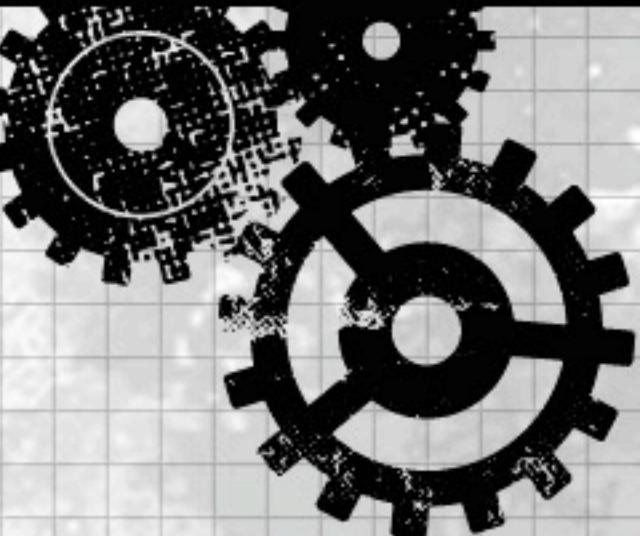


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There is a 12th Theory, that blasphemes against the will of God.

And we found it by chance.

Rintaro Okabe is a college student, and the leader of a small group of friends in Akihabara
that creates strange inventions.

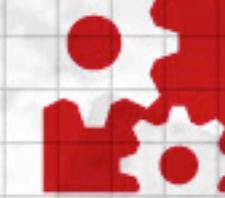
By chance, his latest invention has the ability to send messages into the past.

A worldwide conspiracy unfolds,
and the curtain rises on a future filled with chaos!



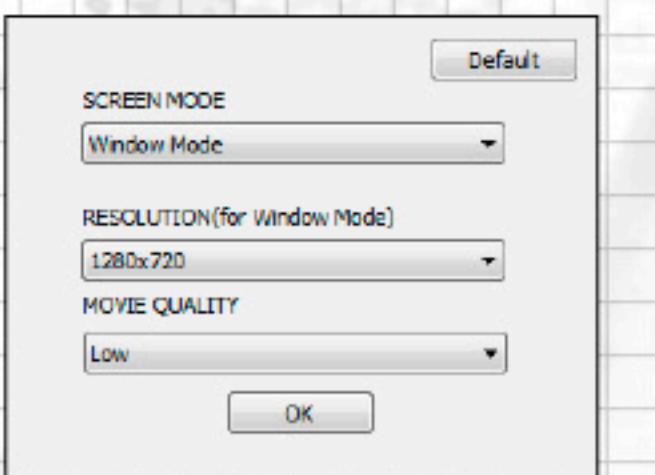
Starting the Game

Please run Launcher.exe to start the game. The launcher program allows you to set the screen size at start, and assign keys to your gamepad.



Display Settings

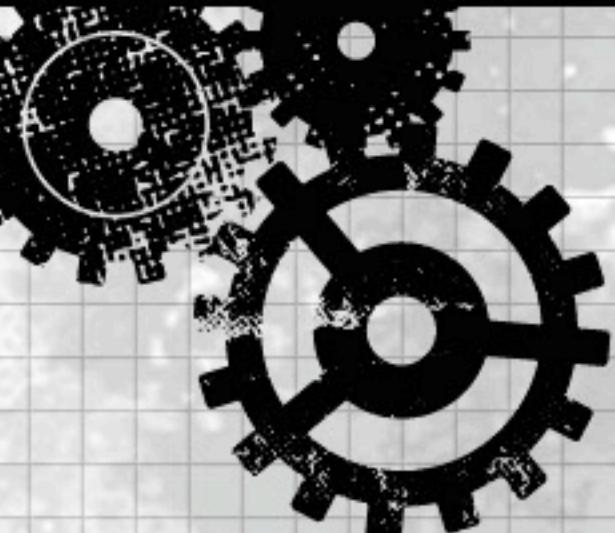
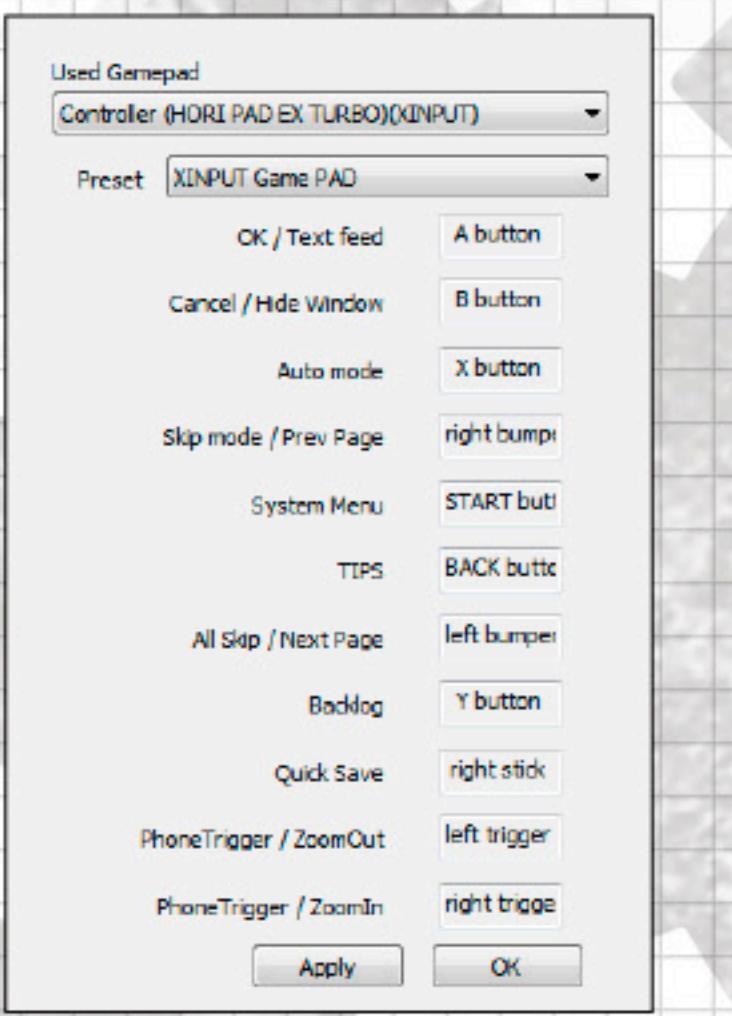
Allows you to change the screen resolution and movie quality.



