# MATH 240 - Discrete Structures

# McGill University Fall 2011

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# Contents

$\mathbf{C}$	ourse Information	1
1	Sets           1.1 Definition            1.2 Operations on sets            1.3 Venn Diagrams            1.4 Theorems	2 2 2 2 3
2	Logic           2.1 Propositional Calculus           2.2 Notation           2.3 Truth Tables           2.4 Rules of Logic           2.4.1 Conditional Statements           2.5 Tautologies & Contradictions           2.6 Proofs	3 3 4 4 4 5 6
3	Circuit Complexity 3.1 Boolean Logic	6 6 6 7
4	$ \begin{array}{llllllllllllllllllllllllllllllllllll$	7 8 8 9 9 10
5	Proof Techniques: Predicate calculus5.1 Divisibility Problem5.2 Strangers and Clubs	10 11 12
6	Social Choice Function 6.1 Definition	12 12

	6.2	Arrow's impossibility Theorem (1951)	13								
7	Pro	$\mathbf{rofs}$	14								
	7.1	The well-ordering principle	14								
		7.1.1 Proofs using the well-ordering principle	14								
		7.1.2 Method	14								
	7.2	Induction	15								
	1.2	7.2.1 A few examples	16								
8	Number Theory 16										
Ü	8.1	Primes	17								
	8.2	Greatest common divisors and linear combinations	18								
	8.3	Linear Combinations	19								
	8.4	Greatest common divisors	20								
	0.4	Greatest common divisors	20								
9		Euclid's algorithm 2									
	9.1	Computing gcd with prime factorization	21								
	9.2	Computing gcd with Euclid's algorithm	21								
	9.3	Statement of Euclid's algorithm	22								
	9.4	Analysis of Euclid's algorithm	22								
	9.5	Expressing $gcd(a,b)$ as a linear combination of a & b	22								
	9.6	Homework problem	23								
10	Mo	dular arithmetic	24								
	10.1	Notation	24								
	10.2	Multiplicative inverses	25								
		Fermat's Little Theorem	27								
		Side-Note: The proof on the midterm exam	27								
		Applications of Fermat's Little Theorem	28								
		Testing primality	$\frac{20}{29}$								
	10.0	10.6.1 Fermat's test									
			29								
		10.6.2 Miller-Rabin's test	31								
11		rtography	<b>31</b>								
	11.1	Diffie-Hallman encryption	32								
		11.1.1 Diffie-Hellman key exchange	33								
		11.1.2 Sending a message using K	34								
	11.2	RSA encryption	34								
12	Con	mbinatorics	35								
		Functions	35								
		Compositions	36								
		Counting									
			36								
		Subsets, Binomial Theorem	37								
	-12.5	Binomial theorem	38								

# Course Information

- $\bullet$  When/Where: MWF 10:35-11:35, Stewart Bio N2/2
- Instructor: Sergey Norin math.mcgill.ca/ snorin

- Textbook: Discrete Mathematics, Elementary and Beyond by Lovasz, Pelikan and Vesztergombi
- Prerequisites:
- Grading:
  - 20 % assignments 20 % midterm and 60 % final
  - -20% assignments 80 % final
  - (best of two above)

# Introduction

Discrete vs. Continuous structures

- Objects in discrete structures are individual and separable
- An intuitive analogy is that discrete structures focus on individual trees in the forest whereas continuous structures care about the landscape airplane view.
- Discrete structure courses can be called "computer science semantics" in other universities. Mathematics for computer science.
- Naive examples
  - Counting techniques: There are two ice cream shops. One sells 20 different flavours whereas the other offers 1000 different combinations of three flavours. Which one has the most possible combinations of three flavours?
  - Cryptography: Two parties want to communicate securely over an insecure channel. Can they do it? Yes, using number theory. Discrete Structures are used in cryptography (what this question is about), coding theorem (compression of data) and optimization.
  - Graph Theory: Suppose you have 6 cities and you want to connect them with roads joining the least possible number of pairs, so that every pair is connected, perhaps indirectly. In how many ways can we connect these cities using 5 roads?
- Before we address these problems, we must agree upon a language to formalize them.

