

CPP Problem Design

Subject: CopyCat

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Main testing concept: File I/O

Basics

- ☐ C++ BASICS
- ☐ FLOW OF CONTROL
- ☐ FUNCTION BASICS
- ☐ PARAMETERS AND OVERLOADING
- ☐ ARRAYS
- ☐ STRUCTURES AND CLASSES
- ☐ CONSTRUCTORS AND OTHER TOOLS
- ☐ OPERATOR OVERLOADING, FRIENDS, AND REFERENCES
- ☐ STRINGS
- ☐ POINTERS AND DYNAMIC ARRAYS

Functions

- ☐ SEPARATE COMPILATION AND NAMESPACES
- ☒ STREAMS AND FILE I/O
- ☐ RECURSION
- ☐ INHERITANCE
- ☐ POLYMORPHISM AND VIRTUAL FUNCTIONS
- ☐ TEMPLATES
- ☐ LINKED DATA STRUCTURES
- ☐ EXCEPTION HANDLING
- ☐ STANDARD TEMPLATE LIBRARY
- ☐ PATTERNS AND UML

Description:

Please write a file copy program with usage as follow:

myCopyFileExe SourceFile.xxx DestinationFile.xxx

Note that your program can copy both binary and text files.

Input:

myCopyFileExe myPicture.png myPictureCopy.png

Output:

myPictureCopy.png

Sample Input / Output :

Sample Input	Sample Output
無	

- ☒ Easy, Only basic programming syntax and structure are required.
- ☐ Medium, Multiple programming grammars and structures are required.
- ☐ Hard, Need to use multiple program structures or complex data types.

Expected solving time:

10 minutes

Other notes: