

||||| --- | --- | --- || **Property** | **Type** | **Description** || devices | Array | A list of all the devices that are newly discovered. |

Device Object

||||| --- | --- | --- || **Property** | **Type** | **Description** || name | String | Name of the bluetooth device.(For some devices, there's no name.) || deviceName (Compatible with initial version) | String | Name of the bluetooth device. || localName | String | Name of the local device. || deviceId | String | Device ID. || RSSI | Number | Received Signal Strength Indicator. || advertisData | Hex String | Advertisement data of the device. |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_bluetooth_bluetooth_onbluetoothdevicefound

my.onCompassChange {#myoncompasschange}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onCompassChange

2022-07-03 18:44

Use this API to listen to the compass data change event. After the interface call, listening is automatically started. The callback interval is 500ms. You can use [my.offCompassChange](#) to stop listening.

Sample Code

copy

```
my.onCompassChange(function (res) {
  console.log(res.direction);
})
```

Parameters

The property is a callback function which uses object properties with the following property:

||||| --- | --- | --- || **Property** | **Type** | **Description** || direction | Number | The degree of the direction that you are facing. |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_compass_oncompasschange

my.onCompassChange {#myoncompasschange}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onCompassChange

2021-05-09 18:43

Use this API to listen to the compass data change event. After the interface call, listening is automatically started. The callback interval is 500ms. You can use [my.offCompassChange](#) to stop listening.

Sample Code

copy

```
my.onCompassChange(function (res) {  
  console.log(res.direction);  
})
```

Parameters

The property is a callback function which uses object properties with the following property:

Property	Type	Description
direction	Number	The degree of the direction that you are facing.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_compass_oncompasschange

my.onError {#myonerror}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onError

2022-07-03 18:44

Listen for the event that errors occur in the mini program. Currently only JS errors are supported. The triggered time and required parameters are the same with those of the [onError\(\) method](#).

Sample code

Sample for general errors:

copy

```
// .js
App({
  onLaunch() {
    // Type of error is String.
    my.onError(function(error) {
      // Errors occur when running the mini program.
      console.error(error);
    });
  }
})
```

Sample for JS errors:

copy

```
onShow: function() {

  // Errors occur when running the mini program.
  my.onError(function(error) {
    // Error message displayed on the page
    console.warn(error, '1212');
  });
}
```

Parameters

Property	Type	Description
callback	Function	The callback function for the event that JS errors occur in the mini program.

Returned value

Property	Type	Description
error	String	Error message.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_event_onerror

my.onMemoryWarning {#myonmemorywarning}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onMemoryWarning

2022-07-03 18:44

Use this API to listen to the insufficient memory alarm event.

For Android, two alarm levels exist:

- TRIM_MEMORY_RUNNING_LOW
- TRIM_MEMORY_RUNNING_CRITICAL

No alarm level is available for iOS.

Sample Code

copy

```
// API-DEMO page/API/memory-warning/memory-warning.json
{
  "defaultTitle": "OnMemoryWarning"
}
```

copy

```
<!-- API-DEMO page/API/memory-warning/memory-warning.xml-->
<view class="page">

  <button type="primary" onTap="onMemoryWarning">
    Listen to Insufficient Memory Alarm Event
  </button>

</view>
```

copy

```
// API-DEMO page/API/memory-warning/memory-warning.js
Page({
  onLoad() {
```

```

        this.callback = (res) => {
            var levelString = 'iOS device, No alarm level exists.';
            switch (res.level) {
                case 10:
                    levelString = 'Android device, level =
TRIM_MEMORY_RUNNING_LOW';
                    break;
                case 15:
                    levelString = 'Android device, level =
TRIM_MEMORY_RUNNING_CRITICAL';
                    break;
            }
            my.alert({
                title: 'Received insufficient memory alarm',
                content: levelString
            });
        };
        this.isApiAvailable = my.canIUse('onMemoryWarning');
    },
    onMemoryWarning() {
        if (this.isApiAvailable) {
            my.onMemoryWarning(this.callback);
        } else {
            my.alert({
                title: 'Client version is too low',
                content: 'my.onMemoryWarning() and my.offMemoryWarning() need
10.1.35 or higher versions'
            });
        }
    },
    onUnload() {
        if (this.isApiAvailable) {
            my.offMemoryWarning(this.callback);
        }
    }
});

```

Parameters

The property is a callback function which uses object properties with the following property:

Property	Type	Description
level	Number	Memory alarm level, only available in Android.

Android alarm levels that correspond to the system macro definitions:

copy

```

int TRIM_MEMORY_RUNNING_LOW = 10
int TRIM_MEMORY_RUNNING_CRITICAL = 15

```

九色鹿

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_memory-warning_onmemorywarning

my.onMemoryWarning {#myonmemorywarning}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onMemoryWarning

2021-05-09 18:43

Use this API to listen to the insufficient memory alarm event.

For Android, two alarm levels exist:

- TRIM_MEMORY_RUNNING_LOW
- TRIM_MEMORY_RUNNING_CRITICAL

No alarm level is available for iOS.

Sample Code

copy

```
// API-DEMO page/API/memory-warning/memory-warning.json
{
  "defaultTitle": "OnMemoryWarning"
}
```

copy

```
<!-- API-DEMO page/API/memory-warning/memory-warning.xml-->
<view class="page">

  <button type="primary" onTap="onMemoryWarning">
    Listen to Insufficient Memory Alarm Event
  </button>

</view>
```

copy

```
// API-DEMO page/API/memory-warning/memory-warning.js
Page({
  onLoad() {
    this.callback = (res) => {
      var levelString = 'iOS device, No alarm level exists.';
      switch (res.level) {
        case 10:
          levelString = 'Android device, level =
TRIM_MEMORY_RUNNING_LOW';
          break;
        case 15:
          levelString = 'Android device, level =
TRIM_MEMORY_RUNNING_CRITICAL';
          break;
      }
      my.alert({
        title: 'Received insufficient memory alarm',
        content: levelString
      });
    };
    this.isApiAvailable = my.canIUse('onMemoryWarning');
  },
  onMemoryWarning() {
    if (this.isApiAvailable) {
      my.onMemoryWarning(this.callback);
    } else {
      my.alert({
        title: 'Client version is too low',
        content: 'my.onMemoryWarning() and my.offMemoryWarning() need
10.1.35 or higher versions'
      });
    }
  },
  onUnload() {
    if (this.isApiAvailable) {
      my.offMemoryWarning(this.callback);
    }
  }
});
```

Parameters

The property is a callback function which uses object properties with the following property:

Property	Type	Description
level	Number	Memory alarm level, only available in Android.

Android alarm levels that correspond to the system macro definitions:

copy

```
int TRIM_MEMORY_RUNNING_LOW = 10  
int TRIM_MEMORY_RUNNING_CRITICAL = 15
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_memory-warning_onmemorywarning

my.onSocketClose {#myonsocketclose}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onSocketClose

2022-07-03 18:44

Use this API to listen to the event of disabling the WebSocket connection.

Sample Code

copy

```
onLoad() {  
  // Note: The registration of callback only needs to be done once  
  // during the start-up phase of the Mini Program, multiple calls have  
  // multiple callbacks.  
  my.onSocketClose((res) => {  
    my.alert({content: 'The connection is disabled!'});  
    this.setData({  
      sendMessageAbility: false,  
      closeLinkAbility: false,  
    });  
  });  
  // Note: The registration of callback only needs to be done once  
  // during the start-up phase of the Mini Program, multiple calls have  
  // multiple callbacks.  
  my.onSocketOpen((res) => {  
    my.alert({content: 'The connection is enabled!'});  
    this.setData({  
      sendMessageAbility: true,  
      closeLinkAbility: true,  
    });  
  });  
  
  my.onSocketError(function(res){  
    my.alert('The websocket connection fails. Please check!' + res);  
  });  
}
```



```

    });

    // Note: The registration of callback only needs to be done once
    // during the start-up phase of the Mini Program, multiple calls have
    // multiple callbacks.
    my.onSocketMessage((res) => {
        my.alert({content: 'Data received!' + JSON.stringify(res)});
    });
}

connect_start() {
    my.connectSocket({
        url: 'Server URL', // The developer server interface URL must
        // use WSS protocol and the domain name must be a legitimate one
        // configured in the backend.
        success: (res) => {
            my.showToast({
                content: 'success', // Text content
            });
        },
        fail: () => {
            my.showToast({
                content: 'fail', // Text content
            });
        }
    });
},

```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
callback	Function	Yes	The callback function for the event of disabling the WebSocket connection.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Network_onSocketClose

my.onSocketClose {#myonsocketclose}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onSocketClose

2021-05-09 18:43

Use this API to listen to the event of disabling the WebSocket connection.

Sample Code

copy

```
onLoad() {
  // Note: The registration of callback only needs to be done once
  during the start-up phase of the Mini Program, multiple calls have
  multiple callbacks.
  my.onSocketClose((res) => {
    my.alert({content: 'The connection is disabled!'});
    this.setData({
      sendMessageAbility: false,
      closeLinkAbility: false,
    });
  });
  // Note: The registration of callback only needs to be done once
  during the start-up phase of the Mini Program, multiple calls have
  multiple callbacks.
  my.onSocketOpen((res) => {
    my.alert({content: 'The connection is enabled!'});
    this.setData({
      sendMessageAbility: true,
      closeLinkAbility: true,
    });
  });

  my.onSocketError(function(res){
    my.alert('The websocket connection fails. Please check!' + res);
  });

  // Note: The registration of callback only needs to be done once
  during the start-up phase of the Mini Program, multiple calls have
  multiple callbacks.
  my.onSocketMessage((res) => {
    my.alert({content: 'Data received!' + JSON.stringify(res)});
  });
}

connect_start() {
  my.connectSocket({
    url: 'Server URL', // The developer server interface URL must
    use WSS protocol and the domain name must be a legitimate one
    configured in the backend.
    success: (res) => {
      my.showToast({
        content: 'success', // Text content
```

```

    });
  },
  fail:()=>{
    my.showToast({
      content: 'fail', // Text content
    });
  }
});
},
},

```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
callback	Function	Yes	The callback function for the event of disabling the WebSocket connection.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_onsocketclose

my.onSocketError {#myonsocketerror}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onSocketError

2022-07-03 18:44

Use this API to listen to WebSocket error events.

Sample Code

copy

```

my.connectSocket({
  url: 'Developer's server URL'
});

my.onSocketOpen(function(res){
  console.log('The WebSocket connection is enabled!');
});

my.onSocketError(function(res){

```

```
console.log('The WebSocket connection failed. Please check!');
});
```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
callback	Function	Yes	The callback function for the WebSocket error event.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_onsocketerror

my.onSocketError {#myonsocketerror}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onSocketError

2021-05-09 18:43

Use this API to listen to WebSocket error events.

Sample Code

copy

```
my.connectSocket({
  url: 'Developer's server URL'
});

my.onSocketOpen(function(res){
  console.log('The WebSocket connection is enabled!');
});

my.onSocketError(function(res){
  console.log('The WebSocket connection failed. Please check!');
});
```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
callback	Function	Yes	The callback function for the WebSocket error event.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_onsocketerror

my.onSocketMessage {#myonsocketmessage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onSocketMessage

2022-07-03 18:44

Use this API to listen to the event of receiving server messages by WebSocket.

Callback Return Value

Property	Type	Description
data	String / ArrayBuffer	Messages returned by the server, in text string or base64 encoded string.
isBuffer	Boolean	If the value of this field is <code>true</code> , the data field represents the received base64 encoded binary strings. If the value of this field is empty, the data field represents normal strings.

Sample Code

copy

```
my.connectSocket({
  url: 'Server URL'
})

my.onSocketMessage(function(res) {
  console.log('Server content received ' + res.data)
})
```

Note: The case is only for reference. Please use your own URL to test.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_onsocketmessage

my.onSocketMessage {#myonsocketmessage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onSocketMessage

2021-05-09 18:43

Use this API to listen to the event of receiving server messages by WebSocket.

Callback Return Value

Property	Type	Description
data	String / ArrayBuffer	Messages returned by the server, in text string or base64 encoded string.
isBuffer	Boolean	If the value of this field is <code>true</code> , the data field represents the received base64 encoded binary strings. If the value of this field is empty, the data field represents normal strings.

Sample Code

copy

```
my.connectSocket({
  url: 'Server URL'
})

my.onSocketMessage(function(res) {
  console.log('Server content received ' + res.data)
})
```

Note: The case is only for reference. Please use your own URL to test.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_onsocketmessage

my.onSocketOpen {#myonsocketopen}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onSocketOpen

2022-07-03 18:44

Use this API to listen to the event of enabling the WebSocket connection.

Sample Code

copy

```
my.connectSocket({
  url: 'test.php',
});

my.onSocketOpen(function(res) {
  console.log('The WebSocket connection is enabled!');
});
```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
callback	Function	Yes	The callback function for the event of enabling the WebSocket connection.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_onsocketopen

my.onSocketOpen {#myonsocketopen}

Path: miniprogram_gcash

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_onsocketopen

my.onUnhandledRejection {#myonunhandledrejection}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onUnhandledRejection

2022-07-03 18:44

Listen for the *unhandledrejection* event. The *unhandledrejection* event is triggered when a JavaScript Promise that has no rejection handler is rejected. The triggered time of the callback for the *unhandledrejection* event and required parameters are the same with those of the onUnhandledRejection() method.

Sample code

copy

```
//.js
App({
  onShow(options) {
    my.onUnhandledRejection((res) => {
      console.log(res.reason);
      console.log(res.promise);
    });
  }
})
```

Parameters

Property	Type	Description
callback	Function	

The *unhandledrejection* event is triggered when a JavaScript Promise that has no rejection handler is rejected.

Callback function

Property	Type	Description
reason	String	Rejection reason, which usually is the error object.
promise	Promise	The rejected Promise object.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_event_onunhandledrejection

my.onUserCaptureScreen {#myonusercapturescreen}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.onUserCaptureScreen

2022-07-03 18:44

my.onUserCaptureScreen

Listen to the user-initiated active screen capture event. This will receive all the screen capture event notification of the system or a third-party tool.

Sample Code

copy

```
<!-- API-DEMO page/API/user-capture-screen/user-capture-screen.xml-->
<view class="page">
  <view class="page-description">User screen capture event API</view>
  <view class="page-section">
    <view class="page-section-title">my.onUserCaptureScreen</view>
    <view class="page-section-demo">
      <view>Current status: {{ condition ? "listening on" : 'Listening
off' }}</view>
      <view a:if="{{condition}}">
        <button type="primary" onTap="offUserCaptureScreen">Cancel
screen capture listening event</button>
      </view>
      <view a:else>
        <button type="primary" onTap="onUserCaptureScreen">Turn on
screen capture listening event</button>
      </view>
    </view>
  </view>
</view>
```

copy

```
// API-DEMO page/API/user-capture-screen/user-capture-screen.js
Page({
  data: {
    condition: false,
  },
  onReady() {
    my.onUserCaptureScreen(() => {
      my.alert({
        content: 'Received user screen capture',
      });
    });
  },
  offUserCaptureScreen() {
```

```

        my.offUserCaptureScreen();
        this.setData({
            condition: false,
        });
    },
    onUserCaptureScreen() {
        my.onUserCaptureScreen(() => {
            my.alert({
                content: 'Received user screen capture'
            });
        });
        this.setData({
            condition: true,
        });
    },
});

```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Capture_onUserCaptureScreen

my.onUserCaptureScreen {#myonusercapturescreen}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.onUserCaptureScreen

2021-05-09 18:43

my.onUserCaptureScreen

Listen to the user-initiated active screen capture event. This will receive all the screen capture event notification of the system or a third-party tool.

Sample Code

copy

```

<!-- API-DEMO page/API/user-capture-screen/user-capture-screen.xml-->
<view class="page">
  <view class="page-description">User screen capture event API</view>
  <view class="page-section">
    <view class="page-section-title">my.onUserCaptureScreen</view>

```

```

<view class="page-section-demo">
  <view>Current status: {{ condition ? "listening on" : 'Listening
off' }}</view>
  <view a:if="{{condition}}">
    <button type="primary" onTap="offUserCaptureScreen">Cancel
screen capture listening event</button>
  </view>
  <view a:else>
    <button type="primary" onTap="onUserCaptureScreen">Turn on
screen capture listening event</button>
  </view>
</view>
</view>
</view>

```

copy

// API-DEMO page/API/user-capture-screen/user-capture-screen.js

```

Page({
  data: {
    condition: false,
  },
  onReady() {
    my.onUserCaptureScreen(() => {
      my.alert({
        content: 'Received user screen capture',
      });
    });
  },
  offUserCaptureScreen() {
    my.offUserCaptureScreen();
    this.setData({
      condition: false,
    });
  },
  onUserCaptureScreen() {
    my.onUserCaptureScreen(() => {
      my.alert({
        content: 'Received user screen capture'
      });
    });
    this.setData({
      condition: true,
    });
  },
});

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_capture_onusercapturescreen

my.openBluetoothAdapter {#myopenbluetoothadapter}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.openBluetoothAdapter

2022-07-03 18:44

Use this API to initialize the Bluetooth module in the mini program. You can call the following mini program API and receive event callbacks that are related to the Bluetooth module in the effective period when you the API `my.openBluetoothAdapter` is called. The effective period is ended when the API `my.closeBluetoothAdapter` is called.

Instructions :

- If you call other APIs in the bluetooth module before you call the API `my.openBluetoothAdapter` you get the following error:
- Error Code: 10000
- Error Description: The Bluetooth adapter is not initialized.
- Solution: call the API `my.openBluetoothAdapter`
- When users do not switch on the Bluetooth or the Bluetooth function is not supported on the user's mobile phone, an error is returned after you call the API `my.openBluetoothAdapter`. For more information about error codes, see the error code table. After the Bluetooth module is initialized, you can use the API [`my.onBluetoothAdapterStateChange`](#) to monitor changes of the Bluetooth status.

Note:

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
  padding:10px;
  color:#000000;
}
.help-title {
  padding:10px;
  color:#FC0D1B;
}
```

copy

```
// .json
{
  "defaultTitle": "Bluetooth"
}
```

copy

```
<!-- .axml-->
<view class="page">
  <view class="page-description">Bluetooth API</view>
  <view class="page-section">
    <view class="page-section-title">The Bluetooth state</view>
    <view class="page-section-demo">
      <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
      <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
      <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
    </view>
    <view class="page-section-title">Scan the Bluetooth device</view>
    <view class="page-section-demo">
      <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
      <button type="primary" onTap="getBluetoothDevices">All devices
found</button>
      <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
      <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
    </view>
    <view class="page-section-title">Connect the device</view>
    <view class="page-section-demo">
      <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
      <button type="primary" onTap="connectBLEDevice">Connect the
device</button>
      <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
      <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
      <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
    </view>
    <view class="page-section-title">Read and write data</view>
    <view class="page-section-demo">
      <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
```

```

        <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
        <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
        <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
    </view>
    <view class="page-section-title">Other events</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
        <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
        <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
        <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

    </view>
</view>
</view>

```

copy

```

// .js
Page({
  data: {
    devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
    serid: 'FEE7',
    notifyId: '36F6',
    writeId: '36F5',
    charid: '',
    alldev: [{ deviceId: '' }],
  },

  //Obtain the Bluetooth state
  openBluetoothAdapter() {
    my.openBluetoothAdapter({
      success: res => {
        if (!res.isSupportBLE) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: 'Succeeded to initialize!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      }
    });
  }
});

```

```

    },
  });
},
closeBluetoothAdapter() {
  my.closeBluetoothAdapter({
    success: () => {
      my.alert({ content: 'Bluetooth closed!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
getBluetoothAdapterState() {
  my.getBluetoothAdapterState({
    success: res => {
      if (!res.available) {
        my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
        return;
      }
      my.alert({ content: JSON.stringify(res) });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
//Scan the Bluetooth device
startBluetoothDevicesDiscovery() {
  my.startBluetoothDevicesDiscovery({
    allowDuplicatesKey: false,
    success: () => {
      my.onBluetoothDeviceFound({
        success: res => {
          // my.alert({content:'Listens to new
device'+JSON.stringify(res)});
          var deviceArray = res.devices;
          for (var i = deviceArray.length - 1; i >= 0; i--) {
            var deviceObj = deviceArray[i];
            //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
            if (deviceObj.name == this.data.name) {
              my.alert({ content: 'Target device is found' });
              my.offBluetoothDeviceFound();
              this.setData({
                deviceId: deviceObj.deviceId,
              });
              break;
            }
          }
        }
      }
    }
  });
}

```

```

        }
    },
    fail: error => {
        my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
    },
    });
},
    fail: error => {
        my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
    },
    });
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
    my.stopBluetoothDevicesDiscovery({
        success: res => {
            my.offBluetoothDeviceFound();
            my.alert({ content: 'Succeeded!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain the connected device
getConnectedBluetoothDevices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connecting devices!' });
                return;
            }
            my.alert({ content: JSON.stringify(res) });
            devid = res.devices[0].deviceId;
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain all searched devices
getBluetoothDevices() {
    my.getBluetoothDevices({
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
    },

```



```
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
bindKeyInput(e) {
    this.setData({
        devid: e.detail.value,
    });
},

//Connect the device
connectBLEDevice() {
    my.connectBLEDevice({
        deviceId: this.data.devid,
        success: res => {
            my.alert({ content: 'Succeeded to connect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Disconnect the device
disconnectBLEDevice() {
    my.disconnectBLEDevice({
        deviceId: this.data.devid,
        success: () => {
            my.alert({ content: 'Succeeded to disconnect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain the services of the connected device
getBLEDeviceServices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
        },
    });
    my.getBLEDeviceServices({
        deviceId: this.data.devid,
        success: res => {
            my.alert({ content: JSON.stringify(res) });
            this.setData({
                serid: res.services[0].serviceId,
            });
        },
    });
}
```

```

    });
  },
  fail: error => {
    my.alert({ content: JSON.stringify(error) });
  },
});
},
});
},

```

//Obtain the char ID of the connected device, read and write characteristics are respectively screened out.

