CONEstrip

Wieger Wesselink

October 4, 2024

1 Introduction

This document describes the implementation of the CONEstrip and the Propositional CONEstrip algorithm, see [2] and [3].

2 Notations

Let P be an arbitrary set, and $A = \{a_1, \ldots, a_n\}$ a finite set. Then we use the notation P^A as a shorthand for the Cartesian product $P^{|A|}$. Furthermore we use the notation $\lambda \in P^A$ as a shorthand notation for $\lambda = [\lambda_{a_1}, \ldots, \lambda_{a_n}]$.

Definition 1: For a set V the indicator function $\mathbb{1}_V$ is defined as

$$\mathbb{1}_V(x) = \begin{cases} 1 & \text{if } x \in V \\ 0 & \text{otherwise.} \end{cases}$$

For $v \in V$ we define $\mathbb{1}_v = \mathbb{1}_{\{v\}}$.

3 Cones

Definition 2: A field $(F, +, \cdot)$ is a set F together with two binary operations on F called addition and multiplication. These operations are required to satisfy the field axioms:

- Associativity of addition and multiplication: a + (b + c) = (a + b) + c, and $a \cdot (b \cdot c) = (a \cdot b) \cdot c$.
- Commutativity of addition and multiplication: a+b=b+a, and $a\cdot b=b\cdot a$.
- Additive and multiplicative identity: there exist two different elements 0 and 1 in F such that a+0=a and $a\cdot 1=a$.
- Additive inverses: for every a in F, there exists an element in F, denoted -a, called the additive inverse of a, such that a + (-a) = 0.
- Multiplicative inverses: for every $a \neq 0$ in F, there exists an element in F, denoted by a^{-1} or 1/a, called the multiplicative inverse of a, such that $a \cdot a^{-1} = 1$.
- Distributivity of multiplication over addition: $a \cdot (b+c) = (a \cdot b) + (a \cdot c)$.

Definition 3: A field $(F, +, \cdot)$ together with a (strict) total order < on F is an *ordered field* if the order satisfies the following properties for all $a, b, c \in F$:

1. if a < b then a + c < b + c

2. if 0 < a and 0 < b then $0 < a \cdot b$.

Definition 4: A vector space $(V, +, \cdot)$ over a field F is a set V together with two operations, addition and scalar multiplication, that satisfy the eight axioms listed below.

- Associativity of vector addition: u + (v + w) = (u + v) + w.
- Commutativity of vector addition: u + v = v + u.
- Identity element of vector addition. There exists an element $0 \in V$, called the zero vector, such that v + 0 = v for all $v \in V$.
- Inverse elements of vector addition. For every $v \in V$, there exists an element $-v \in V$, called the additive inverse of v, such that v + (-v) = 0.
- Compatibility of scalar multiplication with field multiplication: a(bv) = (ab)v.
- Identity element of scalar multiplication: 1v = v, where 1 denotes the multiplicative identity in F.
- Distributivity of scalar multiplication with respect to vector addition: a(u+v) = au + av.
- Distributivity of scalar multiplication with respect to field addition: (a + b)v = av + bv.

where u, v and w denote arbitrary vectors in V, and a and b denote scalars in F.

Definition 5: A cone is a subset C of a vector space V over an ordered field F. A cone C is a convex cone if $\alpha x + \beta y$ belongs to C, for any positive scalars α , β , and any x, y in C. A cone C is convex if and only if $C + C \subseteq C$.

Definition 6: A subset $U \subseteq \mathbb{A}^d$ is *open* (in the norm topology) if either U is empty or for every point $a \in U$, there is some (small) open ball $B(a, \epsilon)$ contained in U. A subset $C \subseteq \mathbb{A}^d$ is *closed* iff $\mathbb{A}^d - C$ is open.

4 Gambles

Let $\Omega = \{\omega_1, \dots, \omega_n\}$ be a non-empty, finite set of outcomes (possibility space). N.B. In this document we restrict ourselves to finite sets of outcomes. Many of the definitions in this document are taken from [1].

Definition 7: A gamble on Ω is a bounded mapping from Ω to \mathbb{R} , i.e., $f:\Omega\to\mathbb{R}$. Gambles are used to represent an agent's beliefs and information.

Let $\Omega = \{a, b, c, d\}$. An example of a gamble is: f(a) = 3, f(b) = -2, f(c) = 5, f(d) = 10. If an agent accepts a gamble f, then the value $f(\omega)$ represents the reward she would obtain if ω is the true unknown value (this value can be negative and then it represents a loss).

Let $\mathcal{G} \subseteq \mathbb{R}^n$ denote the set of all gambles defined on Ω . For $f, g \in \mathcal{G}$, let $f \geq g$ mean that $f(\omega) \geq g(\omega)$ for all $\omega \in \Omega$, and let f > g mean that $f \geq g$ and $f(\omega) > g(\omega)$ for some $\omega \in \Omega$.

Definition 8: A subset \mathcal{D} of \mathcal{G} is said to be a *coherent set of desirable gambles* relative to \mathcal{G} when it satisfies the following four axioms (N.B. slightly adapted from [1]):

- D1. $0 \in \mathcal{D}$,
- D2. If $f \geq 0$, then $f \in \mathcal{D}$ (Accept partial gain),
- D3. If $f \in \mathcal{D}$ and $\lambda \geq 0$, then $\lambda f \in \mathcal{D}$ (Positive Scale Invariance),
- D4. If $f \in \mathcal{D}$ and $g \in \mathcal{D}$, then $f + g \in \mathcal{D}$ (Combination).

Definition 9: For bounded gambles f, g a set of bounded gambles \mathcal{D} is *coherent* when the following four conditions are satisfied (see [4]):

- A1. If f < 0, then $f \notin \mathcal{D}$ (Avoid partial loss),
- A2. If $f \geq 0$, then $f \in \mathcal{D}$ (Accept partial gain)
- A3. If $f \in \mathcal{D}$ and $\lambda \geq 0$, then $\lambda f \in \mathcal{D}$ (Positive Scale Invariance)
- A4. If $f \in \mathcal{D}$ and $g \in \mathcal{D}$, then $f + g \in \mathcal{D}$ (Combination)

Axioms A1 and A2 are rationality conditions: positive payments are desirable (A2) while negative payments are not (A1). Axiom A3 says that the desirability of a gamble is unchanged by the introduction of a positive scale and axiom A4 says that desirability is additive.