Gamepad Settings

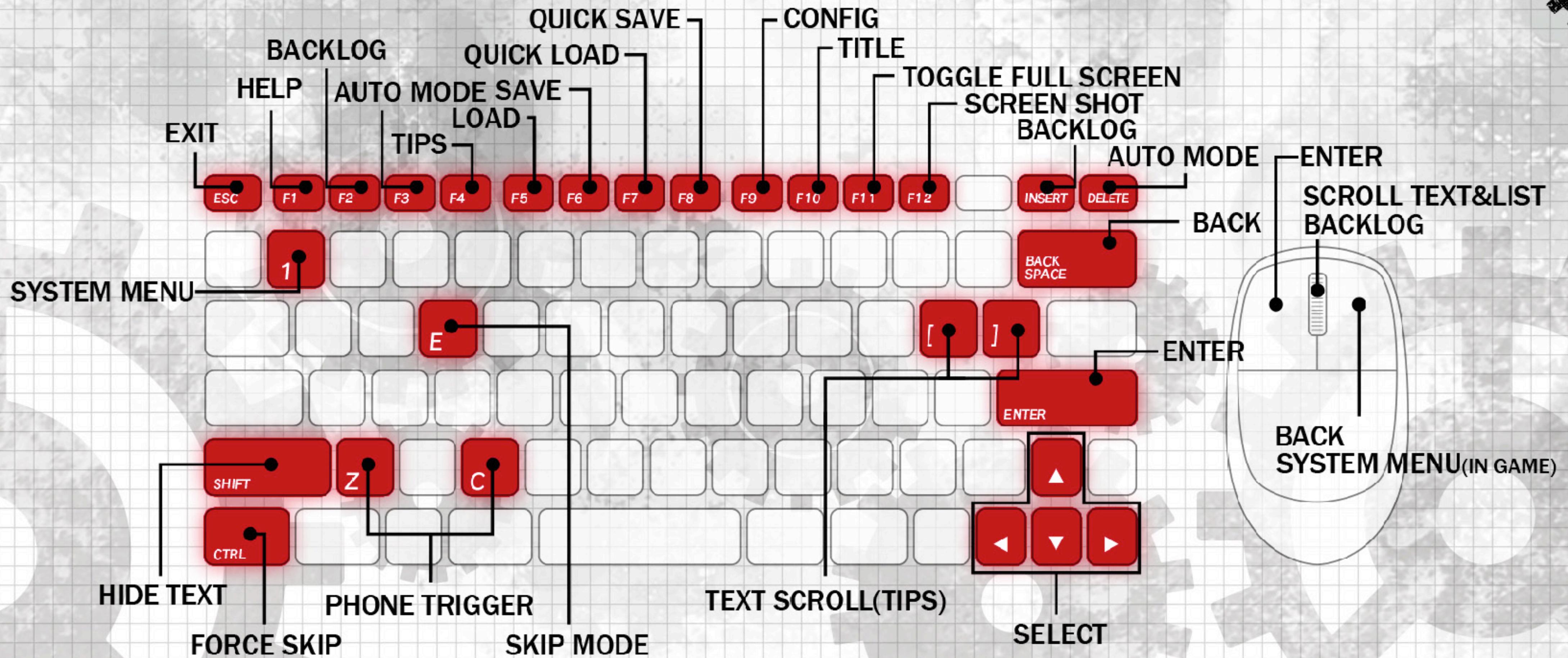
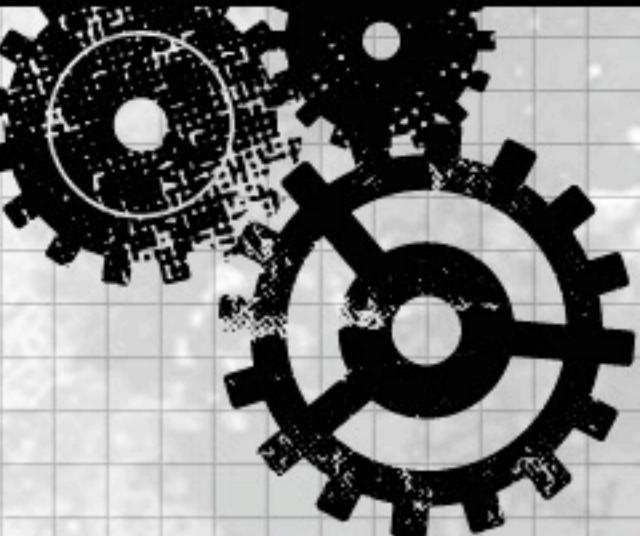
Allows you to assign all functions except directional keys and stick controls to different buttons on the game pad.

