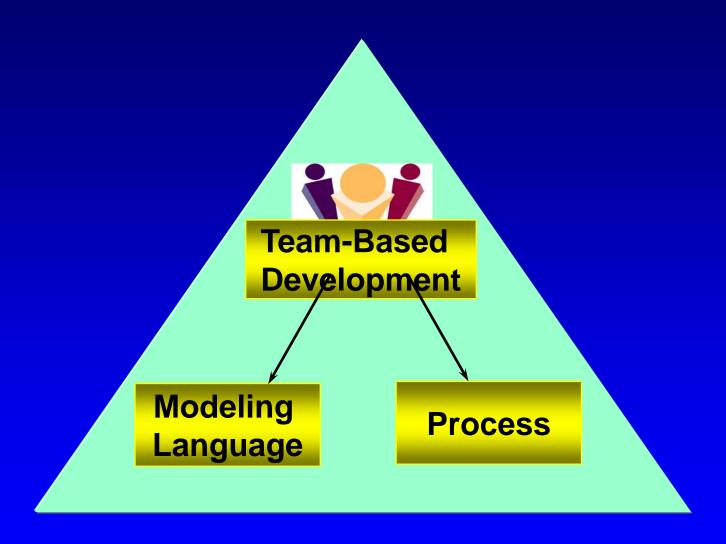
Introduction to Rational Unified Process



Objectives: Rational Unified Process

- Describe the Unified Modeling Language (UML)
- Define what a software development process is
- Describe the Rational Unified Process
- Explain the four phases of the Rational Unified Process and their associated milestones
- Define iterations and their relation to phases
- Explain the relations between:
 - Models and workflows
 - Phases, iterations, and workflows
- Define artifact, worker, and activity
- State the importance of automated tool support

Building a System - A Language Is Not Enough



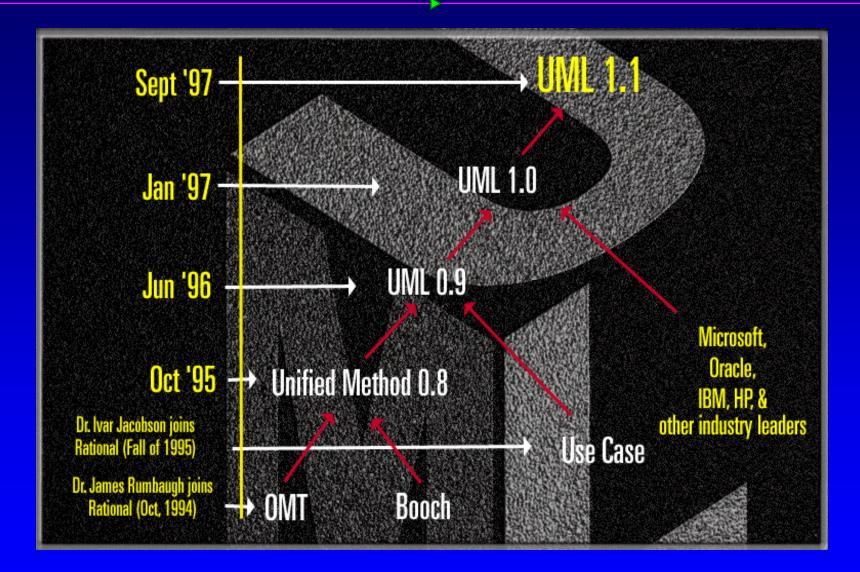
What Is the UML?

- The Unified Modeling Language (UML) is a language for
 - Specifying
 - Visualizing
 - Constructing
 - Documenting