Definition 10: A coherent set \mathcal{D} of almost desirable gambles is a set of gambles which satisfies the following axioms (the first one is a modification of the corresponding axiom for desirable gambles. The new version is called avoiding sure loss), see [1]:

- D1'. $-1 \notin D$ (Avoid sure loss (?)),
- D2. If $f \geq 0$, then $f \in \mathcal{D}$ (Accept partial gain),
- D3. If $f \in \mathcal{D}$ and $\lambda \geq 0$, then $\lambda f \in \mathcal{D}$ (Positive Scale Invariance),
- D4. If $f \in \mathcal{D}$ and $g \in \mathcal{D}$, then $f + g \in \mathcal{D}$ (Combination).
- D5. if $f + \epsilon \in \mathcal{D}$, $\forall \epsilon > 0$, then $f \in \mathcal{D}$.

Almost desirable gambles avoid uniform loss, but not partial loss.

Definition 11: The lower prevision induced by \mathcal{D} is the function $\underline{P}:\mathcal{G}\to\mathbb{R}$ defined as follows:

$$\underline{P}(f) = \sup \{ \mu \in \mathbb{R} \mid f - \mu \in \mathcal{D} \}.$$

The upper prevision induced by \mathcal{D} is the function $\overline{P}: \mathcal{G} \to \mathbb{R}$ defined as follows:

$$\overline{P}(f) = \inf\{\mu \in \mathbb{R} \mid \mu - f \in \mathcal{D}\}.$$

The lower prevision for a gamble f is the supremum acceptable buying price for f, meaning that I am inclined to buy it for $\underline{P}(f) - \epsilon$ for any $\epsilon > 0$.

Definition 12: A *credal set* is a closed and convex set of probability measures.

A set of desirable gambles \mathcal{D} defines a credal set: $P_{\mathcal{D}} = \{P \mid P[X] \geq 0, \forall X \in \mathcal{D}\}.$

Definition 13: If \mathcal{G} is an arbitrary set of gambles, then the set of all gambles obtained by applying axioms D2, D3, and D4 is called the *set of gambles generated by* \mathcal{G} and it is denoted by $\overline{\mathcal{G}}$. If this set is coherent $(0 \notin \overline{\mathcal{G}})$ then it will be called its *natural extension* (the minimum coherent set containing \mathcal{G}). If $0 \in \mathcal{G}$ we will say that \mathcal{G} is incoherent (**N.B. This contradicts with definition 9!**). If f < 0 and $f \in \overline{\mathcal{G}}$ we will say that \mathcal{G} does not avoid partial loss.

Definition 14: Let \mathcal{R} be a finite set of finite subsets of \mathcal{G} . Then we define the *general cone* $\underline{\mathcal{R}}$ as the smallest set that contains \mathcal{R} and that satisfies axioms D2, D3 and D4.

5 Feasibility problems

Let $\Omega = \{\omega_1, \ldots, \omega_n\}$. Let $\mathcal{A} = \{g_1, \ldots, g_m\}$ with $g_i \in \Omega \to \mathbb{R}^n$, $(1 \leq i \leq m)$ be a finite set of almost desirable gambles.

5.1 Avoiding sure loss

The feasibility problem below checks if A incurs sure loss, see [2]:

find
$$\lambda \in \mathbb{R}^A$$

subject to $\sum_{g \in A} \lambda_g \cdot g \le -1$ and $\lambda \ge 0$. (1)

By introducing slack variables μ , this can be rewritten into the equivalent problem

find
$$\lambda \in \mathbb{R}^{\mathcal{A}}$$
 and $\mu \in \mathbb{R}^{\Omega}$
subject to $\sum_{g \in \mathcal{A}} \lambda_g \cdot g + \sum_{\omega \in \Omega} \mu_\omega \cdot 1_\omega = 0$ and $\lambda \geq 0$ and $\mu \geq 1$. (2)

5.2 Avoiding sure loss of a lower prevision

Let $\underline{P}: \mathcal{K} \to \mathbb{R}$ be a lower prevision with \mathcal{K} finite, then checking whether \underline{P} incurs sure loss amounts to solving (1) for $\mathcal{A} = \{h - \underline{P}(h) \mid h \in \mathcal{K}\}$.

5.3 Calculating the lower prevision

The lower prevision for a gamble $f \in \mathcal{G}$ is calculated using the linear program below (natural extension), see [2]:

maximize
$$\alpha \in \mathbb{R}$$
 subject to $f - \alpha \ge \sum_{g \in \mathcal{A}} \lambda_g \cdot g$ and $\lambda \ge 0$. (3)

By introducing slack variables μ , this can be rewritten into the equivalent problem

maximize
$$\alpha \in \mathbb{R}$$

subject to $\sum_{i=1}^{m} \lambda_i \cdot g_i + \sum_{j=1}^{n} \mu_j \cdot 1_j + \alpha = f \text{ and } \lambda \ge 0 \text{ and } \mu \ge 0.$ (4)

5.4 Determining interior points of a cone

To determine if $f \in \mathcal{A}$ is an interior point in the cone generated by \mathcal{A} , we define the following optimization problem:

find
$$\lambda \in \mathbb{R}^{\mathcal{A}\setminus\{f\}}$$

subject to $f = \sum_{g \in \mathcal{A}\setminus\{f\}} \lambda_g \cdot g \text{ and } \lambda > 0.$ (5)

Definition 15: We call f an interior point of the cone generated by \mathcal{A} iff equation 5 has a solution.

5.5 Coin examples

Example 16: Consider an experiment with a coin, with $\Omega = \{H, T\}$ and probabilities p(H) = p(T) = 0.5. We represent the indicator function $\mathbb{1}_H$ by the tuple $[\mathbb{1}_H(H), \mathbb{1}_H(T)] = [1, 0]$ and the indicator function $\mathbb{1}_T$ by the tuple $[\mathbb{1}_T(H), \mathbb{1}_T(T)] = [0, 1]$. Let $\mathcal{R} = \{\{\mathbb{1}_H\}, \{\mathbb{1}_T\}\}$ be the generators of an open cone.

To compute the lower prevision $\underline{\mathbb{1}_H}$ take $f = \mathbb{1}_H - \alpha$ with $\alpha \in \mathbb{R}$, then

$$\mathbb{E}[f] = p(H)f(H) + p(T)f(T) = 0.5(1 - \alpha) + 0.5(-\alpha) = 0.5 - \alpha.$$

The minimum is reached for $\alpha = 0.5$, hence $\underline{\mathbb{1}}_H = 0.5$.

To compute the lower prevision $\mathbb{1}_T$ take $f = \mathbb{1}_T - \alpha$ with $\alpha \in \mathbb{R}$, then

$$\mathbb{E}[f] = p(H)f(H) + p(T)f(T) = 0.5(-\alpha) + 0.5(1-\alpha) = 0.5 - \alpha.$$

Again the minimum is reached for $\alpha = 0.5$, hence $\mathbb{1}_T = 0.5$.