*Both Dinput and Xinput are supported.



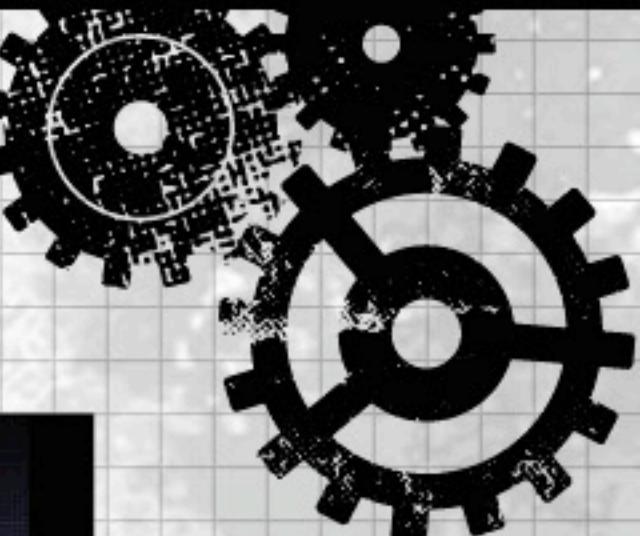


KEYBOARD & MOUSE



How to Start the Game

005



A red graphic element consisting of two interlocking puzzle pieces. The larger piece on the right contains the word "First" in a large, white, sans-serif font.

Steins;Gate is an adventure game where you advance the story by reading. The player's intervention can send the story branching in countless numbers of ways. The goal is to observe many different stories, and eventually, to reach the truth.



Title Menu

Move through the menu with the up and down keys, and press ENTER to accept.

START	Starts the story from the beginning.
LOAD ►QUICK LOAD ►LOAD	Displays the following submenu. Starts from quick save. (See Page 7) Starts from save. (See Page 7)
EXTRA	You can revisit the images, BGM, etc you've acquired so far in the game. Some modes are not available unless certain conditions are met.
CONFIG	Adjust settings. (See pages 8 & 9)
HELP	Open the HELP menu.



The above controls can be assigned to different buttons on the gamepad, as well. (See page 3.)

