NVIDIA / waveglow (Public) A Flow-based Generative Network for Speech Synthesis BSD-3-Clause license **P** Branches ☆ 2.3k stars **약 530** forks Tags - Activity ☆ Star Notifications Security <> Code • Issues 72 **11** Pull requests 7 Actions ✓ Insights **ዞ 5** Branches **♡ 0** Tags Q Go to file Go to file Code **afaelvalle** convert_model.py: for compatibility with new pytorch 8afb643 · 4 years ago acotron2 @ 185cd24 tacotron2: updating tacotron2 4 years ago .gitmodules waveglow 6 years ago LICENSE LICENSE: adding license file 6 years ago README.md README.md: reporting correct nu... 4 years ago config.json config.json: adding optional tensor... 5 years ago convert_model.py convert_model.py: for compatibility... 4 years ago denoiser.py denoiser.py: adding code to remov... 5 years ago distributed.py waveglow 6 years ago glow.py Fused cond layers into single layer 5 years ago glow_old.py Resolve PyTorch deprecation warni... 6 years ago

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WaveGlow: a Flow-based Generative Network for Speech Synthesis

Ryan Prenger, Rafael Valle, and Bryan Catanzaro

In our recent <u>paper</u>, we propose WaveGlow: a flow-based network capable of generating high quality speech from mel-spectrograms. WaveGlow combines insights from <u>Glow</u> and <u>WaveNet</u> in order to provide fast, efficient and high-quality audio synthesis, without the need for auto-regression. WaveGlow is implemented using only a single network, trained using only a single cost function: maximizing the likelihood of the training data, which makes the training procedure simple and stable.

Our <u>PyTorch</u> implementation produces audio samples at a rate of 1200 kHz on an NVIDIA V100 GPU. Mean Opinion Scores show that it delivers audio quality as good as the best publicly available WaveNet implementation.

Visit our website for audio samples.

Setup

1. Clone our repo and initialize submodule

```
git clone https://github.com/NVIDIA/waveglow.git
cd waveglow
git submodule init
git submodule update
```

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- 2. Install requirements pip3 install -r requirements.txt
- 3. Install Apex

Generate audio with our pre-existing model

- 1. Download our published model
- 2. Download mel-spectrograms
- 3. Generate audio python3 inference.py -f <(ls mel_spectrograms/*.pt) -w waveglow_256channels.pt -o
 . --is_fp16 -s 0.6</pre>

N.b. use <code>convert_model.py</code> to convert your older models to the current model with fused residual and skip connections.

Train your own model

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2. Make a list of the file names to use for training/testing



3. Train your WaveGlow networks

```
mkdir checkpoints
python train.py -c config.json
```



For multi-GPU training replace train.py with distributed.py. Only tested with single node and NCCL.

For mixed precision training set "fp16_run": true on config.json.

4. Make test set mel-spectrograms

```
python mel2samp.py -f test_files.txt -o . -c config.json
```

5. Do inference with your network



Releases

No releases published

Packages

No packages published

Contributors 7















Languages

• Python 100.0%