Example 17: Consider an experiment with a coin, with $\Omega = \{H, T\}$ and suppose we know the following about the probabilities:

$$\begin{cases} p(H) > \frac{1}{3} \\ p(T) > \frac{1}{5} \end{cases}$$

From this we derive

$$\begin{cases} \frac{1}{3} < p(H) \leq \frac{4}{5} \\ \frac{1}{5} < p(T) \leq \frac{2}{3}. \end{cases}$$

To compute the lower prevision of a gamble f we solve $\mathbb{E}[f] > 0$, or equivalently $\mathbb{E}[f - \alpha] = 0$, with $\alpha \ge 0$.

For $f = \mathbb{1}_H$ we calculate

$$\mathbb{E}[f-\alpha] = (1-\alpha) \cdot p(H) - \alpha \cdot p(T) > (1-\alpha) \cdot \frac{1}{3} - \alpha \cdot \frac{2}{3} = \frac{1}{3} - \alpha.$$

Thus we get $\underline{\mathbb{1}_H} = \frac{1}{3}$.

For $f = \mathbb{1}_T$ we calculate

$$\mathbb{E}[f-\alpha] = (-\alpha) \cdot p(H) + (1-\alpha) \cdot p(T) > (-\alpha) \cdot \frac{4}{5} + (1-\alpha) \cdot \frac{1}{5} = \frac{1}{3} - \alpha.$$

Thus we get $\underline{\mathbb{1}_T} = \frac{1}{5}$.

6 The CONEstrip algorithm

Let Ω be a possibility space, and let $\mathcal{G} \subseteq \Omega \to \mathbb{R}^n$ be the set of all gambles.

Definition 18 (Cone generator): A cone generator is a finite set of gambles.

Definition 19 (General cone): A general cone is a finite set of cone generators.

6.1 The optimization problems of the CONEstrip algorithm

The CONEstrip algorithm is an algorithm that determines whether a gamble belongs to a given general cone. It depends on some optimization problems that we will define in this section. The first instance of the optimization problems is solve-conestrip1. In three iterations it is rewritten into solve-conestrip4, which is suitable to be used in the CONEstrip algorithm.

Let \mathcal{R} be a general cone, and let $f \in \mathcal{G}$ be a gamble. Let Ω_{Γ} and Ω_{Δ} be sets of events such that $\Omega_{\Gamma} \cup \Omega_{\Delta} = \Omega$.

Definition 20: We define solve-conestrip $1(\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta})$ as an arbitrary solution (λ, ν) of the following optimization problem, or (\bot, \bot) if no solution exists. See also [3], formula (1).

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}}$$

$$\begin{cases}
\lambda_{\mathcal{D}} \in [0, 1] \text{ and } \nu_{\mathcal{D}} \in (\mathbb{R}_{>0})^{\mathcal{D}} \text{ for all } \mathcal{D} \text{ in } \mathcal{R} \\
\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} = 1 \\
\sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D}, g} \cdot g(\omega)) \leq f(\omega) \text{ for all } \omega \in \Omega_{\Gamma} \\
\sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D}, g} \cdot g(\omega)) \geq f(\omega) \text{ for all } \omega \in \Omega_{\Delta},
\end{cases}$$
(6)

In many practical cases we have $\Omega_{\Gamma} = \Omega_{\Delta} = \Omega$. Then the equations simplify to

$$\begin{cases} \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} = 1 \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D}, g} \cdot g) = f \end{cases}$$

Remark 21: Without loss of generality we can replace the constraint $\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} = 1$ with $\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \geq 1$.

Definition 22: We define solve-conestrip $2(\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta})$ as as an arbitrary solution (λ, τ, σ) of the following optimization problem, or (\bot, \bot, \bot) if no solution exists. See also [3], formula (2).

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}}$$

$$\begin{cases} \lambda_{\mathcal{D}} \in [0, 1] \text{ and } \tau_{\mathcal{D}} \in (\mathbb{R}_{\geq 1})^{\mathcal{D}} \text{ for all } \mathcal{D} \text{ in } \mathcal{R} \text{ and } \sigma \in \mathbb{R}_{\geq 1} \\ \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \geq 1 \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \tau_{\mathcal{D}, g} \cdot g(\omega)) \leq \sigma f(\omega) \text{ for all } \omega \in \Omega_{\Gamma} \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \tau_{\mathcal{D}, g} \cdot g(\omega)) \geq \sigma f(\omega) \text{ for all } \omega \in \Omega_{\Delta}, \end{cases}$$

$$(7)$$

where $\tau_{\mathcal{D}} = \sigma \nu_{\mathcal{D}}$.

Definition 23: We define solve-conestrip $3(\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta})$ as as an arbitrary solution (λ, μ, σ) of the following optimization problem, or (\bot, \bot, \bot) if no solution exists. See also [3], formula (3).

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}}$$

$$\begin{cases}
\lambda_{\mathcal{D}} \in [0, 1] \text{ and } \mu_{\mathcal{D}} \in (\mathbb{R}_{\geq 0})^{\mathcal{D}} \text{ for all } \mathcal{D} \text{ in } \mathcal{R} \text{ and } \sigma \in \mathbb{R}_{\geq 1} \\
\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \geq 1
\end{cases}$$
such that
$$\begin{cases}
\sum_{\mathcal{D} \in \mathcal{R}} \left(\sum_{g \in \mathcal{D}} \mu_{\mathcal{D}, g} \cdot g(\omega) \right) \leq \sigma f(\omega) & \text{for all } \omega \in \Omega_{\Gamma} \\
\sum_{\mathcal{D} \in \mathcal{R}} \left(\sum_{g \in \mathcal{D}} \mu_{\mathcal{D}, g} \cdot g(\omega) \right) \geq \sigma f(\omega) & \text{for all } \omega \in \Omega_{\Delta}, \\
\lambda_{\mathcal{D}} \leq \mu_{\mathcal{D}, g} \leq \lambda_{\mathcal{D}} \mu_{\mathcal{D}, g} & \text{for all } \mathcal{D} \in \mathcal{R}, g \in \mathcal{D}.
\end{cases}$$
(8)

Notice that now $\lambda_{\mathcal{D}} \in \{0,1\}$ for any solution, functioning as a switch between $\mu_{\mathcal{D}} = 0$, $\tau_{\mathcal{D}} = 0$ and $\mu_{\mathcal{D}} = 1$, $\tau_{\mathcal{D}} \in (\mathbb{R}_{\geq 1})^{\mathcal{D}}$, so that $\mu_{\mathcal{D}}/\sigma$ effectively behaves as $\lambda_{\mathcal{D}}\nu_{\mathcal{D}}$.