### 1 Sets

#### 1.1 Definition

A set is a collection of distinct objects which are called the elements of the set.

Examples: We use a capital letter for sets.

- $A = \{Alice, Bob, Claire, Eve\}$
- $B = \{a, e, i, o, u\} = \{o, i, e, a, u\}$
- $\mathbb{N} = \{1, 2, 3, 4, 5, ...\}$  (natural numbers)
- $\mathbb{Z} = \{..., -2, -1, 0, 1, 2, ...\}$  (integers)
- $\emptyset = \{\}$  (no elements, note:  $\{\emptyset\} \neq \emptyset\}$ )

- If x is an element of A we write  $x \in A$  which is read "belongs", "is an element of" or "is in" e.g.  $Alice \in A, Alice \notin \mathbb{N}$
- We say that X is a subset of a set Y if for every  $z \in X$  we have  $z \in Y$  Notation:  $X \subseteq Y$ .
- $\emptyset \subseteq \{1, 2, 3, 4, 5\} \subseteq \mathbb{N} \subseteq \mathbb{Z} \subseteq \mathbb{Q} \subseteq \mathbb{R}$

### 1.2 Operations on sets

$$U = \{1, 2, 3, 4, 5, 6..10\} = \{x \in \mathbb{N} : x \leq 10\}$$

$$A = \{2,4,6,8,10\} = \{x \in U : x \text{ is even}\}$$

$$B = \{2, 3, 5, 7\} = \{x \in U : x \text{ is prime}\}\$$

An intersection  $A \cap B$  is a set of all elements belonging to both A or B:  $A \cap B = \{2\}$ 

A union  $A \cup B$  is a set of all elements belonging to either A or B:  $A \cap B = \{2, 3, 4, 5, 6, 7, 8, 10\}$ 

$$|A| = 5, |B| = 4, |A \cap B| = 1, |A \cup B| = 8|\emptyset| = 0, |\mathbb{N}| = \infty$$

A-B: all elements of A which do not belong to B  $\{x:x\in A,x\notin B\}$ 

 $A \oplus B, A \triangle B$ : symmetric difference, set of all elements belonging to exactly one of A and B

# 1.3 Venn Diagrams

A way of depicting all possible relations between a collection of sets. For a set A, |A| denotes the number of elements in it.

Typically, Venn diagrams are useful for 2 or 3 sets.

### 1.4 Theorems

- $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ 
  - Fact: For any two finites sets  $|A| + |B| = |A \cap B| + |A \cup B|$
  - Proof:
    - 1.  $x \in A \cap (B \cup C)$  then  $x \in (A \cap B) \cup (A \cap C)$ 
      - \*  $x \in A$  and  $(x \in B \text{ or } x \in C)$
      - \* if  $x \in B$  then  $x \in (A \cap B)$  therefore  $x \in (A \cap B) \cup (A \cap C)$
      - \* if  $x \in C$  then  $x \in (A \cap C)$  therefore  $x \in (A \cap B) \cup (A \cap C)$
    - 2.  $x \in (A \cap B) \cup (A \cap C)$  then  $x \in A \cap (B \cup C)$ 
      - \*  $x \in (A \cap B)$  therefore  $x \in A$  and  $x \in (B \cup C)$
- $A \oplus B = (A \cup B) (A \cap B) = (A B) \cup (B A)$

# 2 Logic

Way of formally organizing knowledge studies inference rules i.e. which arguments are valid and which are fallacies.

# 2.1 Propositional Calculus

A proposition is a statement (sentence) which is either true or false.