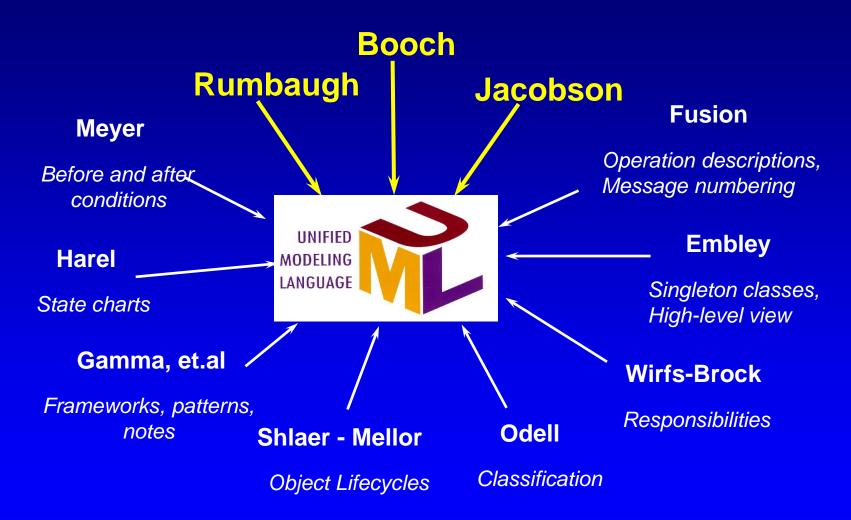
the artifacts of a software-intensive system



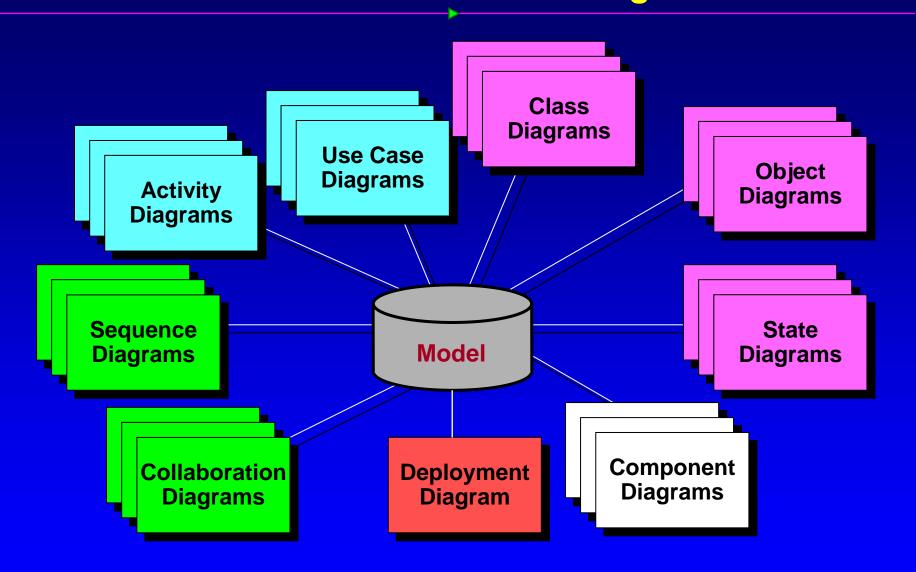
UML History



Inputs to UML

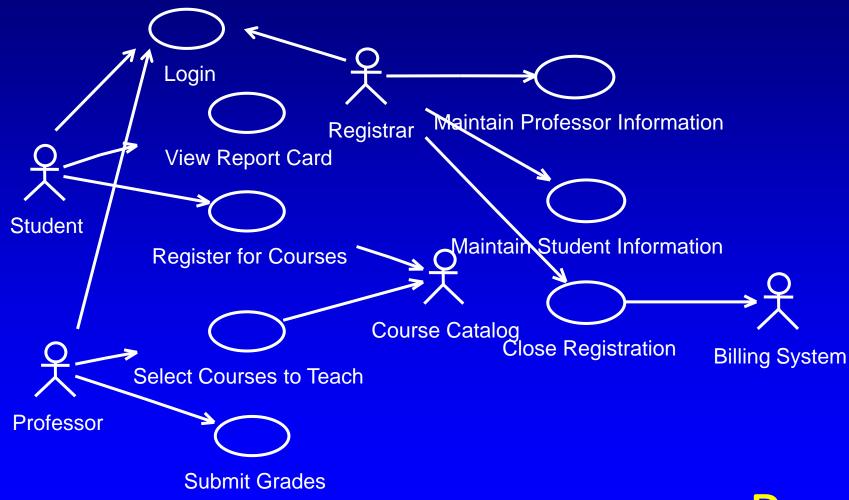


The UML Provides Standardized Diagrams



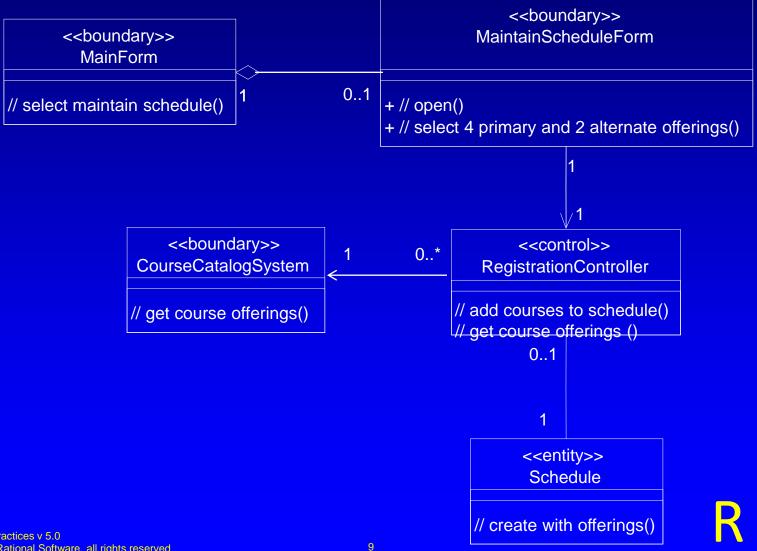
A Sample UML Diagram: Use Cases

A University Course Registration System

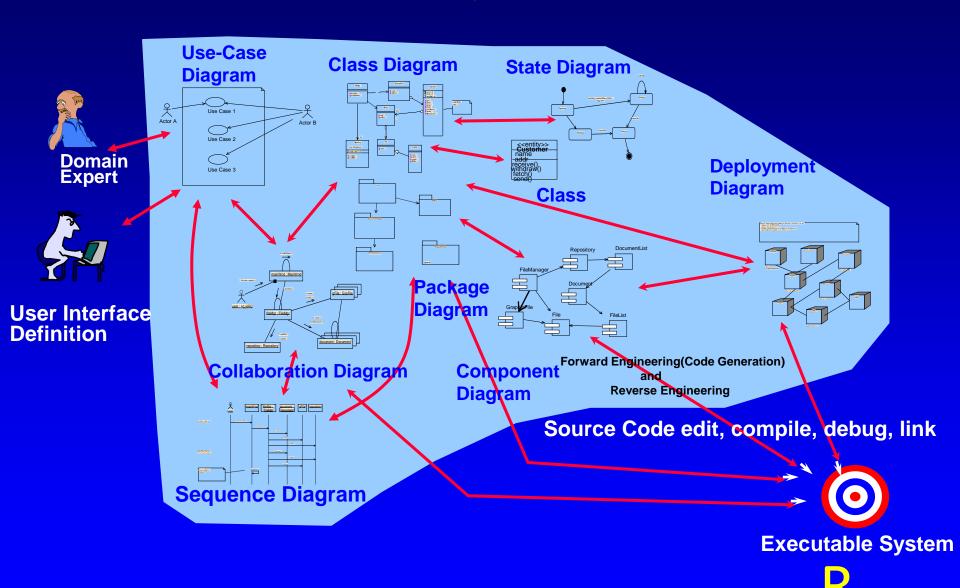


A Sample UML Diagram: Classes

A University Course Registration System



UML Diagrams Are Key System Artifacts



What Is a Process?

A process defines Who is doing What, When and How to reach a certain goal. In software engineering the goal is to build a software product or to enhance an existing one

New or changed requirements

Software Engineering Process

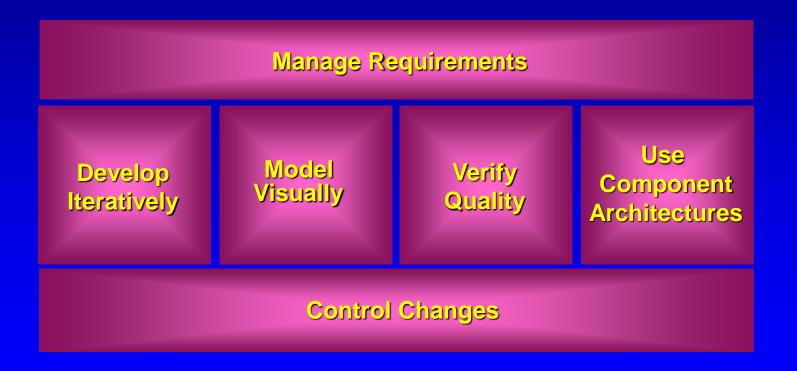
New or changed system

An Effective Process ...