Definition 24: We define solve-conestrip4($\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta}$) as as an arbitrary solution (λ, μ, σ) of the following optimization problem, or (\bot, \bot, \bot) if no solution exists. See also [3], formula (4).

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}}$$

$$\begin{cases}
\lambda_{\mathcal{D}} \in [0, 1] \text{ and } \mu_{\mathcal{D}} \in (\mathbb{R}_{\geq 0})^{\mathcal{D}} \text{ for all } \mathcal{D} \text{ in } \mathcal{R} \text{ and } \sigma \in \mathbb{R}_{\geq 1} \\
\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \geq 1 \\
\sum_{\mathcal{D} \in \mathcal{R}} (\sum_{g \in \mathcal{D}} \mu_{\mathcal{D}, g} \cdot g(\omega)) \leq \sigma f(\omega) \text{ for all } \omega \in \Omega_{\Gamma} \\
\sum_{\mathcal{D} \in \mathcal{R}} (\sum_{g \in \mathcal{D}} \mu_{\mathcal{D}, g} \cdot g(\omega)) \geq \sigma f(\omega) \text{ for all } \omega \in \Omega_{\Delta} \\
\lambda_{\mathcal{D}} \leq \mu_{\mathcal{D}, g} \text{ for all } \mathcal{D} \in \mathcal{R}, g \in \mathcal{D}.
\end{cases}$$
(9)

Algorithm 1 Determining membership of a general cone

Input: A general cone \mathcal{R} , a gamble $f \in \mathcal{G}$ and two sets Ω_{Γ} , Ω_{Δ} with $\Omega_{\Gamma} \cup \Omega_{\Delta} = \Omega$.

Output: Whether or not f belongs to the general cone \mathcal{R} .

1: function CONESTRIP $(\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta})$ 2: while true do 3: $(\lambda, \mu, \sigma) := \text{solve-conestrip4}(\mathcal{R}, f, \Omega_{\Gamma}, \Omega_{\Delta})$ 4: if $(\lambda, \mu, \sigma) = (\bot, \bot, \bot)$ then 5: return false 6: if $\forall_{\mathcal{D} \in \mathcal{R}} : \lambda_{\mathcal{D}} = 0 \Rightarrow (\forall_{g \in \mathcal{D}} : \mu_{\mathcal{D},g} = 0)$ then 7: return true 8: $\mathcal{R} := \{\mathcal{D} \in \mathcal{R} \mid \lambda_{\mathcal{D}} \neq 0\}$

6.2 Generating test cases

Let \mathcal{R} be a set of finite subsets of \mathcal{G} . To generate test cases for the CONEstrip algorithm, we will iteratively do the following.

- 1. Randomly choose a finite subset $A \in \mathcal{R}$ of at least dimension two.
- 2. Generate a lower dimensional cone \mathcal{A}' that is contained in the border of the cone generated by \mathcal{A} .
- 3. Add \mathcal{A}' to \mathcal{R} .

For step 2, we do the following:

- 1. Let \mathcal{B} be obtained from \mathcal{A} by removing all interior points from \mathcal{A} .
- 2. Randomly choose $|\mathcal{B}| 1$ elements from the set $\{\sum_{g \in \mathcal{B}} \lambda^{\mathcal{B}} \cdot g \mid \lambda^{\mathcal{B}} \geq 0 \land \exists g \in \mathcal{B} : \lambda_g^{\mathcal{B}} = 0\}$. They generate a lower dimensional cone that is contained in the border of \mathcal{A} .

7 The Propositional Context

In practice the possibility space Ω can be very large. To deal with this, we will now define a symbolic representation of Ω by means of propositional formulas. To this end we assume that the possibility space Ω is a subset of $\{0,1\}^m$ for some m>0.

Definition 25 (Propositional sentences): Let B be an ordered set of boolean variables. The set P_B of propositional sentences over B is inductively defined using

- 1. if $b \in B$ then $b \in P_B$
- 2. if $\phi \in P_B$ then $\neg \phi \in P_B$
- 3. if $\phi_1, \phi_2 \in P_B$ then $\phi_1 \vee \phi_2 \in P_B$
- 4. if $\phi_1, \phi_2 \in P_B$ then $\phi_1 \wedge \phi_2 \in P_B$.

Definition 26 (Propositional sentence function): A propositional sentence ψ over boolean variables $B = \{b_1, \ldots, b_m\}$ can be interpreted as a function $\psi : \{0, 1\}^m \to \{0, 1\}$ using

$$\psi(\beta) = \psi[b_1 := \beta_1, \dots, b_m := \beta_m] \tag{10}$$

for $\beta \in \{0, 1\}^m$.

Example 27: Let $\mathcal{G} = \mathbb{R}^4$, let $\Omega = \{00, 01, 10, 11\}$ and let $B = \{b_1, b_2\}$ be a set of two boolean variables. Now take $\phi \in \mathcal{G}$ be the gamble that is defined as

$$\phi(00) = 1$$
$$\phi(01) = 0$$

$$\phi(10) = 1$$

$$\phi(11) = 1.$$

Then the propositional sentence $\hat{\phi} = b_1 \vee \neg b_2$ defines exactly the same function as ϕ using the interpretation in definition 26.

7.1 Basic functions

We assume that a finite set of so called basic functions $\Phi \subset \mathcal{G}$ is given that forms a basis of \mathcal{G} . By this we mean that any gamble $g \in \mathcal{G}$ can be written as a linear combination of these basic functions (a.k.a. indicator functions):

$$g = \sum_{\phi \in \Phi} g_{\phi} \phi \tag{11}$$

with $g_{\phi} \in \mathbb{R}$ for $\phi \in \Phi$. We restrict the basic functions to be boolean valued, i.e.

$$\phi \in \Omega \to \{0,1\} \text{ for } \phi \in \Phi.$$

This makes it possible to define the basic functions $\phi \in \Phi$ as propositional sentences over a set of boolean variables $B = \{b_1, \ldots, b_m\}$, as is demonstrated in example 27. The possibility space Ω and the sets Ω_{Γ} and Ω_{Δ} can also be defined by means of propositional sentences ψ , ψ_{Γ} and ψ_{Δ} over B using

$$\Omega = \{ \beta \in \{0, 1\}^m \mid \psi(\beta) = 1 \}$$
(12)

$$\Omega_{\Gamma} = \{ \beta \in \Omega \mid \psi_{\Gamma}(\beta) = 1 \} \tag{13}$$

$$\Omega_{\Lambda} = \{ \beta \in \Omega \mid \psi_{\Lambda}(\beta) = 1 \} \tag{14}$$

7.2 Propositional gambles

Let Φ be a set of basic functions of the gambles \mathcal{G} .