```

getBLEDeviceCharacteristics() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.getBLEDeviceCharacteristics({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          //See the related document for more information of the
properties of the characteristics. Pair the characteristics according
to the properties and record the value for later use.
          this.setData({
            charid: res.characteristics[0].characteristicId,
          });
        },
        fail: error => {
          my.alert({ content: JSON.stringify(error) });
        },
      });
    },
  });
},

```

//Read and write data

```

readBLECharacteristicValue() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({

```

```

        devid: res.devices[0].deviceId,
    });
    my.readBLECharacteristicValue({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.notifyId,
        //1 Android reading service
        // serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
        // characteristicId:'00002a38-0000-1000-8000-00805f9b34fb',
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
        },
    });
},
});
},
writeBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.writeBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.charid,
                //Android writing service
                //serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
                //characteristicId:'00002a39-0000-1000-8000-00805f9b34fb',
                value: 'ABCD',
                success: res => {
                    my.alert({ content: 'Succeeded to write data!' });
                },
                fail: error => {
                    my.alert({ content: JSON.stringify(error) });
                },
            });
        },
    });
},
});
},
notifyBLECharacteristicValueChange() {
    my.getConnectedBluetoothDevices({
        success: res => {

```

```

    if (res.devices.length === 0) {
      my.alert({ content: 'No connected devices' });
      return;
    }
    this.setData({
      devid: res.devices[0].deviceId,
    });
    my.notifyBLECharacteristicValueChange({
      state: true,
      deviceId: this.data.devid,
      serviceId: this.data.serid,
      characteristicId: this.data.notifyId,
      success: () => {
        //Listens to characteristic change events
        my.onBLECharacteristicValueChange({
          success: res => {
            // my.alert({content: 'Changes of
characteristics  '+JSON.stringify(res)});
            my.alert({ content: 'Obtain the response data = ' +
res.value });
          },
        });
        my.alert({ content: 'Succeeded to listen' });
      },
      fail: error => {
        my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
      },
    });
  },
});
},
offBLECharacteristicValueChange() {
  my.offBLECharacteristicValueChange();
},

//Other events
bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateC
  },
  onBluetoothAdapterStateChange() {
    if (res.error) {
      my.alert({ content: JSON.stringify(error) });
    } else {
      my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
    }
  },
  offBluetoothAdapterStateChange() {

```

```

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
  getBind(name) {
    if (!this[`bind${name}`]) {
      this[`bind${name}`] = this[name].bind(this);
    }
    return this[`bind${name}`];
  },
  BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
  onBLEConnectionStateChanged(res) {
    if (res.error) {
      my.alert({ content: JSON.stringify(error) });
    } else {
      my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
    }
  },
  offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
  onUnload() {
    this.offBLEConnectionStateChanged();
    this.offBLECharacteristicValueChange();
    this.offBluetoothAdapterStateChange();
    this.closeBluetoothAdapter();
  },
});

```

Parameters

The input parameters are displayed in the following table:

	---	---	---	---	Property	Type	Required	Description	autoClose
Boolean	No				Indicates whether to automatically disconnect Bluetooth when you leave the current page. The default value is true. Note : Only Android is supported.	success			
Function	No				The callback function for a successful API call.	fail	Function	No	The callback function for a failed API call.
					complete	Function	No	The callback function for a completed API call (Regardless of whether the call is successful or not).	

Success Callback Function

The input parameters are displayed in the following table:

	---	---	---	Property	Type	Description	isSupportBLE
				Boolean	Indicates whether BLE is supported.		

Error Code

The input parameters are displayed in the following table:

Error Code	Description	Solution
12	Bluetooth is not turned on.	Try again to turn on Bluetooth.
13	Connection to the system service is temporarily lost.	Try again to reconnect.
14	Not authorized to use Bluetooth.	Authorize app to use Bluetooth.
15	Unknown error.	

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Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Bluetooth_Bluetooth_openBluetoothAdapter

my.openBluetoothAdapter {#myopenbluetoothadapter}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.openBluetoothAdapter

2021-05-09 18:43

Use this API to initialize the Bluetooth module in the mini program. You can call the following mini program API and receive event callbacks that are related to the Bluetooth module in the effective period when you the API `my.openBluetoothAdapter` is called. The effective period is ended when the API `my.closeBluetoothAdapter` is called.

Instructions :

- If you call other APIs in the bluetooth module before you call the API `my.openBluetoothAdapter` you get the following error:
- Error Code: 10000
- Error Description: The Bluetooth adapter is not initialized.
- Solution: call the API `my.openBluetoothAdapter`
- When users do not switch on the Bluetooth or the Bluetooth function is not supported on the user's mobile phone, an error is returned after you call the API `my.openBluetoothAdapter`. For more information about error codes, see the error code table. After the Bluetooth module is initialized, you can use the API `my.onBluetoothAdapterStateChange` to monitor changes of the Bluetooth status.

Note:

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
  padding:10px;
  color:#000000;
}
.help-title {
  padding:10px;
  color:#FC0D1B;
}
```

copy

```
// .json
{
  "defaultTitle": "Bluetooth"
}
```

copy

```
<!-- .axml-->
<view class="page">
  <view class="page-description">Bluetooth API</view>
  <view class="page-section">
    <view class="page-section-title">The Bluetooth state</view>
    <view class="page-section-demo">
      <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
      <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
      <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
    </view>
    <view class="page-section-title">Scan the Bluetooth device</view>
    <view class="page-section-demo">
      <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
      <button type="primary" onTap="getBluetoothDevices">All devices
found</button>
      <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
      <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
    </view>
    <view class="page-section-title">Connect the device</view>
```

```

<view class="page-section-demo">
  <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
  <button type="primary" onTap="connectBLEDevice">Connect the
device</button>
  <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
  <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
  <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
</view>
<view class="page-section-title">Read and write data</view>
<view class="page-section-demo">
  <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
  <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
  <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
  <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
</view>
<view class="page-section-title">Other events</view>
<view class="page-section-demo">
  <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
  <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
  <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
  <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

</view>
</view>
</view>

```

copy

```

// .js
Page({
  data: {
    devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
    serid: 'FEE7',
    notifyId: '36F6',

```



```
    writeId: '36F5',
    charid: '',
    alldev: [{ deviceId: '' }],
  },

  //Obtain the Bluetooth state
  openBluetoothAdapter() {
    my.openBluetoothAdapter({
      success: res => {
        if (!res.isSupportBLE) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: 'Succeeded to initialize!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
  closeBluetoothAdapter() {
    my.closeBluetoothAdapter({
      success: () => {
        my.alert({ content: 'Bluetooth closed!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
  getBluetoothAdapterState() {
    my.getBluetoothAdapterState({
      success: res => {
        if (!res.available) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: JSON.stringify(res) });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },

  //Scan the Bluetooth device
  startBluetoothDevicesDiscovery() {
    my.startBluetoothDevicesDiscovery({
      allowDuplicatesKey: false,
```

```

    success: () => {
      my.onBluetoothDeviceFound({
        success: res => {
          // my.alert({content:'Listens to new
device'+JSON.stringify(res)}));
          var deviceArray = res.devices;
          for (var i = deviceArray.length - 1; i >= 0; i--) {
            var deviceObj = deviceArray[i];
            //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
            if (deviceObj.name == this.data.name) {
              my.alert({ content: 'Target device is found' });
              my.offBluetoothDeviceFound();
              this.setData({
                deviceId: deviceObj.deviceId,
              });
              break;
            }
          }
        },
        fail: error => {
          my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
        },
      });
    },
    fail: error => {
      my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
    },
  });
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
  my.stopBluetoothDevicesDiscovery({
    success: res => {
      my.offBluetoothDeviceFound();
      my.alert({ content: 'Succeeded!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

//Obtain the connected device
getConnectedBluetoothDevices() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {

```

```
        my.alert({ content: 'No connecting devices!' });
        return;
    }
    my.alert({ content: JSON.stringify(res) });
    devid = res.devices[0].deviceId;
},
fail: error => {
    my.alert({ content: JSON.stringify(error) });
},
});
},

//Obtain all searched devices
getBluetoothDevices() {
    my.getBluetoothDevices({
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
bindKeyInput(e) {
    this.setData({
        devid: e.detail.value,
    });
},

//Connect the device
connectBLEDevice() {
    my.connectBLEDevice({
        deviceId: this.data.devid,
        success: res => {
            my.alert({ content: 'Succeeded to connect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Disconnect the device
disconnectBLEDevice() {
    my.disconnectBLEDevice({
        deviceId: this.data.devid,
        success: () => {
            my.alert({ content: 'Succeeded to disconnect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
}
```

```

    },
  });
},

//Obtain the services of the connected device
getBLEDeviceServices() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      my.getBLEDeviceServices({
        deviceId: this.data.devid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          this.setData({
            serid: res.services[0].serviceId,
          });
        },
        fail: error => {
          my.alert({ content: JSON.stringify(error) });
        },
      });
    },
  });
},
});
},

```

```

//Obtain the char ID of the connected device, read and write
characteristics are respectively screened out.
getBLEDeviceCharacteristics() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.getBLEDeviceCharacteristics({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          //See the related document for more information of the
properties of the characteristics. Pair the characteristics according
to the properties and record the value for later use.
          this.setData({
            charid: res.characteristics[0].characteristicId,
          });
        },
      });
    },
  });
},

```

```

    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
});
},
});
},

//Read and write data
readBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.readBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                //1 Android reading service
                // serviceId: '0000180d-0000-1000-8000-00805f9b34fb',
                // characteristicId: '00002a38-0000-1000-8000-00805f9b34fb',
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                },
                fail: error => {
                    my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
                },
            });
        },
    });
},
});
},

writeBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.writeBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,

```

```

        characteristicId: this.data.charid,
        //Android writing service
        //serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
        //characteristicId:'00002a39-0000-1000-8000-00805f9b34fb',
        value: 'ABCD',
        success: res => {
            my.alert({ content: 'Succeeded to write data!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
});
},
notifyBLECharacteristicValueChange() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.notifyBLECharacteristicValueChange({
                state: true,
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                success: () => {
                    //Listens to characteristic change events
                    my.onBLECharacteristicValueChange({
                        success: res => {
                            // my.alert({content: 'Changes of
characteristics '+JSON.stringify(res)});
                            my.alert({ content: 'Obtain the response data = ' +
res.value });
                        },
                    });
                    my.alert({ content: 'Succeeded to listen' });
                },
                fail: error => {
                    my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
                },
            });
        },
    });
},
});
},
offBLECharacteristicValueChange() {

```

```

        my.offBLECharacteristicValueChange();
    },

    //Other events
    bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
    onBluetoothAdapterStateChange() {
        if (res.error) {
            my.alert({ content: JSON.stringify(error) });
        } else {
            my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
        }
    },
    offBluetoothAdapterStateChange() {

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
    getBind(name) {
        if (!this['bind${name}']) {
            this['bind${name}'] = this[name].bind(this);
        }
        return this['bind${name}'];
    },
    BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onBLEConnectionStateChanged(res) {
        if (res.error) {
            my.alert({ content: JSON.stringify(error) });
        } else {
            my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
        }
    },
    offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onUnload() {
        this.offBLEConnectionStateChanged();
        this.offBLECharacteristicValueChange();
        this.offBluetoothAdapterStateChange();
        this.closeBluetoothAdapter();
    },
    });

```

Parameters

The input parameters are displayed in the following table:

Property	Type	Required	Description
autoClose	Boolean	No	Indicates whether to automatically disconnect Bluetooth when you leave the current page. The default value is true. Note : Only Android is supported.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function for a completed API call (Regardless of whether the call is successful or not).

Success Callback Function

The input parameters are displayed in the following table:

Property	Type	Description
isSupportBLE	Boolean	Indicates whether BLE is supported.

Error Code

The input parameters are displayed in the following table:

Error Code	Description	Solution
12	Bluetooth is not turned on.	Try again to turn on Bluetooth.
13	Connection to the system service is temporarily lost.	Try again to reconnect.
14	Not authorized to use Bluetooth.	Authorize app to use Bluetooth.
15	Unknown error.	

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_bluetooth_bluetooth_openbluetoothadapter

my.openDocument {#myopendocument}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.openDocument

2021-05-09 18:43

The my.openDocument API enables users to preview a PDF file within the mini program.

After clicking on the PDF file, the user can preview the file without leaving the mini program. After closing the preview, the user will still be at the current mini program page.

Sample code

.js

copy

```
// .js
my.downloadFile({
  // Sample url that is not real
  url: 'http://documentExample.com/alipay.pdf',
  success({ apFilePath }) {
    my.hideLoading();
    my.openDocument({
      filePath: apFilePath,
      fileType: 'pdf',
      success: (res) => {
        console.log('open document success')
      }
    })
  }
})
```

Parameters

Object type

Property	Type	Required	Description
filePath	String	Yes	Obtain file path via my.downloadFile .
fileType	String	Yes	File type.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Legal values for fileType

Value	Description
pdf	PDF format.

Error code

Error code	Description	Solution
4011	File path is invalid or no permission to access incoming path.	Check the incoming file path.
4012	Preview files do not exist.	Make sure files that correspond to file path exist.
4013	File format is not supported.	Currently preview of PDF files is supported.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_file_myopendocument

my.openDocument {#myopendocument}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.openDocument

2022-07-03 18:44

The my.openDocument API enables users to preview a PDF file within the mini program.

After clicking on the PDF file, the user can preview the file without leaving the mini program. After closing the preview, the user will still be at the current mini program page.

Sample code

.js

copy

```
// .js
my.downloadFile({
  // Sample url that is not real
  url: 'http://documentExample.com/alipay.pdf',
  success({ apFilePath }) {
    my.hideLoading();
    my.openDocument({
      filePath: apFilePath,
      fileType: 'pdf',
      success: (res) => {
        console.log('open document success')
      }
    })
  }
})
```

Parameters

Object type

Property	Type	Required	Description
filePath	String	Yes	Obtain file path via my.downloadFile .
fileType	String	Yes	File type.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Legal values for fileType

||| | --- | --- || **Value** | **Description** || pdf | PDF format. |

Error code

|||| | --- | --- | --- || **Error code** | **Description** | **Solution** || 4011 | File path is invalid or no permission to access incoming path. | Check the incoming file path. || 4012 | Preview files do not exist. | Make sure files that correspond to file path exist. || 4013 | File format is not supported. | Currently preview of PDF files is supported. |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_file_myopendocument

my.openLocation {#myopenlocation}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.openLocation

2022-07-03 18:44

View the location on the built-in map.

Sample codes

copy

```
// API-DEMO page/API/open-location/open-location.json
{
  "defaultTitle": "Open Location"
}
```

copy

```
<!-- API-DEMO page/API/open-location/open-location.xml-->
<view class="page">
  <view class="page-section">
    <view class="page-section-demo">
      <text>Longitude</text>
      <input type="text" disabled="{{true}}" value="{{longitude}}"
name="longitude"></input>
```

```

</view>
<view class="page-section-demo">
  <text>Latitude</text>
  <input type="text" disabled="{{true}}" value="{{latitude}}"
name="latitude"></input>
</view>
<view class="page-section-demo">
  <text>Name</text>
  <input type="text" disabled="{{true}}" value="{{name}}"
name="name"></input>
</view>
<view class="page-section-demo">
  <text>Address</text>
  <input type="text" disabled="{{true}}" value="{{address}}"
name="address"></input>
</view>
<view class="page-section-btns">
  <view type="primary" formType="submit" onTap="openLocation">open
location</view>
</view>
</view>
</view>

```

copy

```

// API-DEMO page/API/open-location/open-location.js
Page({
  data: {
    longitude: '103.873834',
    latitude: '1.355572',
    name: 'Serangoon Stadium',
    address: '33 Yio Chu Kang Rd, Singapore',
  },

  openLocation() {
    my.openLocation({
      longitude: this.data.longitude,
      latitude: this.data.latitude,
      name: this.data.name,
      address: this.data.address,
    })
  }
})

```

Parameters

Property	Type	Required	Description
longitude	String	Yes	The longitude.
latitude	String	Yes	The latitude.
name	String	Yes	The location.
address	String	Yes	The detailed address of the location.
scale	Number		

No | The zoom level. The value ranges from 3 to 19 and is 15 by default. || success | Function | No | The callback method indicates a successful call. || fail | Function | No | The callback method indicates a failed call. || complete | Function | No | The callback method that indicates the call is completed (this will be executed regardless of whether the call succeeds or fails). |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_location_openlocation

my.openLocation {#myopenlocation}

Last updated: 2021-05-10

Path: miniprogram_gcash

my.openLocation

2021-05-10 03:43

View the location on the built-in map.

Sample codes

copy

```
// API-DEMO page/API/open-location/open-location.json
{
  "defaultTitle": "Open Location"
}
```

copy

```
<!-- API-DEMO page/API/open-location/open-location.xml-->
<view class="page">
  <view class="page-section">
    <view class="page-section-demo">
      <text>Longitude</text>
      <input type="text" disabled="{{true}}" value="{{longitude}}"
name="longitude"></input>
    </view>
    <view class="page-section-demo">
      <text>Latitude</text>
      <input type="text" disabled="{{true}}" value="{{latitude}}"
name="latitude"></input>
    </view>
  </view>
</view>
```

```

<view class="page-section-demo">
  <text>Name</text>
  <input type="text" disabled="{{true}}" value="{{name}}"
name="name"></input>
</view>
<view class="page-section-demo">
  <text>Address</text>
  <input type="text" disabled="{{true}}" value="{{address}}"
name="address"></input>
</view>
<view class="page-section-btns">
  <view type="primary" formType="submit" onTap="openLocation">open
location</view>
</view>
</view>
</view>

```

copy

```

// API-DEMO page/API/open-location/open-location.js
Page({
  data: {
    longitude: '103.873834',
    latitude: '1.355572',
    name: 'Serangoon Stadium',
    address: '33 Yio Chu Kang Rd, Singapore',
  },

  openLocation() {
    my.openLocation({
      longitude: this.data.longitude,
      latitude: this.data.latitude,
      name: this.data.name,
      address: this.data.address,
    })
  }
})

```

Parameters

Property	Type	Required	Description
longitude	String	Yes	The longitude.
latitude	String	Yes	The latitude.
name	String	Yes	The location.
address	String	Yes	The detailed address of the location.
scale	Number	No	The zoom level. The value ranges from 3 to 19 and is 15 by default.
success	Function	No	The callback method indicates a successful call.
fail	Function	No	The callback method indicates a failed call.
complete	Function	No	The callback method that indicates the call is completed (this will be executed regardless of whether the call succeeds or fails).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_location_openlocation

my.openSetting {#myopensetting}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.openSetting

2021-05-09 18:43

Use this API to open the Mini Program settings page and returns permission setting results. Only the permissions that have been requested by the Mini Program from the user are displayed on the settings page.

Sample Code

copy

```
my.openSetting({
  success: (res) => {
    /*
     * res.authSetting = {
     *   "userInfo": true,
     *   "location": true,
     *   ...
     * }
     */
  }
})
```

Parameters

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Success callback function

||||| --- | --- | --- || **Property** | **Type** | **Description** || authSetting | Object | Results of user authorization. Keys are the values of scopes and values are boolean types, which shows whether the user gives the permission or not. See Scopes for details. |

Scopes

||||| --- | --- | --- || **Scope** | **API** | **Description** || location | [my.getLocation](#) | This field specifies whether to authorize access to geographic location. || album | [my.chooseImage](#)、[my.saveImage](#) | This field specifies whether to authorize to save images to the albums. || camera | [my.scan](#) | This field specifies whether to authorize access to camera. || userInfo | [my.getOpenUserInfo](#) | This field specifies whether to authorize access to user information. |

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_setting_opensetting

my.openSetting {#myopensetting}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.openSetting

2022-07-03 18:44

Use this API to open the Mini Program settings page and returns permission setting results. Only the permissions that have been requested by the Mini Program from the user are displayed on the settings page.

Sample Code

copy

```
my.openSetting({
  success: (res) => {
    /*
     * res.authSetting = {
     *   "userInfo": true,
     *   "location": true,
     *   ...
     * }
    */
```



```
}
})
```

Parameters

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Success callback function

Property	Type	Description
authSetting	Object	Results of user authorization. Keys are the values of scopes and values are boolean types, which shows whether the user gives the permission or not. See Scopes for details.

Scopes

Scope	API	Description
location	my.getLocation	This field specifies whether to authorize access to geographic location.
album	my.chooseImage , my.saveImage	This field specifies whether to authorize to save images to the albums.
camera	my.scan	This field specifies whether to authorize access to camera.
userInfo	my.getOpenUserInfo	This field specifies whether to authorize access to user information.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_setting_opensetting

my.pageScrollTo {#mypagescrollto}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.pageScrollTo

2021-05-09 18:43

Scroll to the target position on the page

Note:

- The scrollTop has a higher priority than selector.

- When the my.pageScrollTo is used to jump to the top of the Mini Program, the scrollTop value must be set as a number greater than 0 to make jump possible.

Sample Code

copy

```
<!-- .axml -->
<view class="page">
  <view class="page-description">Page scroll API</view>

  <view class="page-section">
    <view class="page-section-title">
      my.pageScrollTo
    </view>
    <view class="page-section-demo">
      <input type="text" placeholder="key" name="key" value="{{scrollTop}}"
onInput="scrollTopChange"></input>
    </view>
    <view class="page-section-btns">
      <view onTap="scrollTo">Page scroll </view>
    </view>
  </view>

  <view style="height:1000px"/>
</view>
```

copy

```
//.js
Page({
  data: {
    scrollTop: 0,
  },
  scrollTopChange(e) {
    this.setData({
      scrollTop: e.detail.value,
    });
  },
  onPageScroll({ scrollTop }) {
    console.log('onPageScroll', scrollTop);
  },
  scrollTo() {
    my.pageScrollTo({
      scrollTop: parseInt(this.data.scrollTop),
      duration: 300,
    });
  },
});
```

Parameters

Object type with the following attributes:

Property	Type	Default	Required	Description
scrollTop	Number	-	No	Scroll to the target position on the page, in px. When the my.pageScrollTo is used to jump to the top of the Mini Program, the scrollTop value must be set as a number greater than 0 to make jump possible.
duration	Number	0	No	Duration of scroll animation, in ms.
selector	string	-	No	Selector.
success	Function	-	No	Callback function upon call success.
fail	Function	-	No	Callback function upon call failure.
complete	Function	-	No	Callback function upon call completion (to be executed upon either call success or failure).

Selector Syntax

When the selector parameter is transferred, the framework executes `document.querySelector(selector)` to select the target node.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_scroll_pagescrollto

my.pageScrollTo {#mypagescrollto}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.pageScrollTo

2022-07-03 18:44

Scroll to the target position on the page

Note:

- The scrollTop has a higher priority than selector.
- When the my.pageScrollTo is used to jump to the top of the Mini Program, the scrollTop value must be set as a number greater than 0 to make jump possible.

Sample Code

copy

```
<!-- .axml -->
<view class="page">
  <view class="page-description">Page scroll API</view>
```

```

<view class="page-section">
  <view class="page-section-title">
    my.pageScrollTo
  </view>
  <view class="page-section-demo">
    <input type="text" placeholder="key" name="key" value="
{{scrollTop}}" onInput="scrollTopChange"></input>
  </view>
  <view class="page-section-btns">
    <view onTap="scrollTo">Page scroll </view>
  </view>
</view>

<view style="height:1000px"/>
</view>

```

copy

```

//.js
Page({
  data: {
    scrollTop: 0,
  },
  scrollTopChange(e) {
    this.setData({
      scrollTop: e.detail.value,
    });
  },
  onPageScroll({ scrollTop }) {
    console.log('onPageScroll', scrollTop);
  },
  scrollTo() {
    my.pageScrollTo({
      scrollTop: parseInt(this.data.scrollTop),
      duration: 300,
    });
  },
});

```

Parameters

Object type with the following attributes:

Property	Type	Default	Required	Description
scrollTop	Number	-	No	Scroll to the target position on the page, in px When the my.pageScrollTo is used to jump to the top of the Mini Program, the scrollTop value must be set as a number greater than 0 to make jump possible.
duration	Number	0	No	Duration of scroll animation, in ms.
selector	string	-	No	Selector.
success				

Function | - | No | Callback function upon call success. | | fail | Function | - | No | Callback function upon call failure. | | complete | Function | - | No | Callback function upon call completion (to be executed upon either call success or failure). |

Selector Syntax

When the selector parameter is transferred, the framework executes `document.querySelector(selector)` to select the target node.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_scroll_pagescroll to

my.previewImage {#mypreviewimage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.previewImage

2021-05-09 18:43

The Preview image's "local image path" is not supported.

Sample Code

copy

```
//.json
{
  "defaultTitle": "Picture"
}
```

copy

```
<!-- .axml -->
<view class="page">
  <view class="page-section">
    <view class="page-section-btns">
      <view onTap="chooseImage">Select image</view>
      <view onTap="previewImage">Preview image</view>
      <view onTap="saveImage">Save image</view>
    </view>
  </view>
</view>
```

copy

```
//.js
Page({
  chooseImage() {
    my.chooseImage({
      sourceType: ['camera','album'],
      count: 2,
      success: (res) => {
        my.alert({
          content: JSON.stringify(res),

        });
      },
      fail:()=>{
        my.showToast({
          content: 'fail', // text contents
        });
      }
    })
  },
  previewImage() {
    my.previewImage({
      current: 2,
      urls: [\
        'https://img.example.com/example1.jpg',\
        'https://img.example.com/example2.jpg',\
        'https://img.example.com/example3.jpg'\
      ],
    });
  },
  saveImage() {
    my.saveImage({
      url: 'https://img.example.com/example1.jpg',
      showActionSheet: true,
      success: () => {
        my.alert({
          title: 'Save success',
        });
      },
    });
  }
});
```

Parameters

The incoming parameter is of the Object type with the following attributes:

||||| --- | --- | --- | --- || **Property** | **Type** | **Required** | **Description** || urls | Array | Yes | Http url list of the images to be previewed. || current | Number | No | Index of the current displayed image, 0 by default, indicating the first image in the URLs. || success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_media_image_previewimage

my.previewImage {#mypreviewimage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.previewImage

2022-07-03 18:44

The Preview image's "local image path" is not supported.

Sample Code

copy

```
//.json
{
  "defaultTitle": "Picture"
}
```

copy

```
<!-- .axml -->
<view class="page">
  <view class="page-section">
    <view class="page-section-btns">
      <view onTap="chooseImage">Select image</view>
      <view onTap="previewImage">Preview image</view>
      <view onTap="saveImage">Save image</view>
    </view>
  </view>
</view>
```

copy

```
//.js
Page({
  chooseImage() {
    my.chooseImage({
      sourceType: ['camera','album'],
      count: 2,
      success: (res) => {
        my.alert({
          content: JSON.stringify(res),

        });
      },
      fail:()=>{
        my.showToast({
          content: 'fail', // text contents
        });
      }
    })
  },
  previewImage() {
    my.previewImage({
      current: 2,
      urls: [\
        'https://img.example.com/example1.jpg',\
        'https://img.example.com/example2.jpg',\
        'https://img.example.com/example3.jpg'\
      ],
    });
  },
  saveImage() {
    my.saveImage({
      url: 'https://img.example.com/example1.jpg',
      showActionSheet: true,
      success: () => {
        my.alert({
          title: 'Save success',
        });
      },
    });
  }
});
```

Parameters

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
urls	Array	Yes	Http url list of the images to be previewed.
current	Number	No	Index of the current displayed image, 0 by default, indicating the first image in the URLs.
success			

Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_media_image_previ
ewimage

my.prompt {#myprompt}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.prompt

2021-05-09 18:43

Pop up a dialog to show the prompt message.

Sample Code

copy

```
my.prompt({
  title: 'Title',
  message: 'Explain the current status and prompt the user solution.
It is best not to exceed two lines.',
  placeholder: 'Leave a message to a friend',
  okButtonText: 'Confirm',
  cancelButtonText: 'Cancel',
  success: (result) => {
    my.alert({
      title: JSON.stringify(result),
    });
  },
});
```

Parameters

Property	Type	Required	Description
title	String	No	Title of prompt box.
message	String	Yes	Text of prompt box, which is “Enter contents here” by default.
placeholder	String	No	Prompt text for the entry box.
align	String	No	Message alignment. Valid values are: - left

- center

- right

The default value is center for both iOS and Android. || okButtonText | String | No | OK button text, which is **OK** by default. || cancelButtonText | String | No | Cancel button text, which is **Cancel** by default. || success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
ok	Boolean	Click OK to return true; click Cancel to return false.
inputValue	String	When OK is true, return the user's entry.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_feedback_prompt

my.prompt {#myprompt}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.prompt

2022-07-03 18:44

Pop up a dialog to show the prompt message.