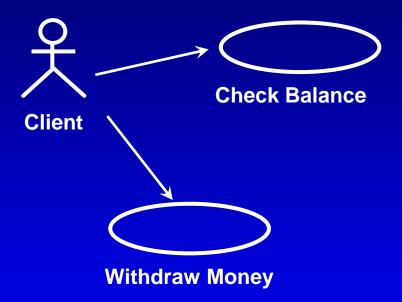
- Provides guidelines for efficient development of quality software
- Reduces risk and increases predictability
- Captures and presents best practices
 - Learn from other's experiences
 - Mentor on your desktop
 - Extension of training material
- Promotes common vision and culture
- Provides roadmap for applying tools
- Delivers information on-line, at your finger tips

Rational Unified Process Delivers Best Practices

Rational Unified Process describes how to effectively implement the six best practices for software development



Rational Unified Process Is Use-Case Driven



Use Cases for a Cash Machine

An actor is someone or something outside the system that interacts with the system

A use case is a sequence of actions a system performs that yields an observable result of value to a particular actor

Use Cases Include a Flow of Events

Flow of events for the Withdraw Money Use Case

- 1. The use case begins when the client inserts her ATM card. The system reads and validates information on the card.
- 2. The system prompts for the PIN. The system validates the PIN.
- 3. The system asks which operation the client wishes to perform. The client selects "Cash withdrawal."
- 4. The system requests the amount. The client enters the amount.
- 5. The system requests the account type. The client selects checking or savings.
- 6. The system communicates with the ATM network . . .

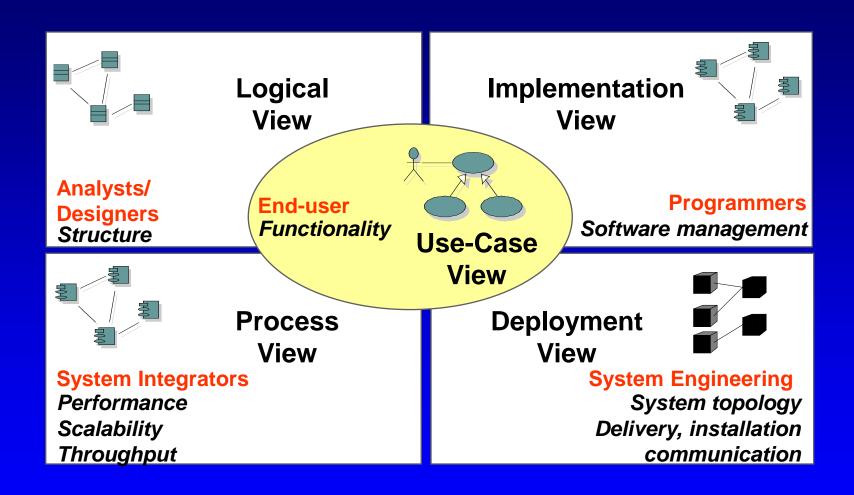
Benefits of a Use-Case Driven Process

- Use cases are concise, simple, and understandable by a wide range of stakeholders
 - End users, developers and acquirers understand functional requirements of the system
- Use cases drive numerous activities in the process:
 - Creation and validation of the design model
 - Definition of test cases and procedures of the test model
 - Planning of iterations
 - Creation of user documentation
 - System deployment
- Use cases help synchronize the content of different models

Rational Unified Process Is Architecture-Centric

- Architecture is the focus of the elaboration phase
 - Building, validating, and baselining the architecture constitute the primary objective of elaboration
- The Architectural Prototype validates the architecture and serves as the baseline for the rest of development
- The Software Architecture Description is the primary artifact that documents the architecture chosen
- Other artifacts derive from architecture:
 - Design guidelines including use of patterns and idioms
 - Product structure
 - Team structure

Representing Architecture: The 4+1 View Model



Benefits of an Architecture-Centric Process

- Architecture lets you gain and retain intellectual control over a project, to manage its complexity, and to maintain system integrity
- Architecture provides an effective basis for large-scale reuse
- Architecture provides a basis for project management
- Architecture facilitates component-based development
 - A component fulfills a clear function in the context of a welldefined architecture
 - A component conforms to and provides the physical realization of a set of interfaces
 - Components exist relative to a given architecture

