

Robin Wigsten

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Front-End Developer

A ridiculously friendly Front-End Developer with a keen eye for designing online experiences and a strong background coding large & responsive animated online applications and websites to pixel perfection.

With years as a Lead UI Developer, focusing on delivery with a perfect balance between great code and delightful UI's.

Skills

Creating entire front-end applications using JavaScript (vanilla, ES5/6, AngularJS), HTML5 and CSS.

Setting up front-end architecture using Gulp, webpack, SASS, handlebars, and template engines.

Cross platform testing and optimisation ensuring a consistent experience on a variety of devices.

Timing, estimating and delivering on expectations.

Creating pixel perfect responsive web applications from designs & designing interactions and animations.

Hiring, testing, and overseeing front-end contractors and freelancers to ensure consistency across projects and delivery.

Delivering and creating presentations on key technologies within front-end development, internally and externally.

Work experience

MULLENLOWE PROFERO — *Nov 2012 - Present*

As the Lead Interface Developer at MullenLowe Profero I was responsible for the entire front-end side of the business including building, setting up, and maintaining applications and websites; timing and estimating new projects and features; overseeing and helping contractors and freelancers

HOLY COW ADVERTISING — *Mar 2012 - Jun 2012*

Freelance Web Developer

FIREFLY INTERACTIVE STUDIO — *Aug 2011 - Oct 2011*

Freelance Web Designer

Key skills

JavaScript (ES5/6)

AngularJS

Gulp / Webpack

CSS and SCSS

HTML5 / Handlebars

GIT / SourceTree

Sublime / Visual studio code

Adobe suite

Sketch

Studies

BILLY BLUE COLLEGE OF DESIGN

Jun 2009 - Sep 2011

Bachelor of Design
in Digital Media