

# Under-Actuated Manipulator Control (is hard)

**& other revelations in manipulator kinematics**

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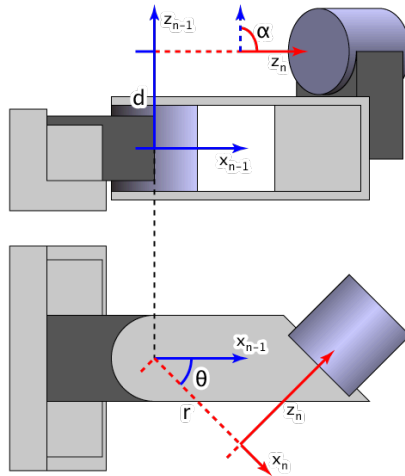
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# 1 Representing the Arm

# DH Parameters

Denavit Hartenberg (DH) parameters describe each joint using four values  $a_i, \alpha_i, d_i, \theta_i$  and produce forward kinematics through a fixed transform pattern. They were popular because they give a compact, minimal representation.



## Issues with DH Parameters

- Frame assignment rules are unintuitive and heavily constrained.
- Small mistakes in axis alignment break the model.
- Hard to insert tool frames, offsets, or calibration transforms.

Some people have tried to bridge the gap between modern methods like URDF and DH, but for this project we used a different approach.

- Elementary Transform Sequence (ETS) represents each joint as a separate transform.
- More intuitive frame assignment.
- Simply compose transforms to get forward kinematics.

$${}^0T_e = \prod_{i=1}^n E_{i(\eta_i)}$$

This tutorial [...] deliberately avoids the commonly-used Denavit-Hartenberg parameters which we feel confound pedagogy.

— [arxiv.org/abs/2207.01796](https://arxiv.org/abs/2207.01796)

## **2 Metrics to Visualize Reachability**

## Manipulability

$$\omega = \sqrt{\det(J * J^T)}$$

But for our 5-DOF arm, `J.shape() == (6, 5)`, so  $J * J^T$  is not full rank and  $\det(J * J^T) = 0$  always.

So instead, we use the singular values of `J` to define manipulability as:

$$\omega = \sqrt{\prod_{i=1}^6 \sigma_i}$$



## Condition

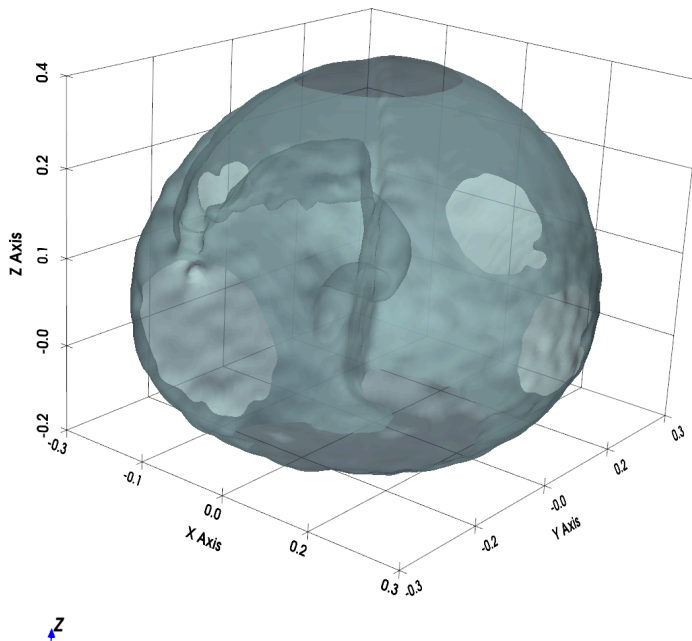
Another useful metric is the condition number of the Jacobian, defined as the ratio of the maximum and minimum singular values:

$$\kappa = \frac{\sigma_{\max}}{\sigma_{\min}}$$

$\kappa \gg 1$  implies the arm is close to a singularity, while  $\kappa \approx 1$  implies good dexterity.