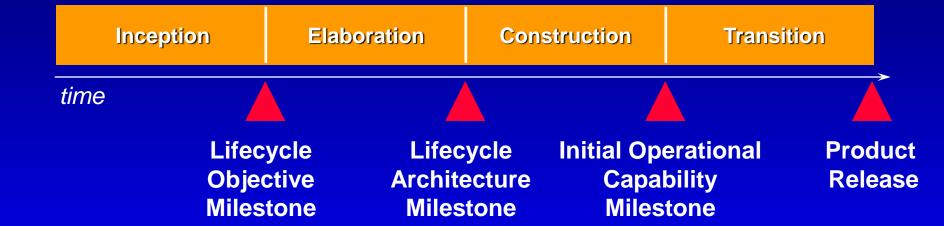
Process Architecture - Lifecycle Phases

Inception	Elaboration	Construction	Transition
time			

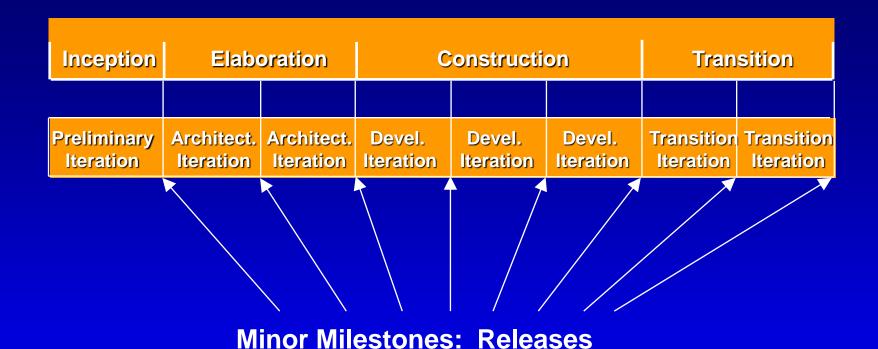
The Rational Unified Process has four phases:

- Inception Define the scope of project
- Elaboration Plan project, specify features, baseline architecture
- Construction Build the product
- Transition Transition the product into end user community