Some examples:

- $2+2=4 \rightarrow \text{true}$
- $2+3=7 \rightarrow \text{false}$
- "If it is sunny tomorrow, I will go to the beach."  $\rightarrow$  valid proposition
- "What is going on?"  $\rightarrow$  not a proposition
- $\bullet$  "Stop at the red light"  $\to$  not a proposition
- We are given 4 cards. Each card has a letter (A-Z) on one side, a number (0-9) on the other side. "If a card has a vowel on one side then it has an even number on the other" Two ways to refute this proposition: Either turn over a vowel card and find an odd number. Or turn over an odd number and find a vowel.

#### 2.2 Notation

- Letters will be used to denote statements: p, q, r
- $p \wedge q$ : "and", "conjunction", "p and q" (are both true)
- $p \lor q$ : "or", "disjunction", "either p or q" (is true)
- $\neg p$ : "not", "p is false"

#### 2.3 Truth Tables

Making tables in LATEX is so tedious. Check out Wesley's notes.

## 2.4 Rules of Logic

- 1. Double negation:  $\neg(\neg p) \leftrightarrow p$
- 2. Indempotent rules:  $p \land p \leftrightarrow p$   $p \lor p \leftrightarrow p$
- 3. Absorption rules:  $p \land (p \lor q) \leftrightarrow p$   $p \lor (p \land q) \leftrightarrow p$
- 4. Commutative rules:  $p \land q \leftrightarrow q \land p$   $p \lor q \leftrightarrow q \lor p$
- 5. Associative rules:  $p \wedge (q \wedge r) \leftrightarrow (q \wedge p) \wedge r$   $p \vee (q \vee r) \leftrightarrow (p \vee q) \vee r$
- 6. Distributive rules:  $p \wedge (q \vee r) \leftrightarrow (p \wedge q) \vee (p \wedge r)$   $p \vee (q \wedge r) \leftrightarrow (p \vee q) \wedge (p \vee r)$
- 7. De Morgan's rule:  $\neg((\neg p) \lor (\neg q)) \leftrightarrow p \land q \qquad \neg((\neg p) \land (\neg q)) \leftrightarrow p \lor q$  $p \lor (\neg((\neg p) \land (\neg q))) \leftrightarrow p \lor (p \lor q) \leftrightarrow (p \lor p) \lor q \leftrightarrow p \lor q$

#### 2.4.1 Conditional Statements

1.  $p \rightarrow q$ 

- Theorem: if (an assumption holds), then (the conclusion holds).
- Implication: "if p then q" p = a, b, & c are two sides and the hypthenuse of a triangle"  $q = a^2 + b^2 = c^2$ "
- $p \to q$  "If p then q" p implies q, p is sufficient for q  $(p \to q) \leftrightarrow (q \lor (\neg p))$
- Examples:
  - "If the Riemann hypothesis is true then 2 + 2 = 4" TRUE p = "the Riemann hypothesis" q = "2+2=4"

    True proposition is implied by any proposition.
  - "If pigs can fly then pigs can get sun burned" TRUE False statement implies any statement
  - "If 2+2=4 then pigs can fly" FALSE The implication is false only if the assumption holds and the conclusion does not.
- $p \to q \leftrightarrow (\neg p) \to (\neg q)$
- $(p \to q) \land (q \to p) \leftrightarrow (p \leftrightarrow q)$

**Puzzle** There are three boxes A, B, C. Exactly one contains gold in it.

- Box A: Gold is not in this box
- Box B: Gold is no in this box
- Box C: Gold is in box A

Exactly one of these propositions is true. Where is the gold? Let us formalize the propositions.