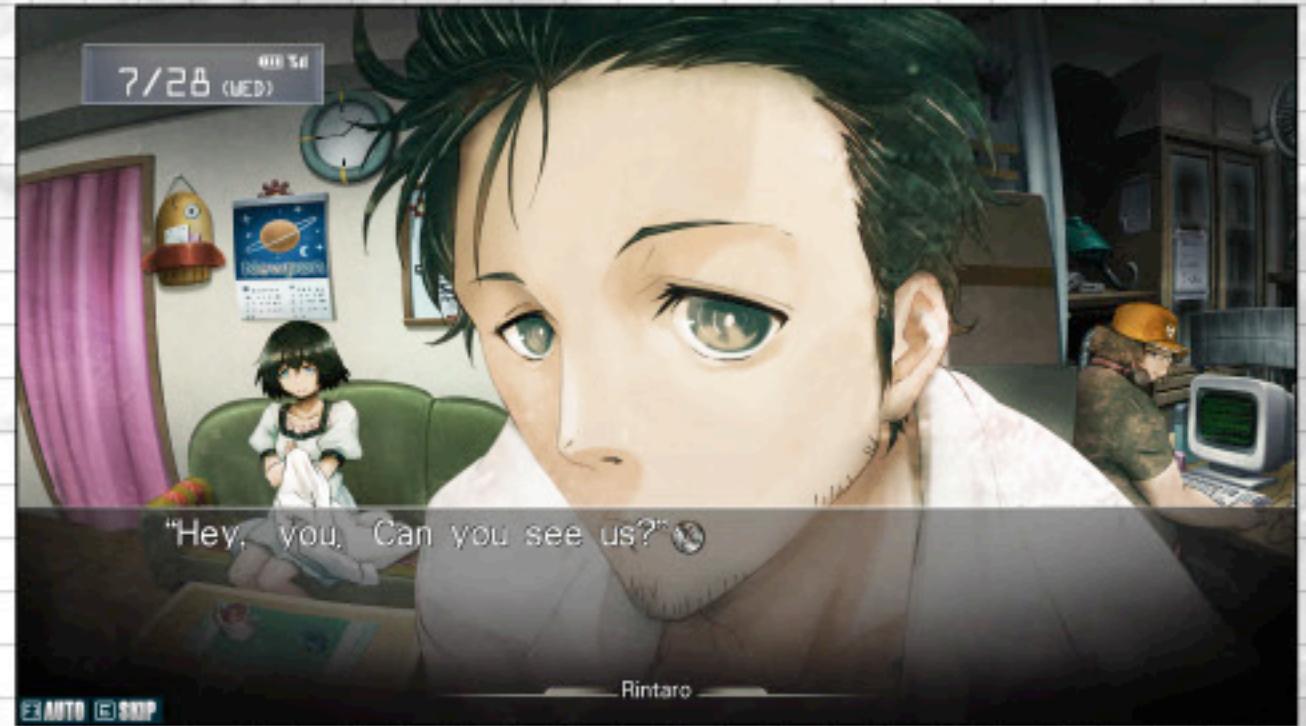


Playing the Game

Advance to the next message by hitting enter.

Display or hide the message window with the SHIFT key.

The above controls can be assigned to different buttons on the gamepad, as well.
(See page 3.)





System Menu

Press the “1” key on the keyboard to open the system menu.

There you can save, load, and adjust settings.

BACK LOG	Reread the story.
QUICK SAVE	Quickly saves the game. (If system data is not saved when you exit the game, your quick save data will be lost.)
QUICK LOAD	Loads the quick save data.
SAVE	Saves your progress.
LOAD	Loads a save.
TIPS LIST	Review various words that appeared in the story.
CONFIG	Adjust game settings.
FULL SCREEN	Switch between window mode and full screen mode.
HELP	Bring up the help menu.
RETURN TITLE	Return to the title screen.
CLOSE MENU	Close the system menu and return to the game.
EXIT GAME	Exit the game.

System Menu



The above controls can be assigned to different buttons on the gamepad, as well. (See page 3.)

By choosing CONFIG from the title or system menu, you can adjust the game settings.



BASIC SETTINGS

SKIP RELEASE AT PHONE TRIGGER

Choose whether to cancel skip mode when a message arrives on your phone.

TIPS INFORMATION

Display information when a TIPS word appears in the dialogue.

AUTO QUICK SAVE

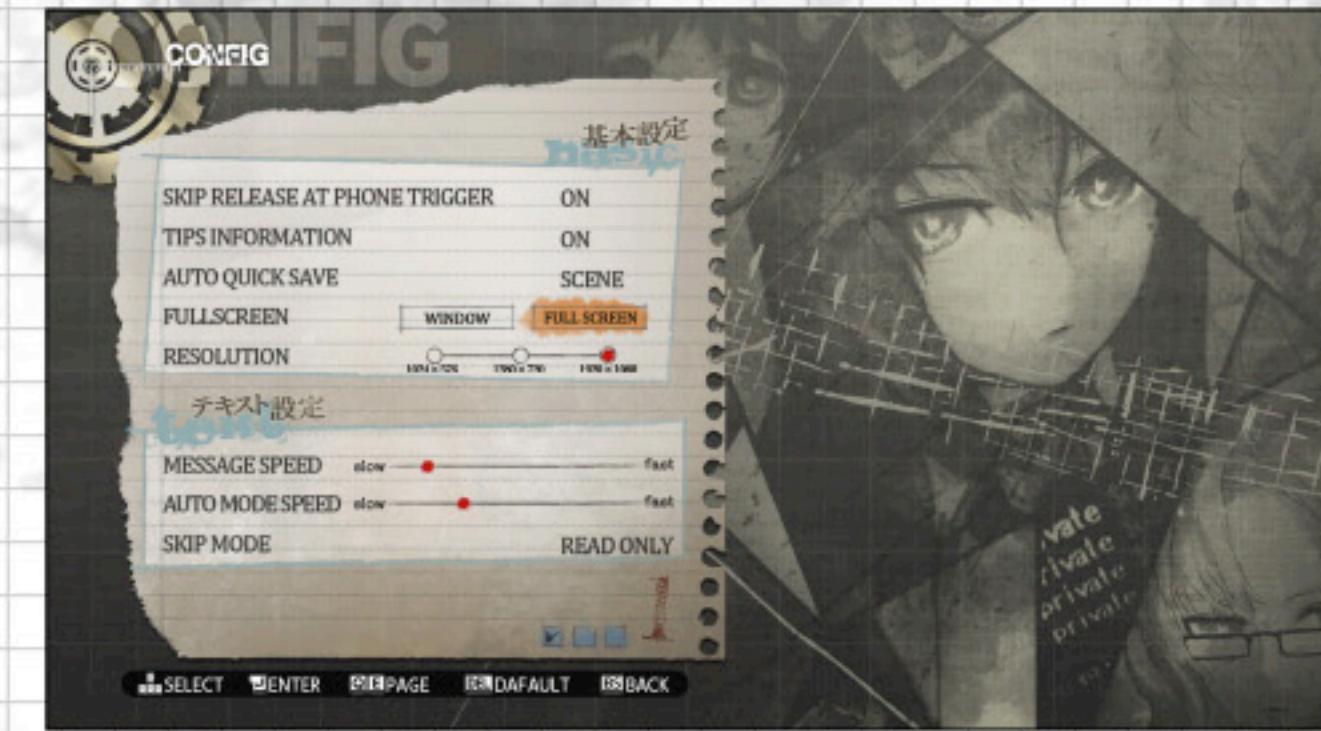
Adjust the timing of the automatic quick save.

