CPP Problem Design Example

| Subject: Memory Simulator | | | | | | | |
|---|---------------------------------------|--|--|--|--|--|--|
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| Main testing concept: Pointer | | | | | | | |
| Basics | Functions | | | | | | |
| C++ BASICS | ☐ SEPARATE COMPILATION AND NAMESPACES | | | | | | |
| ■ FLOW OF CONTROL | ☐ STREAMS AND FILE I/O | | | | | | |
| ☐ FUNCTION BASICS | ☐ RECURSION | | | | | | |
| ☐ PARAMETERS AND OVERLOADING | ☐ INHERITANCE | | | | | | |
| ☐ ARRAYS | ☐ POLYMORPHISM AND VIRTUAL FUNCTIONS | | | | | | |
| ☐ STRUCTURES AND CLASSES | ☐ TEMPLATES | | | | | | |
| ☐ CONSTRUCTORS AND OTHER TOOLS | ☐ LINKED DATA STRUCTURES | | | | | | |
| ☐ OPERATOR OVERLOADING, FRIENDS, AND REFERENCES | ☐ EXCEPTION HANDLING | | | | | | |
| ☐ STRINGS | ☐ STANDARD TEMPLATE LIBRARY | | | | | | |
| ■ POINTERS AND DYNAMIC ARRAYS | ☐ PATTERNS AND UML | | | | | | |

Description:

Given an integer N, representing the memory size(N Bytes) of the system configuration, the starting position is 0, the end is N-1, and the initial content is 0, followed by k commands.

The command format is one of the following forms:

- Set Address Type Value: Change the specified variable value to Value, that locates at the memory address Address, and the data type is Type, and the data type is Type, Type is only four kind and all are unsigned: char(1 Byte), short(2 Bytes), int(4 Bytes), String(Need to append null character(NULL) at the end by self, if the output cannot find the null character, output to the last of the system configuration, please.). e.g.: Set 255 int 0
- Get 10004 int: Get the variable value at the memory address Address that data type is Type(same as used by Set), and output that.

e.g.: Get 10004 int

Address and Value are always in decimal. In addition, char is treated as an integer here and does not consider the character situation.

Notes, When the following occurs need to output "Violation Access":

- The written data (not include the null character of the string) exceeds the allocated memory but needs to be written to the part that is not exceeded.
- The data of read is exceed the memory allocated.
- Address < 0.

The figure below shows how the program gets the result.

| 6 | Memory Hex Dump | | | | | | |
|----------------------|--------------------------|---|--|--|--|--|--|
| 5 | 00 00 00 00 00 00 | | | | | | |
| Set 0 String Hi | 48 69 00 00 00 00 Hi | | | | | | |
| Set 2 char 33 | 48 69 33 00 00 00 Hi! | | | | | | |
| Get 0 String | 48 69 33 00 00 00 Hi! | | | | | | |
| Set 1 int 1869376613 | 48 65 6C 6C 6F 00 Hello. | | | | | | |
| Get 0 String | 48 65 6C 6C 6F 00 Hello. | Ì | | | | | |

Input:

The input begins with an integer $N(2^{16} >= N > 0)$ on a line, the next line gives the number of commands, an integer k(1000 >= k >= 0), and the command and the arguments are separated by space. If you read EOF when you enter N, the program ends.

Output:

Output according to the description of the topic.

Sample Input / Output:

| Sample Input | Sample Output |
|-------------------|-------------------|
| 1000 | H00066 |
| 6 | Violation Access. |
| Set 0 String H i | |
| Set 1 int 3158064 | |
| Set 4 short 13878 | |
| Set 6 char 0 | |
| Get 0 String | |
| Get 1000 int | |

| | Eazy, Only | basic | programming | syntax | and | structure | are | required. |
|--|------------|-------|-------------|--------|-----|-----------|-----|-----------|
|--|------------|-------|-------------|--------|-----|-----------|-----|-----------|

- Medium, Multiple programming grammars and structures are required.
- Hard, Need to use multiple program structures or complex data types.

Expected solving time:

45 minutes

Other notes:

The input is certain to follow the command format.

The data type of the number is stored in little-endian.