- p: "Gold is in box A"
- q: "Gold is in box B"
- r: "Gold is in box C"
- Box A:  $q \vee r$
- Box B:  $p \vee r$
- Box C: p
- $p \to (p \lor r)$
- $\neg (p \lor r) \to q$

#### 2.5 Tautologies & Contradictions

#### Definition

- A **tautology** is a statement that is always true (the rightmost column of the corresponding truth table has T in every row) e.g.  $p \lor (\neg p)$
- A contradiction is a statement that is always false e.g.  $p \wedge (\neg p)$

#### Notation

- 1 denotes a tautology
- 0 denotes a contradiction
- $1 \lor p \leftrightarrow 1$
- $\bullet \ \ 0 \lor p \leftrightarrow p$
- $1 \land p \leftrightarrow p$
- $0 \land p \leftrightarrow 0$

 $\rightarrow$  Not a tautology and not a contradiction  $p \land (p \lor q) \leftrightarrow p$  (one of the rules)

$$\begin{array}{l} \bullet \ \ p \lor (p \land q) \lor (p \rightarrow q) \leftrightarrow (p \lor (p \land q)) \lor (p \rightarrow q) \\ (p \rightarrow q) \leftrightarrow (\neg p) \lor q \leftrightarrow p \lor (p \rightarrow q) \\ \leftrightarrow p \lor ((\neg p) \lor q) (absorption) \\ \leftrightarrow (p \lor (\neg p)) \lor q \\ \leftrightarrow 1 \lor q \leftrightarrow 1 \end{array}$$

#### 2.6 Proofs

- $(p \to q) \land (q \to r) \to (p \to r)$  (always true)
- Implication is transitive:  $p \to q \to r$
- A **proof** of a conclusion q given premise p is a sequence of implications (valid)  $p \to p_2 \to p_3 \to ... \to p_k \to q$
- To prove  $(p \leftrightarrow q)$  $(p \leftrightarrow q) \leftrightarrow (p \rightarrow q) \land (q \rightarrow p)$
- Theorem: Let p(x) be a polynomial then p(0) = 0 if and only if p(x) = x q(x) for some polynomial q(x)
- Proof: "p(0) = 0" and "p(x) = x q(x) for some polynomial q(x)"

1. 
$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
  
 $p(0) = 0 \rightarrow a_0 = 0 \rightarrow$   
 $p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x \rightarrow$   
 $p(x) = x(a_n x^{n-1} + a_{n-1} x^{n-2} + \dots + a_1$   
 $p(x) = xq(x)$   
 $q(x) = a)nx^{n-1} + a_{n-1} x^{n-2} + \dots + a_2$   
True so proven.

2. 
$$p(x) = xq(x) \to p(0) = 0 \cdot q(0) \to q(0) = 0$$

- Proof by contradiction:  $(p \to q) \leftrightarrow ((\neg q) \to (\neg p))$
- Pigeonhole principle: We place an objects into m bins. If n > m then some bin contains at least 2 objects.
- Proof: p = "n > m" and  $q = "Some bin contains at least 2 objects" <math>\neg q = "every bin contains at most 1 object" <math>\neg p = "n \le m" \neg q \to \neg p$  is trivial
- Theorem: There are infinitely many prime numbers

  Direct proof of this theorem is unlikely, there is no known simple formula producing prime numbers
- Proof: Assume  $\neg p$ . There are infinitely many prime numbers  $p_1, p_2, p_3...p_k$ Consider  $p = p_1p_2...p_k + 1$  Every integer greater than 1 is divisible by a prime. (Prime number is the integer divisible by only 1 and itself). Suppose  $p = p_i m$  for some  $1 \le i \le k$  and an integer m, then  $p_i(p_1p_2...p_{i-1}p_{i+1}...p_k) + 1 = p_i m \ p_i(m-p_1p_2..p_k) = 1$  (except  $p_1$ ) "1 is divisible by  $p_i$ , a contradiction"

# 3 Circuit Complexity

# 3.1 Boolean Logic

• Objects: statements p, 1

• Operators:  $\vee, \wedge, \neg$ , etc

## 3.2 Logic Gates

Will insert logic gate diagrams later when I figure how to insert images.

