

## Computer Organization Project 2 – MIPS Assembly 2

Due: 23:55, Mar. 26, 2019

In this project, you are required to write a program for checking the identification number. In Taiwan, the identification number is an UPPER-CASE English literal followed by 9 digits. The first digit indicates male (1) or female (2). The last digit is used for legality checking. Followings are the procedure for checking the identification number:

1. Each English literal can be transformed into 2 digits ( $a_0$  and  $a_1$ ).

| A  | B  | C  | D  | E  | F  | G  | H  | I  | J  | K  | L  | M  | N  | O  | P  | Q  | R  | S  | T  | U  | V  | W  | X  | Y  | Z  |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 34 | 18 | 19 | 20 | 21 | 22 | 35 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 32 | 30 | 31 | 33 |

2. Combine the 2 digits with the followed 9 digits to form 11 digits.

Ex:  $a_0 a_1 a_2 a_3 a_4 a_5 a_6 a_7 a_8 a_9 a_{10}$

3. Perform the following summation and multiplication of the leading 10 digits.

$$SUM = 1 \cdot a_0 + 9 \cdot a_1 + 8 \cdot a_2 + 7 \cdot a_3 + 6 \cdot a_4 + 5 \cdot a_5 + 4 \cdot a_6 + 3 \cdot a_7 + 2 \cdot a_8 + 1 \cdot a_9$$

4. If the modulo 10 of the summation of  $SUM$  and the last digit ( $a_{10}$ ) is 0, the identification number is legal; Otherwise, it is illegal.

$$\begin{cases} \text{Legal identification number: } (SUM + a_{10}) \% 10 = 0 \\ \text{Illegal identification number: } (SUM + a_{10}) \% 10 \neq 0 \end{cases}$$

### Notice:

1. Write down enough comments such that you would receive higher scores.
2. Your score is related to the resource utilization in terms of memory and code size.
3. Upload your source code (\*.asm) to portal.

(NOTE: The uploaded file name should be the same with your portal account.)

Example:

Please input an identification number:  
H288252528  
The number is legal.

Please input an identification number:  
B100000001  
The number is illegal.