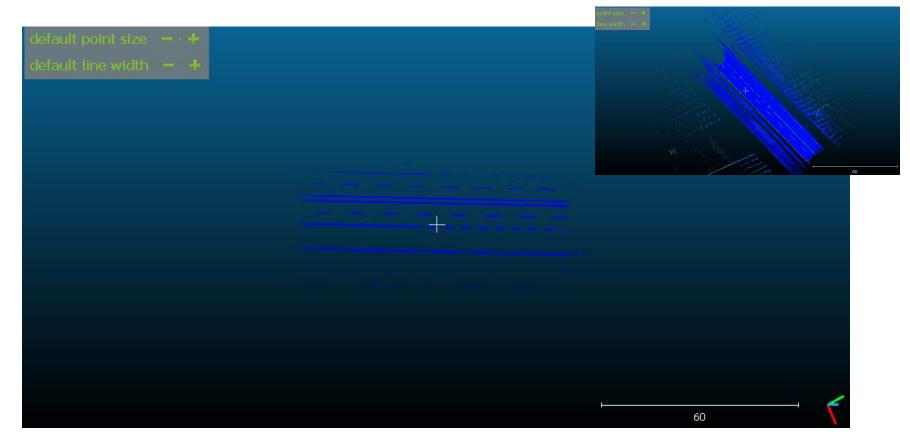


#### DBSCAN Clustering:

 Density-based spatial clustering of applications with noise (DBSCAN) is a clustering method that measures distance with nearest neighbors. So it's more suitable for lane marking clustering task.



## **Point Cloud Results**



## Conclusion & Future Work

#### Conclusion:

We are able to detect highly accurate lane marking from points cloud. Also, considering the lane marking may not be a straight line, we use Hough transform and DBSCAN clustering to detect the curve from points cloud.

#### • Future Work:

The clustering method now works well for both lines and curves. But in order to quantify our result, we further specified strip areas for each lane marking with line equations. However, this limits our method to lines only. So we want to generalize our approach to quantify more shapes in the future.

## Reference

[1] https://scikit-learn.org/stable/modules/clustering.html

[2] https://opencv-python-tutroals.readthedocs.io/en/latest/py\_tutorials/py\_imgproc/py\_houghlines/py\_houghlines.html