FULLSCREEN

Switch between window mode and full screen mode.
Full screen mode resolution is determined by the RESOLUTION option.

RESOLUTION

Change display resolution.



TEXT SETTINGS

MESSAGE SPEED

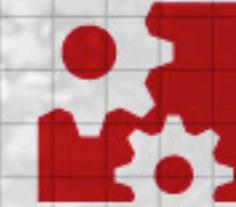
Set the message display speed.

AUTO MODE WAIT TIME

Set the auto mode speed.

SKIP MODE

Set the skip mode.



SOUND SETTINGS

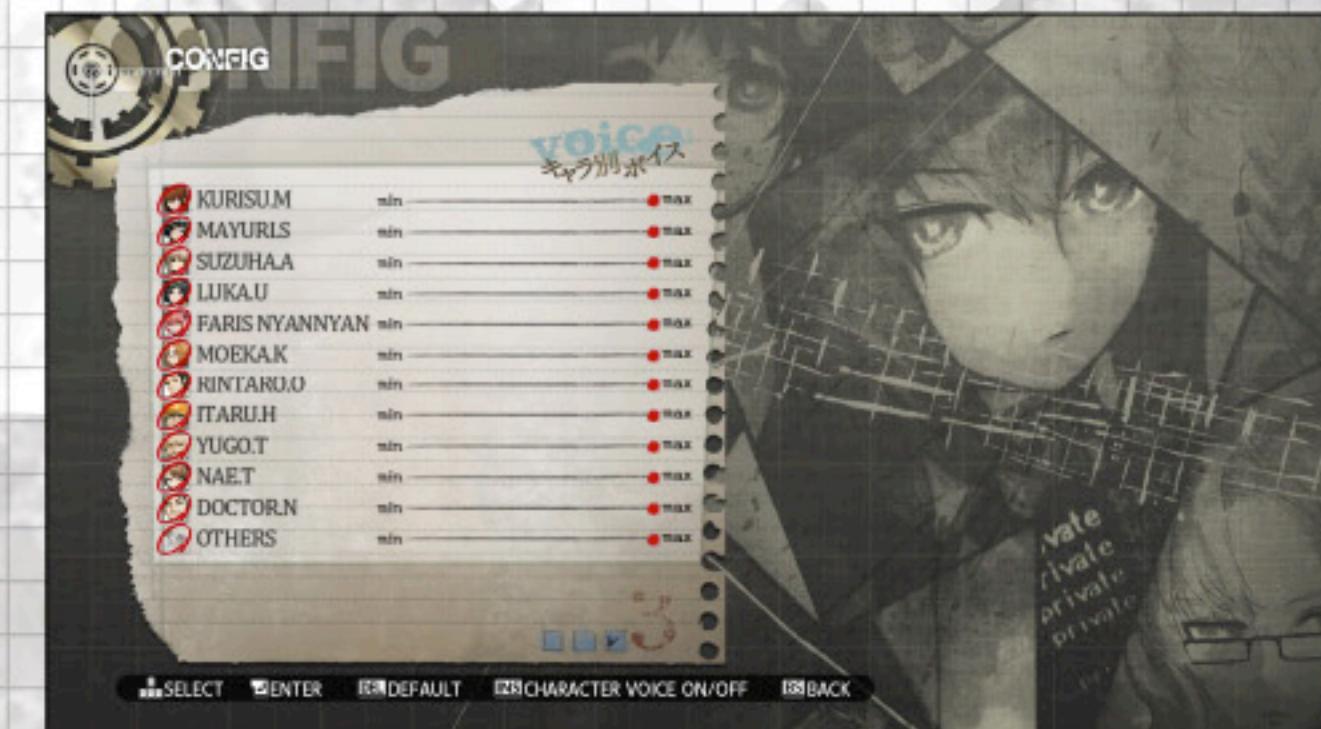
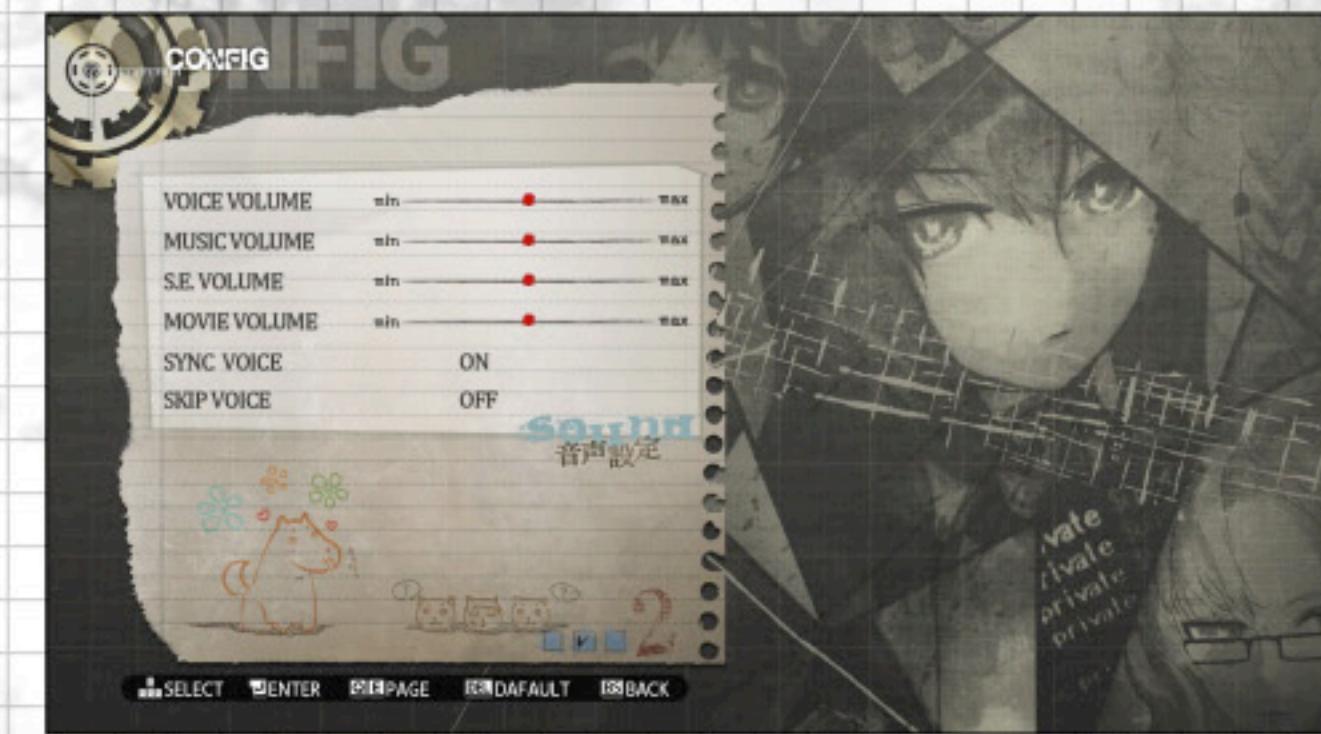
VOICE VOLUME	Adjust the voice volume.
BGM VOLUME	Adjust the BGM volume.
S.E. VOLUME	Adjust the SE volume.
MOVIE VOLUME	Adjust the movie volume.
SYNC VOICE	Choose to synchronize display speed with character voices.
SKIP VOICE	Choose to skip voices when a message is skipped.



