C++ Programming: From Problem Analysis to Program Design, Fourth Edition

Arrays and Strings

Objectives

In this chapter, you will:

- Learn about arrays
- Explore how to declare and manipulate data into arrays
- Understand the meaning of “array index out of bounds”
- Become familiar with the restrictions on array processing
- Discover how to pass an array as a parameter to a function

Objectives (continued)

- Discover how to manipulate data in a two-dimensional array

Data Types

- A data type is called simple if variables of that type can store only one value at a time
- A structured data type is one in which each data item is a collection of other data items

Arrays

- Array: a collection of a fixed number of components wherein all of the components have the same data type
- In a one-dimensional array, the components are arranged in a list form
- Syntax for declaring a one-dimensional array:

```
dataType arrayName[intExp];
```

`intExp` evaluates to a positive integer

Arrays (continued)

- Example:

```
int num[5];
```

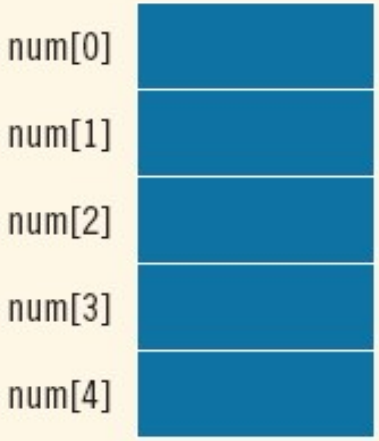

FIGURE 9-1 Array num

Accessing Array Components

- General syntax:

```
arrayName[indexExp]
```

  where `indexExp`, called an **index**, is any expression whose value is a nonnegative integer
- Index value specifies the position of the component in the array
- `[]` is the **array subscripting operator**
- The array index always starts at `0`