ı	р	q	r	$p \oplus q$	$(p \oplus q) \oplus r$
	1	1	1	$P \oplus Q$	$\begin{bmatrix} (P \oplus Q) \oplus I \\ 1 \end{bmatrix}$
	1	1		0	
	1	1	0	0	0
	1	0	1	1	0
	1	0	0	1	1
	0	1	1	0	0
	0	1	0	1	1
	0	0	1	1	1
	0	0	0	0	0

$$\textbf{Majority Circuit (for 3 inputs)} \quad p, \, q, \, r \rightarrow \begin{cases} 1 \ (or \ T) \ if \ at \ least \ 2 \ of \ p, \ q \ \& \ r \ are \ 1's \\ 0 \ (or \ F) \ otherwise \end{cases}$$

**Size** A logical circuit has size equal to the number of gates in it and depth equal to the length (or number of gates) of the longest path from an input to the final output.

Given a boolean formula, what is the minimum size (or depth) of a circuit necessary to compute it? (depth is frequently assumed to be constant).

Given a circuit C with inputs  $p_1, p_2, ..., p_n$ 

Can we test if C is always a contradiction? The answer is trivially yes, if we test all possible inputs. It would take  $2^n$ .

# 3.3 Algorithms

- Every logic formula can be represented as a combinational circuit
- Can we represent a given formula by a "simple" circuit
- Given a circuit (with inputs  $p_1, p_2, ..., p_n$  can we test quickly if C is a contradiction? (we can test in  $2^n steps$
- Algorithm: A step-by-step procedure for solving a problem, precise enough to be carried out on a computer

# 4 Polytime algorithms and the $P \neq NP$ conjecture

#### 4.1 Definition

Given algorithm A its running time  $t_A(n)$  = maximum number of steps the algorithm can require on inputs of size n

A is a **polynomial time** algorithm if  $t_A(n)$  is polynomially bounded  $(t_A(n) = O(n^2)) \leftrightarrow \text{fast}$ , efficient P is class of problem which allow polynomial time algorithms.

#### Examples

- 1. Evaluating the median of a set of numbers
  - Problem:  $x_1, x_2, ..., x_n \leftarrow \text{Input}$
  - Question: decide whether the median of the list is  $\leq 1000$
  - Algorithm:
    - Sort the list going once through the list ( $\leq n$  steps) we can find smallest  $x_i$
    - Repeat to find the second smallest number and so on
    - Requires  $O(n^2)$  time to sort
    - Check if  $x_{\frac{n}{2}}$  is at most 1000 (roughly  $n^2$  steps polytime).
- 2. Multiplication
  - Input: 2n digit numbers
  - Output:  $a \times b$  roughly  $n^2$  steps
- 3. Problem Factoring
  - Input: a composite number C
  - Output: Find natural numbers a, b > 1 such that  $c = a \times b$
  - Brute-Force search: Try all prime numbers up to c. Time:  $10^{n/2} \rightarrow$  exponential time algorithm

• RSA ran contests until 2007 offering prizes for factoring (roughly 20 computer years for factoring 200 digit numbers)

# 4.2 P problems

A polytime algorithm is an algorithm whose running time is in order p(n) for some polynomial p.

A **decision problem** is a problem with a yes/no answer. Example:

- Input: a combinatorial circuit C (with n inputs)
- Output: Is C not a contradiction? In other words, will C output T.

Given a decision problem D, D is in class P if there exists a polytime algorithm which solves D. It is considered to be "fast" or "efficient".

# 4.3 NP problems (non-deterministic polynomial time)

A decision problem is in the class NP if a "yes" answer always has a certificate which can be verified in polynomial time. In other words, if there is an easy way to check that the answer is yes **when** the answer is yes.

#### 4.3.1 The magician

Suppose that King Arthur poses a yes/no problem to his magician Merlin. To answer such a question seems to require a tremendous amount of toil. On the other hand, if the answer to the problem is yes, there is a piece of evidence or **certificate** to quickly verify the yes-ness.