Sample Code

copy

```
my.prompt({
  title: 'Title',
  message: 'Explain the current status and prompt the user solution.
It is best not to exceed two lines.',
  placeholder: 'Leave a message to a friend',
  okButtonText: 'Confirm',
  cancelButtonText: 'Cancel',
  success: (result) => {
    my.alert({
      title: JSON.stringify(result),
```

```
    });
  },
});
```

Parameters

Property	Type	Required	Description
title	String	No	Title of prompt box.
message	String	Yes	Text of prompt box, which is “Enter contents here” by default.
placeholder	String	No	Prompt text for the entry box.
align	String	No	Message alignment. Valid values are: - left - center - right The default value is center for both iOS and Android.
okButtonText	String	No	OK button text, which is OK by default.
cancelButtonText	String	No	Cancel button text, which is Cancel by default.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
ok	Boolean	Click OK to return true; click Cancel to return false.
inputValue	String	When OK is true, return the user's entry.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_feedback_prompt

my.reLaunch {#myrelaunch}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.reLaunch

2022-07-03 18:44

Close page stacks and jump to the specified page within the application.

Sample Code

copy

```
my.reLaunch({
  url: '/page/index'
})
```

Parameters

Property	Type	Required	Description
url	String	Yes	Page path. If the page is not a tabbar page, the path can be followed by parameters. Rules for the parameters: The path and parameter are separated with <code>?</code> , the parameter key and the parameter value are connected with <code>=</code> , and different parameters must be separated with <code>&</code> , such as <code>path?key1=value1&key2=value2</code> .
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_route_relaunch

my.reLaunch {#myrelaunch}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.reLaunch

2021-05-09 18:43

Close page stacks and jump to the specified page within the application.

Sample Code

copy

```
my.reLaunch({
  url: '/page/index'
```

```
} )
```

Parameters

Property	Type	Required	Description
url	String	Yes	Page path. If the page is not a tabbar page, the path can be followed by parameters. Rules for the parameters: The path and parameter are separated with <code>?</code> , the parameter key and the parameter value are connected with <code>=</code> , and different parameters must be separated with <code>&</code> , such as <code>path?key1=value1&key2=value2</code> .
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_route_relaunch

my.readBLECharacteristicValue {#myreadblecharacteristicvalue}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.readBLECharacteristicValue

2022-07-03 18:44

Use this API to read the data of Bluetooth Low Energy (BLE) device characteristics. The returned information must be obtained by using the callback in the [my.onBLECharacteristicValueChange](#).

Instructions:

- The device characteristics must support read to use this API. See properties in [my.getBLEDeviceCharacteristics](#) for details.
- Multiple parallel reading and writing calls might cause failures.
- If the reading times out, the error code is 10015. However, [my.onBLECharacteristicValueChange](#) interface might return data later. Please consider how to handle this situation.

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.readBLECharacteristicValue({
  deviceId: deviceId,
  serviceId: serviceId,
  characteristicId: characteristicId,
  success: (res) => {
    console.log(res)
  },
  fail: (res) => {
  },
  complete: (res) => {
  }
})
```

Parameters

Property	Type	Required	Description
deviceId	String	Yes	The Bluetooth device ID.
serviceId	String	Yes	The UUID of the service corresponding to a Bluetooth characteristic.
characteristicId	String	Yes	The Bluetooth characteristic UUID.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed.

This function is always executed no matter the call succeeds or fails.

Success Callback Function

Property	Type	Description
characteristic	Object	Information of the device characteristic.

characteristic

Information of the Bluetooth device characteristic

Property	Type	Description
characteristicId	String	The Bluetooth characteristic UUID.
serviceId	String	The UUID of the service corresponding to a Bluetooth characteristic.
value	Hex String	The Bluetooth characteristic value.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Bluetooth_BLE_readBLECharacteristicValue

my.readBLECharacteristicValue

{#myreadblecharacteristicvalue}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.readBLECharacteristicValue

2021-05-09 18:43

Use this API to read the data of Bluetooth Low Energy (BLE) device characteristics. The returned information must be obtained by using the callback in the [my.onBLECharacteristicValueChange](#).

Instructions:

- The device characteristics must support read to use this API. See properties in [my.getBLEDeviceCharacteristics](#) for details.
- Multiple parallel reading and writing calls might cause failures.
- If the reading times out, the error code is 10015. However, [my.onBLECharacteristicValueChange](#) interface might return data later. Please consider how to handle this situation.

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.readBLECharacteristicValue({
  deviceId: deviceId,
  serviceId: serviceId,
  characteristicId: characteristicId,
  success: (res) => {
    console.log(res)
  },
  fail: (res) => {
  },
  complete: (res) => {
  }
})
```

Parameters

Property	Type	Required	Description
deviceId	String	Yes	The Bluetooth device ID.
serviceId	String	Yes	The UUID of the service corresponding to a Bluetooth characteristic.
characteristicId	String	Yes	The Bluetooth characteristic UUID.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Success Callback Function

Property	Type	Description
characteristic	Object	Information of the device characteristic.

characteristic

Information of the Bluetooth device characteristic

Property	Type	Description
characteristicId	String	The Bluetooth characteristic UUID.
serviceId	String	The UUID of the service corresponding to a Bluetooth characteristic.
value	Hex String	The Bluetooth characteristic value.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_bluetooth_ble_readablecharacteristicvalue

my.redirectTo {#myredirectto}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.redirectTo

2021-05-09 18:43

Close the current page and jump to the specified page within the application.

Sample Code

copy

```
my.redirectTo({
  url: 'new_page?count=100'
})
```


Parameters

Property	Type	Required	Description
url	String	Yes	The application for the jumping does not include the destination page path of the tabBar. The path can be followed by parameters. Rules for the parameters: The path and parameter are separated with ?, the parameter key and the parameter value are connected with =, and different parameters must be separated with &, such as path?key1=value1&key2=value2.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_route_redirectto

my.redirectTo {#myredirectto}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.redirectTo

2022-07-03 18:44

Close the current page and jump to the specified page within the application.

Sample Code

copy

```
my.redirectTo({
  url: 'new_page?count=100'
})
```

Parameters

Property	Type	Required	Description
url	String	Yes	The application for the jumping does not include the destination page path of the tabBar. The path can be followed by parameters. Rules for the parameters: The path and parameter are separated with ?, the parameter key and the parameter value are connected with =, and different parameters must be separated with &, such as path?key1=value1&key2=value2.
success	Function	No	Callback function upon call

success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_route_redirectto

my.removeSavedFile {#myremovesavedfile}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.removeSavedFile

2021-05-09 18:43

Delete a saved file.

Sample Code

copy

```
my.getSavedFileList({
  success:(res)=>{
    my.removeSavedFile({
      apFilePath:res.fileList[0].apFilePath,
      success:(res)=>{
        console.log('remove success')
      }
    })
  }
});
```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
apFilePath	String	Yes	File path.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_file_removesavedfile

my.removeSavedFile {#myremovesavedfile}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.removeSavedFile

2022-07-03 18:44

Delete a saved file.

Sample Code

copy

```

my.getSavedFileList({
  success:(res)=>{
    my.removeSavedFile({
      apFilePath:res.fileList[0].apFilePath,
      success:(res)=>{
        console.log('remove success')
      }
    })
  }
});

```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
apFilePath	String	Yes	File path.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_File_removeSavedFile

my.removeStorage {#myremovestorage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.removeStorage

2021-05-09 18:43

Remove cached data.

This is an asynchronous interface.

Removing the webview embedded storage data will not remove the storage data of the Mini Program.

Sample Code

copy

```
my.removeStorage({
  key: 'currentCity',
  success: function(){
    my.alert({content: 'remove success'});
  }
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_storage_removestorage

my.removeStorage {#myremovestorage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.removeStorage

2022-07-03 18:44

Remove cached data.

This is an asynchronous interface.

Removing the webview embedded storage data will not remove the storage data of the Mini Program.

Sample Code

copy

```
my.removeStorage({
  key: 'currentCity',
  success: function(){
    my.alert({content: 'remove success'});
  }
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Storage_removeStorage

my.removeStorageSync {#myremovestoragesync}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.removeStorageSync

2021-05-09 18:43

Remove cached data synchronously.

This is a synchronous interface.

Sample Code

copy

```
my.removeStorageSync({
  key: 'currentCity',
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_storage_removeStorageSync

my.removeStorageSync {#myremovestoragesync}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.removeStorageSync

2022-07-03 18:44

Remove cached data synchronously.

| This is a synchronous interface.

Sample Code

copy

```
my.removeStorageSync({
  key: 'currentCity',
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Storage_removeStorageSync

my.request {#myrequest}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.request

2022-07-03 18:44

Network request of a Mini Program.

Notes

1. Configure the domain name whitelist at first under Mini Program > Configuration > Server Domain Whitelist. The Mini Program can only communicate with the domain names in the whitelist during the API calls: `my.request` (send HTTP request), `my.uploadFile` (upload file), and `my.downloadFile` (download file).
2. During the Mini Program development, in the developer tool, select whether to ignore the `httpRequest` domain name validity check under Details > Domain name information. If yes, the domain name validity will not be checked in the simulator, preview, and real machine debugging scenarios. However, before the Mini Program goes online, you must maintain the domain names in the whitelist, otherwise, the domain names cannot be effective in the official release.

Important: `my.request` request header is `{'content-type': 'application/json'}` by default, instead of `{'content-type': 'application/x-www-form-urlencoded'}`.

Sample Code

copy

```
my.request({
  url: 'https://httpbin.org/post',
  method: 'POST',
  data: {
    from: 'Mini Program',
    production: 'JSAPI',
  },
  dataType: 'json',
  success: function(res) {
    my.alert({content: 'success'});
  },
  fail: function(res) {
    my.alert({content: 'fail'});
  },
  complete: function(res) {
```

```

        my.hideLoading();
        my.alert({content: 'complete'});
    }
});

const task = my.request({url: 'https://httpbin.org/post'})
task.abort()

```

Parameters

Property	Type	Required	Description
url	String	Yes	Target server url.
headers	Object	No	Set the request HTTP header. The default value is {'content-type': 'application/json'}
method	String	No	The default value is GET. Both GET and POST are supported.
data	Object	No	Request parameter.
timeout	Number	No	Timeout period in ms. The default value is 30000.
dataType	String	No	Expected format of the returned data. The following formats are supported: - json - text - base64
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Data Parameter Description

Data transferred to the server is eventually expressed in String. If the type is not String, the data will be converted into String. Conversion rules are:

- If the method is GET, the data will be converted into query string:
encodeURIComponent(k)=encodeURIComponent(v)&encodeURIComponent(k)=en
codeURIComponent(v)...
- If the method is POST and the headers ['content-type'] is application/json, the data will be JSON serialized.
- If the method is POST and the headers ['content-type'] is application/x-www-form-urlencoded, the data will be converted into query string:
encodeURIComponent(k)=encodeURIComponent(v)&encodeURIComponent(k)=en
codeURIComponent(v)...

Success Callback Function

The type of the incoming parameter is Object with the following attributes:

Property	Type	Description
data	String	Response data. The format depends on the value of dataType in the request.
status	Number	Response code.
headers	Object	Response header.

Error Code

|||| --- | --- || **Error | Description** || 2 | Incorrect parameter. Check whether the URL is in HTTPS format and all parameters are correct. || 4 | Not authorized to call the interface. The error might result from the following:

- The server domain whitelist is not configured. In this case, configure the server domain whitelist under Mini Program > Configuration > Server Domain Whitelist. The mini program can only communicate with the domains in the whitelist when calling the `my.request` and `my.uploadFile` APIs. If the server domain whitelist is updated, the whitelist comes effective only when a new version of the mini program is published.
- Errors occur with your account and you cannot login to the mini program platform. In this case, when you debug in the Mini Program studio, select *Ignore httpRequest domain name validity check* or *Ignore Webview domain name validity check* under Details > Domain name information, and then preview the debugging request.
- Check whether the HTTP request domain name is incorrect. || 12 | Network error. || 13 | Timeout. || 14 | Decoding failure. || 19 | HTTP error. || 20 | Request stopped/service end traffic limit. |

Note:

The error code of 14 might be returned in the following cases:

- When the value of `dataType` is `json`, the Mini Program framework firstly perform the `JSON.parse` operation on the returned results. If the parsing fails, the error code of 14 is returned.
- When the value of `dataType` is `text` and the returned content has a bad format, the error code of 14 is returned.

To solve the error, check whether the `dataType` setting is incorrect firstly.

Return Value

RequestTask

Network request task object.

Method

`RequestTask.abort()`

Note:

If **Not authorized to call the interface** is returned, configure the domain whitelist under Mini Program > Configuration > Server Domain Whitelist in the mini program platform.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_request

my.request {#myrequest}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.request

2021-05-09 18:43

Network request of a Mini Program.

Notes

1. Configure the domain name whitelist at first under Mini Program > Configuration > Server Domain Whitelist. The Mini Program can only communicate with the domain names in the whitelist during the API calls: `my.request` (send HTTP request), `my.uploadFile` (upload file), and `my.downloadFile` (download file).
2. During the Mini Program development, in the developer tool, select whether to ignore the `httpRequest` domain name validity check under Details > Domain name information. If yes, the domain name validity will not be checked in the simulator, preview, and real machine debugging scenarios. However, before the Mini Program goes online, you must maintain the domain names in the whitelist, otherwise, the domain names cannot be effective in the official release.

Important: `my.request` request header is `{'content-type': 'application/json'}` by default, instead of `{'content-type': 'application/x-www-form-urlencoded'}`.

Sample Code

copy

```
my.request({
  url: 'https://httpbin.org/post',
  method: 'POST',
  data: {
    from: 'Mini Program',
    production: 'JSAPI',
  },
  dataType: 'json',
  success: function(res) {
    my.alert({content: 'success'});
  },
  fail: function(res) {
    my.alert({content: 'fail'});
  },
  complete: function(res) {
```

```

    my.hideLoading();
    my.alert({content: 'complete'});
  }
});

const task = my.request({url: 'https://httpbin.org/post'})
task.abort()

```

Parameters

Property	Type	Required	Description
url	String	Yes	Target server url.
headers	Object	No	Set the request HTTP header. The default value is {'content-type': 'application/json'}
method	String	No	The default value is GET. Both GET and POST are supported.
data	Object	No	Request parameter.
timeout	Number	No	Timeout period in ms. The default value is 30000.
dataType	String	No	Expected format of the returned data. The following formats are supported: - json - text - base64
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Data Parameter Description

Data transferred to the server is eventually expressed in String. If the type is not String, the data will be converted into String. Conversion rules are:

- If the method is GET, the data will be converted into query string:
encodeURIComponent(k)=encodeURIComponent(v)&encodeURIComponent(k)=en
codeURIComponent(v)...
- If the method is POST and the headers ['content-type'] is application/json, the data will be JSON serialized.
- If the method is POST and the headers ['content-type'] is application/x-www-form-urlencoded, the data will be converted into query string:
encodeURIComponent(k)=encodeURIComponent(v)&encodeURIComponent(k)=en
codeURIComponent(v)...

Success Callback Function

The type of the incoming parameter is Object with the following attributes:

Property	Type	Description
data	String	Response data. The format depends on the value of dataType in the request.
status	Number	Response code.
headers	Object	Response header.

Error Code

|||| --- | --- || **Error | Description** || 2 | Incorrect parameter. Check whether the URL is in HTTPS format and all parameters are correct. || 4 | Not authorized to call the interface. The error might result from the following:

- The server domain whitelist is not configured. In this case, configure the server domain whitelist under Mini Program > Configuration > Server Domain Whitelist. The mini program can only communicate with the domains in the whitelist when calling the `my.request` and `my.uploadFile` APIs. If the server domain whitelist is updated, the whitelist comes effective only when a new version of the mini program is published.
- Errors occur with your account and you cannot login to the mini program platform. In this case, when you debug in the Mini Program studio, select *Ignore httpRequest domain name validity check* or *Ignore Webview domain name validity check* under Details > Domain name information, and then preview the debugging request.
- Check whether the HTTP request domain name is incorrect. || 12 | Network error. || 13 | Timeout. || 14 | Decoding failure. || 19 | HTTP error. || 20 | Request stopped/service end traffic limit. |

Note:

The error code of 14 might be returned in the following cases:

- When the value of `dataType` is `json`, the Mini Program framework firstly perform the `JSON.parse` operation on the returned results. If the parsing fails, the error code of 14 is returned.
- When the value of `dataType` is `text` and the returned content has a bad format, the error code of 14 is returned.

To solve the error, check whether the `dataType` setting is incorrect firstly.

Return Value

RequestTask

Network request task object.

Method

`RequestTask.abort()`

Note:

If **Not authorized to call the interface** is returned, configure the domain whitelist under Mini Program > Configuration > Server Domain Whitelist in the mini program platform.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_request

my.saveFile {#mysavefile}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.saveFile

2021-05-09 18:43

Save file in a local position (total capacity of local file size is limited to 10 MB).

Sample Code

copy

```

my.chooseImage({
  success: (res) => {
    my.saveFile({
      apFilePath: res.apFilePaths[0],
      success: (res) => {
        console.log(JSON.stringify(res))
      },
    });
  },
});

```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
apFilePath	String	Yes	File path.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
apFilePath	String	File save path.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_file_savefile

my.saveFile {#mysavefile}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.saveFile

2022-07-03 18:44

Save file in a local position (total capacity of local file size is limited to 10 MB).

Sample Code

copy

```

my.chooseImage({
  success: (res) => {
    my.saveFile({
      apFilePath: res.apFilePaths[0],
      success: (res) => {
        console.log(JSON.stringify(res))
      },
    });
  },
});

```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
apFilePath	String	Yes	File path.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
apFilePath	String	File save path.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_file_savefile

my.saveImage {#mysaveimage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.saveImage

2021-05-09 18:43

Save the online images to a device camera gallery.

Sample Code

copy

```
my.saveImage({url: 'https://img.example.com/example.jpg'});
```

Parameters

Property	Type	Required	Description
url	String	Yes	URL of the image to be saved.
showActionSheet	Boolean	No	Whether to show the menu when saving image, by default it is true.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Error Code

Error	Description
2	Invalid parameter, no url parameter transferred.
15	Album right not enabled (iOS only).
16	Insufficient album storage on cellphone (iOS only).
17	Other errors during picture saving.

九色鹿

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_media_image_saveimage

my.saveImage {#mysaveimage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.saveImage

2022-07-03 18:44

Save the online images to a device camera gallery.

Sample Code

copy

```
my.saveImage({url:'https://img.example.com/example.jpg'});
```

Parameters

Property	Type	Required	Description
url	String	Yes	URL of the image to be saved.
showActionSheet	Boolean	No	Whether to show the menu when saving image; By default, it is false.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Error Code

Error	Description
2	Invalid parameter, no url parameter transferred.
15	Album right not enabled (iOS only).
16	Insufficient album storage on cellphone (iOS only).
17	Other errors during picture saving.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Media_Image_saveImage

my.scan {#myscan}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.scan

2022-07-03 18:44

Call the scan QR code or bar code function.

Hint: after calling `my.scan` API, the `onHide()` and `onShow()` lifecycle callback function of App and Page will be executed. The following is the executing sequence:

`App.onHide()` -> `Page.onHide()` -> `App.onShow()` -> `Page.onShow()`.

Sample Code

copy

```
Page({
  scan() {
    my.scan({
      type: 'qr',
      success: (res) => {
        my.alert({ title: res.code });
      },
    });
  }
})
```

Parameters

Property	Type	Required	Description
type	String	No	Type for scanning (qr by default):
1. qr	two-dimensional QR scanning frame.		
2. bar	Linear barcode scanning frame.	hideAlbum Boolean	No Hide album entry or not. If it is false, there will be an entry for user to select a picture from the album as the scanned picture. Otherwise, user will use camera to scan the content directly. By default, its value is false.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
code	String	Data returned from scanning.
qrCode	String	QR code data returned from scanning.
barCode	String	Bar code data returned from scanning.

Error Code

Error	Description
10	User cancellation.
11	Operation failure.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Scan_scan

my.scan {#myscan}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.scan

2021-05-09 18:43

Call the scan QR code or bar code function.

Hint: after calling my.scan API, the onHide() and onShow() lifecycle callback function of App and Page will be executed. The following is the executing sequence:

App.onHide() -> Page.onHide() -> App.onShow() -> Page.onShow().

Sample Code

copy

```

Page({
  scan() {
    my.scan({
      type: 'qr',
      success: (res) => {
        my.alert({ title: res.code });
      },
    });
  }
})

```

Parameters

Property	Type	Required	Description
type	String	No	Type for scanning (qr by default):

1. qr: two-dimensional QR scanning frame.

2. bar: Linear barcode scanning frame.

Property	Type	Required	Description
hideAlbum	Boolean	No	Hide album entry or not. If it is false, there will be an entry for user to select a picture from the album as the scanned picture. Otherwise, user will use camera to scan the content directly. By default, its value is false.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

```
|||| --- | --- | --- || Property | Type | Description || code | String | Data returned from scanning. || qrCode | String | QR code data returned from scanning. || barCode | String | Bar code data returned from scanning. |
```

Error Code

```
|||| --- | --- || Error | Description || 10 | User cancellation. || 11 | Operation failure. |
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_scan_scan

my.sendSocketMessage {#mysendsocketmessage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.sendSocketMessage

2021-05-09 18:43

Use this API to send data over WebSocket connection. Call [my.connectSocket](#) first and send data after the [my.onSocketOpen](#) callback.

Sample Code

copy

```
my.sendSocketMessage({
  data: this.dataToSendMessage, // The data to be sent
  success: (res) => {
    my.alert({content: 'The data sent!' +
this.dataToSendMessage});
  },
});
```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
data	String	Yes	The data to be sent, in text string or base64 encoded string.
isBuffer	Boolean	No	If the value of this field is true, the data field represents the received base64 encoded binary strings. If the value of this field is empty, the data field represents normal strings.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_sendsocketmessage

my.sendSocketMessage {#mysendsocketmessage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.sendSocketMessage

2022-07-03 18:44

Use this API to send data over WebSocket connection. Call [my.connectSocket](#) first and send data after the [my.onSocketOpen](#) callback.

Sample Code

copy

```
my.sendSocketMessage({
  data: this.dataToSendMessage, // The data to be sent
  success: (res) => {
    my.alert({content: 'The data sent!' +
this.dataToSendMessage});
  },
});
```

Note: The case is only for reference. Please use your own URL to test.

Parameters

Property	Type	Required	Description
data	String	Yes	The data to be sent, in text string or base64 encoded string.
isBuffer	Boolean	No	If the value of this field is true, the data field represents the received base64 encoded binary strings. If the value of this field is empty, the data field represents normal strings.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_sendsocketmessage

my.setBackgroundColor {#mysetbackgroundcolor}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setBackgroundColor

2021-05-09 18:43

Dynamically set window background color.

Sample Code

copy

```
my.setBackgroundColor({
  backgroundColor: '#ff0000',
  backgroundColorTop: '#00ff00',
  backgroundColorBottom: '#ff00ff'
})
```

Parameters

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
backgroundColor	HexColor	No	Window background color. For Android, this property is mandatory.
backgroundColorTop	HexColor	No	Top window background color, supported in iOS only.
backgroundColorBottom	HexColor	No	Bottom window background color,

supported in iOS only. || success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_set-background_setbackgroundcolor

my.setBackgroundColor {#mysetbackgroundcolor}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setBackgroundColor

2022-07-03 18:44

Dynamically set window background color.

Sample Code

copy

```
my.setBackgroundColor({
  backgroundColor: '#ff0000',
  backgroundColorTop: '#00ff00',
  backgroundColorBottom: '#ff00ff'
})
```

Parameters

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
backgroundColor	HexColor	No	Window background color. For Android, this property is mandatory.
backgroundColorTop	HexColor	No	Top window background color, supported in iOS only.
backgroundColorBottom	HexColor	No	Bottom window background color, supported in iOS only.

|| success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_set-background_setbackgroundcolor

my.setCanPullDown {#mysetcanpulldown}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setCanPullDown

2021-05-09 18:43

Set whether to support pull-down on the page (supported by default on Mini Program pages).

Sample Code

copy

```
my.setCanPullDown({
  canPullDown:true
})
```

Parameters

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
canPullDown	Boolean	Yes	Support pull-down or not.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_set-pulldown_setcanpulldown

my.setCanPullDown {#mysetcanpulldown}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setCanPullDown

2022-07-03 18:44

Set whether to support pull-down on the page (supported by default on Mini Program pages).

Sample Code

copy

```
my.setCanPullDown({
  canPullDown:true
})
```

Parameters

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
canPullDown	Boolean	Yes	Support pull-down or not.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_set-pulldown_setcanpulldown

my.setClipboard {#mysetclipboard}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setClipboard

2022-07-03 18:44

Set the clipboard data.

Sample Code

copy

```
Page({
  data: {
    text: '3.1415926',
    copy: '',
  },

  handleCopy() {
    my.setClipboard({
      text: this.data.text,
    });
  }
})
```



```
    },
  });
```

Parameters

Property	Type	Required	Description
text	String	Yes	Clipboard data.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_clipboard_setclipboard

my.setClipboard {#mysetclipboard}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setClipboard

2021-05-09 18:43

Set the clipboard data.

Sample Code

copy

```
Page({
  data: {
    text: '3.1415926',
    copy: '',
  },

  handleCopy() {
    my.setClipboard({
      text: this.data.text,
    });
  },
});
```

Parameters

Property	Type	Required	Description
text	String	Yes	Clipboard data.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_clipboard_setclipboard

my.setKeepScreenOn {#mysetkeepscreenon}

Last updated: 2021-05-10

Path: miniprogram_gcash

my.setKeepScreenOn

2021-05-10 03:43

Set whether to keep screen on Takes effect in the current Mini Program only.

Sample Code

copy