Accessing Array Components (continued)

```
int list[10];
```

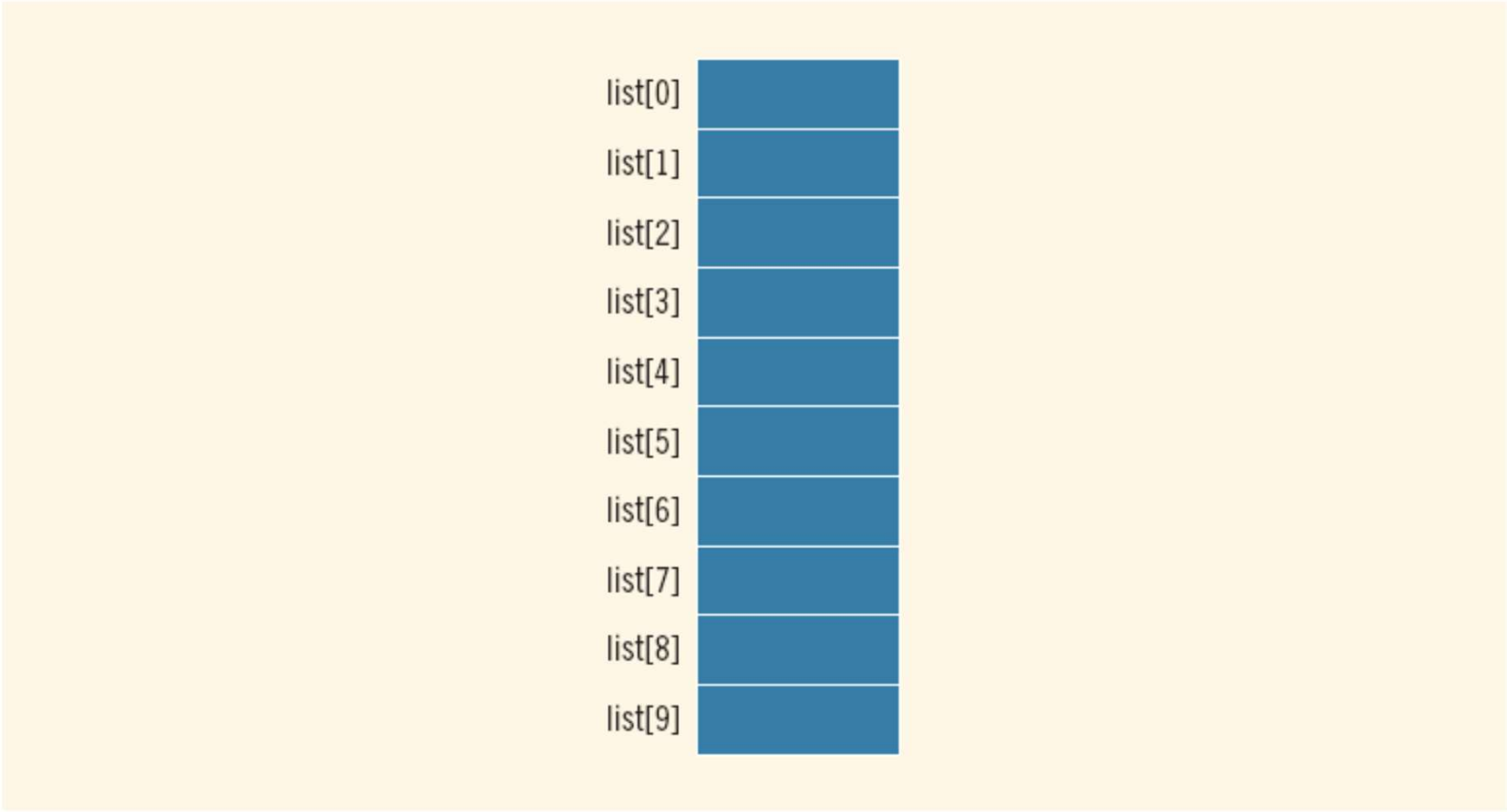

FIGURE 9-2 Array `list`

Accessing Array Components (continued)

```
list[5] = 34;
```