#### Examples

- In the circuit example above, if there exists a set of values for inputs so that the circuit outputs 1 (or T) then given this collection of inputs, we can easily verify that the circuit is not contradictory.
- Traveling salesman problem:
  - Input: Collection of n cities where the ith city is located at  $(x_i, y_i)$  and the distances between them
  - Output: A tour such that each city is visited exactly once and the total length  $\leq 1000$  miles
  - Checking each possible tour amounts to (a) fixing some city from which to start then (b) choosing a second city (999 choices) and a third city (998 choices and so on. Thus the number of tours is 999!. This requires a tremendous amount of computation that is way beyond polynomial time.
  - If however, you somehow come up with a tour (use magic), you can easily test if it matches the requirements by computing the sum of distances between two adjacent cities i.e.  $\sqrt{(x_{1000} x_1)^2 + (y_{1000} y_1)^2} + \sum \sqrt{(x_i x_{i+1})^2 + (y_i y_{i+1})^2} \le 1000$
  - It doesn't matter if Merlin didn't heck all 999! possible tours, only that he found one that worked and that we could prove quickly that it did work

#### Factoring

- Input: n digit number

- Output: Is this number composite and if it is, factor it.
- If the magician comes up with a set of factors, it is easy to check if the factors are prime and easy to check if their product is the n-digit number.

#### 4.3.2 Definition

A decision problem D is in class NP if there is a polytime algorithm M (called the checking algorithm) and a polynomial p which given an input and some "extra information" called certificate can verify that x is indeed in L.

It is easy to see that  $P \subseteq NP$  i.e. every P-class decision problem is in class NP since if A is a polytime algorithm which solves the decision problem D, then it will also suit as the checking algorithm in the definition of NP. We do not even need a certificate to prove it.

# **4.4** $P \neq NP$

There exist problems which cannot be solved efficiently but for which a positive answer can be verified efficiently. There exists problems for which brute-force search is essentially the best possible strategy. If there are problems where you need a magician, then it is NP.

If there exists a problem in NP but not in P (if the conjecture is true) then testing if a circuit is a contradiction, travelling salesman problem, and a very large class of similar problems are all not in P

If P = NP then airline scheduling, protein folding, packing boxes, finding short proof for theorems all can be done efficiently but certain cryptography becomes impossible.

The universal opinion is that  $P \neq NP$ 

## **4.4.1** Scott Aoronson's reasons for $P \neq NP$

Empirical: Problems in NP remain heuristically hard, however problems which are now known to be in P (linear programming, primality testing) but efficient heuristics existed long before.

(N.B. I don't know what this is supposed to mean. Here's a Scott Aoranson quote though:

If P = NP, then the world would be a profoundly different place than we usually assume it to be. There would be no special value in "creative leaps," no fundamental gap between solving a problem and recognizing the solution once it's found. Everyone who could appreciate a symphony would be Mozart; everyone who could follow a step-by-step argument would be Gauss...)

# 5 Proof Techniques: Predicate calculus

**Reminder** A proof is a sequence of implications deriving a conclusion q from a premise p:  $p \to q$ 

- Direct Proof:  $p \to p_1 \to p_2 \to p_3$ .  $\to \dots \to p_k \to q$
- Proof by contradiction:  $p \to q \leftrightarrow (\neg q \to \neg p)$
- Case Analysis:  $(p \land q \rightarrow r) \leftrightarrow (p \rightarrow r) \land (q \rightarrow r)$  See below
- Counter Examples: See below

## Case Analysis

• **Proposition**: For positive integer n:  $3 \nmid n \to 3 \mid n^2 + 2$   $(a \mid b \to \text{``a divides b''} \text{ there exists an integer c, b} = ac)$  **Proof**: Divide n by 3 with remainder such as n = 3q + r  $q \in \mathbb{N}, 0 < r < 3$ 

$$-r = 1 \rightarrow n = 3q + 1$$
  
 $n^2 + 2 = 9q^2 + 1 + 6q + 2 = 3 \cdot (3q^2 + 2q + 1)$   
therefore divisible by 3

$$-r = 2 \to n = 3q + 2$$
  
 $n^2 + 2 = 9q^2 + 4 + 12q + 2 = 3 \cdot (3q^2 + 6q + 2)$   
therefore divisible by 3