```
<!-- API-DEMO page/API/screen/screen.xml-->
<view class="page">
  <view class="page-description">Screen brightness API</view>
  <view class="page-section">
    <view class="page-section-title">Set whether to keep screen
on</view>
    <view class="page-section-demo">
      <switch checked="{{status}}" onChange="switchKeepScreenOn"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Set screen brightness</view>
    <view class="page-section-demo">
      <slider value="{{brightness}}" max="1" min="0"
onChange="sliderChange" step="0.02"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Get screen brightness</view>
    <view class="page-section-demo">
```

```

        <button type="primary" onTap="getBrightness">Get screen
brightness</button>
    </view>
</view>
</view>

```

copy

// API-DEMO page/API/screen/screen.js

```

Page({
  data: {
    status: false,
    brightness: 1,
  },
  onLoad() {
    my.getScreenBrightness({
      success: res => {
        this.setData({
          brightness: res.brightness
        })
      },
    })
  },
  sliderChange(e) {
    my.setScreenBrightness({
      brightness: e.detail.value,
      success: (res) => {
        this.setData({
          brightness: e.detail.value,
        })
      }
    })
  },
  switchKeepScreenOn(e) {
    my.setKeepScreenOn({
      keepScreenOn: e.detail.value,
      success: (res) => {
        this.setData({
          status: e.detail.value,
        })
      }
    })
  },
  getBrightness() {
    my.getScreenBrightness({
      success: res => {
        my.alert({
          content: `Current screen brightness: ${res.brightness}`
        });
      }
    })
  }
})

```

```
}
});
```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
keepScreenOn	Boolean	Yes	Whether to keep screen on.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_screen_setkeepscreenon

my.setKeepScreenOn {#mysetkeepscreenon}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setKeepScreenOn

2022-07-03 18:44

Set whether to keep screen on Takes effect in the current Mini Program only.

Sample Code

copy

```
<!-- API-DEMO page/API/screen/screen.xml-->
<view class="page">
  <view class="page-description">Screen brightness API</view>
  <view class="page-section">
    <view class="page-section-title">Set whether to keep screen
on</view>
    <view class="page-section-demo">
      <switch checked="{{status}}" onChange="switchKeepScreenOn"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Set screen brightness</view>
    <view class="page-section-demo">
```

```

        <slider value="{{brightness}}" max="1" min="0"
onChange="sliderChange" step="0.02"/>
    </view>
</view>
<view class="page-section">
    <view class="page-section-title">Get screen brightness</view>
    <view class="page-section-demo">
        <button type="primary" onTap="getBrightness">Get screen
brightness</button>
    </view>
</view>
</view>

```

copy

```
// API-DEMO page/API/screen/screen.js
```

```

Page({
  data: {
    status: false,
    brightness: 1,
  },
  onLoad() {
    my.getScreenBrightness({
      success: res => {
        this.setData({
          brightness: res.brightness
        })
      },
    })
  },
  sliderChange(e) {
    my.setScreenBrightness({
      brightness: e.detail.value,
      success: (res) => {
        this.setData({
          brightness: e.detail.value,
        })
      }
    })
  },
  switchKeepScreenOn(e) {
    my.setKeepScreenOn({
      keepScreenOn: e.detail.value,
      success: (res) => {
        this.setData({
          status: e.detail.value,
        })
      }
    })
  },
  getBrightness() {
    my.getScreenBrightness({

```

```

    success: res => {
      my.alert({
        content: `Current screen brightness: ${res.brightness}`
      });
    }
  })
}
});

```

Parameters

Object type with the following attributes:

Property	Type	Required	Description
keepScreenOn	Boolean	Yes	Whether to keep screen on.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_screen_setkeepscreenon

my.setNavigationBar {#mysetnavigationbar}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setNavigationBar

2021-05-09 18:43

Set the navigation bar text and style.

Sample Code

copy

```

my.setNavigationBar({
  title: 'hello',
  backgroundColor: '#108ee9',
  success() {
    my.alert({
      content: 'Success',

```

```

    });
  },
  fail() {
    my.alert({
      content: 'Failed',
    });
  },
});

```

Parameters

Property	Type	Required	Description
title	String	No	Navigation bar title.
image	String	No	Picture link address, must be https. Use 3x high-definition pictures. If the image is set, the title parameter is inactive.
backgroundColor	String	No	Navigation bar background color, supporting hex color value.
borderBottomColor	String	No	Navigation bar bottom border color, supporting hex color value. If the backgroundColor is set, the borderBottomColor does not take effect. The backgroundColor is used by default.
reset	Boolean	No	Whether the navigation bar is reset to the default color, false by default.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_navigationbar_setnavigationbar

my.setNavigationBar {#mysetnavigationbar}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setNavigationBar

2022-07-03 18:44

Set the navigation bar text and style.

Sample Code

copy

```

my.setNavigationBar({
  title: 'hello',
  backgroundColor: '#108ee9',
  success() {

```

```

    my.alert({
      content: 'Success',
    });
  },
  fail() {
    my.alert({
      content: 'Failed',
    });
  },
});

```

Parameters

Property	Type	Required	Description
title	String	No	Navigation bar title.
image	String	No	Picture link address, must be https. Use 3x high-definition pictures. If the image is set, the title parameter is inactive. Currently, SVG images are not supported.
backgroundColor	String	No	Navigation bar background color, supporting hex color value.
borderBottomColor	String	No	Navigation bar bottom border color, supporting hex color value. If the backgroundColor is set, the borderBottomColor does not take effect. The backgroundColor is used by default.
reset	Boolean	No	Whether the navigation bar is reset to the default color, false by default.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

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Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_UI_NavigationBar_setNavigationBar

my.setScreenBrightness {#mysetscreenbrightness}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setScreenBrightness

2022-07-03 18:44

Set screen brightness

Sample Code

copy

```
<!-- API-DEMO page/API/screen/screen.xml-->
<view class="page">
  <view class="page-description">Screen brightness API</view>
  <view class="page-section">
    <view class="page-section-title">Set whether to keep screen
on</view>
    <view class="page-section-demo">
      <switch checked="{{status}}" onChange="switchKeepScreenOn"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Set screen brightness</view>
    <view class="page-section-demo">
      <slider value="{{brightness}}" max="1" min="0"
onChange="sliderChange" step="0.02"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Get screen brightness</view>
    <view class="page-section-demo">
      <button type="primary" onTap="getBrightness">Get screen
brightness</button>
    </view>
  </view>
</view>
```

copy

```
// API-DEMO page/API/screen/screen.js
Page({
  data: {
    status: false,
    brightness: 1,
  },
  onLoad() {
    my.getScreenBrightness({
      success: res => {
        this.setData({
          brightness: res.brightness
        })
      },
    })
  },
  sliderChange(e) {
    my.setScreenBrightness({
      brightness: e.detail.value,
      success: (res) => {
```

```

        this.setData({
          brightness: e.detail.value,
        })
      }
    })
  },
  switchKeepScreenOn(e) {
    my.setKeepScreenOn({
      keepScreenOn: e.detail.value,
      success: (res) => {
        this.setData({
          status: e.detail.value,
        })
      }
    })
  },
  getBrightness() {
    my.getScreenBrightness({
      success: res => {
        my.alert({
          content: `Current screen brightness: ${res.brightness}`
        });
      }
    })
  }
});

```

Parameters

Property	Type	Required	Description
brightness	Number	Yes	Screen brightness for the setting, range 0-1.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_screen_setscreenbrightness

my.setScreenBrightness {#mysetscreenbrightness}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setScreenBrightness

2021-05-09 18:43

Set screen brightness

Sample Code

copy

```
<!-- API-DEMO page/API/screen/screen.xml-->
<view class="page">
  <view class="page-description">Screen brightness API</view>
  <view class="page-section">
    <view class="page-section-title">Set whether to keep screen
on</view>
    <view class="page-section-demo">
      <switch checked="{{status}}" onChange="switchKeepScreenOn"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Set screen brightness</view>
    <view class="page-section-demo">
      <slider value="{{brightness}}" max="1" min="0"
onChange="sliderChange" step="0.02"/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Get screen brightness</view>
    <view class="page-section-demo">
      <button type="primary" onTap="getBrightness">Get screen
brightness</button>
    </view>
  </view>
</view>
```

copy

```
// API-DEMO page/API/screen/screen.js
Page({
  data: {
    status: false,
    brightness: 1,
  },
  onLoad() {
    my.getScreenBrightness({
      success: res => {
        this.setData({
          brightness: res.brightness
        })
      },
    })
  },
})
```

```

sliderChange(e) {
  my.setScreenBrightness({
    brightness: e.detail.value,
    success: (res) => {
      this.setData({
        brightness: e.detail.value,
      })
    }
  })
},
switchKeepScreenOn(e) {
  my.setKeepScreenOn({
    keepScreenOn: e.detail.value,
    success: (res) => {
      this.setData({
        status: e.detail.value,
      })
    }
  })
},
getBrightness() {
  my.getScreenBrightness({
    success: res => {
      my.alert({
        content: `Current screen brightness: ${res.brightness}`
      });
    }
  })
}
});

```

Parameters

Property	Type	Required	Description
brightness	Number	Yes	Screen brightness for the setting, range 0-1.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_screen_setscreenbrightness

my.setScreenOrientation {#mysetscreenorientation}

Last updated: 2022-07-04

Path: miniprogram_gcash

my.setScreenOrientation

2022-07-04 03:44

Call this API to set screen orientation.

Note: For Android, calling this API to set screen orientation will be effective for all pages on the current mini program by default. When this API is called on a page to set the screen orientation, for example, to `portrait`, the screen orientation of all subpages entering from this page will also be `portrait`, the same as that of this page. Through certain processing, when returning from this page to previous pages, the orientation of these pages will not be affected.

Sample code

copy

```
my.setScreenOrientation({
  orientation: 'portrait',
  success: (res) => {
    my.alert({
      title: 'success',
      content: JSON.stringify(res)
    })
  },
  fail: (res) => {
    my.alert({
      title: 'fail',
      content: JSON.stringify(res)
    })
  }
})
```

Parameters

Property	Type	Required	Description
orientation	String	Yes	Indicates the orientation of the screen, <code>portrait</code> or <code>landscape</code> .
success	Function	No	Callback function upon call success
fail	Function	No	Callback function upon call failure
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure)

Success callback function

Property	Type	Description
success	Boolean	Specifies whether the call is successful. When the value is <code>true</code> , the call is successful.

Fail callback function

Property	Type	Description
error	Number	The error code for the failure
errorMessage	String	The error message that describes the result code in detail

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_screen_setscreenorientation

my.setStorage {#mysetstorage}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setStorage

2022-07-03 18:44

Store the data with a specified key in the local cache. This will overlaps\ the original data using the same key.

This is an asynchronous interface.

Support the isolation of webview-embedded storage and the Mini Program storage. Specifying key storage data in embedded webview does not overlap the data corresponding to the same key of the Mini Program itself.

Sample Code

copy

```
my.setStorage({
  key: 'currentCity',
  data: {
    cityName: 'London',
    adCode: '330100',
    spell: ' London',
  },
  success: function() {
    my.alert({content: 'Set Success'});
  }
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
data	Object/String	Yes	Data to be cached.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Note: When a single data is converted into a string, the string length is maximum 200*1024. For the same user, the cache of one Mini Program has an upper limit 10MB.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_storage_setstorage

my.setStorage {#mysetstorage}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setStorage

2021-05-09 18:43

Store the data with a specified key in the local cache. This will overlaps\ the original data using the same key.

This is an asynchronous interface.

Support the isolation of webview-embedded storage and the Mini Program storage. Specifying key storage data in embedded webview does not overlap the data corresponding to the same key of the Mini Program itself.

Sample Code

copy

```
my.setStorage({
  key: 'currentCity',
  data: {
    cityName: 'London',
    adCode: '330100',
    spell: ' London',
  },
  success: function() {
    my.alert({content: 'Set Success'});
  }
});
```

```
    }
  });
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
data	Object/String	Yes	Data to be cached.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Note: When a single data is converted into a string, the string length is maximum 200*1024. For the same user, the cache of one Mini Program has an upper limit 10MB.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_storage_setstorage

my.setStorageSync {#mysetstoragesync}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setStorageSync

2022-07-03 18:44

Store synchronously the data in the specified key in the local cache.

This is a synchronous interface.

Sample Code

copy

```
my.setStorageSync({
  key: 'currentCity',
  data: {
    cityName: 'London',
    adCode: '330100',
    spell: ' London',
  }
});
```


Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
data	Object/String	Yes	Data to be cached.

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Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_storage_setstoragesync

my.setStorageSync {#mysetstoragesync}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.setStorageSync

2021-05-09 18:43

Store synchronously the data in the specified key in the local cache.

| This is a synchronous interface.

Sample Code

copy

```
my.setStorageSync({
  key: 'currentCity',
  data: {
    cityName: 'London',
    adCode: '330100',
    spell: ' London',
  }
});
```

Parameters

Property	Type	Required	Description
key	String	Yes	Cache data key.
data	Object/String	Yes	Data to be cached.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_storage_setstoragesync

my.setTabBarStyle {#mysettabbarstyle}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.setTabBarStyle

2022-07-03 18:44

Use this API to set the overall style of the tab bar, such as the text color, background color and border style.

For more information, see [Tab bar FAQ](#).

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.setTabBarStyle({
  color: '#FF0000',
  selectedColor: '#00FF00',
  backgroundColor: '#0000FF',
  borderStyle: 'white'
})
```

Parameters

Property	Type	Required	Description
color	HexColor	Yes	The default color of text on tab.
selectedColor	HexColor	Yes	The color of the selected text on tab.
backgroundColor	HexColor	Yes	The background color of tab.
borderStyle	String	Yes	The border color of tab bar, which only supports black / white.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_tabbar_settabbarstyle

my.setTabBarStyle {#mysettabbarstyle}

Last updated: 2021-05-10

Path: miniprogram_gcash

my.setTabBarStyle

2021-05-10 03:43

Use this API to set the overall style of the tab bar, such as the text color, background color and border style.

For more information, see [Tab bar FAQ](#).

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.setTabBarStyle({
  color: '#FF0000',
  selectedColor: '#00FF00',
  backgroundColor: '#0000FF',
  borderStyle: 'white'
})
```

Parameters

Property	Type	Required	Description
color	HexColor	Yes	The default color of text on tab.
selectedColor	HexColor	Yes	The color of the selected text on tab.
backgroundColor	HexColor	Yes	The background color of tab.
borderStyle	String	Yes	The border color of tab bar, which only supports black / white.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_tabbar_settabbarstyle

my.showActionSheet {#myshowactionsheet}

Last updated: 2022-07-04

Path: miniprogram_gcash

my.showActionSheet

2022-07-04 03:44

Use this API to display the operation menu.

Sample Code

index.json

copy

```
// API-DEMO page/API/action-sheet/action-sheet.json
{
  "defaultTitle": "Operation Menu"
}
```

index.axml

copy

```
<!-- API-DEMO page/API/action-sheet/action-sheet.axml-->
<view class="page">
  <view class="page-description">Action sheet API</view>
  <view class="page-section">
    <view class="page-section-title">my.showActionSheet</view>
    <view class="page-section-demo">
      <button type="primary" onTap="showActionSheet">Show Action
Sheet</button>
    </view>
  </view>
</view>
```

index.js

copy

```
// API-DEMO page/API/action-sheet/action-sheet.js
Page({
  showActionSheet() {
    my.showActionSheet({
      title: 'ActionSheet',
      items: ['Menu 1', 'Menu 2', 'Menu3'],
    })
  }
})
```

```

cancelButtonText: 'Cancel',
success: (res) => {
  const btn = res.index === -1 ? 'Cancel' : 'No' + res.index +
  '';
  my.alert({
    title: `You clicked ${btn} button`
  });
},
});
},
});
});

```

Parameters

Property	Type	Required	Description
title	String	No	The title of the menu.
items	String Array	Yes	The text array of the menu button.
cancelButtonText	String	No	Text on the cancel button, which is "Cancel" by default.

Note:

This field is invalid for Android and the cancel button will not be displayed.

Property	Type	Required	Description
destructiveBtnIndex	Number	No	This field specifies the index number of a specific button. The value starts from 0.

Used for buttons to delete or clear data or the ones in similar scenarios. The default color is red.

Property	Type	Required	Description
badges	Object Array	No	For the array with red option. See badges parameters below for the fields in the array.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Badges parameters

Property	Type	Description
index	Number	The index of the option that needs use red marks, starting from 0.
type	String	Red mark types. Valid values are:

- none: no red mark
- point: red mark
- num: numerical red mark
- text: texts in red
- text: String | Customized red mark:
- This field is optional when the value of type is none/ point/more;
- When the value of type is num, but the value of this field has decimals, not greater than 0, or not less than 100, this field is not displayed.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_feedback_showactionsheet

my.showActionSheet {#myshowactionsheet}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.showActionSheet

2021-05-09 18:43

Use this API to display the operation menu.

Sample Code

index.json

copy

```
// API-DEMO page/API/action-sheet/action-sheet.json
{
  "defaultTitle": "Operation Menu"
}
```

index.axml

copy

```
<!-- API-DEMO page/API/action-sheet/action-sheet.axml-->
<view class="page">
  <view class="page-description">Action sheet API</view>
  <view class="page-section">
    <view class="page-section-title">my.showActionSheet</view>
    <view class="page-section-demo">
      <button type="primary" onTap="showActionSheet">Show Action
Sheet</button>
    </view>
  </view>
</view>
```

index.js

copy

```
// API-DEMO page/API/action-sheet/action-sheet.js
Page({
  showActionSheet() {
    my.showActionSheet({
      title: 'ActionSheet',
      items: ['Menu 1', 'Menu 2', 'Menu3'],
      cancelButtonText: 'Cancel',
      success: (res) => {
        const btn = res.index === -1 ? 'Cancel' : 'No' + res.index +
'';
```

```

        my.alert({
            title: `You clicked ${btn} button`
        });
    },
});
},
});

```

Parameters

Property	Type	Required	Description
title	String	No	The title of the menu.
items	String Array	Yes	The text array of the menu button.
cancelButtonText	String	No	Text on the cancel button, which is "Cancel" by default.

Note:

This field is invalid for Android and the cancel button will not be displayed.

destructiveBtnIndex | Number | No | This field specifies the index number of a specific button. The value starts from 0.

Used for buttons to delete or clear data or the ones in similar scenarios. The default color is red.

badges | Object Array | No | For the array with red option. See badges parameters below for the fields in the array.

success | Function | No | The callback function for a successful API call.

fail | Function | No | The callback function for a failed API call.

complete | Function | No | The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Badges parameters

Property	Type	Description
index	Number	The index of the option that needs use red marks, starting from 0.
type	String	Red mark types. Valid values are:

- none: no red mark
- point: red mark
- num: numerical red mark
- text: texts in red
- text | String | Customized red mark:
- This field is optional when the value of type is none/ point/more;
- When the value of type is num, but the value of this field has decimals, not greater than 0, or not less than 100, this field is not displayed.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_feedback_showactionsheet

my.showAuthGuide {#myshowauthguide}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.showAuthGuide

2021-05-09 18:43

Pop up dialog for user in form of (image, text, etc.) via the permission guide module. To advice the user to turn on the related permission. The permission guide is used to advice rather than to validate the permission. The call timing is when the service party confirms the required permission is limited. In addition, the permission guide pop-up is subject to fatigue and other factors.

Sample Code

copy

```
// API-DEMO page/API/show-auth-guide/show-auth-guide.json
{
  "defaultTitle": "Permission guide"
}
```

copy

```
<!-- API-DEMO page/API/show-auth-guide/show-auth-guide.xml-->
<view class="page">
  <view class="page-description">Permission guide API</view>
  <view class="page-section">
    <view class="page-section-title">my.showAuthGuide</view>
    <view class="page-section-demo">
      <button type="primary" onTap="showAuthGuide">Permission
guide</button>
    </view>
  </view>
</view>
```

copy

```
// API-DEMO page/API/show-auth-guide/show-auth-guide.js
Page({
  showAuthGuide() {
    my.showAuthGuide({
      authType: 'LBS',
      success: (res) => {
        //When shown is true, it indicates the permission guide
pop-up will be shown; when it is false, it indicates the user has
allowed the permission.
        my.alert({content: 'Call success: ' + JSON.stringify(res),
});
      },
      fail: (error) => {
        my.alert({content: 'Call failure: ' + JSON.stringify(error),
});
      },
    });
  }
});
```



```
    },
  });
```

Parameters

String type with the following attributes:

Property	Type	Required	Description
authType	String	Yes	Identifier of the permission under guide, used to identify the type of the permission (such as LBS).
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Supported authType

Permission name	Permission code
Microphone permission	MICROPHONE
Addressbook permission	ADDRESSBOOK
Camera permission	CAMERA
Photo permission	PHOTO
Lbs switch	LBS

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_permission_showauthguide

my.showAuthGuide {#myshowauthguide}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.showAuthGuide

2022-07-03 18:44

Pop up dialog for user in form of (image, text, etc.) via the permission guide module. To advice the user to turn on the related permission. The permission guide is used to advice rather than to validate the permission. The call timing is when the service party confirms the required permission is limited. In addition, the permission guide pop-up is subject to fatigue and other factors.

Sample Code

copy

```
// API-DEMO page/API/show-auth-guide/show-auth-guide.json
{
```

```

    "defaultTitle": "Permission guide"
  }

```

copy

```

<!-- API-DEMO page/API/show-auth-guide/show-auth-guide.xml-->
<view class="page">
  <view class="page-description">Permission guide API</view>
  <view class="page-section">
    <view class="page-section-title">my.showAuthGuide</view>
    <view class="page-section-demo">
      <button type="primary" onTap="showAuthGuide">Permission
guide</button>
    </view>
  </view>
</view>

```

copy

```

// API-DEMO page/API/show-auth-guide/show-auth-guide.js
Page({
  showAuthGuide() {
    my.showAuthGuide({
      authType: 'LBS',
      success: (res) => {
        //When shown is true, it indicates the permission guide
pop-up will be shown; when it is false, it indicates the user has
allowed the permission.
        my.alert({content: 'Call success: ' + JSON.stringify(res),
});
      },
      fail: (error) => {
        my.alert({content: 'Call failure: ' + JSON.stringify(error),
});
      },
    });
  },
});

```

Parameters

String type with the following attributes:

Property	Type	Required	Description
authType	String	Yes	Identifier of the permission under guide, used to identify the type of the permission (such as LBS).
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Supported authType

Permission name	Permission code
Microphone permission	MICROPHONE
Addressbook permission	ADDRESSBOOK
Camera permission	CAMERA
Photo permission	PHOTO
Lbs switch	LBS

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Permission_showAuthGuide

my.showLoading {#myshowloading}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.showLoading

2022-07-03 18:44

Show the loading dialog.

Sample Code

copy

```
my.showLoading({
  content: 'loading...',
  delay: 1000,
});
```

Parameters

Property	Type	Required	Description
content	String	No	Text contents of loading.
delay	Number	No	Displaying delay, in ms, 0 by default. If my.hideLoading was called before this time, it is not displayed.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_feedback_showLoading

my.showLoading {#myshowloading}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.showLoading

2021-05-09 18:43

Show the loading dialog.

Sample Code

copy

```
my.showLoading({
  content: 'loading...',
  delay: 1000,
});
```

Parameters

Property	Type	Required	Description
content	String	No	Text contents of loading.
delay	Number	No	Displaying delay, in ms, 0 by default. If my.hideLoading was called before this time, it is not displayed.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_feedback_showloading

my.showNavigationBarLoading {#myshownavigationbarloading}

Last updated: 2021-05-10

Path: miniprogram_gcash

my.showNavigationBarLoading

2021-05-10 03:43

Show the navigation bar loading.

Sample Code

copy

```
my.showNavigationBarLoading();
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_navigationbar_shownavigationbarloading

my.showNavigationBarLoading **{#myshownavigationbarloading}**

Last updated: 2022-07-03

Path: miniprogram_gcash

my.showNavigationBarLoading

2022-07-03 18:44

Show the navigation bar loading.

Sample Code

copy

```
my.showNavigationBarLoading();
```

Source:
https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_UI_NavigationBar_showNavigationBarLoading

my.showSharePanel {#myshowsharepanel}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.showSharePanel

2022-07-03 18:44

Use this API to trigger the sharing.

Note:

When using this API to trigger the sharing, pass the value code to the request parameter from in page.onShareAppMessage.

Sample code

copy

```
// .js  
my.showSharePanel();
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_share_showsharepanel

my.showSharePanel {#myshowsharepanel}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.showSharePanel

2021-05-09 18:43

Use this API to trigger the sharing.

Note:

When using this API to trigger the sharing, pass the value code to the request parameter from in page.onShareAppMessage.

Sample code

copy

```
// .js  
my.showSharePanel();
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_share_showsharepanel

my.showToast {#myshowtoast}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.showToast

2021-05-09 18:43

Show the toast dialog, which disappears with the specified duration.

Sample Code

copy

```
my.showToast({
  type: 'success',
  content: 'Success',
  duration: 3000,
  success: () => {
    my.alert({
      title: 'toast is missing',
    });
  },
});
```

Parameters

Property	Type	Required	Description
content	String	No	Text content.
type	String	No	Toast type, showing the related icon, none by default, Supporting success/ fail/ exception/ none Here. If it is exception, content is mandatory.
duration	Number	No	Displaying duration, in ms, 2000 by default.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_feedback_showtoast

my.showToast {#myshowtoast}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.showToast

2022-07-03 18:44

Show the toast dialog, which disappears with the specified duration.

