

2.A

$$\begin{aligned} \text{(a)} \quad D_1 &= S, D_2 = C, D_3 = C, D_4 = R \\ p &= 1 \times 0.2 \times 0.4 \times 0.2 \\ &= \underline{0.016} \text{ \#} \end{aligned}$$

2.B

Code:

```
import numpy as np
trans = [
    [0.8, 0.4, 0.2],
    [0.2, 0.4, 0.6],
    [0, 0.2, 0.2]
]
today = [[0], [0], [1]]
states = ["s", "c", "r"]
num = int(input("How many days: "))
if today[0][0] == 1:
    print("day 1 is sunny")
elif today[1][0] == 1:
    print("day 1 is cloud")
else:
    print("day 1 is rainy")
for i in range(2, num+1):
    tomorrow_p = np.dot(trans, today)
    tomorrow_d = np.random.choice(np.reshape(
        states, 3), replace=True, p=np.reshape(tomorrow_p, 3))
    if tomorrow_d == "s":
        print("day {} probable is sunny".format(i))
        today = [[1], [0], [0]]
    elif tomorrow_d == "c":
        print("day {} probable is cloudy".format(i))
        today = [[0], [1], [0]]
    else:
        print("day {} probable is rainy".format(i))
        today = [[0], [0], [1]]
```

輸出

第一天是 sunny:

```
PS D:\OneDrive - 國立陽明交通大學\NCTU\課程\自駕車\HW2> python 2_b.py
How many days: 9
day 1 is sunny
day 2 probable is sunny
day 3 probable is sunny
day 4 probable is cloudy
day 5 probable is rainy
day 6 probable is sunny
day 7 probable is sunny
day 8 probable is cloudy
day 9 probable is sunny
```

第一天是 cloudy:

```
PS D:\OneDrive - 國立陽明交通大學\NCTU\課程\自駕車\HW2> python 2_b.py
How many days: 9
day 1 is cloud
day 2 probable is rainy
day 3 probable is rainy
day 4 probable is cloudy
day 5 probable is cloudy
day 6 probable is sunny
day 7 probable is cloudy
day 8 probable is cloudy
day 9 probable is cloudy
```

第一天是 rainy:

```
PS D:\OneDrive - 國立陽明交通大學\NCTU\課程\自駕車\HW2> python 2_b.py
How many days: 9
day 1 is rainy
day 2 probable is rainy
day 3 probable is cloudy
day 4 probable is sunny
day 5 probable is sunny
day 6 probable is cloudy
day 7 probable is rainy
day 8 probable is sunny
day 9 probable is sunny
```

2.C

Code:

```
import numpy as np
trans = [
    [0.8, 0.4, 0.2],
    [0.2, 0.4, 0.6],
    [0, 0.2, 0.2]
]
```

```

states = [["s"], ["c"], ["r"]]
s_count, c_count, r_count = (0, 0, 0)

def sim(days):
    today = [[1], [0], [0]]
    num = days
    for i in range(2, num+1):
        tomorrow_p = np.dot(trans, today)
        tomorrow_d = np.random.choice(np.reshape(
            states, 3), replace=True, p=np.reshape(tomorrow_p, 3))
        if tomorrow_d == "s":
            today = np.array([[1], [0], [0]])
        elif tomorrow_d == "c":
            today = np.array([[0], [1], [0]])
        else:
            today = np.array([[0], [0], [1]])
    return tomorrow_d

for i in range(10000):
    wheather = sim(49)
    if wheather == "s":
        s_count = s_count+1
    elif wheather == "c":
        c_count = c_count+1
    else:
        r_count = r_count+1
stationary_distrubution = [s_count/10000, c_count/10000, r_count/10000]
print("Stationary Distriburion is" + str(stationary_distrubution))

```

輸出:

```

PS D:\OneDrive - 國立陽明交通大學\NCTU\課程\自駕車\HW2> python 2_c.py
Stationary Distriburion is[0.6443, 0.2818, 0.0739]

```

2.DE

(d) $X = \begin{bmatrix} 0.8 & 0.4 & 0.2 \\ 0.2 & 0.4 & 0.6 \\ 0 & 0.2 & 0.2 \end{bmatrix} X_0 = AX = 0$

$\Rightarrow A - I = \begin{bmatrix} -0.2 & 0.4 & 0.2 \\ 0.2 & -0.6 & 0.6 \\ 0 & 0.2 & -0.8 \end{bmatrix}$

$\Rightarrow \begin{bmatrix} -1 & 2 & 1 \\ 1 & -3 & 3 \\ 0 & 1 & -4 \end{bmatrix} \rightarrow \begin{bmatrix} -1 & 2 & 1 \\ 0 & -1 & 4 \\ 0 & 1 & -4 \end{bmatrix} \rightarrow \begin{bmatrix} -1 & 2 & 1 \\ 0 & -1 & 4 \\ 0 & 0 & 0 \end{bmatrix}$