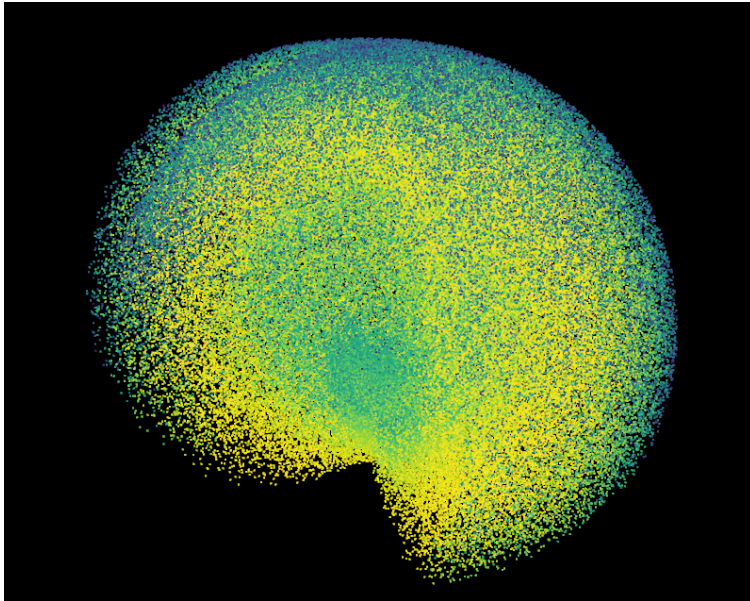
# Visualizing the Reachable Workspace

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## Visualizing the Reachable Workspace (ii)

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## **3 The Problem and its Naive Solution**

## 5-DOF, What are we missing?

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There is no end-effector yaw.

## Feasibility Projected IK

- 5-DOF arm can only move on a 5D “surface” inside the 6D space
- Project desired pose to closest feasible pose on that surface

$$q^* = \arg \min_q \|W_x(f(q) - x_d)\|^2$$

$$\Delta x \approx J \Delta q$$

$$\Delta x_{\text{achievable}} = J J^+ \Delta x$$

From this we solve for:

## Where it Fails

- Because the yaw axis is missing, when the end effector moves off the 2D plane defined by the first joint axis, the IK solver continuously fails to find a solution.
- It barely leaves the 2D plane in practice.
- The “projected” solution is always just on (or very close to) the 2D plane.

## **4 The Workaround that Works**

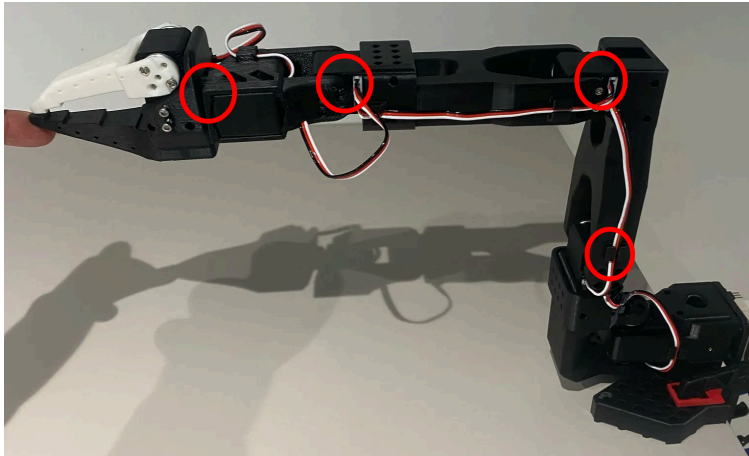


## Constraining the IK

- Instead, we constrain the IK solver.
- Never solve for the first joint angle, so the solver thinks the motion is on a 2D plane.
- Use a geometric IK to get back full position control.
- End effector yaw is still not controllable :( but at least the solver doesn't continuously fail when we leave the 2D plane.

## Fool the IK solver

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The solver never gets end effector y-axis position or yaw updates, and never updates the first joint angle.

This way the solver doesn't continuously fail when we leave the 2D plane.

## Limitations

- Only works for position control, not full 6D pose control.
- End effector yaw is completely uncontrollable, and pitch and roll are constrained to the rotating 2D plane.

## 5 Demo