Sample Code

copy

```

my.showToast({
  type: 'success',
  content: 'Success',
  duration: 3000,
  success: () => {
    my.alert({
      title: 'toast is missing',
    });
  },
});

```

Parameters

Property	Type	Required	Description
content	String	No	Text content.
type	String	No	Toast type, showing the related icon, none by default, Supporting success/ fail/ exception/ none Here. If it is exception, content is mandatory.
duration	Number	No	Displaying duration, in ms, 2000 by default.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_UI_Feedback_showToast

my.signContract {#mysigncontract}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.signContract

2022-07-03 18:44

Use this API to redirect the user to the authorization page. After the user completes the authorization, the app will return the authorization code which can be used to obtain the access token for the agreement payment.

Note:

Please make sure you use the Appx with 1.24.6 or higher versions in order to use this API.

Below is a diagram that illustrates how the interaction works:

The merchant Mini Program server can call [authorization consult API](#) in step 2 to get the sign content with an authorization URL. Then the Mini Program will call the `my.signContract` JSAPI to invoke the authorization process. After the user completes the authorization, the Mini Program sends JSAPI result to its server so that the server can call [apply token API](#) to get accessToken.

Sample code

copy

```
my.signContract({
  signStr: 'https://openauth.xxx.com/authentication.htm?
authId=FBF16F91-28FB-47EC-B9BE-27B285C23CD3',
  success: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  },
  fail: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  }
});
```

Parameters

Property	Type	Required	Description
signStr	String	Yes	This parameter is the authorization string returned by the app to further the authorization process.
success	Function	No	Callback function upon call success.

fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

Success Callback Function

Property	Type	Description
authState	String	The authorization status. It is generated in Mini Program server and sent to app server. The maximum length is 256. Refer here for details.
authCode	String	The authorization code assigned by app which can be used to obtain the access token for the agreement payment. The maximum length is 32.

An example of a successfully returned message is as follows:

copy

```
{
  "authState": "663A8FA9-D836-48EE-8AA1-1FF682989DC7",
  "authCode": "663A8FA9D83648EE8AA11FF682989DC7"
}
```

Fail Callback Function

Property	Type	Description
error	String	The error code for the failure.
errorMessage	String	The error message.

Error Code

When error happens, the fail callback function will be executed. The error code can refer to the following table.

Error Code	Description
6001	User cancels the sign process.
6002	The sign fails because of network error.
7001	The result of the sign is unknown, it may be successful.
7002	The sign fails.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_openapi_signcontract

my.signContract {#mysigncontract}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.signContract

2021-05-09 18:43

Use this API to redirect the user to the authorization page. After the user completes the authorization, the app will return the authorization code which can be used to obtain the access token for the agreement payment.

Note:

Please make sure you use the Appx with 1.24.6 or higher versions in order to use this API.

Below is a diagram that illustrates how the interaction works:

The merchant Mini Program server can call [authorization consult API](#) in step 2 to get the sign content with an authorization URL. Then the Mini Program will call the `my.signContract` JSAPI to invoke the authorization process. After the user completes the authorization, the Mini Program sends JSAPI result to its server so that the server can call [apply token API](#) to get `accessToken`.

Sample code

copy

```
my.signContract({
  signStr: 'https://openauth.xxx.com/authentication.htm?
authId=FBF16F91-28FB-47EC-B9BE-27B285C23CD3',
  success: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  },
  fail: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  }
});
```

Parameters

Property	Type	Required	Description
signStr	String	Yes	This parameter is the authorization string returned by the app to further the authorization process.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

||||| --- | --- | --- || **Property** | **Type** | **Description** || authState | String | The authorization status. It is generated in Mini Program server and sent to app server. The maximum length is 256. Refer [here](#) for details. || authCode | String | The authorization code assigned by app which can be used to obtain the access token for the agreement payment. The maximum length is 32. |

An example of a successfully returned message is as follows:

copy

```
{
  "authState": "663A8FA9-D836-48EE-8AA1-1FF682989DC7",
  "authCode": "663A8FA9D83648EE8AA11FF682989DC7"
}
```

Fail Callback Function

||||| --- | --- | --- || **Property** | **Type** | **Description** || error | String | The error code for the failure. || errorMessage | String | The error message. |

Error Code

When error happens, the fail callback function will be executed. The error code can refer to the following table.

|||| --- | --- || **Error Code** | **Description** || 6001 | User cancels the sign process. || 6002 | The sign fails because of network error. || 7001 | The result of the sign is unknown, it may be successful. || 7002 | The sign fails. |

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_openapi_signcontract

my.startBluetoothDevicesDiscovery {#mystartbluetoothdevicesdiscovery}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.startBluetoothDevicesDiscovery

2022-07-03 18:44

Use this API to start discovering bluetooth devices. You can find the results in the API [my.onBluetoothDeviceFound](#).

Note:

To avoid consuming too many system resources, stop the search by calling the API **my.stopBluetoothDevicesDiscovery** after you find and connect to the device.

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
  padding:10px;
  color:#000000;
}
.help-title {
  padding:10px;
  color:#FC0D1B;
}
```

copy

```
// .json
{
  "defaultTitle": "Bluetooth"
}
```

copy

```
<!-- .axml-->
<view class="page">
  <view class="page-description">Bluetooth API</view>
  <view class="page-section">
    <view class="page-section-title">The Bluetooth state</view>
    <view class="page-section-demo">
      <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
      <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
      <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
    </view>
    <view class="page-section-title">Scan the Bluetooth device</view>
    <view class="page-section-demo">
      <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
      <button type="primary" onTap="getBluetoothDevices">All devices
```

```

found</button>
    <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
    <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
</view>
<view class="page-section-title">Connect the device</view>
<view class="page-section-demo">
    <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
    <button type="primary" onTap="connectBLEDevice">Connect the
device</button>
    <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
    <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
    <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
</view>
<view class="page-section-title">Read and write data</view>
<view class="page-section-demo">
    <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
    <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
    <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
    <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
</view>
<view class="page-section-title">Other events</view>
<view class="page-section-demo">
    <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
    <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
    <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
    <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

</view>
</view>
</view>

```

copy

```
// .js
Page({
  data: {
    devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
    serid: 'FEE7',
    notifyId: '36F6',
    writeId: '36F5',
    charid: '',
    alldev: [{ deviceId: '' }],
  },

  //Obtain the Bluetooth state
  openBluetoothAdapter() {
    my.openBluetoothAdapter({
      success: res => {
        if (!res.isSupportBLE) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: 'Succeeded to initialize!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
  closeBluetoothAdapter() {
    my.closeBluetoothAdapter({
      success: () => {
        my.alert({ content: 'Bluetooth closed!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
  getBluetoothAdapterState() {
    my.getBluetoothAdapterState({
      success: res => {
        if (!res.available) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: JSON.stringify(res) });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
});
```

```

    },
  });
},

//Scan the Bluetooth device
startBluetoothDevicesDiscovery() {
  my.startBluetoothDevicesDiscovery({
    allowDuplicatesKey: false,
    success: () => {
      my.onBluetoothDeviceFound({
        success: res => {
          // my.alert({content:'Listens to new
device'+JSON.stringify(res)}));
          var deviceArray = res.devices;
          for (var i = deviceArray.length - 1; i >= 0; i--) {
            var deviceObj = deviceArray[i];
            //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
            if (deviceObj.name == this.data.name) {
              my.alert({ content: 'Target device is found' });
              my.offBluetoothDeviceFound();
              this.setData({
                deviceId: deviceObj.deviceId,
              });
              break;
            }
          }
        },
        fail: error => {
          my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
        },
      });
    },
    fail: error => {
      my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
    },
  });
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
  my.stopBluetoothDevicesDiscovery({
    success: res => {
      my.offBluetoothDeviceFound();
      my.alert({ content: 'Succeeded!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

```



```
    });  
  },  
  
  //Obtain the connected device  
  getConnectedBluetoothDevices() {  
    my.getConnectedBluetoothDevices({  
      success: res => {  
        if (res.devices.length === 0) {  
          my.alert({ content: 'No connecting devices!' });  
          return;  
        }  
        my.alert({ content: JSON.stringify(res) });  
        devid = res.devices[0].deviceId;  
      },  
      fail: error => {  
        my.alert({ content: JSON.stringify(error) });  
      },  
    });  
  },  
  
  //Obtain all searched devices  
  getBluetoothDevices() {  
    my.getBluetoothDevices({  
      success: res => {  
        my.alert({ content: JSON.stringify(res) });  
      },  
      fail: error => {  
        my.alert({ content: JSON.stringify(error) });  
      },  
    });  
  },  
  bindKeyInput(e) {  
    this.setData({  
      devid: e.detail.value,  
    });  
  },  
  
  //Connect the device  
  connectBLEDevice() {  
    my.connectBLEDevice({  
      deviceId: this.data.devid,  
      success: res => {  
        my.alert({ content: 'Succeeded to connect!' });  
      },  
      fail: error => {  
        my.alert({ content: JSON.stringify(error) });  
      },  
    });  
  },  
  
  //Disconnect the device
```

```

disconnectBLEDevice() {
  my.disconnectBLEDevice({
    deviceId: this.data.devid,
    success: () => {
      my.alert({ content: 'Succeeded to disconnect!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

```

```

//Obtain the services of the connected device
getBLEDeviceServices() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      my.getBLEDeviceServices({
        deviceId: this.data.devid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          this.setData({
            serid: res.services[0].serviceId,
          });
        },
        fail: error => {
          my.alert({ content: JSON.stringify(error) });
        },
      });
    },
  });
},

```

//Obtain the char ID of the connected device, read and write characteristics are respectively screened out.

```

getBLEDeviceCharacteristics() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.getBLEDeviceCharacteristics({
        deviceId: this.data.devid,
        serviceId: this.data.serid,

```

```

        success: res => {
            my.alert({ content: JSON.stringify(res) });
            //See the related document for more information of the
properties of the characteristics. Pair the characteristics according
to the properties and record the value for later use.
            this.setData({
                charid: res.characteristics[0].characteristicId,
            });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
});
},
//Read and write data
readBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.readBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                //1 Android reading service
                // serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
                // characteristicId:'00002a38-0000-1000-8000-00805f9b34fb',
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                },
                fail: error => {
                    my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
                },
            });
        },
    });
},
writeBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });

```

```

        return;
    }
    this.setData({
        devid: res.devices[0].deviceId,
    });
    my.writeBLECharacteristicValue({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.charid,
        //Android writing service
        //serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
        //characteristicId:'00002a39-0000-1000-8000-00805f9b34fb',
        value: 'ABCD',
        success: res => {
            my.alert({ content: 'Succeeded to write data!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
});
},
notifyBLECharacteristicValueChange() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.notifyBLECharacteristicValueChange({
                state: true,
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                success: () => {
                    //Listens to characteristic change events
                    my.onBLECharacteristicValueChange({
                        success: res => {
                            // my.alert({content: 'Changes of
characteristics '+JSON.stringify(res)});
                            my.alert({ content: 'Obtain the response data = ' +
res.value });
                        },
                    });
                    my.alert({ content: 'Succeeded to listen' });
                },
                fail: error => {

```

```

        my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
    },
    });
},
});
},
offBLECharacteristicValueChange() {
    my.offBLECharacteristicValueChange();
},

//Other events
bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterState
},
onBluetoothAdapterStateChange() {
    if (res.error) {
        my.alert({ content: JSON.stringify(error) });
    } else {
        my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
    }
},
offBluetoothAdapterStateChange() {

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterState
},
getBind(name) {
    if (!this['bind${name}`']) {
        this['bind${name}`'] = this[name].bind(this);
    }
    return this['bind${name}`'];
},
BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChange
},
onBLEConnectionStateChanged(res) {
    if (res.error) {
        my.alert({ content: JSON.stringify(error) });
    } else {
        my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
    }
},
offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChan
},
onUnload() {

```

```

        this.offBLEConnectionStateChanged();
        this.offBLECharacteristicValueChange();
        this.offBluetoothAdapterStateChange();
        this.closeBluetoothAdapter();
    },
});

```

Parameters

The input parameters are displayed in the following table:

	Property	Type	Required	Description
services	Array	No		UUID list of the service in the bluetooth device.
allowDuplicatesKey	Boolean	No		Determines whether to allow for duplicate keys. If yes, the API my.onBluetoothDeviceFound will report for this device, with different RSSI values.
interval	Integer	No		By default, the interval is 0, which means once a new device is found, the device will be reported; otherwise, the reporting frequency is the interval value.
success	Function	No		The callback function for a successful API call.
fail	Function	No		The callback function for a failed API call.
complete	Function	No		The callback function for a completed API call (regardless of whether the call is successful or not).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_bluetooth_bluetooth_startbluetoothdevicesdiscovery

my.startBluetoothDevicesDiscovery

{#mystartbluetoothdevicesdiscovery}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.startBluetoothDevicesDiscovery

2021-05-09 18:43

Use this API to start discovering bluetooth devices. You can find the results in the API [my.onBluetoothDeviceFound](#).

Note:

To avoid consuming too many system resources, stop the search by calling the API **my.stopBluetoothDevicesDiscovery** after you find and connect to the device.

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
    padding:10px;
    color:#000000;
}
.help-title {
    padding:10px;
    color:#FC0D1B;
}
```

copy

```
// .json
{
    "defaultTitle": "Bluetooth"
}
```

copy

```
<!-- .axml-->
<view class="page">
    <view class="page-description">Bluetooth API</view>
    <view class="page-section">
        <view class="page-section-title">The Bluetooth state</view>
        <view class="page-section-demo">
            <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
            <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
            <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
        </view>
        <view class="page-section-title">Scan the Bluetooth device</view>
        <view class="page-section-demo">
            <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
            <button type="primary" onTap="getBluetoothDevices">All devices
found</button>
            <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
            <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
        </view>
        <view class="page-section-title">Connect the device</view>
        <view class="page-section-demo">
            <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
            <button type="primary" onTap="connectBLEDevice">Connect the
```

```

device</button>
    <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
    <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
    <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
</view>
    <view class="page-section-title">Read and write data</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
        <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
        <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
        <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
    </view>
    <view class="page-section-title">Other events</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
        <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
        <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
        <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

    </view>
</view>
</view>

```

copy

```

// .js
Page({
  data: {
    devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
    serid: 'FEE7',
    notifyId: '36F6',
    writeId: '36F5',
    charid: '',
    alldev: [{ deviceId: '' }],
  },

```



```

//Obtain the Bluetooth state
openBluetoothAdapter() {
  my.openBluetoothAdapter({
    success: res => {
      if (!res.isSupportBLE) {
        my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
        return;
      }
      my.alert({ content: 'Succeeded to initialize!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
closeBluetoothAdapter() {
  my.closeBluetoothAdapter({
    success: () => {
      my.alert({ content: 'Bluetooth closed!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
getBluetoothAdapterState() {
  my.getBluetoothAdapterState({
    success: res => {
      if (!res.available) {
        my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
        return;
      }
      my.alert({ content: JSON.stringify(res) });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

//Scan the Bluetooth device
startBluetoothDevicesDiscovery() {
  my.startBluetoothDevicesDiscovery({
    allowDuplicatesKey: false,
    success: () => {
      my.onBluetoothDeviceFound({
        success: res => {
          // my.alert({content:'Listens to new

```

```

device'+JSON.stringify(res)}});
    var deviceArray = res.devices;
    for (var i = deviceArray.length - 1; i >= 0; i--) {
        var deviceObj = deviceArray[i];
        //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
        if (deviceObj.name == this.data.name) {
            my.alert({ content: 'Target device is found' });
            my.offBluetoothDeviceFound();
            this.setData({
                deviceId: deviceObj.deviceId,
            });
            break;
        }
    }
},
fail: error => {
    my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
},
});
},
fail: error => {
    my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
},
});
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
    my.stopBluetoothDevicesDiscovery({
        success: res => {
            my.offBluetoothDeviceFound();
            my.alert({ content: 'Succeeded!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain the connected device
getConnectedBluetoothDevices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connecting devices!' });
                return;
            }
            my.alert({ content: JSON.stringify(res) });
        }
    });
}

```

```
        devid = res.devices[0].deviceId;
    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
});
},

//Obtain all searched devices
getBluetoothDevices() {
    my.getBluetoothDevices({
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
bindKeyInput(e) {
    this.setData({
        devid: e.detail.value,
    });
},

//Connect the device
connectBLEDevice() {
    my.connectBLEDevice({
        deviceId: this.data.devid,
        success: res => {
            my.alert({ content: 'Succeeded to connect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Disconnect the device
disconnectBLEDevice() {
    my.disconnectBLEDevice({
        deviceId: this.data.devid,
        success: () => {
            my.alert({ content: 'Succeeded to disconnect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
```

```

//Obtain the services of the connected device
getBLEDeviceServices() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      my.getBLEDeviceServices({
        deviceId: this.data.devid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          this.setData({
            serid: res.services[0].serviceId,
          });
        },
        fail: error => {
          my.alert({ content: JSON.stringify(error) });
        },
      });
    },
  });
},

//Obtain the char ID of the connected device, read and write
characteristics are respectively screened out.
getBLEDeviceCharacteristics() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.getBLEDeviceCharacteristics({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        success: res => {
          my.alert({ content: JSON.stringify(res) });
          //See the related document for more information of the
properties of the characteristics. Pair the characteristics according
to the properties and record the value for later use.
          this.setData({
            charid: res.characteristics[0].characteristicId,
          });
        },
        fail: error => {
          my.alert({ content: JSON.stringify(error) });
        },
      },
    },
  });
},

```

```

    });
  },
});
},

//Read and write data
readBLECharacteristicValue() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.readBLECharacteristicValue({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.notifyId,
        //1 Android reading service
        // serviceId: '0000180d-0000-1000-8000-00805f9b34fb',
        // characteristicId: '00002a38-0000-1000-8000-00805f9b34fb',
        success: res => {
          my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
          my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
        },
      });
    },
  });
},

writeBLECharacteristicValue() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.writeBLECharacteristicValue({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.charid,
        //Android writing service
        //serviceId: '0000180d-0000-1000-8000-00805f9b34fb',
        //characteristicId: '00002a39-0000-1000-8000-00805f9b34fb',

```

```

        value: 'ABCD',
        success: res => {
            my.alert({ content: 'Succeeded to write data!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
});
},
notifyBLECharacteristicValueChange() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.notifyBLECharacteristicValueChange({
                state: true,
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                success: () => {
                    //Listens to characteristic change events
                    my.onBLECharacteristicValueChange({
                        success: res => {
                            // my.alert({content: 'Changes of
characteristics '+JSON.stringify(res)});
                            my.alert({ content: 'Obtain the response data = ' +
res.value });
                        },
                    });
                    my.alert({ content: 'Succeeded to listen' });
                },
                fail: error => {
                    my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
                },
            });
        },
    });
},
offBLECharacteristicValueChange() {
    my.offBLECharacteristicValueChange();
},
//Other events

```

```

    bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
    onBluetoothAdapterStateChange() {
        if (res.error) {
            my.alert({ content: JSON.stringify(error) });
        } else {
            my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
        }
    },
    offBluetoothAdapterStateChange() {

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
    getBind(name) {
        if (!this[`bind${name}`]) {
            this[`bind${name}`] = this[name].bind(this);
        }
        return this[`bind${name}`];
    },
    BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onBLEConnectionStateChanged(res) {
        if (res.error) {
            my.alert({ content: JSON.stringify(error) });
        } else {
            my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
        }
    },
    offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onUnload() {
        this.offBLEConnectionStateChanged();
        this.offBLECharacteristicValueChange();
        this.offBluetoothAdapterStateChange();
        this.closeBluetoothAdapter();
    },
});

```

Parameters

The input parameters are displayed in the following table:

Property	Type	Required	Description
services	Array	No	UUID list of the service in the bluetooth device.
allowDuplicatesKey	Boolean	No	Determines whether to allow for duplicate keys. If yes, the API <code>my.onBluetoothDeviceFound</code> will report for this device, with different RSSI values.
interval	Integer	No	By default, the interval is 0, which means once a new device is found, the device will be reported; otherwise, the reporting frequency is the interval value.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function for a completed API call (regardless of whether the call is successful or not).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_bluetooth_bluetooth_startbluetoothdevicesdiscovery

my.startPullDownRefresh {#mystartpulldownrefresh}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.startPullDownRefresh

2021-05-09 18:43

Start the pull-to-refresh function. The pull-to-refresh animation is triggered upon the code execution, which is consistent with the manual pull-to-refresh effect.

Sample Code

copy

```
my.startPullDownRefresh()
```

Parameters

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_pulldown_startpulldownrefresh

my.startPullDownRefresh {#mystartpulldownrefresh}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.startPullDownRefresh

2022-07-03 18:44

Start the pull-to-refresh function. The pull-to-refresh animation is triggered upon the code execution, which is consistent with the manual pull-to-refresh effect.

Sample Code

copy

```
my.startPullDownRefresh()
```

Parameters

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_pulldown_startpulldownrefresh

my.stopBluetoothDevicesDiscovery {#mystopbluetoothdevicesdiscovery}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.stopBluetoothDevicesDiscovery

2021-05-09 18:43

Use this API to stop discovering bluetooth devices.

Note:

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
  padding:10px;
  color:#000000;
}
.help-title {
  padding:10px;
  color:#FC0D1B;
}
```

copy

```
// .json
{
  "defaultTitle": "Bluetooth"
}
```

copy

```
<!-- .axml-->
<view class="page">
  <view class="page-description">Bluetooth API</view>
  <view class="page-section">
    <view class="page-section-title">The Bluetooth state</view>
    <view class="page-section-demo">
      <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
      <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
      <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
    </view>
    <view class="page-section-title">Scan the Bluetooth device</view>
    <view class="page-section-demo">
      <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
      <button type="primary" onTap="getBluetoothDevices">All devices
found</button>
      <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
```

```

        <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
    </view>
    <view class="page-section-title">Connect the device</view>
    <view class="page-section-demo">
        <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
        <button type="primary" onTap="connectBLEDevice">Connect the
device</button>
        <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
        <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
        <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
    </view>
    <view class="page-section-title">Read and write data</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
        <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
        <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
        <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
    </view>
    <view class="page-section-title">Other events</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
        <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
        <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
        <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

    </view>
</view>
</view>

```

copy

```
// .js
Page({
```

```

data: {
  devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
  serid: 'FEE7',
  notifyId: '36F6',
  writeId: '36F5',
  charid: '',
  alldev: [{ deviceId: '' }],
},

//Obtain the Bluetooth state
openBluetoothAdapter() {
  my.openBluetoothAdapter({
    success: res => {
      if (!res.isSupportBLE) {
        my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
        return;
      }
      my.alert({ content: 'Succeeded to initialize!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
closeBluetoothAdapter() {
  my.closeBluetoothAdapter({
    success: () => {
      my.alert({ content: 'Bluetooth closed!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
getBluetoothAdapterState() {
  my.getBluetoothAdapterState({
    success: res => {
      if (!res.available) {
        my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
        return;
      }
      my.alert({ content: JSON.stringify(res) });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

```

```

//Scan the Bluetooth device
startBluetoothDevicesDiscovery() {
  my.startBluetoothDevicesDiscovery({
    allowDuplicatesKey: false,
    success: () => {
      my.onBluetoothDeviceFound({
        success: res => {
          // my.alert({content:'Listens to new
device'+JSON.stringify(res)}));
          var deviceArray = res.devices;
          for (var i = deviceArray.length - 1; i >= 0; i--) {
            var deviceObj = deviceArray[i];
            //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
            if (deviceObj.name == this.data.name) {
              my.alert({ content: 'Target device is found' });
              my.offBluetoothDeviceFound();
              this.setData({
                deviceId: deviceObj.deviceId,
              });
              break;
            }
          }
        },
        fail: error => {
          my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
        },
      });
    },
    fail: error => {
      my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
    },
  });
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
  my.stopBluetoothDevicesDiscovery({
    success: res => {
      my.offBluetoothDeviceFound();
      my.alert({ content: 'Succeeded!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

//Obtain the connected device

```

```
getConnectedBluetoothDevices() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connecting devices!' });
        return;
      }
      my.alert({ content: JSON.stringify(res) });
      devid = res.devices[0].deviceId;
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

//Obtain all searched devices
getBluetoothDevices() {
  my.getBluetoothDevices({
    success: res => {
      my.alert({ content: JSON.stringify(res) });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},
bindKeyInput(e) {
  this.setData({
    devid: e.detail.value,
  });
},

//Connect the device
connectBLEDevice() {
  my.connectBLEDevice({
    deviceId: this.data.devid,
    success: res => {
      my.alert({ content: 'Succeeded to connect!' });
    },
    fail: error => {
      my.alert({ content: JSON.stringify(error) });
    },
  });
},

//Disconnect the device
disconnectBLEDevice() {
  my.disconnectBLEDevice({
    deviceId: this.data.devid,
    success: () => {
```

```

        my.alert({ content: 'Succeeded to disconnect!' });
    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
});
},

```

```

//Obtain the services of the connected device
getBLEDeviceServices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            my.getBLEDeviceServices({
                deviceId: this.data.devid,
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                    this.setData({
                        serid: res.services[0].serviceId,
                    });
                },
                fail: error => {
                    my.alert({ content: JSON.stringify(error) });
                },
            });
        },
    });
},

```

```

//Obtain the char ID of the connected device, read and write
characteristics are respectively screened out.
getBLEDeviceCharacteristics() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.getBLEDeviceCharacteristics({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                    //See the related document for more information of the
                    properties of the characteristics. Pair the characteristics according

```

