Kathryn Gray
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Regex Memory Game
Our vision is to create a game that will help students learn Regex in a fun and interactive manner.
The Autodoc software that we used to document our project is Doxygen, and the link to the pdf is here:
$\underline{https://github.com/widi9545/csci3308 regexgame/blob/master/latex/RegexGameDocumentation.pdf}$
And the link to the html folder is here:

 $\underline{https://github.com/widi9545/csci3308regexgame/blob/master/html}$

William Diment