Definition 28 (Propositional gamble): Let $g \in \mathcal{G}$ be a gamble. The corresponding *propositional gamble* over Φ is the vector of coordinates $(g_{\phi_1}, \ldots, g_{\phi_k}) \in \mathbb{R}^k$ with respect to the basis Φ , as defined in equation (11).

Definition 29 (Propositional cone generator): A propositional cone generator over Φ is a finite set of propositional gambles over Φ .

Definition 30 (Propositional general cone): A propositional general cone over Φ is a finite set of propositional cone generators over Φ .

Definition 31 (Propositional basis): A propositional basis of the set of gambles \mathcal{G} is a finite set Φ of propositional sentences such that the gambles associated with Φ according to the interpretation in definition (26) form a basis of \mathcal{G} .

7.3 The subproblems of the propositional CONEstrip algorithm

The propositional CONEstrip algorithm depends on three subproblems that we will define in this section. Let $B = \{b_1, \ldots, b_m\}$ and $C = \{c_1, \ldots, c_k\}$ be sets of boolean variables, let ψ be a propositional sentence over B and let $\Phi = \{\phi_1, \ldots, \phi_k\}$ be a propositional basis over B.

Definition 32: We define solve-propositional-conestrip $1(\psi, B, C, \Phi)$ as an arbitrary solution (β, γ) of the following satisfiability problem, or (\bot, \bot) if no solution exists:

find
$$(\beta, \gamma)$$
 such that $\psi(\beta) \wedge (\forall_{1 \le i \le k} : \phi_i(\beta) \leftrightarrow \gamma_i)$ (15)

Definition 33: Let Γ and Δ be subsets of $\{0,1\}^k$. We define solve-propositional-conestrip $2(\mathcal{R}, f, \Gamma, \Delta, \Phi)$ as an arbitrary solution $(\lambda, \mu, \sigma, \kappa)$ of the following optimization problem, or (\bot, \bot, \bot, \bot) if no solution exists.

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}}$$

for $\lambda_{\mathcal{D}} \in [0,1]$ and $\mu_{\mathcal{D}} \in (\mathbb{R}_{\geq 0})^{\mathcal{D}}$ for all \mathcal{D} in \mathcal{R} and $\sigma \in \mathbb{R}_{\geq 1}$ and $\kappa_{\phi} \in \mathbb{R}$ for all $\phi \in \Phi$

$$\begin{cases} \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \geq 1 \\ \lambda_{\mathcal{D}} \leq \mu_{\mathcal{D},g} \quad \text{for all } \mathcal{D} \in \mathcal{R}, g \in \mathcal{D} \\ \kappa_{\phi} = \sum_{\mathcal{D} \in \mathcal{R}} (\sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot g_{\phi}) - \sigma f_{\phi} \quad \text{for all } \phi \in \Phi \end{cases}$$
such that
$$\begin{cases} \sum_{i=1}^{k} \kappa_{i} \gamma_{i} \leq 0 \quad \text{for all } \gamma \in \Gamma \\ \sum_{i=1}^{k} \kappa_{i} \delta_{i} \geq 0 \quad \text{for all } \delta \in \Delta. \end{cases}$$
(16)

Definition 34: Let $\kappa \in \mathbb{R}^k$. We define solve-propositional-conestrip3-max $(\psi, \kappa, B, C, \Phi)$ as an arbitrary solution (β, γ) of the optimization problem

maximize
$$\sum_{i=1}^{k} \kappa_i \gamma_i$$
 such that $\psi(\beta) \wedge (\forall_{1 \leq i \leq k} : \phi_i(\beta) \leftrightarrow \gamma_i)$ (17)

and solve-propositional-conestrip3-min $(\psi, \kappa, B, C, \Phi)$ as an arbitrary solution (β, γ) of the linear programming problem

minimize
$$\sum_{i=1}^{k} \kappa_i \gamma_i \quad \text{such that} \quad \psi(\beta) \wedge (\forall_{1 \le i \le k} : \phi_i(\beta) \leftrightarrow \gamma_i)$$
 (18)

Algorithm 2 Determining membership of a general cone

Input: A propositional general cone \mathcal{R} , a propositional gamble f, a finite set of boolean variables B, a propositional basis $\Phi = \{\phi_1, \dots, \phi_k\}$ over B, and propositional sentences ψ , ψ_{Γ} and ψ_{Δ} over B such that $\psi_{\Gamma} \wedge \psi_{\Delta} \to \psi$.

Output: Whether or not f belongs to the general cone \mathcal{R} .

```
1: function Propositional CONE Strip (\mathcal{R}, f, B, \Phi, \psi, \psi_{\Gamma}, \psi_{\Delta})
                                                                                                                                    \triangleright C is a set of fresh boolean variables
             C := \{c_1, \dots, c_k\}
             \Gamma := \emptyset
 3:
             (\beta, \gamma) := \text{solve-propositional-conestrip} 1(\psi \land \psi_{\Gamma}, B, C, \Phi)
  4:
             if \gamma \neq \bot then
 5:
                    \Gamma := \{\gamma\}
 6:
 7:
              \Delta := \emptyset
             (\beta, \delta) := \text{solve-propositional-conestrip1}(\psi \land \psi_{\Delta}, B, C, \Phi)
 8:
             if \delta \neq \perp then
 9:
                    \Delta := \{\delta\}
10:
             while true do
11:
                    (\lambda, \mu, \sigma, \kappa) := \text{solve-propositional-conestrip2}(\mathcal{R}, f, \Gamma, \Delta, \Phi)
12:
                    if (\lambda, \mu, \sigma, \kappa) = (\bot, \bot, \bot, \bot) then
13:
                          return false
14:
                    \mathcal{R} := \{ \mathcal{D} \in \mathcal{R} \mid \lambda_{\mathcal{D}} \neq 0 \}
15:
                    \gamma := 0^k
16:
                    \delta := 0^k
17:
                    if \Gamma \neq \emptyset then
18:
                          (\beta, \gamma) := \text{solve-propositional-conestrip3-max}(\psi \wedge \psi_{\Gamma}, \kappa, B, C, \Phi)
19:
                          \Gamma := \Gamma \cup \{\gamma\}
20:
                    if \Delta \neq \emptyset then
21:
                          (\beta, \delta) := \text{solve-propositional-conestrip3-min}(\psi \land \psi_{\Delta}, \kappa, B, C, \Phi)
22:
23:
                   if \sum_{i=1}^{k} \kappa_i \gamma_i \leq 0 \leq \sum_{i=1}^{k} \kappa_i \delta_i and \forall_{\mathcal{D} \in \mathcal{R}} : \lambda_{\mathcal{D}} = 0 \Rightarrow (\mu_{\mathcal{D},g} = 0 \text{ for all } g \in \mathcal{D}) then return two
24:
25:
```