```

to the properties and record the value for later use.
        this.setData({
            charid: res.characteristics[0].characteristicId,
        });
    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
});
},
});
},

//Read and write data
readBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.readBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.notifyId,
                //1 Android reading service
                // serviceId: '0000180d-0000-1000-8000-00805f9b34fb',
                // characteristicId: '00002a38-0000-1000-8000-00805f9b34fb',
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                },
                fail: error => {
                    my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
                },
            });
        },
    });
},
writeBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,

```



```

    });
    my.writeBLECharacteristicValue({
      deviceId: this.data.devid,
      serviceId: this.data.serid,
      characteristicId: this.data.charid,
      //Android writing service
      //serviceId: '0000180d-0000-1000-8000-00805f9b34fb',
      //characteristicId: '00002a39-0000-1000-8000-00805f9b34fb',
      value: 'ABCD',
      success: res => {
        my.alert({ content: 'Succeeded to write data!' });
      },
      fail: error => {
        my.alert({ content: JSON.stringify(error) });
      },
    });
  },
});
},
notifyBLECharacteristicValueChange() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.notifyBLECharacteristicValueChange({
        state: true,
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.notifyId,
        success: () => {
          //Listens to characteristic change events
          my.onBLECharacteristicValueChange({
            success: res => {
              // my.alert({content: 'Changes of
characteristics '+JSON.stringify(res)}));
              my.alert({ content: 'Obtain the response data = ' +
res.value });
            },
          });
          my.alert({ content: 'Succeeded to listen' });
        },
        fail: error => {
          my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
        },
      });
    }
  });
}

```

```

    },
  });
},
offBLECharacteristicValueChange() {
  my.offBLECharacteristicValueChange();
},

//Other events
bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
onBluetoothAdapterStateChange() {
  if (res.error) {
    my.alert({ content: JSON.stringify(error) });
  } else {
    my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
  }
},
offBluetoothAdapterStateChange() {

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
getBind(name) {
  if (!this[`bind${name}`]) {
    this[`bind${name}`] = this[name].bind(this);
  }
  return this[`bind${name}`];
},
BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
onBLEConnectionStateChanged(res) {
  if (res.error) {
    my.alert({ content: JSON.stringify(error) });
  } else {
    my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
  }
},
offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
onUnload() {
  this.offBLEConnectionStateChanged();
  this.offBLECharacteristicValueChange();
  this.offBluetoothAdapterStateChange();
  this.closeBluetoothAdapter();

```

```
    },
  });
```

Parameters

The input parameters are displayed in the following table:

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function for a completed API call (Regardless of whether the call is successful or not).

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_bluetooth_bluetooth_stopbluetoothdevicesdiscovery

my.stopBluetoothDevicesDiscovery {#mystopbluetoothdevicesdiscovery}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.stopBluetoothDevicesDiscovery

2022-07-03 18:44

Use this API to stop discovering bluetooth devices.

Note:

Currently simulation in IDE is not supported. Please debug in the production environment.

Code Sample

copy

```
/* .acss */
.help-info {
  padding:10px;
  color:#000000;
}
.help-title {
  padding:10px;
```

```

        color:#FC0D1B;
    }

copy

// .json
{
    "defaultTitle": "Bluetooth"
}

copy

<!-- .axml-->
<view class="page">
    <view class="page-description">Bluetooth API</view>
    <view class="page-section">
        <view class="page-section-title">The Bluetooth state</view>
        <view class="page-section-demo">
            <button type="primary" onTap="openBluetoothAdapter">Initialize
Bluetooth</button>
            <button type="primary" onTap="closeBluetoothAdapter">Close
Bluetooth</button>
            <button type="primary" onTap="getBluetoothAdapterState">Obtain
Bluetooth state</button>
        </view>
        <view class="page-section-title">Scan the Bluetooth device</view>
        <view class="page-section-demo">
            <button type="primary"
onTap="startBluetoothDevicesDiscovery">Start searching</button>
            <button type="primary" onTap="getBluetoothDevices">All devices
found</button>
            <button type="primary" onTap="getConnectedBluetoothDevices">All
devices connected</button>
            <button type="primary"
onTap="stopBluetoothDevicesDiscovery">Stop searching</button>
        </view>
        <view class="page-section-title">Connect the device</view>
        <view class="page-section-demo">
            <input class="input" onInput="bindKeyInput" type="{{text}}"
placeholder="Enter the device ID of the device to connect"></input>
            <button type="primary" onTap="connectBLEDevice">Connect the
device</button>
            <button type="primary" onTap="getBLEDeviceServices">Obtain
device services</button>
            <button type="primary"
onTap="getBLEDeviceCharacteristics">Obtain read and write
characteristics</button>
            <button type="primary" onTap="disconnectBLEDevice">Disconnect
the device</button>
        </view>
        <view class="page-section-title">Read and write data</view>
        <view class="page-section-demo">

```

```

        <button type="primary"
onTap="notifyBLECharacteristicValueChange">Listens to the
characteristic data change</button>
        <button type="primary" onTap="readBLECharacteristicValue">Read
data</button>
        <button type="primary"
onTap="writeBLECharacteristicValue">Write data</button>
        <button type="primary"
onTap="offBLECharacteristicValueChange">Un-listens to characteristic
value</button>
    </view>
    <view class="page-section-title">Other events</view>
    <view class="page-section-demo">
        <button type="primary"
onTap="bluetoothAdapterStateChange">Changes of the Bluetooth
state</button>
        <button type="primary"
onTap="offBluetoothAdapterStateChange">Un-listens to Bluetooth
state</button>
        <button type="primary"
onTap="BLEConnectionStateChanged">Changes of Bluetooth connection
state</button>
        <button type="primary" onTap="offBLEConnectionStateChanged">Un-
listens to Bluetooth connection state</button>

    </view>
</view>
</view>

```

copy

```

// .js
Page({
  data: {
    devid: '0D9C82AD-1CC0-414D-9526-119E08D28124',
    serid: 'FEE7',
    notifyId: '36F6',
    writeId: '36F5',
    charid: '',
    alldev: [{ deviceId: '' }],
  },

  //Obtain the Bluetooth state
  openBluetoothAdapter() {
    my.openBluetoothAdapter({
      success: res => {
        if (!res.isSupportBLE) {
          my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
          return;
        }
        my.alert({ content: 'Succeeded to initialize!' });
      }
    });
  }
});

```

```

    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
    });
},
closeBluetoothAdapter() {
    my.closeBluetoothAdapter({
        success: () => {
            my.alert({ content: 'Bluetooth closed!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
getBluetoothAdapterState() {
    my.getBluetoothAdapterState({
        success: res => {
            if (!res.available) {
                my.alert({ content: 'Sorry, your mobile Bluetooth is
unavailable temporarily' });
                return;
            }
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Scan the Bluetooth device
startBluetoothDevicesDiscovery() {
    my.startBluetoothDevicesDiscovery({
        allowDuplicatesKey: false,
        success: () => {
            my.onBluetoothDeviceFound({
                success: res => {
                    // my.alert({content:'Listens to new
device'+JSON.stringify(res)});
                    var deviceArray = res.devices;
                    for (var i = deviceArray.length - 1; i >= 0; i--) {
                        var deviceObj = deviceArray[i];
                        //Pair the target device with the device name or
broadcast data, and then record the device ID for later use.
                        if (deviceObj.name == this.data.name) {
                            my.alert({ content: 'Target device is found' });
                            my.offBluetoothDeviceFound();
                            this.setData({
                                deviceId: deviceObj.deviceId,

```

```

        });
        break;
    }
}
},
fail: error => {
    my.alert({ content: 'Failed to listen to new device' +
JSON.stringify(error) });
},
});
},
fail: error => {
    my.alert({ content: 'Failed to start scanning' +
JSON.stringify(error) });
},
});
},

//Stop scanning
stopBluetoothDevicesDiscovery() {
    my.stopBluetoothDevicesDiscovery({
        success: res => {
            my.offBluetoothDeviceFound();
            my.alert({ content: 'Succeeded!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain the connected device
getConnectedBluetoothDevices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connecting devices!' });
                return;
            }
            my.alert({ content: JSON.stringify(res) });
            devid = res.devices[0].deviceId;
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain all searched devices
getBluetoothDevices() {
    my.getBluetoothDevices({

```

```
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},
bindKeyInput(e) {
    this.setData({
        devid: e.detail.value,
    });
},

//Connect the device
connectBLEDevice() {
    my.connectBLEDevice({
        deviceId: this.data.devid,
        success: res => {
            my.alert({ content: 'Succeeded to connect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Disconnect the device
disconnectBLEDevice() {
    my.disconnectBLEDevice({
        deviceId: this.data.devid,
        success: () => {
            my.alert({ content: 'Succeeded to disconnect!' });
        },
        fail: error => {
            my.alert({ content: JSON.stringify(error) });
        },
    });
},

//Obtain the services of the connected device
getBLEDeviceServices() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            my.getBLEDeviceServices({
                deviceId: this.data.devid,
                success: res => {
```



```

        my.alert({ content: JSON.stringify(res) });
        this.setData({
            serid: res.services[0].serviceId,
        });
    },
    fail: error => {
        my.alert({ content: JSON.stringify(error) });
    },
});
},
});
},

```

//Obtain the char ID of the connected device, read and write characteristics are respectively screened out.

```

getBLEDeviceCharacteristics() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.getBLEDeviceCharacteristics({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                success: res => {
                    my.alert({ content: JSON.stringify(res) });
                    //See the related document for more information of the
properties of the characteristics. Pair the characteristics according
to the properties and record the value for later use.
                    this.setData({
                        charid: res.characteristics[0].characteristicId,
                    });
                },
                fail: error => {
                    my.alert({ content: JSON.stringify(error) });
                },
            });
        },
    });
},
});
},

```

//Read and write data

```

readBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
            }
        }
    });
}

```

```

        return;
    }
    this.setData({
        devid: res.devices[0].deviceId,
    });
    my.readBLECharacteristicValue({
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.notifyId,
        //1 Android reading service
        // serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
        // characteristicId:'00002a38-0000-1000-8000-00805f9b34fb',
        success: res => {
            my.alert({ content: JSON.stringify(res) });
        },
        fail: error => {
            my.alert({ content: 'Failed to read' +
JSON.stringify(error) });
        },
    });
},
});
},
writeBLECharacteristicValue() {
    my.getConnectedBluetoothDevices({
        success: res => {
            if (res.devices.length === 0) {
                my.alert({ content: 'No connected devices' });
                return;
            }
            this.setData({
                devid: res.devices[0].deviceId,
            });
            my.writeBLECharacteristicValue({
                deviceId: this.data.devid,
                serviceId: this.data.serid,
                characteristicId: this.data.charid,
                //Android writing service
                //serviceId:'0000180d-0000-1000-8000-00805f9b34fb',
                //characteristicId:'00002a39-0000-1000-8000-00805f9b34fb',
                value: 'ABCD',
                success: res => {
                    my.alert({ content: 'Succeeded to write data!' });
                },
                fail: error => {
                    my.alert({ content: JSON.stringify(error) });
                },
            });
        },
    });
},
});
},

```

```

notifyBLECharacteristicValueChange() {
  my.getConnectedBluetoothDevices({
    success: res => {
      if (res.devices.length === 0) {
        my.alert({ content: 'No connected devices' });
        return;
      }
      this.setData({
        devid: res.devices[0].deviceId,
      });
      my.notifyBLECharacteristicValueChange({
        state: true,
        deviceId: this.data.devid,
        serviceId: this.data.serid,
        characteristicId: this.data.notifyId,
        success: () => {
          //Listens to characteristic change events
          my.onBLECharacteristicValueChange({
            success: res => {
              // my.alert({content: 'Changes of
characteristics '+JSON.stringify(res)}));
              my.alert({ content: 'Obtain the response data = ' +
res.value });
            },
          });
          my.alert({ content: 'Succeeded to listen' });
        },
        fail: error => {
          my.alert({ content: 'Failed to listen' +
JSON.stringify(error) });
        },
      });
    },
  });
},
offBLECharacteristicValueChange() {
  my.offBLECharacteristicValueChange();
},

//Other events
bluetoothAdapterStateChange() {

my.onBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateel
},
onBluetoothAdapterStateChange() {
  if (res.error) {
    my.alert({ content: JSON.stringify(error) });
  } else {
    my.alert({ content: 'Changes of the Bluetooth state ' +
JSON.stringify(res) });
  }
}

```

```

    },
    offBluetoothAdapterStateChange() {

my.offBluetoothAdapterStateChange(this.getBind('onBluetoothAdapterStateChange'),
    getBind(name) {
        if (!this['bind${name}']) {
            this['bind${name}'] = this[name].bind(this);
        }
        return this['bind${name}'];
    },
    BLEConnectionStateChanged() {

my.onBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onBLEConnectionStateChanged(res) {
        if (res.error) {
            my.alert({ content: JSON.stringify(error) });
        } else {
            my.alert({ content: 'Changes of connection state ' +
JSON.stringify(res) });
        }
    },
    offBLEConnectionStateChanged() {

my.offBLEConnectionStateChanged(this.getBind('onBLEConnectionStateChanged'),
    onUnload() {
        this.offBLEConnectionStateChanged();
        this.offBLECharacteristicValueChange();
        this.offBluetoothAdapterStateChange();
        this.closeBluetoothAdapter();
    },
});

```

Parameters

The input parameters are displayed in the following table:

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function for a completed API call (Regardless of whether the call is successful or not).

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_bluetooth_bluetooth_stopbluetoothdevicesdiscovery

my.stopPullDownRefresh {#mystoppulldownrefresh}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.stopPullDownRefresh

2022-07-03 18:44

Stop the pull-to-refresh for the current page.

Sample Code:

copy

```
Page({
  onPullDownRefresh(){
    my.stopPullDownRefresh()
  }
})
```

Parameters

||||| --- | --- | --- | --- || **Property** | **Type** | **Required** | **Description** || success | Function | No | The callback function for a successful API call. || fail | Function | No | The callback function for a failed API call. || complete | Function | No | The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails. |

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_ui_pulldown_stoppulldownrefresh

my.stopPullDownRefresh {#mystoppulldownrefresh}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.stopPullDownRefresh

2021-05-09 18:43

Stop the pull-to-refresh for the current page.

Sample Code:

copy

```
Page({
  onPullDownRefresh() {
    my.stopPullDownRefresh()
  }
})
```

Parameters

Property	Type	Required	Description
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_pull_down_stop_pull_down_refresh

my.switchTab {#myswitchtab}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.switchTab

2022-07-03 18:44

Introduction

Jump to the specified tabBar page, and then close all other pages that are not tabBar.

If the Mini Program has multiple tabs, you can use `tabBar` to configure the behavior of the specified tab, and the page to display during the tab switchover (You can switch tabs at the bottom of the client window).

Note: You can jump to the page via page jumping (`my.navigateTo`) or page redirecting (`my.redirectTo`). Even the page is defined in the `tabBar` configuration, the bottom tab bar is not displayed. In addition, the first page of the `tabBar` must be the homepage.

Sample Code

copy

```
// app.json
{
  "tabBar": {
    "items": [{\
      "pagePath": "page/home/index",\
      "name": "Home"\
    },{\
      "pagePath": "page/user/index",\
      "name": "User"\
    }]\
  }\
}
```

copy

```
my.switchTab({
  url: 'page/home/index'
})
```

Parameters

||||| --- | --- | --- | --- || **Property** | **Type** | **Required** | **Description** || url | String | Yes | Path of the jumping tabBar page (page to be defined in the tabBar field in the app.json).

Note:

The path cannot be followed by parameters. || success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

tabBar Configuration

||||| --- | --- | --- | --- || **Property** | **Type** | **Required** | **Description** || textColor | HexColor | No | Text color. || selectedColor | HexColor | No | Color of highlighted text. || backgroundColor | HexColor | No | Background color. || items | Array | Yes | Configured for each tab. |

Configured for each item:

||||| --- | --- | --- | --- || **Property** | **Type** | **Required** | **Description** || pagePath | String | Yes | Set page path. || name | String | Yes | Name. || icon | String | No | Normal icon path. || activeIcon | String | No | Highlighted icon path. |

The recommended icon size is 60*60px. The system performs unequal stretching and scaling for any incoming picture.

Example

copy

```
{
  "tabBar": {
    "textColor": "#ddddd",
    "selectedColor": "#49a9ee",
    "backgroundColor": "#ffffff",
    "items": [\
      {\
        "pagePath": "pages/index/index",\
        "name": "Home"\
      },\
      {\
        "pagePath": "pages/logs/logs",\
        "name": "Log"\
      }\
    ]
  }
}
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_UI_Route_switchTab

my.switchTab {#myswitchtab}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.switchTab

2021-05-09 18:43

Introduction

Jump to the specified tabBar page, and then close all other pages that are not tabBar.

If the Mini Program has multiple tabs, you can use `tabBar` to configure the behavior of the specified tab, and the page to display during the tab switchover (You can switch tabs at the bottom of the client window).

Note: You can jump to the page via page jumping (`my.navigateTo`) or page redirecting (`my.redirectTo`) . Even the page is defined in the tabBar configuration, the bottom tab bar is not displayed. In addition, the first page of the tabBar must be the homepage.

Sample Code

copy

```
// app.json
{
  "tabBar": {
    "items": [{\
      "pagePath": "page/home/index",\
      "name": "Home"\
    },{\
      "pagePath": "page/user/index",\
      "name": "User"\
    }]\
  }\
}
```

copy

```
my.switchTab({
  url: 'page/home/index'
})
```

Parameters

Property	Type	Required	Description
url	String	Yes	Path of the jumping tabBar page (page to be defined in the tabBar field in the app.json).

Note:

The path cannot be followed by parameters. || success | Function | No | Callback function upon call success. || fail | Function | No | Callback function upon call failure. || complete | Function | No | Callback function upon call completion (to be executed upon either call success or failure). |

tabBar Configuration

Property	Type	Required	Description
textColor	HexColor	No	Text color.
selectedColor	HexColor	No	Color of highlighted text.
backgroundColor	HexColor	No	Background color.
items	Array	Yes	Configured for each tab.

Configured for each item:

Property	Type	Required	Description
pagePath	String	Yes	Set page path.
name	String	Yes	Name.
icon	String	No	Normal icon path.
activeIcon	String	No	Highlighted icon path.

The recommended icon size is 60*60px. The system performs unequal stretching and scaling for any incoming picture.

Example

copy

```
{
  "tabBar": {
    "textColor": "#ddddd",
    "selectedColor": "#49a9ee",
    "backgroundColor": "#ffffff",
    "items": [\
      {\
        "pagePath": "pages/index/index",\
        "name": "Home"\
      },\
      {\
        "pagePath": "pages/logs/logs",\
        "name": "Log"\
      }\
    ]
  }
}
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_route_switchtab

my.tradePay {#mytradePay}

Last updated: 2022-07-04

Path: miniprogram_gcash

my.tradePay

2022-07-04 03:44

Start a payment transaction.

Sample Code

copy

```
my.tradePay({
  tradeNo: '201711152100110410533667792', // get the tradeNo from the
server first
  success: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  }
});
```

```

    },
    fail: (res) => {
      my.alert({
        content: JSON.stringify(res),
      });
    }
  });
};

```

Parameters

Property	Type	Required	Description
tradeNO	String	No	The trade number. Its maximum length is 64. Refer here for details.
orderStr	String	No	A string of complete payment parameters, which is recommended to be obtained from the server. Refer here for details.
paymentUrl	String	No	The url of payment page. Refer here for details.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

The tradeNO, orderStr and paymentUrl are different ways to start the payment transaction. **The Mini Program should use either one of them to start a payment transaction according to the payment service provided by the host app.**

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
resultCode	String	Yes	The result code of the pay process.

An example of a successfully returned message is as follows:

copy

```

{
  "resultCode": "9000"
}

```

Result Code

resultCode	Description
9000	Payment is successful.
8000	Trade is processing.
4000	Payment is failed.
6001	User cancels to pay.
6002	Network exception.
6004	Unknown pay result, may be success.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_OpenAPI_tradePay

my.tradePay {#mytradePay}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.tradePay

2021-05-09 18:43

Start a payment transaction.

Sample Code

copy

```

my.tradePay({
  tradeNO: '201711152100110410533667792', // get the tradeNo from the
server first
  success: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  },
  fail: (res) => {
    my.alert({
      content: JSON.stringify(res),
    });
  }
});

```

Parameters

Property	Type	Required	Description
tradeNO	String	No	The trade number. Its maximum length is 64. Refer here for details.
orderStr	String	No	A string of complete payment parameters, which is recommended to be obtained from the server. Refer here for details.
paymentUrl	String	No	The url of payment page. Refer here for details.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

The `tradeNO`, `orderStr` and `paymentUrl` are different ways to start the payment transaction. **The Mini Program should use either one of them to start a payment transaction according to the payment service provided by the host app.**

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Required	Description
<code>resultCode</code>	String	Yes	The result code of the pay process.

An example of a successfully returned message is as follows:

copy

```
{
  "resultCode": "9000"
}
```

Result Code

resultCode	Description
9000	Payment is successful.
8000	Trade is processing.
4000	Payment is failed.
6001	User cancels to pay.
6002	Network exception.
6004	Unknown pay result, may be success.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_openapi_tradepay

my.uploadFile {#myuploadfile}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.uploadFile

2021-05-09 18:43

Upload the local resource to the server.

Sample Code

copy

```
my.uploadFile({
  url: 'Please use your own server address',
```

```

    fileType: 'image',
    fileName: 'file',
    filePath: '...',
    success: (res) => {
      my.alert({
        content: 'Upload success'
      });
    },
  });
});

```

Parameters

Property	Type	Required	Description
url	String	Yes	Address of the developer server.
filePath	String	Yes	Local locator of the file resource to be uploaded.
fileName	String	Yes	Filename, also the corresponding key. The developer uses this key at the server side to get the file binary contents.
fileType	String	Yes	File type. The following file types are supported:
			- PDF
			- DOC
			- DOCX
			- XLS
			- XLSX
			- PPT
PPTX	Object	No	HTTP request Header.
formData	Object	No	Other additional form data in the HTTP request.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

Property	Type	Description
data	String	Data returned from the server.
statusCode	String	HTTP status code.
header	Object	Header returned from the server.

Error Code

Error	Description
11	File nonexistent.
12	File uploading failed.
13	No right.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_network_uploadfile

my.uploadFile {#myuploadfile}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.uploadFile

2022-07-03 18:44

Upload the local resource to the server.

Sample Code

copy

```

my.uploadFile({
  url: 'Please use your own server address',
  fileType: 'image',
  fileName: 'file',
  filePath: '...',
  success: (res) => {
    my.alert({
      content: 'Upload success'
    });
  },
});

```

Parameters

Property	Type	Required	Description
url	String	Yes	Address of the developer server.
filePath	String	Yes	Local locator of the file resource to be uploaded.
fileName	String	Yes	Filename, also the corresponding key. The developer uses this key at the server side to get the file binary contents.
fileType	String	Yes	File type. The following file types are supported:
			- PDF
			- DOC
			- DOCX
			- XLS
			- XLSX
			- PPT
			- PPTX
header	Object	No	HTTP request Header.
formData	Object	No	Other additional form data in the HTTP request.
success	Function	No	Callback function upon call success.
fail	Function	No	Callback function upon call failure.
complete	Function	No	Callback function upon call completion (to be executed upon either call success or failure).

Success Callback Function

The incoming parameter is of the Object type with the following attributes:

```
|||| --- | --- | --- || Property | Type | Description || data | String | Data returned from the
server. || statusCode | String | HTTP status code. || header | Object | Header returned from
the server. |
```

Error Code

```
|||| --- | --- || Error | Description || 11 | File nonexistent. || 12 | File uploading failed. ||
13 | No right. |
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_network_uploadfile

my.vibrate {#myvibrate}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.vibrate

2022-07-03 18:44

Call the device vibrate function.

Sample Code

copy

```
// API-DEMO page/API/vibrate/vibrate.json
{
  "defaultTitle": "Vibrate"
}
```

copy

```
<!-- API-DEMO page/API/vibrate/vibrate.xml-->
<view class="page">

  <button type="primary" onTap="vibrate">
    Start vibration
  </button>
```



```
</view>
```

copy

```
// API-DEMO page/API/vibrate/vibrate.js
Page({
  vibrate() {
    my.vibrate({
      success: () => {
        my.alert({ title: 'Vibration on'});
      }
    });
  },
});
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_vibrate_vibrate

my.vibrate {#myvibrate}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.vibrate

2021-05-09 18:43

Call the device vibrate function.

Sample Code

copy

```
// API-DEMO page/API/vibrate/vibrate.json
{
  "defaultTitle": "Vibrate"
}
```

copy

```
<!-- API-DEMO page/API/vibrate/vibrate.xml-->
<view class="page">

  <button type="primary" onTap="vibrate">
```

```
      Start vibration
    </button>

</view>

copy

// API-DEMO page/API/vibrate/vibrate.js
Page({
  vibrate() {
    my.vibrate({
      success: () => {
        my.alert({ title: 'Vibration on'});
      }
    });
  },
});
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_vibrate_vibrate

my.watchShake {#mywatchshake}

Last updated: 2021-05-10

Path: miniprogram_gcash

my.watchShake

2021-05-10 03:43

The watchshake function. Every time this API is called, a callback is triggered after the mobile phone is shaken. You must call this API again to continue to listen to this event.