CHARACTER VOICES

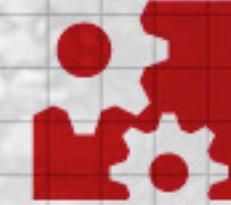
Character voice settings.

Change the voice settings for each character.



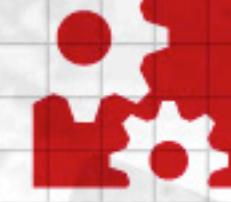
Special System

010



PHONE TRIGGER

The main character's phone can be called up with the phone trigger ("Z" and "C" on the keyboard.) It can be put away with the BACKSPACE button.



Incoming Call

When a call comes in, you can press the phone trigger button ("Z" or "C" on the keyboard) to call up the main character's cell phone. If the ENTER key is pushed, the call will be answered. You can reject the call by pressing the BACKSPACE key.



Incoming Message

When a message comes in, you can press the phone trigger button ("Z" or "C" on the keyboard) to call up the main character's cell phone. If the ENTER key is pushed, it will move you to the mail box. You can select messages with the cursor keys, and press ENTER to view. When there is a colored word in a message, you can select it and hit ENTER to respond to that message.

*You can access different functions with the cell phone, even when not on a call.

The above controls can be assigned to different buttons on the gamepad, as well. (See page 3.)