8 Optimization problems

Let \mathcal{R} be a general cone and f a gamble. Let $\Omega = \{\omega_1, \ldots, \omega_N\}$ be the set of elementary events. Without loss of generality we will assume that $\Omega = \{1, \ldots, N\}$. We define

$$1_{\omega}(x) = \begin{cases} 1 & \text{if } x = \omega \\ 0 & \text{otherwise} \end{cases}$$

and

$$1_{\Omega}(x) = \begin{cases} 1 & \text{if } x \in \Omega \\ 0 & \text{otherwise.} \end{cases}$$

In our implementation we represent a gamble f by the vector $(f(\omega_1), \ldots, f(\omega_N))$. Hence 1_{ω_i} is represented by the *i*-th unit vector $e_i \in \mathbb{R}^N$, and 1_{Ω} is represented by 1_N , the vector containing N ones. The zero gamble 0 is represented by 0_N , the vector containing N zeroes.

For vectors $x, y \in \mathbb{R}^n$ we define

$$\begin{array}{rcl} x > y & \equiv & x_i > y_i & (1 \leq i \leq n) \\ x \geq y & \equiv & x_i \geq y_i & (1 \leq i \leq n) \\ x > y & \equiv & x \geq y \land x \neq y \end{array}$$

The operators \geq and > can be easily generalized to higher dimensional variables.

Definition 35: We define optimize-find $(\mathcal{R}, f, \{b^i, c^i\}_{i \in I}, \Omega)$ as a solution μ of problem (20) or \perp if no solution exists. The default formulation of optimize-find is in terms of variables λ and ν .

find
$$(\lambda, \nu)$$
 with $\lambda \in \mathbb{R}^{\mathcal{R}}$ and $\nu_{\mathcal{D}} \in \mathbb{R}^{\mathcal{D}}$ for all \mathcal{D} in \mathcal{R}

such that
$$\begin{cases} \lambda > 0 \text{ and } \nu > 0 \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot g) = f \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot b_{\mathcal{D},g}^{i}) = c^{i} \text{ for all } i \in I \end{cases}$$
 (19)

The variables λ and ν can be combined using $\mu_{\mathcal{D},q} = \lambda_{\mathcal{D}}\nu_{\mathcal{D},q}$, which gives us the following system:

find
$$\mu$$
 with $\mu_{\mathcal{D}} \in \mathbb{R}^{\mathcal{D}}$ for all \mathcal{D} in \mathcal{R}

such that
$$\begin{cases} \mu \geq 0 \text{ and } \exists \mathcal{D} \in \mathcal{R} : \mu_{\mathcal{D}} > 0 \\ \sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot g = f \\ \sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot b_{\mathcal{D},g}^{i} = c^{i} \text{ for all } i \in I \end{cases}$$
 (20)

Definition 36: We define optimize-maximize $(\mathcal{R}, f, a, \{b^i, c^i\}_{i \in I}, \Omega)$ as a solution μ of problem (22) or \perp if no solution exists. The default formulation of optimize-maximize is in terms of variables λ and ν , with $\lambda \in \mathbb{R}^{\mathcal{R}}$ and $\nu_{\mathcal{D}} \in \mathbb{R}^{\mathcal{D}}$ for all \mathcal{D} in \mathcal{R} .

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot a_{\mathcal{D},g})$$
such that
$$\begin{cases} \lambda > 0 \text{ and } \nu > 0 \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot g) = f \\ \sum_{\mathcal{D} \in \mathcal{R}} (\lambda_{\mathcal{D}} \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot b_{\mathcal{D},g}^{i}) = c^{i} \text{ for all } i \in I \end{cases}$$

$$(21)$$

The variables λ and ν can be combined using $\mu_{\mathcal{D},g} = \lambda_{\mathcal{D}}\nu_{\mathcal{D},g}$, which gives us the following system:

maximize
$$\sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot a_{\mathcal{D},g}$$
such that
$$\begin{cases} \mu \geq 0 \text{ and } \exists \mathcal{D} \in \mathcal{R} : \mu_{\mathcal{D}} > 0 \\ \sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot g = f \\ \sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot b_{\mathcal{D},g}^{i} = c^{i} \text{ for all } i \in I \end{cases}$$
(22)

We define

$$\text{optimize-maximize-value}(\mathcal{R},f,a,\{b^i,c^i\}_{i\in I},\Omega) = \begin{cases} \infty & \text{if } \mu = \bot \\ \sum\limits_{\mathcal{D}\in\mathcal{R}}\sum\limits_{g\in\mathcal{D}}\mu_{\mathcal{D},g}\cdot a_{\mathcal{D},g} & \text{otherwise,} \end{cases}$$

where $\mu = \text{optimize-maximize}(\mathcal{R}, f, a, \{b^i, c^i\}_{i \in I}, \Omega)$. In other words, optimize-maximize-value returns the value of the goal function for a solution μ .

8.1 Lower prevision functions

In our use case lower prevision functions are simply real-valued functions defined on a set of gambles.

Definition 37: Let \underline{P} be a lower prevision function defined on the finite set of gambles $\mathcal{K} \subseteq \mathcal{G}$. Then we define

lower-prevision-assessment(
$$\underline{P}$$
) = { $h - \underline{P}(h) \mid h \in \mathcal{K}$ }

Definition 38: Let \underline{P} be a conditional lower prevision function defined on the finite set $\mathcal{N} \subseteq \mathcal{G} \times \Omega^*$. Then we define

conditional-lower-prevision-assessment
$$(\underline{P},\Omega) = \{((h-\underline{P}(h|B))\odot 1_B,B) \mid (h,B)\in \mathcal{N}\}$$

Example 39 (Lower prevision functions): Let p be a mass function on Ω i.e.

$$p(\omega) \ge 0 \text{ for } \omega \in \Omega \quad \text{and} \quad \sum_{\omega \in \Omega} p(\omega) = 1,$$

Let m be a mass function on 2^{Ω} (i.e. the set of subsets of Ω), with the constraint that $m(\emptyset) = 0$. Let ε be a given positive value. The following functions are practical examples of lower prevision functions defined on a set of gambles $\mathcal{K} \subseteq \mathcal{G}$.