Phase Boundaries Mark Major Milestones

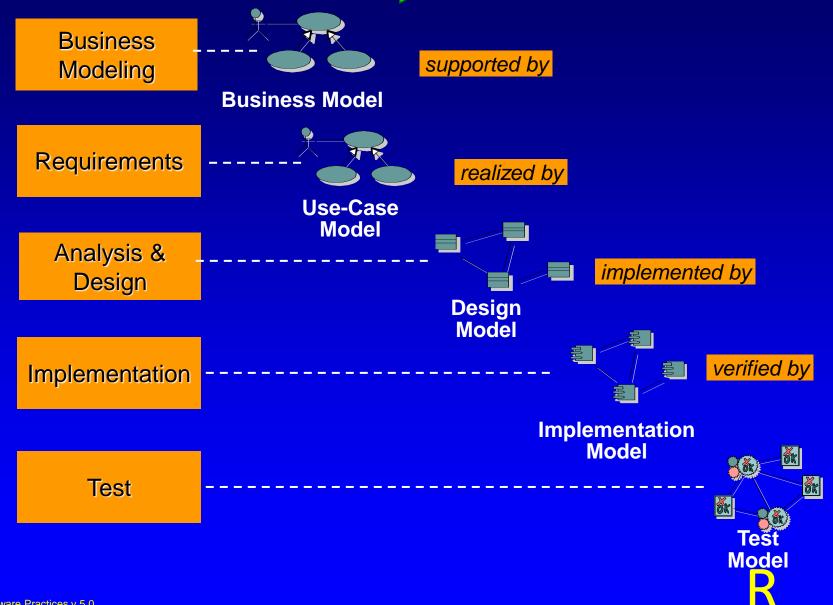


Iterations and Phases

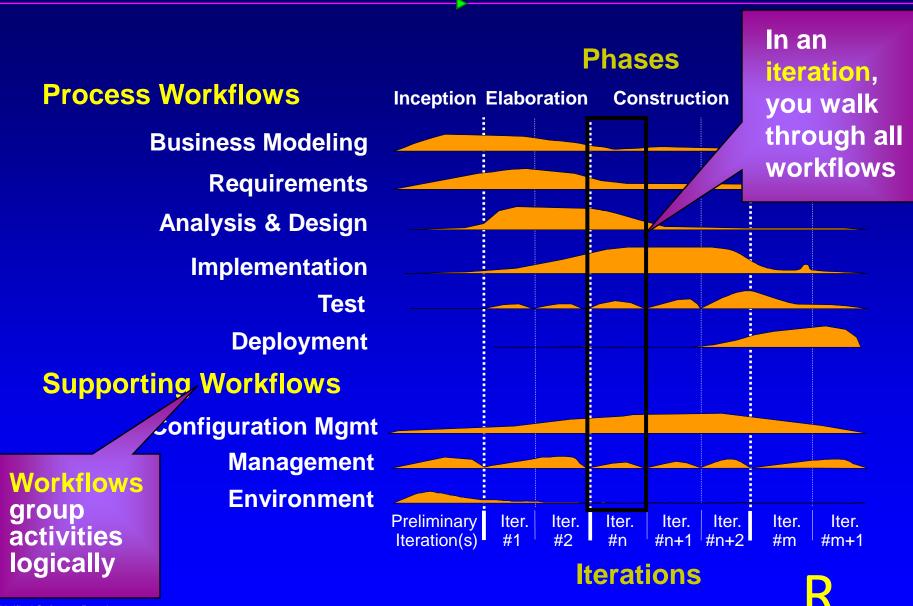


An iteration is a distinct sequence of activities with an established plan and evaluation criteria, resulting in an executable release (internal or external)

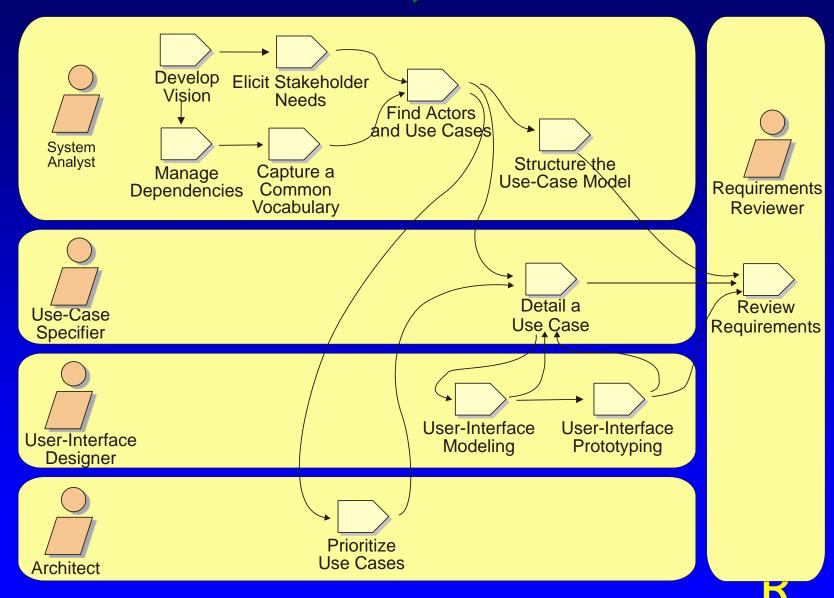
Major Workflows Produce Models



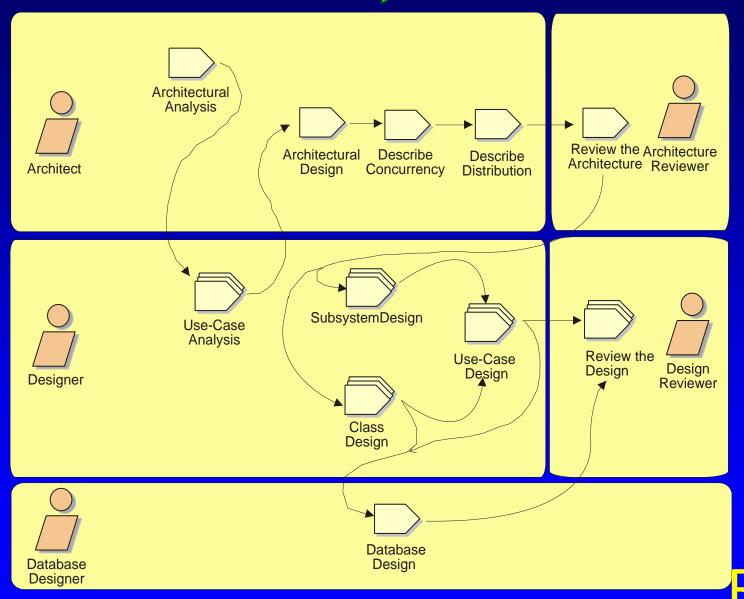
Bringing It All Together: The Iterative Model