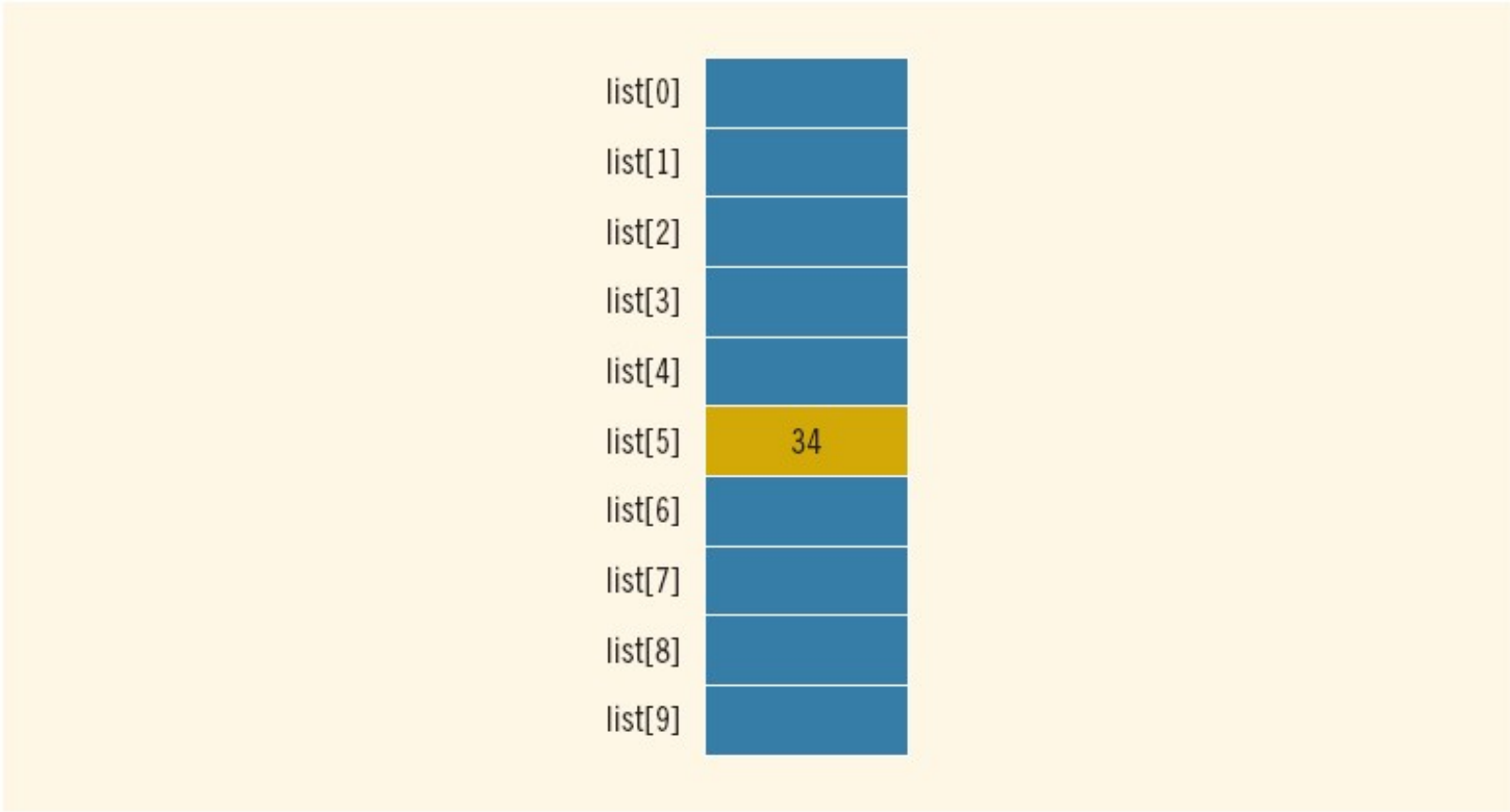

FIGURE 9-3 Array `list` after execution of the statement `list[5]= 34;`

Accessing Array Components (continued)

```
list[3] = 10;
list[6] = 35;
list[5] = list[3] + list[6];
```

