JONATHANE CHEN

software developer • aspiring entrepreneur

EDUCATION

Carnegie Mellon University | May, 2013 Bachelor of Science, Computer Science with minor in Business Administration Cumulative GPA | 3.10 / 4.00

EXPERIENCE

Research Assistant | Carnegie Mellon University April 2010 - August 2010

I worked on various computer vision & civil engineering projects in the 3D Vision and Intelligent Systems (3DVIS) Group at the Robotics Institute.

Database Manager | Unipac Shipping Inc.

June 2009 - August 2009

I maintained and organized the company database and had some exposure to MySQL.

IT Support Technician | LA INC. The Los Angeles Convention and Visitors Bureau

June 2008 - August 2008

I provided end-user support, routine maintenance, and infrastructure support for the company.

SKILLSET

Programming | Java, C, Perl, Python

On the Web | JavaScript, HTML, CSS, MySQL, PHP Game Dev | JS/HTML5 libraries, Flash, Unity, XNA Applications | Photoshop, Illustrator, Eclipse, GitHub

COURSES

Effective Programming in C & Unix

Great Theoretical Ideas in Computer Science

Fundamentals of Data Structures & Algorithms

Introduction to Computer Systems

Entrepreneurship for Computer Scientists

Technical Communication for Computer Scientists

CONTACT

email | jechen@cmu.edu mobile | 909.895.9493

mailbox | 5032 Forbes Ave, SMC 4070

Pittsburgh, PA 15289

PROJECTS

Quality Assessment of As-Built Building Information Models | summer research project April 2010 - August 2010

Using deviation analysis, I helped evaluate the quality of as-built BIMs; I also coded a simple point cloud converter that takes in proprietary formats and spits out plain ASCII files.

Virtual CMU | independent research project June 2010 - present

I am recreating the CMU campus in a virtual environment that integrates with real-world applications, such as pathfinding, crowd motion analysis, social networking, geocaching, etc.