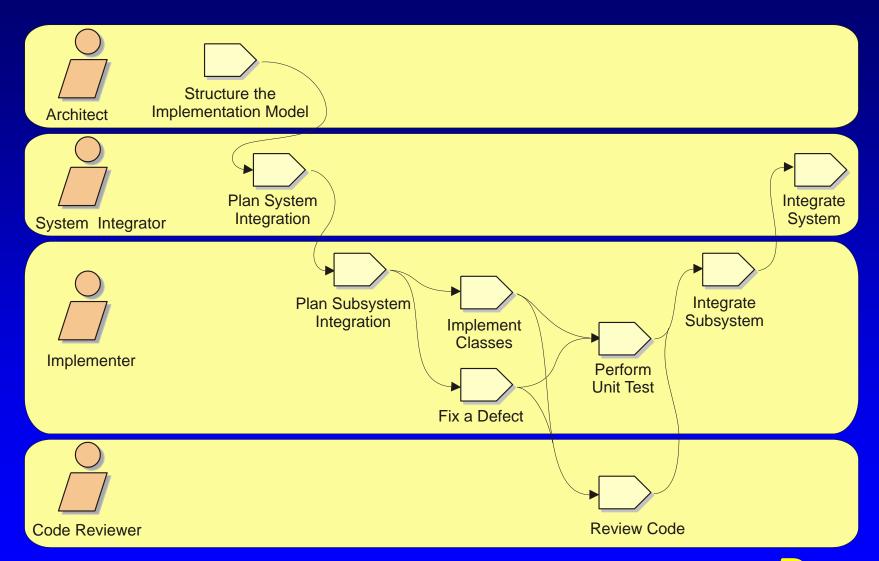
Requirements Workflow



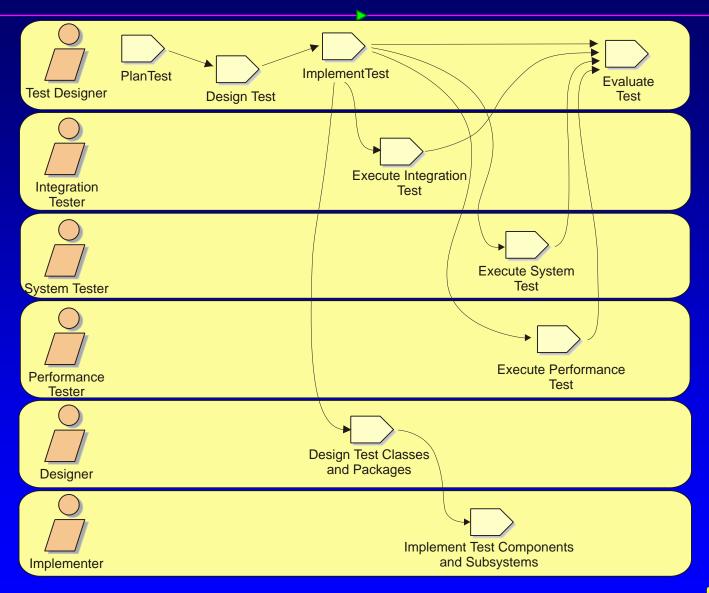
Analysis & Design Workflow



Implementation Workflow



Test Workflow



Summary: Rational Unified Process

- The Unified Modeling Language (UML) is a language for specifying, visualizing, constructing, and documenting the artifacts of a software-intensive system
- A software development process defines Who is doing What, When and How in building a software product
- The Rational Unified Process has four phases: Inception, Elaboration, Construction and Transition
- Each phase ends at a major milestone and contains one or more iterations
- An iteration is a distinct sequence of activities with an established plan and evaluation criteria, resulting in an executable release