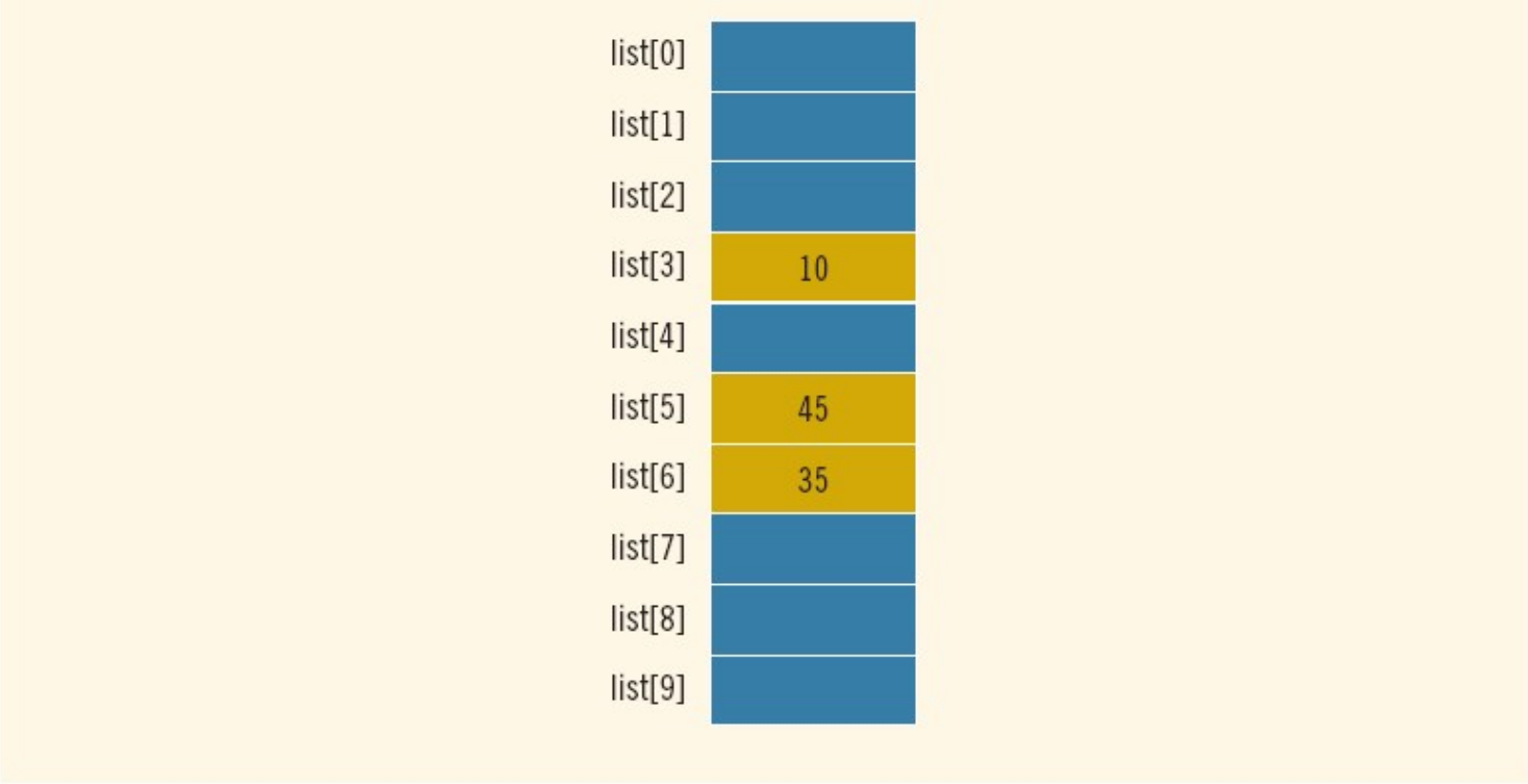

FIGURE 9-4 Array `list` after execution of the statements `list[3]= 10;`, `list[6]= 35;`, and `list[5] = list[3] + list[6];`

Accessing Array Components (continued)

EXAMPLE 9-2

You can also declare arrays as follows:

```
const int ARRAY_SIZE = 10;
int list[ARRAY_SIZE];
```

That is, you can first declare a named constant and then use the value of the named constant to declare an array and specify its size.

VLA(s) and Flexible Arrays are supported by some compilers, Dev C++ one of them

NOTE

When you declare an array, its size must be known. For example, you cannot do the following:

```
int arraySize;                                  //Line 1

cout << "Enter the size of the array: ";        //Line 2
cin >> arraySize;                               //Line 3
cout << endl;                                   //Line 4

int list[arraySize];                            //Line 5; not allowed
```

Processing One-Dimensional Arrays

- Some basic operations performed on a one-dimensional array are:
  - Initializing
  - Inputting data
  - Outputting data stored in an array
  - Finding the largest and/or smallest element
- Each operation requires ability to step through the elements of the array
- Easily accomplished by a loop

Processing One-Dimensional Arrays (continued)

- Consider the declaration

```
int list[100];  //array of size 100
int i;
```

- Using `for` loops to access array elements:

```
for (i = 0; i < 100; i++) //Line 1
    //process list[i]     //Line 2
```

- Example:

```
for (i = 0; i < 100; i++) //Line 1
    cin >> list[i];       //Line 2
```

EXAMPLE 9-3

```
double sales[10];
int index;
double largestSale, sum, average;
```

Initializing an array:

```
for (index = 0; index < 10; index++)
    sales[index] = 0.0;
```

Reading data into an array:

```
for (index = 0; index < 10; index++)
    cin >> sales[index];
```

Printing an array:

```
for (index = 0; index < 10; index++)
    cout << sales[index] << " ";
```

Finding the sum and average of an array:

```
sum = 0;
for (index = 0; index < 10; index++)
    sum = sum + sales[index];

average = sum / 10;
```