Characters

011



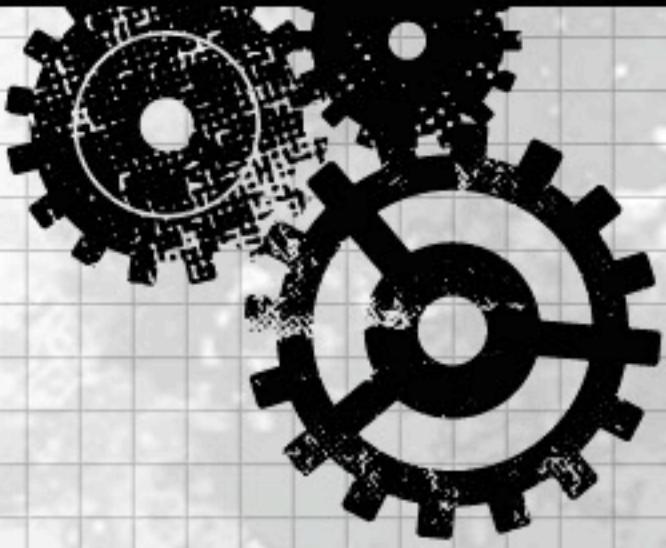
The protagonist of the game. A freshman at Tokyo Denki University. A self-proclaimed mad scientist, he often tries to act like the villain in an anime or video game.

Rintaro Okabe

VA. Mamoru Miyano

Kurisu Makise

VA: Asami Imai



Characters

012

Okarin's childhood friend, and a relaxed, easy-going girl. She has a soft manner of speaking, and always seems to be smiling and enjoying herself. A positive thinker and an optimist, she may not always understand something when it's complicated, but it doesn't matter if she's having fun.