linear-lower-prevision-function
$$(p, \mathcal{K}) = \underline{P}, \quad \text{with } \underline{P}(f) = \sum_{\omega \in \Omega} p(\omega) f(\omega)$$
 (23)

linear-vacuous-lower-prevision-function
$$(p, \delta, \mathcal{K}) = \underline{P}, \quad \text{with } \underline{P}(f) = (1 - \delta) \sum_{\omega \in \Omega} p(\omega) f(\omega) + \delta \min_{\omega \in \Omega} f(\omega), \quad (24)$$

belief-lower-prevision-function
$$(m, \mathcal{K}) = \underline{P}$$
, with $\underline{P}(f) = \sum_{S \subseteq \Omega} m(S) \min_{\omega \in S} f(\omega)$ (25)

8.2 Optimization problems

Definition 40 (Incurring sure loss): Let \mathcal{R} be a general cone. Then we define

incurs-sure-loss-cone(
$$\mathcal{R}, \Omega$$
) \equiv optimize-find($\mathcal{R}, 0, \emptyset, \Omega$) \neq (\bot, \bot)

Let \underline{P} be a lower prevision function with $A = \text{lower-prevision-assessment}(\underline{P})$. Then we define

incurs-sure-loss(
$$\underline{P}, \Omega$$
) \equiv incurs-sure-loss-cone(\mathcal{R}, Ω),

with

$$\mathcal{R} = \mathsf{sure}\text{-loss-cone}(\mathcal{A}, \Omega)$$

and

$$\mathsf{sure-loss\text{-}cone}(\mathcal{A},\Omega) = \{\{1_\omega \mid \omega \in \Omega\} \ \cup \ \mathcal{A} \setminus \{0\}\}.$$

Definition 41 (Unconditional natural extension): Let \underline{P} be a lower prevision function, let f be a gamble and let $\mathcal{A} = \mathsf{lower-prevision-assessment}(\underline{P})$. We define

 $\mathsf{natural-extension}(\mathcal{A}, f, \Omega) \equiv \mathsf{optimize-maximize-value}(\mathcal{R}, f, a, \emptyset, \Omega),$

where

$$\left\{ \begin{array}{ll} \mathcal{R} & = \mathsf{natural\text{-}extension\text{-}cone}(\mathcal{A}, \Omega) \\ a & = \mathsf{natural\text{-}extension\text{-}objective}(\mathcal{R}, \Omega) \end{array} \right.$$

with

$$\mathsf{natural}\text{-}\mathsf{extension}\text{-}\mathsf{cone}(\mathcal{A},\Omega) = \{\{g\} \mid g \in \mathcal{A}\} \ \cup \ \{\{1_{\Omega}\},\{-1_{\Omega}\},\{0\}\} \ \cup \ \{\{1_{\omega}\} \mid \omega \in \Omega\}$$

and natural-extension-objective (\mathcal{R}, Ω) is the function a defined for all $\mathcal{D} \in \mathcal{R}$ and $g \in \mathcal{D}$ as

$$a_{\mathcal{D},g} = \begin{cases} 1 & \text{if } \mathcal{D}, g = \{1_{\Omega}\}, 1_{\Omega} \\ -1 & \text{if } \mathcal{D}, g = \{-1_{\Omega}\}, -1_{\Omega} \\ 0 & \text{otherwise.} \end{cases}$$
 (26)

Definition 42 (Coherence): Let \underline{P} be a lower prevision function defined on the finite set of gambles $\mathcal{K} \subseteq \mathcal{G}$ with $\mathcal{A} = \mathsf{lower-prevision-assessment}(P)$. We define

$$\mathsf{is\text{-}coherent}(\underline{P},\Omega) \equiv \forall f \in \mathcal{K} : \underline{P}(f) = \mathsf{natural\text{-}extension}(\mathcal{A},f,\Omega)$$

Definition 43 (Incurring partial loss): Let \underline{P} be a conditional lower prevision function defined on the finite set $\mathcal{N} \subseteq \mathcal{G} \times \Omega^*$ with

 $\mathcal{B} = \text{conditional-lower-prevision-assessment}(P, \Omega).$

Then we define

incurs-partial-loss
$$(P,\Omega) = \mathsf{optimize-find}(\mathcal{R},0,\emptyset,\Omega) \neq (\bot,\bot)$$

where

$$\mathcal{R} = \mathsf{partial}\text{-}\mathsf{loss}\text{-}\mathsf{cone}(\mathcal{B},\Omega)$$

with

$$\mathsf{partial\text{-}loss\text{-}cone}(\mathcal{B},\Omega) = \{\{g,1_B\} \mid (g,B) \in \mathcal{N} \land g \neq 0\} \ \cup \ \{\{1_\omega\} \mid \omega \in \Omega\}.$$

Definition 44 (Conditional natural extension): Let \underline{P} be a conditional lower prevision function defined on the finite set $\mathcal{N} \subseteq \mathcal{G} \times \Omega^*$, let f be a gamble, let C be an event, and let $\mathcal{B} = \mathsf{conditional}$ -lower-prevision-assessment(\underline{P}, Ω). Then we define

conditional-natural-extension $(\mathcal{B}, f, C, \Omega) \equiv \text{optimize-maximize-value}(\mathcal{R}, f \odot 1_C, a, \emptyset, \Omega),$

where

$$\left\{ \begin{array}{ll} \mathcal{R} &= \mathsf{conditional\text{-}natural\text{-}extension\text{-}cone}(\mathcal{B}, C, \Omega) \\ a &= \mathsf{natural\text{-}extension\text{-}objective}(\mathcal{R}, \Omega) \end{array} \right.$$

with

 $\mathsf{conditional-natural-extension-cone}(\mathcal{B},C,\Omega) = \{\{g,1_B\} \mid (g,B) \in \mathcal{N}\} \ \cup \ \{\{1_C\},\{-1_C\},\{0\}\} \ \cup \ \{\{1_\omega \mid \omega \in \Omega\}\}.$

8.3 Test case 1

Let Ω be a set of elementary events and let $\mathcal{K} \subseteq \mathcal{G}$ be an arbitrary, finite set of gambles. Let δ be a given error magnitude.

This test consists of the following steps:

- 1. Randomly generate a mass function p on Ω .
- 2. Let $\underline{P}_p = \text{linear-vacuous-lower-prevision-function}(p, \delta, \mathcal{K})$.
- 3. Calculate $b := \text{incurs-sure-loss}(\underline{P}_{\varepsilon}, \Omega)$.
- 4. Check $\neg b$.

Note that if $\delta = 0$, we replace step 2 by $\underline{P}_p = \text{linear-lower-prevision-function}(p, \mathcal{K})$.