Largest element in the array:

```
maxIndex = 0;
for (index = 1; index < 10; index++)
    if (sales[maxIndex] < sales[index])
        maxIndex = index;
largestSale = sales[maxIndex];
```

Array Index Out of Bounds

- If we have the statements:

```
double num[10];
int i;
```

- The component `num[i]` is valid if `i = 0, 1, 2, 3, 4, 5, 6, 7, 8,` or `9`
- The index of an array is in bounds if the `index >=0` and the `index <= ARRAY_SIZE-1`
  - Otherwise, we say the `index` is out of bounds
- In C++, there is no guard against indices that are out of bounds

Array Initialization During Declaration

- Arrays can be initialized during declaration
  - In this case, it is not necessary to specify the size of the array
    - Size determined by the number of initial values in the braces
- Example:

```
double sales[] = {12.25, 32.50, 16.90, 23, 45.68};
```

Partial Initialization of Arrays During Declaration

- The statement:

```
int list[10] = {0};
```

  declares `list` to be an array of `10` components and initializes all of them to zero

- The statement:

```
int list[10] = {8, 5, 12};
```

  declares `list` to be an array of `10` components, initializes `list[0]` to `8`, `list[1]` to `5`, `list[2]` to `12` and all other components are initialized to `0`

Partial Initialization of Arrays During Declaration (continued)

- The statement:

```
int list[] = {5, 6, 3};
```

declares `list` to be an array of `3` components and initializes `list[0]` to `5`, `list[1]` to `6`, and `list[2]` to `3`

- The statement:

```
int list[25]= {4, 7};
```

declares an array of `25` components; initializes `list[0]` to `4` and `list[1]` to `7`; all other components are initialized to `0`

Some Restrictions on Array Processing

- Consider the following statements:

```
int myList[5] = {0, 4, 8, 12, 16};  //Line 1
int yourList[5];  //Line 2
```

- C++ does not allow aggregate operations on an array:

```
yourList = myList;  //illegal
```

- Solution:

```
for (int index = 0; index < 5; index ++)
     yourList[index] = myList[index];
```

Some Restrictions on Array Processing (continued)

- The following is illegal too:

```
cin >> yourList; //illegal
```

- Solution:

```
for (int index = 0; index < 5; index ++)
     cin >> yourList[index];
```

- The following statements are legal, but do not give the desired results:

```
cout << yourList;

if (myList <= yourList)
.
.
```

Arrays as Parameters to Functions

- Arrays are passed by reference only
- The symbol & is *not* used when declaring an array as a formal parameter
- The size of the array is usually omitted
  - If provided, it is ignored by the compiler

EXAMPLE 9-5

Consider the following function:

```
void funcArrayAsParam(int listOne[], double listTwo[])
{
    .
    .
    .
}
```

Base Address of an Array and Array in Computer Memory

- The base address of an array is the address, or memory location of the first array component
- If `list` is a one-dimensional array, its base address is the address of `list[0]`
- When we pass an array as a parameter, the base address of the actual array is passed to the formal parameter

