Instruction	Action	Opcode	Clk	Rising Edge	Falling Edge	Control Signals	Select Signals
Fetch	fetch instruction from memory		1	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,Ipc	
			2	read opcode from memory to bus	load opcode to IR; decode to MS	RD,Lir,Lms	
nop	does literally nothing	00	3			End	
	add immediate	01	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,Ipc	
adi xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU	put output of ALU in AR	Eor,Ear,Lar,End	Salu->ADD
	subtract immediate	02	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,Ipc	
sbi xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU	put output of ALU in AR	Eor,Ear,Lar,End	Salu->SUB
	xor immediate	03	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,Ipc	
xri xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU	put output of ALU in AR	Eor,Ear,Lar,End	Salu->XOR
	bitwise add immediate	04	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,Ipc	
ani xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU	put output of ALU in AR	Eor,Ear,Lar,End	Salu->AND
	bitwise or immediate	05	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,lpc	
ori xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU	put output of ALU in AR	Eor,Ear,Lar,End	Salu->OR
	compare immediate	06	3	put address to read from into bus from PC	put address into MR; increment PC	Epc,Lmr,lpc	
cmi xx			4	read value from memory to bus	load value from bus to OR	RD,Lor	
			5	put previous AR and OR values in ALU		Eor,Ear,End	Salu->CMP
stop	shuts down the processor	07	3			End,StopClock	
	returns to address on top of stack if flag is true	08-0F	3	if <fl> is 0, skip 4 and 5</fl>		Efl,End if <fl>'</fl>	Sfl-> <fl></fl>
ret <fl></fl>			4	put address of top of stack on the bus I.e. SP	load bus to MR; increment SP	Esp,Lmr,Isp	
			5	read address from memory to bus	load address into PC	RD,Lpc,End	
add <r></r>	add AR to <r></r>	10-1F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
			4	put value from AR to ALU	load value from ALU to AR	Eor, Ear,Lar,End	Salu->ADD
sub <r></r>	subtract <r> from AR</r>	20-2F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
			4	put value from AR to ALU	load value from ALU to AR	Eor,Ear,Lar,End	Salu->SUB
xor <r></r>	xor AR with <r></r>	30-3F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
			4	put value from AR to ALU	load value from ALU to AR	Eor,Ear,Lar,End	Salu->XOR
and <r></r>	and AR with <r></r>	40-4F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
			4	put value from AR to ALU	load value from ALU to AR	Eor,Ear,Lar,End	Salu->AND

or <r></r>	or AR with <r></r>	50-5F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
	0.7		4	put value from AR to ALU	load value from ALU to AR	Eor,Ear,Lar,End	Salu->OR
cmp <r></r>	compare AR with <r></r>	60-6F	3	put value from <r> onto bus</r>	load value from bus to OR	Erg,Lor	Srg-> <r></r>
			4	put value from AR to ALU		Eor,Ear,End	Salu->CMP
movs <r></r>	moves value from <r> to AR</r>	70-7F	3	put values from <r> onto bus</r>	load value from ALU to AR(<r> value is passed)</r>	Erg,Lar,End	Srg-> <r>, Salu->PASS0</r>
movd <r></r>	moves value from AR to <r></r>	80-8F	3	put value from AR onto bus	load value from bus to <r></r>	Ear,Lrg,End	Srg-> <r></r>
movi <r> xx</r>	move value xx to <r></r>	90-9F	3	put address to red from into bus from PC	put address into MR; increment PC	Epc,Lmr,lpc	
			4	read value from memory to bus	load value into <r></r>	RD,Lrg,End	Srg-> <r></r>
stor <r></r>	writes value from <r> to memory in location given by AR</r>	A0-AF	3	put address from AR onto bus	load address into MR	Ear,Lmr	
3101 (11)			4	put value from <r> onto bus</r>	write value from bus onto memory	Erg,WR,End	Srg-> <r></r>
load <r></r>	reads value from memory to <r> in location given by AR</r>	BO-BF	3	put address from AR onto bus	load address into MR	Ear,Lmr	
ioau <k></k>			4	read value from memory to bus	load value into <r></r>	RD,Lrg,End	Srg-> <r></r>
	pushes value from <r> to top of stack</r>	CO-CF	3		decrements SP to location of top of stack	Dsp	
push <r></r>			4	put address of top of stack on the bus i.e. SP	load address into MR	Esp,Lmr	
			5	put value from <r> onto bus</r>	write value from bus onto memory	Erg,WR,End	Srg-> <r></r>
non (D)	pops value from top of stack to <r></r>	D0-DF	3	put address of top of stack on the bus i.e. SP	loads address into MR; increment SP	Esp,Lmr,Isp	
pop <r></r>			4	read value from top of stack to bus	load value from bus onto <r></r>	RD,Lrg,End	Srg-> <r></r>
	if flag value is 1, program jumps to given address xx	E0-E7	3	if <fl> is 0, skip 4; put address from PC to bus</fl>	load address into MR; increment PC	Epc,Lmr,lpc, Efl,End if <fl>'</fl>	Sfl-> <fl></fl>
jumpd <fl> xx</fl>			4	put address from memory onto bus	load address onto PC	RD,Lpc,End	
	if flag value is 1, program jumps to address in AR	E8-EF	3	if <fl> is 0, skip 4</fl>		Efl,End if <fl>'</fl>	Sfl-> <fl></fl>
jumpr <fl></fl>			4	put address from AR onto bus	load address onto PC	Ear,Lpc,End	
	if flag value is 1, program stores current address in stack and jumps to given address xx	F0-F7	3	if <fl> is 0, skip 4,5,6,7; put address from PC to bus</fl>	load address into MR; increment PC	Epc,Lmr,lpc, Efl,End if <fl>'</fl>	Sfl-> <fl></fl>
			4	put address from memory onto bus	load address into OR; decrement SP to location on top of stack	RD,Lor,Dsp	
cd <fl> xx</fl>			5	put address of top of stack on the bus i.e. SP	load address into MR	Esp,Lmr	
			6	put address from PC to the bus	write address from PC to the top of stack	Epc,WR	
			7	put address from OR(taken from memory) onto bus	load address onto PC	Eor,Lpc,End	
	if flag value is 1, program stores current address in stack and jumps to address in AR	F8-FF	3	if <fl> is 0, skip 4,5,6,7</fl>		Efl,End if <fl>'</fl>	Sfl-> <fl></fl>
cr <fl></fl>			4		decrements SP to location of top of stack	Dsp	
			5	put address of top of stack on the bus i.e. SP	load address into MR	Esp,Lmr	
			6	put address from PC to the bus	write address from PC to the top of stack	Epc,WR	
			7	put address from AR onto bus	load address onto PC	Ear,Lpc,End	