

CPP Problem Design

Subject: Word game

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Main testing concept: File I/O

Basics

- ☒ C++ BASICS
- ☐ FLOW OF CONTROL
- ☒ FUNCTION BASICS
- ☐ PARAMETERS AND OVERLOADING
- ☒ ARRAYS
- ☐ STRUCTURES AND CLASSES
- ☐ CONSTRUCTORS AND OTHER TOOLS
- ☐ OPERATOR OVERLOADING, FRIENDS, AND REFERENCES
- ☒ STRINGS
- ☐ POINTERS AND DYNAMIC ARRAYS

Functions

- ☐ SEPARATE COMPILATION AND NAMESPACES
- ☒ STREAMS AND FILE I/O
- ☒ RECURSION
- ☐ INHERITANCE
- ☐ POLYMORPHISM AND VIRTUAL FUNCTIONS
- ☐ TEMPLATES
- ☐ LINKED DATA STRUCTURES
- ☐ EXCEPTION HANDLING
- ☐ STANDARD TEMPLATE LIBRARY
- ☐ PATTERNS AND UML

Description:

A popular word game involves finding words from a grid of randomly generated letters. Words must be at least three letters long and formed from adjoining letters. Letters may not be reused and it is valid to move across diagonals. As an example, consider the 4x4 grid of letters below.

A	B	C	D
E	F	G	H
I	J	K	L
M	N	O	P

The word "FAB" is valid (letters in the upper left corner) and the word "KNIFE" is valid. The word "BABE" is not valid because the "B" may not be reused. The word "MINE" is not valid because the "E" is not adjacent to the "N".

Write a program that uses a 4x4 two dimensional array to represent the game board. The program should read the words from the text file words.txt and then use a recursion algorithm to determine if the word may be formed from the letters on the game board. The program should output all valid words from the file that are on the game board.

Input:

See the Sample Input below, and note that all inputs are lower case letters.

Output:

See the Sample Output below, and please output to console.

Sample Input / Output :

Sample Input	Sample Output
abcd	abc

efgh ijkl mnop	afb fie fin fink glop ink jim knife lop min mink nim pkg plonk pol polk
aabc defg hi jk llmn	abc abed afb baa baaed bad bade bead bed bedim dab deaf deb dei die dill dim fad fade fed fide fie fill film head heil hid hide hie hied hill him

	idea ill jill jim lid lie lied lief life lim limn mid mil mill
<input type="checkbox"/> Easy, Only basic programming syntax and structure are required. <input type="checkbox"/> Medium, Multiple programming grammars and structures are required. <input checked="" type="checkbox"/> Hard, Need to use multiple program structures or complex data types.	
Expected solving time: 40 minutes	
Other notes:	