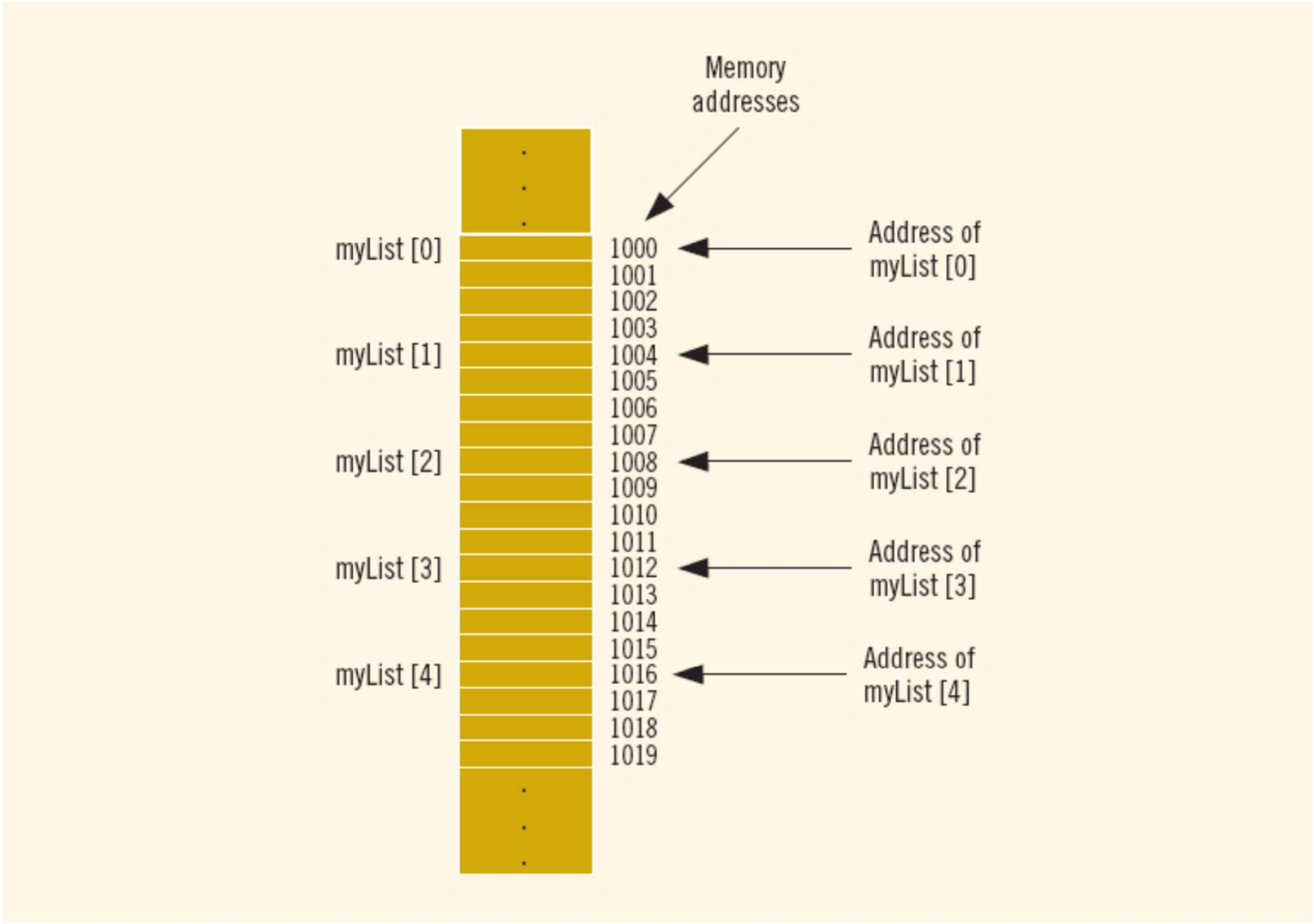

FIGURE 9-6 Array `myList` and the addresses of its components

Functions Cannot Return a Value of the Type Array

- C++ does not allow functions to return a value of the type array

Exercise – 02 Arrays (01)

Q1- Write a program that reads 10 integers in an array, and calculates the Min, Max and Sum of all array elements.

Arrays (01)

Q2 - Write a program that finds a given integer “n” in an array of 10 integers (read the values of array in main). If the value n is found, the program should display found, else display “not found”.

Array (01)

- Q-3 Change the previous program so that you have function that tells you if a number is present in array or not

```
bool isFound(int a[ ], int n, int size)
{
 // implement your code here
}
```

Array (01)

- Q4 Write a function that accepts two arrays and displays the common elements of the arrays.

Array (01) - Sorting

- Q-5 Write a program to Sort a given array of integers 10 integers.
- Q-6 Write a C++ program to find the most occurring element in an array of integers
- Q-7 Write a C++ program to find and print all unique elements of a given array of integers