$\Rightarrow X = \begin{bmatrix} 9x \\ 4x \\ x \end{bmatrix}$

\Rightarrow stationary distribution $= \begin{bmatrix} \frac{9}{14} \\ \frac{4}{14} \\ \frac{1}{14} \end{bmatrix} \cong \begin{bmatrix} 0.642857 \\ 0.285714 \\ 0.071428 \end{bmatrix} \#$

(e) entropy $= -\sum p(x) \log_2 p(x)$

$= -\left(\frac{9}{14} \log_2 \frac{9}{14} + \frac{4}{14} \log_2 \frac{4}{14} + \frac{1}{14} \log_2 \frac{1}{14} \right)$

$\cong -(-0.409725 - 0.51628211 - 0.271954)$

$= 1.19811611 \#$

2.FG

(f) let yesterday $= X_{k-1}$, today $= X_k$

$P(X_k | X_{k-1}) = \frac{P(X_k | X_{k-1}) P(X_{k-1})}{\sum_{X_{k-1}} P(X_k | X_{k-1}) P(X_{k-1})} = \frac{P(X_k | X_{k-1}) P(X_{k-1})}{\sum_{X_{k-1}} P(X_k | X_{k-1}) P(X_{k-1})}$ 其中 $P(X_{k-1}) = \begin{bmatrix} \frac{9}{14} \\ \frac{4}{14} \\ \frac{1}{14} \end{bmatrix}$

today \ yesterday	Sunny	Cloudy	Rainy
Sunny	$\frac{0.8 \times \frac{9}{14}}{0.8 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.2 \times \frac{1}{14}}$	$\frac{0.4 \times \frac{4}{14}}{0.8 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.2 \times \frac{1}{14}}$	$\frac{0.2 \times \frac{1}{14}}{0.8 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.2 \times \frac{1}{14}}$
Cloudy	$\frac{0.2 \times \frac{9}{14}}{0.2 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.6 \times \frac{1}{14}}$	$\frac{0.4 \times \frac{4}{14}}{0.2 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.6 \times \frac{1}{14}}$	$\frac{0.6 \times \frac{1}{14}}{0.2 \times \frac{9}{14} + 0.4 \times \frac{4}{14} + 0.6 \times \frac{1}{14}}$
Rainy	0	$\frac{0.2 \times \frac{1}{14}}{0 + 0.2 \times \frac{4}{14} + 0.2 \times \frac{1}{14}}$	$\frac{0.2 \times \frac{1}{14}}{0 + 0.2 \times \frac{4}{14} + 0.2 \times \frac{1}{14}}$

\Rightarrow

today \ yesterday	Sunny	cloudy	Rainy
Sunny	0.8	0.1778	0.0222
cloudy	0.45	0.4	0.15
Rainy	0	0.8	0.2

#

(g) It will still follow Markov property, because state X_t is determined by X_{t-1} (Season is anchor state) #

3.A

$$\begin{aligned}
 \text{3. (a)} \quad P(x_5 | z_5=5, x_1) &= \frac{P(z_5 | x_5, z_5=4, x_1) P(x_5 | z_5=4, x_1)}{P(z_5 | z_5=4, x_1)} = \eta P(z_5 | x_5) P(x_5 | z_5=4, x_1) \\
 \text{其中 } P(x_5 | z_5=4, x_1) &= \sum_{x_4} P(x_5 | x_4, z_5=4, x_1) P(x_4 | z_5=4, x_1) \\
 &= 0.1 \times 1 = 0.1 = 0.1 \\
 \Rightarrow \eta P(z_5 | x_5) \times 0.1 &= \eta \times 0.6 \times 0.1 \\
 \eta &= [P(z_5 | z_5=4, x_1)]^{-1}, \quad P(z_5 | z_5=4, x_1) = \sum_{x_5} P(z_5 | x_5', z_5=4, x_1) \\
 &\quad \times P(x_5' | z_5=4, x_1) \\
 &= 0.6 \times 0.1 + 0.3 \times 0.1 + 0 \times 0.1 \\
 \Rightarrow \frac{0.6 \times 0.1}{0.6 \times 0.1 + 0.3 \times 0.1} &= \frac{0.6}{0.9} = 0.6667
 \end{aligned}$$