Sample Code

```
copy

// API-DEMO page/API/watch-shake/watch-shake.json
{
  "defaultTitle": "Shake"
}

copy

<!-- API-DEMO page/API/watch-shake/watch-shake.xml-->
<view class="page">
```

```

    <button type="primary" onTap="watchShake">
      Bind the shake function and click the shake button to see the
      effect.
    </button>
  </view>

```

copy

```

// API-DEMO page/API/watch-shake/watch-shake.js
Page({
  watchShake() {
    my.watchShake({
      success: function() {
        console.log('It moved')
        my.alert({ title: 'It moved o.o' });
      }
    });
  },
});

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_watch-shake_watchshake

my.watchShake {#mywatchshake}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.watchShake

2022-07-03 18:44

The watchshake function. Every time this API is called, a callback is triggered after the mobile phone is shaken. You must call this API again to continue to listen to this event.

Sample Code

copy

```

// API-DEMO page/API/watch-shake/watch-shake.json
{
  "defaultTitle": "Shake"
}

```

copy

```
<!-- API-DEMO page/API/watch-shake/watch-shake.xml-->
<view class="page">
  <button type="primary" onTap="watchShake">
    Bind the shake function and click the shake button to see the
    effect.
  </button>
</view>
```

copy

```
// API-DEMO page/API/watch-shake/watch-shake.js
Page({
  watchShake() {
    my.watchShake({
      success: function() {
        console.log('It moved')
        my.alert({ title: 'It moved o.o' });
      }
    });
  },
});
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/api_device_watch-shake_watchshake

my.writeBLECharacteristicValue

{#mywriteblecharacteristicvalue}

Last updated: 2022-07-03

Path: miniprogram_gcash

my.writeBLECharacteristicValue

2022-07-03 18:44

Use this API to write data to Bluetooth Low Energy (BLE) device characteristics.

Instructions:

- The device characteristics must support writing to use this API. See properties in [my.getBLEDeviceCharacteristics](#) for details.
- The written binary data needs Hex coding.

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.writeBLECharacteristicValue({
  deviceId: deviceId,
  serviceId: serviceId,
  characteristicId: characteristicId,
  value: 'fffe',
  success: (res) => {
    console.log(res)
  },
  fail: (res) => {
  },
  complete: (res) => {
  }
});
```

Parameters

Property	Type	Required	Description
deviceId	String	Yes	The Bluetooth device ID.
serviceId	String	Yes	The UUID of the service corresponding to a Bluetooth characteristic.
characteristicId	String	Yes	The Bluetooth characteristic UUID.
value	Hex String	Yes	The value corresponding to the Bluetooth device characteristic, which is a hexadecimal string, limited to 20 bytes.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_Device_Bluetooth_BLE_writeBLECharacteristicValue

my.writeBLECharacteristicValue {#mywriteblecharacteristicvalue}

Last updated: 2021-05-09

Path: miniprogram_gcash

my.writeBLECharacteristicValue

2021-05-09 18:43

Use this API to write data to Bluetooth Low Energy (BLE) device characteristics.

Instructions:

- The device characteristics must support writing to use this API. See properties in [my.getBLEDeviceCharacteristics](#) for details.
- The written binary data needs Hex coding.

Note:

Currently simulation in IDE is not supported. Please debug in production environment.

Sample Code

copy

```
my.writeBLECharacteristicValue({
  deviceId: deviceId,
  serviceId: serviceId,
  characteristicId: characteristicId,
  value: 'fffe',
  success: (res) => {
    console.log(res)
  },
  fail:(res) => {
  },
  complete: (res)=>{
  }
});
```

Parameters

Property	Type	Required	Description
deviceId	String	Yes	The Bluetooth device ID.
serviceId	String	Yes	The UUID of the service corresponding to a Bluetooth characteristic.
characteristicId	String	Yes	The Bluetooth characteristic UUID.
value	Hex String	Yes	The value corresponding to the Bluetooth device characteristic, which is a hexadecimal string, limited to 20 bytes.
success	Function	No	The callback function for a successful API call.
fail	Function	No	The callback function for a failed API call.
complete	Function	No	The callback function used when the API call is completed. This function is always executed no matter the call succeeds or fails.

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_device_bluetooth_ble_writeblecharacteristicvalue

navigator {#navigator}

Last updated: 2021-05-09

Path: miniprogram_gcash

navigator

2021-05-09 18:43

Page link

Scan QR code to try:

Property	Type	Default	Description
open-type	String		
navigate	Jump mode.		
hover-class	String	none	Added class upon click.
hover-start-time	Number		Click status shown in certain time after clicking, in milliseconds.
hover-stay-time	Number		Clicking status retention time after release, in milliseconds.
url	String		Jump link within application.

open-type Effective Value

Property	Description
navigate	Corresponding to my.navigateTo function.
redirect	Corresponding to my.redirectTo function.
switchTab	Corresponding to my.switchTab function.
navigateBack	Corresponding to my.navigateBack function.

Sample Code

copy

```
<!-- sample.xml -->
<view class="btn-area">
  <navigator url="/page/navigate/navigate?title=navigate" hover-
class="navigator-hover">Jump to new page</navigator>
  <navigator url="../../redirect/redirect/redirect?title=redirect"
open-type="redirect" hover-class="other-navigator-hover">Open in
current page</navigator>
  <navigator url="/page/index/index" open-type="switchTab" hover-
class="other-navigator-hover">Switch Tab</navigator>
</view>
```

九色鹿

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_navigator_navigator

navigator {#navigator}

Last updated: 2022-07-03

Path: miniprogram_gcash

navigator

2022-07-03 18:44

Page link

	Property	Type	Default	Description
open-type	String			
navigate	Jump mode.			
hover-class	String	none		Added class upon click.
hover-start-time	Number			Click status shown in certain time after clicking, in milliseconds.
hover-stay-time	Number			Clicking status retention time after release, in milliseconds.
url	String			Jump link within application.

open-type Effective Value

Property	Description
navigate	Corresponding to my.navigateTo function.
redirect	Corresponding to my.redirectTo function.
switchTab	Corresponding to my.switchTab function.
navigateBack	Corresponding to my.navigateBack function.

Sample Code

copy

```
<!-- sample.xml -->
<view class="btn-area">
  <navigator url="/page/navigate/navigate?title=navigate" hover-
class="navigator-hover">Jump to new page</navigator>
  <navigator url="../../redirect/redirect/redirect?title=redirect"
open-type="redirect" hover-class="other-navigator-hover">Open in
current page</navigator>
  <navigator url="/page/index/index" open-type="switchTab" hover-
class="other-navigator-hover">Switch Tab</navigator>
</view>
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_navigator_navigator

onPullDownRefresh {#onpulldownrefresh}

Last updated: 2022-07-03

Path: miniprogram_gcash

onPullDownRefresh

2022-07-03 18:44

On the Page, customize the onPullDownRefresh function to listen to the pull-to-refresh event from the user.

- The "pullRefresh": true options needs to be configured in the .json configuration file of the related page to enable the pull-to-refresh event.
- when the data refresh is processed completely, call my.stopPullDownRefresh to stop the pull-to-refresh for that page.

Sample Code:

In the pull-down-refresh.json configuration file, the code configuration is as below:

copy

```
{
  "pullRefresh": true
}
```

In the Page, define the onPullDownRefresh processing function:

copy

```
onPullDownRefresh() {
  console.log('onPullDownRefresh', new Date())
}
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/API_UI_Pulldown_onPullDownRefresh

onPullDownRefresh {#onpulldownrefresh}

*Last updated: 2021-05-09**Path: miniprogram_gcash*

onPullDownRefresh

2021-05-09 18:43

On the Page, customize the onPullDownRefresh function to listen to the pull-to-refresh event from the user.

- The "pullRefresh": true options needs to be configured in the .json configuration file of the related page to enable the pull-to-refresh event.
- when the data refresh is processed completely, call my.stopPullDownRefresh to stop the pull-to-refresh for that page.

Sample Code:

In the pull-down-refresh.json configuration file, the code configuration is as below:

copy

```
{
  "pullRefresh": true
}
```

In the Page, define the onPullDownRefresh processing function:

copy

```
onPullDownRefresh() {
  console.log('onPullDownRefresh', new Date())
}
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/api_ui_pulldown_onpulldownrefresh

picker {#picker}

Last updated: 2022-07-03

Path: miniprogram_gcash

picker

2022-07-03 18:44

Scroll picker pop-up from bottom

```
||||| --- | --- | --- | --- || Property | Type | Default | Description || range | String[] /
Object[] | [] | For String[], indicating selectable string list; for Object[], specifying the
range-key to indicate the selectable fields. || range-key | String || When the range is an
Object[], the range-key is used to specify the key value in the Object as the picker
displaying contents. || value | Number || Indicating which one is selected in the range
(subscript starting from 0). || onChange | EventHandle || Trigger on value change,
event.detail = {value: value}. || disabled | Boolean | false | Disable or not. |
```

Screenshot

Sample Code

copy

```
<view class="section">
  <view class="section-title"> region picker</view>
  <picker onChange="bindPickerChange" value="{{index}}" range="
  {{array}}">
    <view class="picker">
      Current selection{{array[index]}}
    </view>
  </picker>

  <picker onChange="bindObjPickerChange" value="{{arrIndex}}" range="
  {{objectArray}}" range-key="name">
    <view class="row">
      <view class="row-title">ObjectArray</view>
      <view class="row-extra">Current selection:
      {{objectArray[arrIndex].name}}</view>
      <image class="row-arrow" src="/image/arrowright.png"
      mode="aspectFill" />
    </view>
  </picker>
</view>
```

copy

```
Page({
  data: {
    array: ['Country1', 'Country2', 'Country3', 'Country4'],
    objectArray: [
      {
        id: 0,
        name: 'Country1',
      },
      {
        id: 1,
        name: 'Country2',
      },
      {
        id: 2,
        name: 'Country3',
      },
      {
        id: 3,
        name: 'Country4',
      },
    ],
  },
})
```

```

        arrIndex: 0,
        index: 0
    },
    bindPickerChange(e) {
        console.log('picker sends selection change, carried value ',
e.detail.value);
        this.setData({
            index: e.detail.value,
        });
    },
    bindObjPickerChange(e) {
        console.log('picker sends selection change, carried value ',
e.detail.value);
        this.setData({
            arrIndex: e.detail.value,
        });
    },
});

```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_picker

picker {#picker}

Last updated: 2021-05-09

Path: miniprogram_gcash

picker

2021-05-09 18:43

Scroll picker pop-up from bottom

Scan QR code to try:

||||| --- | --- | --- | --- || **Property** | **Type** | **Default** | **Description** || range | String[] / Object[] | [] | For String[], indicating selectable string list; for Object[], specifying the range-key to indicate the selectable fields. || range-key | String || When the range is an Object[], the range-key is used to specify the key value in the Object as the picker displaying contents. || value | Number || Indicating which one is selected in the range (subscript starting from 0). || onChange | EventHandle || Trigger on value change, event.detail = {value: value}. || disabled | Boolean | false | Disable or not. |

Screenshot

Sample Code

copy

```
<view class="section">
  <view class="section-title"> region picker</view>
  <picker onChange="bindPickerChange" value="{{index}}" range="{{array}}">
    <view class="picker">
      Current selection{{array[index]}}
    </view>
  </picker>

  <picker onChange="bindObjPickerChange" value="{{arrIndex}}" range="{{objectArray}}" range-key="name">
    <view class="row">
      <view class="row-title">ObjectArray</view>
      <view class="row-extra">Current selection:
        {{objectArray[arrIndex].name}}</view>
      <image class="row-arrow" src="/image/arrowright.png"
mode="aspectFill" />
    </view>
  </picker>
</view>
```

copy

```
Page({
  data: {
    array: ['Country1', 'Country2', 'Country3', 'Country4'],
    objectArray: [
      {
        id: 0,
        name: 'Country1',
      },
      {
        id: 1,
        name: 'Country2',
      },
      {
        id: 2,
        name: 'Country3',
      },
      {
        id: 3,
        name: 'Country4',
      },
    ],
  },
})
```

```

      arrIndex: 0,
      index: 0
    },
    bindPickerChange(e) {
      console.log('picker sends selection change, carried value ',
e.detail.value);
      this.setData({
        index: e.detail.value,
      });
    },
    bindObjPickerChange(e) {
      console.log('picker sends selection change, carried value ',
e.detail.value);
      this.setData({
        arrIndex: e.detail.value,
      });
    },
  },
});

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_picker

picker-view {#picker-view}

Last updated: 2022-07-03

Path: miniprogram_gcash

picker-view

2022-07-03 18:44

Scroll picker embedded in page.

|||| --- | --- | --- || **Property** | **Type** | **Description** || value | Number Array | The number indicates the index corresponding to the picker-view-column (starting from 0) . || indicator-style | String | Selected box style. || onChange | EventHandle | Trigger on scroll selection value change, event.detail = {value: Value}; value is an array, indicating the picker-view-column index in picker-view, starting from 0. |

Note: Only component can be placed inside. The other nodes will not be displayed. Do not place the component in the hidden or display none node. For the hiding requirement, use a:if to switch.

Do not:

copy

```
<view hidden><picker-view/></view>
```

Recommend:

copy

```
<view a:if="{{xx}}"><picker-view/></view>
```

Screenshot

Sample Code

copy

```
<view class="pv-container">
  <view class="pv-left">
    <picker-view value="{{value}}" onChange="onChange">
      <picker-view-column>
        <view>2013</view>
        <view>2014</view>
      </picker-view-column>
      <picker-view-column>
        <view>Spring</view>
        <view>Summer</view>
      </picker-view-column>
    </picker-view>
  </view>
  <view class="pv-right">
    {{value}}
  </view>
</view>
```

copy

```
Page({
  data: {},
  onChange(e) {
    console.log(e.detail.value);
    this.setData({
      value: e.detail.value,
    });
  },
});
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_picker-view

picker-view {#picker-view}

Last updated: 2021-05-09

Path: miniprogram_gcash

picker-view

2021-05-09 18:43

Scroll picker embedded in page.

Scan QR code to try:

||||| --- | --- | --- || **Property** | **Type** | **Description** || value | Number Array | The number indicates the index corresponding to the picker-view-column (starting from 0) . || indicator-style | String | Selected box style. || onChange | EventHandle | Trigger on scroll selection value change, event.detail = {value: Value}; value is an array, indicating the picker-view-column index in picker-view, starting from 0. |

Note: Only component can be placed inside. The other nodes will not be displayed. Do not place the component in the hidden or display none node. For the hiding requirement, use a:if to switch.

Do not:

copy

```
<view hidden><picker-view/></view>
```

Recommend:

copy

```
<view a:if="{{xx}}"><picker-view/></view>
```

Screenshot

Sample Code

copy

```
<view class="pv-container">
  <view class="pv-left">
    <picker-view value="{{value}}" onChange="onChange">
      <picker-view-column>
        <view>2013</view>
        <view>2014</view>
      </picker-view-column>
      <picker-view-column>
        <view>Spring</view>
        <view>Summer</view>
      </picker-view-column>
    </picker-view>
  </view>
</view>
```



```

</view>
<view class="pv-right">
  {{value}}
</view>
</view>

```

copy

```

Page({
  data: {},
  onChange(e) {
    console.log(e.detail.value);
    this.setData({
      value: e.detail.value,
    });
  },
});

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_picker-view

progress {#progress}

Last updated: 2022-07-03

Path: miniprogram_gcash

progress

2022-07-03 18:44

Progress bar.

Property	Type	Default	Description
percent	Float	0~100	Percentage (0~100).
show-info	Boolean	false	Show percentage value at right side.
stroke-width	Number	6	Line weight, in px.
active-color	Color	#09BB07	Selected progress bar color.
background-color	Color		Unselected progress bar color.
active	Boolean	false	Loading animation from left to right or not.

Screenshot

Sample Code

copy

```

<progress percent="20" show-info/>
<progress percent="40" active/>

```

```
<progress percent="60" stroke-width="10"/>
<progress percent="80" active/>
<progress percent="80" color="#10AEFF"/>
```

九色鹿

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_basic-content_progress

progress {#progress}

Last updated: 2021-05-09

Path: miniprogram_gcash

progress

2021-05-09 18:43

Progress bar.

Scan QR code to try:

Property	Type	Default	Description
percent	Float	0	Percentage (0~100).
show-info	Boolean	false	Show percentage value at right side.
stroke-width	Number	6	Line weight, in px.
active-color	Color	#09BB07	Selected progress bar color.
background-color	Color		Unselected progress bar color.
active	Boolean	false	Loading animation from left to right or not.

Screenshot

Sample Code

copy

```
<progress percent="20" show-info/>
<progress percent="40" active/>
<progress percent="60" stroke-width="10"/>
<progress percent="80" active/>
<progress percent="80" color="#10AEFF"/>
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_basic-content_progress

radio {#radio}

Last updated: 2022-07-03

Path: miniprogram_gcash

radio

2022-07-03 18:44

radio-group

Radio selector group.

Property	Type	Description
onChange	EventHandle	Trigger on change of selected item, event.detail = {value: Selected radio value}.
name	String	Component name, used for form submission of obtained data.

radio

Radio item

Property	Type	Default	Description
value	String		Component value, value carried in change event when selected.
checked	Boolean	false	Selected or not currently.
disabled	Boolean	false	Disable or not.
color	Color		Radio color.

Screenshot

Sample Code

copy

```
<radio-group class="radio-group" onChange="radioChange">
  <label class="radio" a:for="{{items}}">
    <radio value="{{item.name}}" checked="{{item.checked}}"/>
    {{item.value}}
  </label>
</radio-group>
```

copy

```
Page({
  data: {
    items: [\
      {name: 'angular', value: 'AngularJS'},\
```

```

    {name: 'react', value: 'React', checked: true},\
    {name: 'polymer', value: 'Polymer'},\
    {name: 'vue', value: 'Vue.js'},\
    {name: 'ember', value: 'Ember.js'},\
    {name: 'backbone', value: 'Backbone.js'},\
  ]
},
radioChange: function(e) {
  console.log('you are selecting the framework:', e.detail.value)
}
})

```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_radio

radio {#radio}

Last updated: 2021-05-09

Path: miniprogram_gcash

radio

2021-05-09 18:43

Scan QR code to try:

radio-group

Radio selector group.

Property	Type	Description
onChange	EventHandle	Trigger on change of selected item, event.detail = {value: Selected radio value}.
name	String	Component name, used for form submission of obtained data.

radio

Radio item

Property	Type	Default	Description
value	String		Component value, value carried in change event when selected.
checked	Boolean	false	Selected or not currently.
disabled	Boolean	false	Disable or not.
color	Color		Radio color.

Screenshot

Sample Code

copy

```
<radio-group class="radio-group" onChange="radioChange">
  <label class="radio" a:for="{{items}}">
    <radio value="{{item.name}}" checked="{{item.checked}}"/>
    {{item.value}}
  </label>
</radio-group>
```

copy

```
Page({
  data: {
    items: [\
      {name: 'angular', value: 'AngularJS'},\
      {name: 'react', value: 'React', checked: true},\
      {name: 'polymer', value: 'Polymer'},\
      {name: 'vue', value: 'Vue.js'},\
      {name: 'ember', value: 'Ember.js'},\
      {name: 'backbone', value: 'Backbone.js'},\
    ]
  },
  radioChange: function(e) {
    console.log('you are selecting the framework:', e.detail.value)
  }
})
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_radio

scroll-view {#scroll-view}

Last updated: 2021-05-09

Path: miniprogram_gcash

scroll-view

2021-05-09 18:43

Scroll view region

Scan QR code to try:

||||| --- | --- | --- | --- || **Property** | **Type** | **Default** | **Description** || class | String || External style name. || style | String || Inline style name. || scroll-x | Boolean | false | Allow horizontal scroll. || scroll-y | Boolean | false | Allow vertical scroll. || upper-threshold | Number | 50 | How far it is to top/left (in px) to trigger the scrolltoupper event. || lower-threshold | Number | 50 | How far it is to bottom/right (in px) to trigger the scrolltolower event. || scroll-top | Number || Set location of virtual scroll bar. || scroll-left | Number || Set location of horizontal scroll bar. || scroll-into-view | String || Value is an element ID, scrolling to that element, element top aligning with scroll region top. || onScrollToUpper | EventHandle || Scroll to top/left triggers the scrolltoupper event. || onScrollToLower | EventHandle || Scroll to bottom/right triggers the scrolltolower event. || onScroll | EventHandle || Trigger on scroll, event.detail = {scrollLeft, scrollTop, scrollHeight, scrollWidth}. |

| When vertical scroll is used, a fixed height is required, which is set by using accs.

Sample Code

copy

```
<view class="page">
  <view class="page-description">Scroll view region</view>
  <view class="page-section">
    <view class="page-section-title">vertical scroll</view>
    <view class="page-section-demo">
      <scroll-view scroll-y="{{true}}" style="height: 200px;"
onScrollToUpper="upper" onScrollToLower="lower" onScroll="scroll"
scroll-into-view="{{toView}}" scroll-top="{{scrollTop}}">
        <view id="blue" class="scroll-view-item bc_blue"></view>
        <view id="red" class="scroll-view-item bc_red"></view>
        <view id="yellow" class="scroll-view-item bc_yellow"></view>
        <view id="green" class="scroll-view-item bc_green"></view>
      </scroll-view>
    </view>
    <view class="page-section-btns">
      <view onTap="tap">next</view>
      <view onTap="tapMove">move</view>
      <view onTap="scrollToTop">scrollToTop</view>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">horizontal scroll</view>
    <view class="page-section-demo">
      <scroll-view class="scroll-view_H" scroll-x="{{true}}"
style="width: 100%" >
        <view id="blue2" class="scroll-view-item_H bc_blue"></view>
        <view id="red2" class="scroll-view-item_H bc_red"></view>
        <view id="yellow2" class="scroll-view-item_H bc_yellow">
</view>
        <view id="green2" class="scroll-view-item_H bc_green"></view>
      </scroll-view>
    </view>
  </view>
```

```
</view>
</view>

copy

const order = ['blue', 'red', 'green', 'yellow'];
Page({
  data: {
    toView: 'red',
    scrollTop: 100,
  },
  upper(e) {
    console.log(e);
  },
  lower(e) {
    console.log(e);
  },
  scroll(e) {
    console.log(e.detail.scrollTop);
  },
  scrollToTop(e) {
    console.log(e);
    this.setData({
      scrollTop: 0,
    });
  },
});
```

Tips

- scroll-into-view has a higher priority than scroll-top
- Prevent page kickback in scroll scroll-view, so the scroll in scroll-view will not trigger onPullDownRefresh

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_view-container_scroll-view

scroll-view {#scroll-view}

Last updated: 2022-07-03

Path: miniprogram_gcash

scroll-view

2022-07-03 18:44

Scroll view region

Property	Type	Default	Description
class	String		External style name.
style	String		Inline style name.
scroll-x	Boolean	false	Allow horizontal scroll.
scroll-y	Boolean	false	Allow vertical scroll.
upper-threshold	Number	50	How far it is to top/left (in px) to trigger the scrolltoupper event.
lower-threshold	Number	50	How far it is to bottom/right (in px) to trigger the scrolltolower event.
scroll-top	Number		Set location of virtual scroll bar.
scroll-left	Number		Set location of horizontal scroll bar.
scroll-into-view	String		Value is an element ID, scrolling to that element, element top aligning with scroll region top.
onScrollToUpper	EventHandle		Scroll to top/left triggers the scrolltoupper event.
onScrollToLower	EventHandle		Scroll to bottom/right triggers the scrolltolower event.
onScroll	EventHandle		Trigger on scroll, event.detail = {scrollLeft, scrollTop, scrollHeight, scrollWidth}.

When vertical scroll is used, a fixed height is required, which is set by using `acss`.

Sample Code

copy

```
<view class="page">
  <view class="page-description">Scroll view region</view>
  <view class="page-section">
    <view class="page-section-title">vertical scroll</view>
    <view class="page-section-demo">
      <scroll-view scroll-y="{{true}}" style="height: 200px;"
onScrollToUpper="upper" onScrollToLower="lower" onScroll="scroll"
scroll-into-view="{{toView}}" scroll-top="{{scrollTop}}">
        <view id="blue" class="scroll-view-item bc_blue"></view>
        <view id="red" class="scroll-view-item bc_red"></view>
        <view id="yellow" class="scroll-view-item bc_yellow"></view>
        <view id="green" class="scroll-view-item bc_green"></view>
      </scroll-view>
    </view>
    <view class="page-section-btns">
      <view onTap="tap">next</view>
      <view onTap="tapMove">move</view>
      <view onTap="scrollToTop">scrollToTop</view>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">horizontal scroll</view>
    <view class="page-section-demo">
      <scroll-view class="scroll-view_H" scroll-x="{{true}}"
style="width: 100%" >
        <view id="blue2" class="scroll-view-item_H bc_blue"></view>
        <view id="red2" class="scroll-view-item_H bc_red"></view>
        <view id="yellow2" class="scroll-view-item_H bc_yellow"></view>
      </scroll-view>
    </view>
  </view>
</view>
```



```

        <view id="green2" class="scroll-view-item_H bc_green"></view>
      </scroll-view>
    </view>
  </view>
</view>

```

copy

```

const order = ['blue', 'red', 'green', 'yellow'];
Page({
  data: {
    toView: 'red',
    scrollTop: 100,
  },
  upper(e) {
    console.log(e);
  },
  lower(e) {
    console.log(e);
  },
  scroll(e) {
    console.log(e.detail.scrollTop);
  },
  scrollTopToTop(e) {
    console.log(e);
    this.setData({
      scrollTop: 0,
    });
  },
});

```

Tips

- scroll-into-view has a higher priority than scroll-top
- Prevent page kickback in scroll scroll-view, so the scroll in scroll-view will not trigger onPullDownRefresh

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_view-container_scroll-view

slider {#slider}

Last updated: 2021-05-09

Path: miniprogram_gcash

slider

2021-05-09 18:43

Slide selector

Scan QR code to try:

Property	Type	Default	Description
name	String		Component name, used for form submission to obtain data.
min	Number	0	Minimum.
max	Number	100	Maximum.
step	Number	1	Step, must be greater than 0 and can be exactly divided by (max - min).
disabled	Boolean	false	Disable or not.
value	Number	0	Current value.
show-value	Boolean	false	Show current value or not.
active-color	String	#108ee9	Selected color.
background-color	String	#ddd	Background bar color.
track-size	Number	4	Track line height.
handle-size	Number	22	Slider size.
handle-color	String	#fff	Slider fill color.
onChange	EventHandle		Trigger on completion of a drag, event.detail = {value: value}.
onChangeing	EventHandle		Event triggered in process of drag, event.detail = {value: value}.

Screenshot

Sample Code

copy

```
<view class="section section-gap">
  <text class="section-title">Set step</text>
  <view class="body-view">
    <slider value="60" onChange="sliderChange" step="5"/>
  </view>
</view>
<view class="section section-gap">
  <text class="section-title">Shown current value</text>
  <view class="body-view">
    <slider value="50" show-value/>
  </view>
</view>
<view class="section section-gap">
  <text class="section-title">Set mininum/maximum</text>
  <view class="body-view">
    <slider value="100" min="50" max="200" show-value/>
  </view>
</view>
<view class="page-section">
  <view class="page-section-title">Custom style</view>
  <view class="page-section-demo">
    <slider value="33" onChange="slider4change" min="25" max="50"
show-value
    backgroundColor="#FFAA00" activeColor="#00aaee" trackSize="2"
```

```

handleSize="6" handleColor="blue" />
  </view>
</view>

```

copy

```

Page({
  sliderChange(e)
    console.log('slider changed value:', e.detail.value)
})

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_slider

slider {#slider}

Last updated: 2022-07-03

Path: miniprogram_gcash

slider

2022-07-03 18:44

Slide selector

Property	Type	Default	Description
name	String		Component name, used for form submission to obtain data.
min	Number	0	Minimum.
max	Number	100	Maximum.
step	Number	1	Step, must be greater than 0 and can be exactly divided by (max - min).
disabled	Boolean	false	Disable or not.
value	Number	0	Current value.
show-value	Boolean	false	Show current value or not.
active-color	String	#108ee9	Selected color.
background-color	String	#ddd	Background bar color.
track-size	Number	4	Track line height.
handle-size	Number	22	Slider size.
handle-color	String	#fff	Slider fill color.
onChange	EventHandle		Trigger on completion of a drag, event.detail = {value: value}.
onChanging	EventHandle		Event triggered in process of drag, event.detail = {value: value}.