Definition 45 (Perturbations): Let $0 < \varepsilon \le 1$ be an error magnitude and \mathcal{K} a finite set of gambles. Then we define a class of randomly generated perturbations in $\mathcal{K} \to \mathbb{R}$ as follows:

generate-lower-prevision-perturbation
$$(\mathcal{K}, \varepsilon) = \mathcal{Q}$$
, with $\mathcal{Q}(f) = \pm \varepsilon \left(\max_{\omega \in \Omega} f(\omega) - \min_{\omega \in \Omega} f(\omega) \right) \cdot \delta$, (27)

where $\delta \sim U(0,1)$.

Definition 46 (Clamped sum): When applying a perturbation to a lower prevision function, it can make sense to limit the perturbation by taking a clamped sum. Let P and Q be two lower prevision functions, then we define

$$\mbox{lower-prevision-clamped-sum}(P,Q) = R, \quad \mbox{with } R(f) = \mbox{clamp}(P(f) + Q(f), \min(f), \max(f)), \eqno(28)$$

where

clamp(x, min-value, max-value) = max(min(x, max-value), min-value).

8.4 Test case 2

Let Ω be a set of elementary events and let $\mathcal{K} \subseteq \mathcal{G}$ be an arbitrary, finite set of gambles. Let δ be a given error magnitude. Let $E = [\varepsilon_1, \dots, \varepsilon_q]$ be a range of small positive values.

This test consists of the following steps:

- 1. Randomly generate a mass function p on Ω .
- 2. Let $\underline{P}_p = \text{linear-vacuous-lower-prevision-function}(p, \delta, \mathcal{K})$.
- 3. For $\varepsilon \in E$ do
 - (a) Generate a perturbation $Q_{\varepsilon} := \text{generate-lower-prevision-perturbation}(\mathcal{K}, \varepsilon)$.
 - (b) Let $\underline{P}_{\varepsilon} = \text{lower-prevision-clamped-sum}(\underline{P}_{p}, \mathcal{Q}_{\varepsilon}).$
 - (c) Calculate incurs-sure-loss($\underline{P}_{\varepsilon}, \Omega$).

Note that if $\delta = 0$, we replace step 2 by $\underline{P}_p = \text{linear-lower-prevision-function}(p, \mathcal{K})$.

The result of this test is checked manually. For small values of ε we expect that incurs-sure-loss($\underline{P}_{\varepsilon}, \Omega$) has the value false.

8.5 Test case 3

Let Ω be a set of elementary events, and let $\mathcal{K} \subseteq \mathcal{G}$ be an arbitrary, finite set of gambles. This test case is about generating 4-dimensional data sets that can be studied later on. The inputs of a test case are

$$\begin{cases} M & \text{the number of probability mass functions} \\ I & \text{the number of imprecision values (default: 10)} \\ E & \text{the number of error magnitudes (default: 10)} \\ N & \text{the number of repetitions} \end{cases}$$

These four dimensions are identified as "pmf", "imprecision", "errmag" and "repetitions". The output is a set of values

$${Q_{m,i,e,n} \mid 1 \le m \le M \land 1 \le i \le I \land 1 \le e \le E \land 1 \le n \le N},$$

where each value $Q_{m,i,e,n}$ is a tuple of two boolean values representing sure loss and coherence.

This test case consists of the following steps:

- 1. Randomly generate mass functions p_1, \ldots, p_M on Ω .
- 2. Choose imprecision values $\delta_1, \ldots, \delta_I$ in the interval [0, 1].
- 3. Choose error magnitudes $\varepsilon_1, \ldots, \varepsilon_E$ in \mathbb{R}^+ .
- 4. For each m, i, e, n generate a lower prevision function

$$\underline{P}_{m,i.e.n} = \text{lower-prevision-clamped-sum}(P,Q),$$

where

$$P = \text{linear-vacuous-lower-prevision-function}(p_m, \delta_i, \mathcal{K})$$

 $Q = \text{generate-lower-prevision-perturbation}(\mathcal{K}, \varepsilon_e)$

- 5. Set $Q_{m,i,e,n}=(\mathsf{incurs\text{-}sure\text{-}loss}(\underline{P}_{m,i,e,n},\Omega),\mathsf{is\text{-}coherent}(\underline{P}_{m,i,e,n},\Omega))$
- N.B. this test case only generates a dataset. The results are checked manually.

8.6 Test case 4

Let Ω be a finite set of elementary events, and let $\mathcal{K} \subseteq \mathcal{G}$ be a finite set of gambles.

This test consists of the following steps:

- 1. Randomly generate a mass function p on Ω .
- $2. \ \, \mathrm{Let} \,\, \underline{P}_{\mathrm{lower}} = \mathrm{linear-lower-prevision-function}(p,\mathcal{K}).$
- 3. For $\varepsilon \in \{0,\frac{1}{16},\frac{1}{8},\frac{1}{4}\}$ do
 - (a) Generate a perturbation $\mathcal{Q}_{\varepsilon} := \mathsf{generate}\text{-lower-prevision-perturbation}(\mathcal{K}, \varepsilon).$
 - (b) Let $\underline{P} = \text{lower-prevision-clamped-sum}(\underline{P}_{\text{lower}}, \mathcal{Q}_{\varepsilon}).$
 - (c) Calculate $b := \mathsf{incurs}\mathsf{-sure}\mathsf{-loss}(\underline{P},\Omega)$.
 - (d) Calculate $c := \text{is-coherent}(\underline{P}, \Omega)$.
 - (e) Check that $\neg b \lor \neg c$.

References

- [1] Inés Couso and Serafín Moral. Sets of desirable gambles and credal sets. ISIPTA 2009 Proceedings of the 6th International Symposium on Imprecise Probability: Theories and Applications, pages 99–108, 01 2009.
- [2] Erik Quaeghebeur. The conestrip algorithm. In Rudolf Kruse, Michael R. Berthold, Christian Moewes, María Ángeles Gil, Przemysław Grzegorzewski, and Olgierd Hryniewicz, editors, Synergies of Soft Computing and Statistics for Intelligent Data Analysis, pages 45–54, Berlin, Heidelberg, 2013. Springer Berlin Heidelberg.
- [3] Erik Quaeghebeur. A propositional conestrip algorithm. In Anne Laurent, Oliver Strauss, Bernadette Bouchon-Meunier, and Ronald R. Yager, editors, *Information Processing and Management of Uncertainty in Knowledge-Based Systems*, pages 466–475, Cham, 2014. Springer International Publishing.
- [4] Gregory Wheeler. Discounting desirable gambles. In Andres Cano, Jasper De Bock, Enrique Miranda, and Serafin Moral, editors, *Proceedings of the Twelveth International Symposium on Imprecise Probability: Theories and Applications*, volume 147 of *Proceedings of Machine Learning Research*, pages 331–341–331–341. PMLR, 06–09 Jul 2021.