3.B

(b) Day \rightarrow future

$$\begin{aligned}
 P(x_1 | z_5=4, x_1) &= \eta P(z_5=4 | x_1, x_1) P(x_1 | x_1) \\
 \Rightarrow P(z_5=4 | x_1, x_1) &= P(z_5 | z_5=4, x_1, x_1) P(z_5=4 | x_1, x_1) \\
 &= \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} = [P(z_5 | x_1)] P(z_5=4 | x_1, x_1) \\
 P(z_5=4 | x_1, x_1) &= \sum_{x_3} P(z_5=4 | x_3, x_1, x_1) P(x_3 | x_1, x_1) \\
 &= \sum_{x_3} P(z_5=4 | x_3, x_1) P(x_3 | x_1) \Rightarrow \begin{bmatrix} 0.6 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.2 & 0.6 & 0.2 \end{bmatrix} \\
 P(z_5=4 | x_3, x_1) &\Rightarrow P(z_5=4 | x_3') = [P(z_5 | x_3')] P(z_5=4 | x_3', x_1) \\
 P(z_5 | x_3') &= \sum_{x_4} [P(z_5 | x_4') P(x_4' | x_3')] \Rightarrow \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \\
 &\quad \begin{bmatrix} 0.6 & 0.2 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.2 & 0.6 & 0.2 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 \\ 0.2 \\ 0.2 \end{bmatrix} \\
 P(z_5=4 | x_3', x_1) &\Rightarrow \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0.06 \\ 0 \end{bmatrix} \\
 P(z_5=4 | x_2, x_1) &= \begin{bmatrix} 0.6 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.2 & 0.6 & 0.2 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0.012 \\ 0.024 \\ 0.036 \end{bmatrix} \\
 P(z_5=4 | x_1, x_1) &= \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \begin{bmatrix} 0.6 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.2 & 0.6 & 0.2 \end{bmatrix} = \begin{bmatrix} 0.4032 \\ 0.00144 \\ 0 \end{bmatrix} \\
 P(x_2 | z_5=4, x_1) &= \begin{bmatrix} 0.6 \\ 0.2 \\ 0 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \begin{bmatrix} 0.6 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.2 & 0.6 & 0.2 \end{bmatrix} = \begin{bmatrix} 0.4032 \\ 0.00144 \\ 0 \end{bmatrix} \\
 \Rightarrow \begin{bmatrix} 0.6 \\ 0.2 \\ 0 \end{bmatrix} &\Rightarrow \begin{matrix} \text{Sunny } 80\% \\ \text{cloudy } 20\% \\ \text{Rainy } 0\% \end{matrix}
 \end{aligned}$$

Day \rightarrow past

$$\begin{aligned}
 P(x_3 | x_1, z_5=5) &= \eta P(z_5 | x_3, x_1, z_5) P(x_3 | x_1, z_5) = \eta P(z_5 | x_3) P(x_3 | x_1, z_5) \\
 P(x_3 | x_1, z_5) &= \sum_{x_2} P(x_3 | x_2', x_1, z_5) P(x_2' | x_1, z_5) = \sum_{x_2} P(x_3 | x_2') P(x_2' | z_5, x_1) \text{ by 1.} \\
 &= \sum_{x_2} P(x_3 | x_2') \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.6 & 0.4 & 0.6 \\ 0.2 & 0.4 & 0.6 \\ 0.2 & 0.2 & 0.2 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.6 \\ 0.2 \\ 0.2 \end{bmatrix} \\
 P(x_3 | x_1, z_5=3) &= \eta \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \\
 &= \eta \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \\
 \Rightarrow \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} &= \begin{bmatrix} 0.6 & 0.4 & 0.6 \\ 0.2 & 0.4 & 0.6 \\ 0.2 & 0.2 & 0.2 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \Rightarrow \begin{matrix} 89.14\% & \text{Sunny} \\ 12.8\% & \text{Cloudy} \\ 0\% & \text{Rainy} \end{matrix}
 \end{aligned}$$

Day 3 future

$$P(X_3 | z_{1:4}, x_1) = \eta P(z_4 | x_3, x_1, z_{1:3}) P(x_3 | x_1, z_{1:3}) = \eta \frac{P(z_4 | x_3) P(x_3 | x_2)}{P(z_4 | x_2)} P(x_3 | x_2)$$

$$P(x_3 | x_2, z_3) = \eta' P(z_3 | x_2, x_3) P(x_3 | x_2) = \eta' \begin{bmatrix} 0.6 \\ 0.3 \\ 0 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.4 \\ 0.2 \end{bmatrix} = \eta' \begin{bmatrix} 0.48 \\ 0.12 \\ 0 \end{bmatrix}$$

$$P(x_3 | z_{1:4}, x_1) = \eta \eta' \begin{bmatrix} 0.48 \\ 0.12 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0.2 \\ 0.2 \end{bmatrix} = \eta \eta' \begin{bmatrix} 0 \\ 0.024 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

\Rightarrow 0% sunny
 100% cloudy
 0% rainy

Day 4 past

$$P(x_4 | z_{1:4}, x_1) = \eta P(z_4 | x_4, x_1, z_{1:3}) P(x_4 | z_{1:3}, x_1)$$

$$= \eta \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0.2 \\ 0.2 \\ 0.2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

\Rightarrow 0% sunny
 0% cloudy
 100% rainy

3.C

(c) Day 3 must be cloudy
 Day 4 must be rainy
 Day 2 will be 80% sunny & 20% cloudy
 Thus, 80% probability sequence: sunny, cloudy, raining
 20% = : cloudy, cloudy, raining