Screenshot

Sample Code

copy

```

<view class="section section-gap">
  <text class="section-title">Set step</text>
  <view class="body-view">
    <slider value="60" onChange="sliderChange" step="5"/>
  </view>
</view>

```

```

    </view>
  </view>
  <view class="section section-gap">
    <text class="section-title">Shown current value</text>
    <view class="body-view">
      <slider value="50" show-value/>
    </view>
  </view>
  <view class="section section-gap">
    <text class="section-title">Set mininum/maximum</text>
    <view class="body-view">
      <slider value="100" min="50" max="200" show-value/>
    </view>
  </view>
  <view class="page-section">
    <view class="page-section-title">Custom style</view>
    <view class="page-section-demo">
      <slider value="33" onChange="slider4change" min="25" max="50"
show-value
      backgroundColor="#FFAA00" activeColor="#00aaee" trackSize="2"
handleSize="6" handleColor="blue" />
    </view>
  </view>

```

copy

```

Page({
  sliderChange(e)
    console.log('slider changed value:', e.detail.value)
})

```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_slider

swiper {#swiper}

Last updated: 2022-07-03

Path: miniprogram_gcash

swiper

2022-07-03 18:44

Swiper view container

||||| --- | --- | --- | --- || **Property** | **Type** | **Default** | **Description** || indicator-dots | Boolean | false | Show indicator or not. || indicator-color | Color | rgba(0, 0, 0, .3) | Indicator color. || indicator-active-color | Color | #000 | Color of currently selected indicator. || autoplay | Boolean | false | Auto switch or not. || current | Number | 0 | Current page index. || duration | Number | 500(ms) | Swipe animation duration. || interval | Number | 5000(ms) | Auto switch interval. || circular | Boolean | false | Enable infinite swipe or not. || vertical | Boolean | false | Is swipe direction vertical or not. || onChange | EventHandle | No | Trigger on current change, event.detail = {current, current}. |

Swiper-item

Can place in component or not; width and height are automatically set as 100%.

Sceenshot

Sample Code

copy

```
<swiper
  indicator-dots="{{indicatorDots}}"
  autoplay="{{autoplay}}"
  interval="{{interval}}"
>
  <block a:for="{{background}}">
    <swiper-item>
      <view class="swiper-item bc_{{item}}"></view>
    </swiper-item>
  </block>
</swiper>
<view class="btn-area">
  <button class="btn-area-button" type="default"
onTap="changeIndicatorDots">indicator-dots</button>
  <button class="btn-area-button" type="default"
onTap="changeAutoplay">autoplay</button>
</view>
<slider onChange="intervalChange" value="{{interval}}" show-value
min="2000" max="10000"/>
<view class="section__title">interval</view>
```

copy

```
Page({
  data: {
    background: ['green', 'red', 'yellow'],
    indicatorDots: true,
    autoplay: false,
    interval: 3000,
  },
  changeIndicatorDots(e) {
    this.setData({
```

```

        indicatorDots: !this.data.indicatorDots
      })
    },
    changeAutoplay(e) {
      this.setData({
        autoplay: !this.data.autoplay
      })
    },
    intervalChange(e) {
      this.setData({
        interval: e.detail.value
      })
    },
  },
})

```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_view-container_swiper

swiper {#swiper}

Last updated: 2021-05-10

Path: miniprogram_gcash

swiper

2021-05-10 03:43

Swiper view container

Scan QR code to try:

Property	Type	Default	Description
indicator-dots	Boolean	false	Show indicator or not.
indicator-color	Color	rgba(0, 0, 0, .3)	Indicator color.
indicator-active-color	Color	#000	Color of currently selected indicator.
autoplay	Boolean	false	Auto switch or not.
current	Number	0	Current page index.
duration	Number	500(ms)	Swipe animation duration.
interval	Number	5000(ms)	Auto switch interval.
circular	Boolean	false	Enable infinite swipe or not.
vertical	Boolean	false	Is swipe direction vertical or not.
onChange	EventHandle	No	Trigger on current change, event.detail = {current, current}.

Swiper-item

Can place in component or not; width and height are automatically set as 100%.

Sceenshot

Sample Code

copy

```
<swiper
  indicator-dots="{{indicatorDots}}"
  autoplay="{{autoplay}}"
  interval="{{interval}}"
>
  <block a:for="{{background}}">
    <swiper-item>
      <view class="swiper-item bc_{{item}}"></view>
    </swiper-item>
  </block>
</swiper>
<view class="btn-area">
  <button class="btn-area-button" type="default"
onTap="changeIndicatorDots">indicator-dots</button>
  <button class="btn-area-button" type="default"
onTap="changeAutoplay">autoplay</button>
</view>
<slider onChange="intervalChange" value="{{interval}}" show-value
min="2000" max="10000"/>
<view class="section__title">interval</view>
```

copy

```
Page({
  data: {
    background: ['green', 'red', 'yellow'],
    indicatorDots: true,
    autoplay: false,
    interval: 3000,
  },
  changeIndicatorDots(e) {
    this.setData({
      indicatorDots: !this.data.indicatorDots
    })
  },
  changeAutoplay(e) {
    this.setData({
      autoplay: !this.data.autoplay
    })
  },
  intervalChange(e) {
    this.setData({
      interval: e.detail.value
    })
  }
})
```

```
    },
  })
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_view-container_swiper

switch {#switch}

Last updated: 2021-05-09

Path: miniprogram_gcash

switch

2021-05-09 18:43

Switch.

Scan QR code to try:

Property	Type	Description
name	String	Component name, used for form submission to get data.
checked	Boolean	Checked or not.
disabled	Boolean	Disable or not.
color	String	Component color.
onChange	EventHandle	Trigger on checked change, event.detail={ value:checked}.
color	Color	Switch color.

Screenshot

Sample Code

copy

```
<view class="page">
  <view class="switch-list">
    <view class="switch-item">
      <switch checked onChange="switchChange"/>
    </view>
  </view>
</view>
```

copy

```
Page({
  switchChange (e){
    console.log('switchChange event, value:', e.detail.value)
  },
})
```


Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_switch

switch {#switch}

Last updated: 2022-07-04

Path: miniprogram_gcash

switch

2022-07-04 03:44

Switch.

Property	Type	Description
name	String	Component name, used for form submission to get data.
checked	Boolean	Checked or not.
disabled	Boolean	Disable or not.
color	String	Component color.
onChange	EventHandle	Trigger on checked change, event.detail={ value:checked}.
color	Color	Switch color.

Screenshot

Sample Code

copy

```
<view class="page">
  <view class="switch-list">
    <view class="switch-item">
      <switch checked onChange="switchChange"/>
    </view>
  </view>
</view>
```

copy

```
Page({
  switchChange (e){
    console.log('switchChange event, value:', e.detail.value)
  },
})
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_switch

text {#text}

Last updated: 2022-07-03

Path: miniprogram_gcash

text

2022-07-03 18:44

Text, supporting only nesting within component.

Property	Type	Default	Description
selectable	Boolean	false	Selectable or not.
space	String		Show continuous spaces.
decode	Boolean	false	Decode or not.
number-of-lines	number		Multi-line omission, value must be greater than or equal to 1, same behavior as the -webkit-line-clamp attribute of css.

Space Effective Value:

Value	Description
nbsp	Space size as per font setting.
emsp	Half-size space of character.

Sample Code

copy

```
<view class="page">
  <view class="text-view">
    <text>{{text}}</text>
  </view>
</view>
```

copy

```
Page({
  data: {
    text: 'Hello Mini Program',
  },
})
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_basic-content_text

text {#text}

Last updated: 2021-05-09

Path: miniprogram_gcash

text

2021-05-09 18:43

Text, supporting only nesting within component.

Scan QR code to try:

Property	Type	Default	Description
selectable	Boolean	false	Selectable or not.
space	String		Show continuous spaces.
decode	Boolean	false	Decode or not.
number-of-lines	number		Multi-line omission, value must be greater than or equal to 1, same behavior as the -webkit-line-clamp attribute of css.

Space Effective Value:

Value	Description
nbsp	Space size as per font setting.
emsp	Half-size space of character.
ensp	Space size of character.

Sample Code

copy

```
<view class="page">
  <view class="text-view">
    <text>{{text}}</text>
  </view>
</view>
```

copy

```
Page({
  data: {
    text: 'Hello Mini Program',
  },
})
```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_basic-content_text

textarea {#textarea}

Last updated: 2021-05-09

Path: miniprogram_gcash

textarea

2021-05-09 18:43

Multi-row entry box

Scan QR code to try:

||||| --- | --- | --- | --- || **Property** | **Type** | **Default** | **Description** || name | String || Component name, used for form submission to get data. || value | String || Initial contents. || placeholder | String || Placeholder. || placeholder-style | String || Specify placeholder style. || placeholder-class | String || Specify placeholder style class. || disabled | Boolean | false | Disable or not. || maxlength | Number | 140 | Maximum length, no length limit when setting is -1. || focus | Boolean | false | Get focus. || auto-height | Boolean | false | Use auto height or not. || show-count | Boolean | true | Render wordcount statistics or not. || controlled | Boolean | false | Is controlled component or not When it is true, the value content is fully controlled by setData. || onInput | EventHandle || Trigger on keyboard entry, event.detail = {value: value}, can return directly a string to replace the contents in the entry box. || onFocus | EventHandle || Trigger on entry box getting focus, event.detail = {value: value}. || onBlur | EventHandle || Trigger on entry box losing focus, event.detail = {value: value}. || onConfirm | EventHandle || Trigger on clicking completion, event.detail = {value: value}. |

Screenshot

Sample Code

copy

```
<view class="section">
  <textarea onBlur="bindTextAreaBlur" auto-height placeholder="Auto
height" />
</view>
<view class="section">
  <textarea placeholder="Get focus only when this button is clicked"
focus="{{focus}}" />
  <view class="btn-area">
    <button onTap="bindButtonTap">Have entry box get focus</button>
  </view>
</view>
<view class="section">
  <form onSubmit="bindFormSubmit">
    <textarea placeholder="textarea in the form" name="textarea"/>
    <button form-type="submit"> Submit </button>
  </form>
</view>
```

copy

```
Page({
  data: {
```

```

        focus: false,
        inputValue: ''
    },
    bindButtonTap() {
        this.setData({
            focus: true
        })
    },
    bindTextAreaBlur: function(e) {
        console.log(e.detail.value)
    },
    bindFormSubmit: function(e) {
        console.log(e.detail.value.textarea)
    }
})

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_form-component_textarea

textarea {#textarea}

Last updated: 2022-07-03

Path: miniprogram_gcash

textarea

2022-07-03 18:44

Multi-row entry box

Property	Type	Default	Description
name	String		Component name, used for form submission to get data.
value	String		Initial contents.
placeholder	String		Placeholder.
placeholder-style	String		Specify placeholder style.
placeholder-class	String		Specify placeholder style class.
disabled	Boolean	false	Disable or not.
maxlength	Number	140	Maximum length, no length limit when setting is -1.
focus	Boolean	false	Get focus.
auto-height	Boolean	false	Use auto height or not.
show-count	Boolean	true	Render wordcount statistics or not.
controlled	Boolean	false	Is controlled component or not. When it is true, the value content is fully controlled by setData.
onInput	EventHandle		Trigger on keyboard entry, event.detail = {value: value}, can return directly a string to replace the contents in the entry box.
onFocus	EventHandle		Trigger on entry box getting focus, event.detail = {value: value}.
onBlur	EventHandle		Trigger on entry box losing focus, event.detail = {value: value}.
onConfirm	EventHandle		Trigger on clicking completion, event.detail = {value: value}.

Screenshot

Sample Code

copy

```
<view class="section">
  <textarea onBlur="bindTextAreaBlur" auto-height placeholder="Auto
height" />
</view>
<view class="section">
  <textarea placeholder="Get focus only when this button is clicked"
focus="{{focus}}" />
  <view class="btn-area">
    <button onTap="bindButtonTap">Have entry box get focus</button>
  </view>
</view>
<view class="section">
  <form onSubmit="bindFormSubmit">
    <textarea placeholder="textarea in the form" name="textarea"/>
    <button form-type="submit"> Submit </button>
  </form>
</view>
```

copy

```
Page({
  data: {
    focus: false,
    inputValue: ''
  },
  bindButtonTap() {
    this.setData({
      focus: true
    })
  },
  bindTextAreaBlur: function(e) {
    console.log(e.detail.value)
  },
  bindFormSubmit: function(e) {
    console.log(e.detail.value.textarea)
  }
})
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_form-component_textarea

view {#view}

Last updated: 2022-07-03

Path: miniprogram_gcash

view

2022-07-03 18:44

View container Equivalent with the div of web or the view of react-native.

Property	Type	Default	Description
disable-scroll	Boolean	false	Forbid scroll page within region.
hover-class	String		Style class to be added upon clicking.
hover-start-time	Number		Start the clicking status after a period of holding, in millisecond.
hover-stay-time	Number		Hold the clicking status after release, in millisecond.
hidden	boolean	false	Hide or not.
class	String		Custom style name.
style	String		Inline style.
onTap	EventHandle		Click.
onTouchStart	EventHandle		Start of touch action.
onTouchMove	EventHandle		Move after touch.
onTouchEnd	EventHandle		End of touch action.
onTouchCancel	EventHandle		Touch action interrupted, such as incoming call and pop-up.
onLongTap	EventHandle		Trigger on 500ms-duration pressing. After long-press event, moving does not trigger screen scroll.

Note: The animation generated with my.createAnimation is realized via transition and triggers only onTransitionEnd, but does not trigger onAnimationStart, onAnimationIteration or onAnimationEnd.

Sample Code

copy

```
<view class="post">
  <!-- hidden -->
  <view class="postUser" hidden>
    <view class="postUser__name">Jessie</view>
  </view>
  <!-- hover class -->
  <view class="postBody" hover-class="red">
    <view class="postBody__content">
      Good!
    </view>
    <view class="postBody__date">
      June 1
    </view>
  </view>
</view>
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_view-container_view

view {#view}

Last updated: 2021-05-09

Path: miniprogram_gcash

view

2021-05-09 18:43

View container Equivalent with the div of web or the view of react-native.

Scan QR code to try:

	Property	Type	Default	Description
disable-scroll	Boolean	false	Forbid scroll page within region.	
hover-class	String		Style class to be added upon clicking.	
hover-start-time	Number		Start the clicking status after a period of holding, in millisecond.	
hover-stay-time	Number		Hold the clicking status after release, in millisecond.	
hidden	boolean	false	Hide or not.	
class	String		Custom style name.	
style	String		Inline style.	
onTap	EventHandle		Click.	
onTouchStart	EventHandle		Start of touch action.	
onTouchMove	EventHandle		Move after touch.	
onTouchEnd	EventHandle		End of touch action.	
onTouchCancel	EventHandle		Touch action interrupted, such as incoming call and pop-up.	
onLongTap	EventHandle		Trigger on 500ms-duration pressing. After long-press event, moving does not trigger screen scroll.	

Note: The animation generated with my.createAnimation is realized via transition and triggers only onTransitionEnd, but does not trigger onAnimationStart, onAnimationIteration or onAnimationEnd.

Sample Code

copy

```
<view class="post">
  <!-- hidden -->
  <view class="postUser" hidden>
    <view class="postUser__name">Jessie</view>
  </view>
  <!-- hover class -->
  <view class="postBody" hover-class="red">
    <view class="postBody__content">
      Good!
    </view>
  </view>
</view>
```



```

<view class="postBody__date">
  June 1
</view>
</view>
</view>

```

Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_view-container_view

web-view {#web-view}

Last updated: 2022-07-03

Path: miniprogram_gcash

web-view

2022-07-03 18:44

Webview

| This component does not support personal Mini Program temporarily.

`<web-view/>` The component is a component that is used to carry H5 webpage and automatically bespreads the whole Mini Program page.

Property	Type	Default	Description
src	String	No	H5 webpage URL to be rendered in web-view H5 webpage URL needs login Mini Program management background- In Mini Program details - Setting, configure H5 domain whitelist.
onMessage	EventHandle	No	postMessage message from webpage to Mini Program e.detail = { data }.

| Each page can have only one . Do not render multiple . It bespreads whole page and overlaps other components.

Sample Code

copy

```

<!-- axml -->
<!-- web-view pointing to google -->
<web-view src="https://google.com/" onMessage="test"></web-view>

```

APIs Available

API Type	Name	Description
Navigation	my.navigateTo	Navigate to another page of the app while keeping current one.
Navigation	my.navigateBack	Close current page and return to one of the pages before.

| my.switchTab | Navigate to a page on tabBar and close any other pages that are not on the tabBar. || Navigation | my.reLaunch | Close all pages and navigate to a page from the app. || Navigation | my.redirectTo | Close current page and navigate to a page from the app. || Image | my.chooseImage | Take a photo or choose one from the album. (The file path of the obtained photo can be sent to the current mini program via my.postMessage(), and then be uploaded if needed.) || Image | my.previewImage | Preview the image. || Location | my.getLocation | Get location information of current user. || Popups | my.alert | Show alert window. || Popups | my.showLoading | Show loading indicator. || Popups | my.hideLoading | Hide loading indicator. || Storage | my.setStorage | Store some data in local storage with a key. Will overwrite if the key already exists. || Storage | my.getStorage | Retrieve stored data. || Storage | my.removeStorage | Delete stored data. || Storage | my.clearStorage | Clear local storage. || Storage | my.getStorageInfo | Get information about local storage asynchronously. || Network | my.getNetworkType | Get information about current network status. || Payment | my.tradePay | Invoke payment procedures. (Don't process payment in H5 environment, and always call this API for payments.) || Message | my.postMessage | Send message to the current mini program, in JSON format. || Message | my.onMessage | Listen to messages from the current mini program. || Environment | my.getEnv | Get information about current environment. |

Demo Code

Code for web-view page for H5.

copy

```
<script type="text/javascript" src="https://appx/web-view.min.js">
</script>
<script>
  my.navigateTo({url: '../get-user-info/get-user-info'});

  // Send message to Mini Program.
  my.postMessage({name:"test web-view"});

  // Did receive message from Mini Program.
  my.onMessage = function(e) {
    console.log(e); // {'sendToWebView': '1'}
  }
  // Check if is run in Mini Program environment
  my.getEnv(function(res) {
    console.log(res.miniprogram) // true
  });
</script>
```

After my.postMessage is called, onMessage will be executed in this mini program page.

copy

```
<!-- .axml -->
<view>
  <web-view id="web-view-1" src="..." onMessage="test"></web-view>
</view>
```

copy

```
// A 'test' method is declared in this page.
// As web-view in page.xml has set 'test' for the call of
// 'onMessage',
// after my.postMessage is executed in the web-view, test will be
// called.
Page({
  onLoad(e){
    this.webViewContext = my.createWebViewContext('web-view-1');
  },
  test(e){
    my.alert({
      content:JSON.stringify(e.detail),
    });
    this.webViewContext.postMessage({'sendToWebView': '1'});
  },
});
```

Source:

https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev/component_open_web-view

web-view {#web-view}

Last updated: 2021-05-09

Path: miniprogram_gcash

web-view

2021-05-09 18:43

Webview

Scan QR code to try:

| This component does not support personal Mini Program temporarily.

<web-view/> The component is a component that is used to carry H5 webpage and automatically bespreads the whole Mini Program page.

Property	Type	Default	Description
src	String	No	H5 webpage URL to be rendered in web-view H5 webpage URL needs login Mini Program management background- In Mini Program details - Setting, configure H5 domain whitelist.
onMessage	EventHandle	No	postMessage message from webpage to Mini Program e.detail = { data }.

Each page can have only one . Do not render multiple . It bespreads whole page and overlaps other components.

Sample Code

copy

```
<!-- axml -->
<!-- web-view pointing to google -->
<web-view src="https://google.com/" onMessage="test"></web-view>
```

APIs Available

API Type	Name	Description
Navigation	my.navigateTo	Navigate to another page of the app while keeping current one.
Navigation	my.navigateBack	Close current page and return to one of the pages before.
Navigation	my.switchTab	Navigate to a page on tabBar and close any other pages that are not on the tabBar.
Navigation	my.reLaunch	Close all pages and navigate to a page from the app.
Navigation	my.redirectTo	Close current page and navigate to a page from the app.
Image	my.chooseImage	Take a photo or choose one from the album. (The file path of the obtained photo can be sent to the current mini program via my.postMessage(), and then be uploaded if needed.)
Image	my.previewImage	Preview the image.
Location	my.getLocation	Get location information of current user.
Popups	my.alert	Show alert window.
Popups	my.showLoading	Show loading indicator.
Popups	my.hideLoading	Hide loading indicator.
Storage	my.setStorage	Store some data in local storage with a key. Will overwrite if the key already exists.
Storage	my.getStorage	Retrieve stored data.
Storage	my.removeStorage	Delete stored data.
Storage	my.clearStorage	Clear local storage.
Storage	my.getStorageInfo	Get information about local storage asynchronously.
Network	my.getNetworkType	Get information about current network status.
Payment	my.tradePay	Invoke payment procedures. (Don't process payment in H5 environment, and always call this API for payments.)
Message	my.postMessage	Send message to the current mini program, in JSON format.
Message	my.onMessage	Listen to messages from the current mini program.
Environment	my.getEnv	Get information about current environment.

Demo Code

Code for web-view page for H5.

copy

```
<script type="text/javascript" src="https://appx/web-view.min.js">
</script>
<script>
  my.navigateTo({url: '../get-user-info/get-user-info'});

  // Send message to Mini Program.
  my.postMessage({name:"test web-view"});

  // Did receive message from Mini Program.
  my.onMessage = function(e) {
```

```

        console.log(e); // {'sendToWebView': '1'}
    }
    // Check if is run in Mini Program environment
    my.getEnv(function(res) {
        console.log(res.miniprogram) // true
    });
</script>

```

After my.postMessage is called, onMessage will be executed in this mini program page.

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```

<!-- .axml -->
<view>
    <web-view id="web-view-1" src="..." onMessage="test"></web-view>
</view>

```

copy

```

// A 'test' method is declared in this page.
// As web-view in page.axml has set 'test' for the call of
'onMessage',
// after my.postMessage is executed in the web-view, test will be
called.
Page({
    onLoad(e){
        this.webViewContext = my.createWebViewContext('web-view-1');
    },
    test(e){
        my.alert({
            content:JSON.stringify(e.detail),
        });
        this.webViewContext.postMessage({'sendToWebView': '1'});
    },
});

```

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Source: https://miniprogram.gcash.com/docs/miniprogram_gcash/mpdev-old/component_open_web-view

xxpbkg {#xxpbkg}

Path: miniprogram_gcash

404 Not Found

Sorry, the page you visited does not exist.

traceId: 21b85ba617474850310774677eb95e

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