Mayuri Shiina

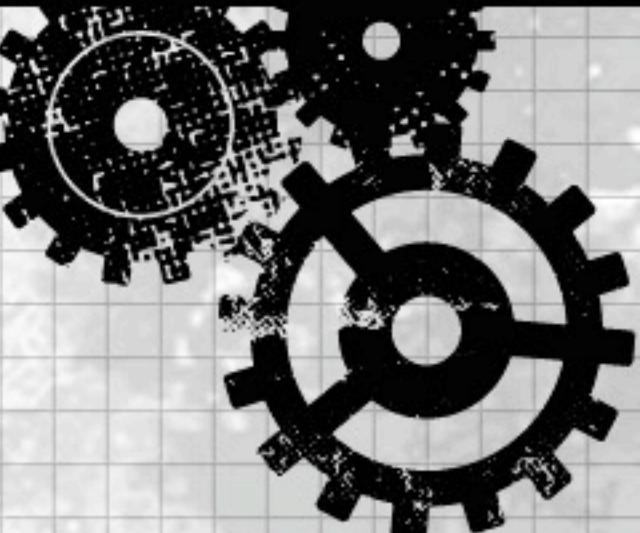
VA: Kana Hanazawa



Moeka Kiryu

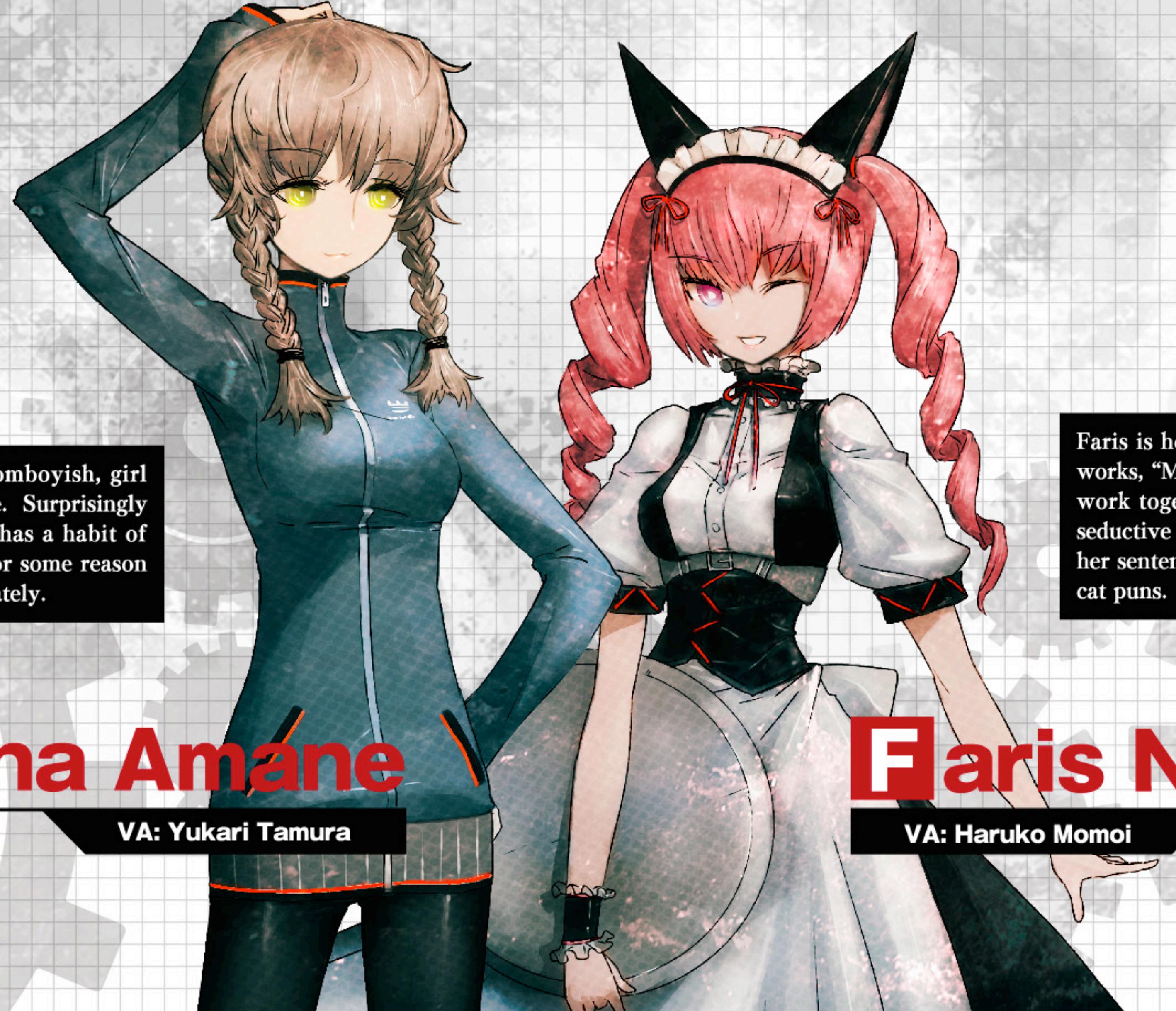
VA: Saori Goto

A part-time worker at the editing and production company Arc Rewrite. Sometimes she'll send text messages even when the person she's talking to is right in front of her. She seems to be looking for a legendary retro PC called the IBN5100.



Characters

013



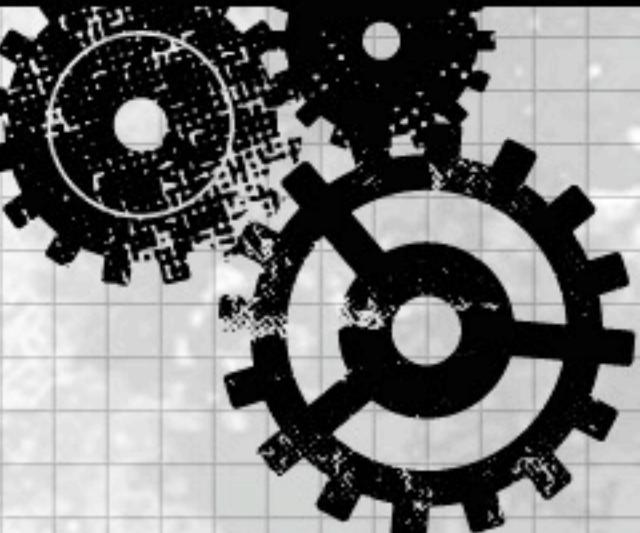
An energetic, if someone tomboyish, girl who loves to ride her bicycle. Surprisingly perceptive. She sometimes has a habit of using difficult words, and for some reason seems to be doing so deliberately.

Suzuha Amáne

VA: Yukari Tamura

Faris Nyannyan

VA: Haruko Momoi



Characters

014

A 2nd year student at Hana Asagi University High. A classmate of Mayuri's. Appears to be a very feminine, graceful, and polite young girl. (But is a guy.) He believes everything Okarin tells him is real. Okarin has taken him in as a pupil and is currently brainwashing him.

Luka Urushibara

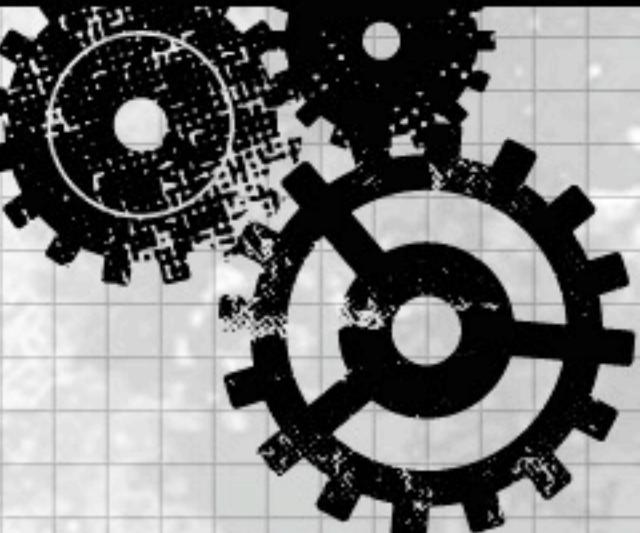
VA: Yu Kobayashi



Itaru Hashida

VA: Tomokazu Seki

A freshman at Tokyo Denki University. He's known Okarin since high school. Loves both 2D and 3D girls. An active otaku, who is very confident in his hacking and programming capabilities.



5pb User Support

Contact the email address below.

Please clearly state the title and platform of the game for which you are requesting support.

support -5pbgames@mages.co.jp

Questions regarding this product.

**Please understand that we cannot answer questions relating to the story of this product,
or how to complete it.**



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