#### Counter Example

- Proposition:  $n^2 + n + 1$  is prime for every positive integer  $n \le 10$
- $4^2 + 4 + 1 = 21 = 7 \cdot 3$
- This is a counter example: the statement is false
- Mathematical Notation
  - $-p \to q \land r \to p \to q \text{ if } \neg (p \to q) \to \neg (p \to q \land r)$
  - q is a counter example to the implication " $n^2 + n + 1$  is prime for all integers n"
  - " $n^2 + n + 1$  is prime" ← P(n) predicate proposition depending on a variable  $\forall n \in \mathbb{Z}(P(n))$ Note:  $\forall$  means "for all" e.g. "For all n in the set of integers the predicate " $n^2 + n + 1$ " is prime" is true
  - "There exists an integer n so that  $n^2 + n + 1$  is not prime" is noted  $\exists n \in \mathbb{Z}(Q(n))$  where Q(n) " $n^2 + n + 1$  is not prime" i.e.  $Q(n) = \neg P(n)$

Goldback's conjecture Every even integer bigger than 2 is expressible as a sum of 2 primes.

- $\forall n \in$  "even integers",  $n > 2 \rightarrow (\exists a, b \in \{primes\}(n = a + b)))$
- In predicate calculus, "71 is prime" is equivalent to the notation:  $\forall a, b \in \mathbb{N}(a \cdot b = 71) \rightarrow ((a = 1) \land (b = 71))$

Limits Various ways to say the same thing:

- "As x approaches a, f(x) becomes closer and closer to L"
- "f(x) has a limit L as  $x \to a$ "
- " $\lim_{x\to a} f(x) = L$ "
- "For every  $\epsilon > 0$ , there exists  $\delta > 0$  so that if  $|x a| < \delta$  then  $|f(x) L| < \epsilon$ "
- " $\forall \epsilon > 0 \quad (\exists \delta > 0 \quad (|x a| < \delta \rightarrow |f(x) L| < \epsilon))$
- " $\lim_{x\to\infty} f(x) = L$ "  $\leftrightarrow \forall \epsilon > 0 \quad (\exists X : (\forall x > X \quad (|f(x) L| < \epsilon)))$

#### Negation

- $\neg(\forall n \in A : P(n)) \leftrightarrow \exists n \in A \quad (\neg P(n))$
- $\forall n \in A : P(n) \leftrightarrow \neg(\exists n \in A \quad (\neg P(n)))$
- This is very useful in proofs, since proving  $(\forall n \ (p(n))$  might be hard if we consider all values of n, whereas checking that there can't be a value of n such that p(n) does not hold could be easier.

" $\sin x$  does not have a limit as  $x \to \infty$ "

$$\begin{split} \neg(\exists L: lim_{x\to\infty}\sin x = L) &\leftrightarrow \forall L: (\neg(lim(\sin x) = L) \\ &\leftrightarrow \forall L \quad (\neg(\forall \epsilon > 0 \quad (\exists X \quad (\forall x > X \quad (|\sin x - L| < \epsilon))))) \\ &\leftrightarrow \forall L \quad (\exists \epsilon > 0 \quad (\neg(\exists X \quad (\forall x > X \quad (|\sin x - L| < \epsilon))))) \\ &\leftrightarrow \forall L \quad (\exists \epsilon > 0 \quad (\forall X \quad (\exists x > X \quad (|\sin x - L| \ge \epsilon)))) \end{split}$$

## 5.1 Divisibility Problem

We want to prove the following theorem:

- Any collection of n+1 numbers chosen from the set  $\{1,2,...,2n\}$  contains two numbers so that one is divisible by the other.
- $\forall n \in \mathbb{N} \quad (\forall S \subseteq \{1, 2, ..., 2n\} \quad ((|S| = n + 1) \rightarrow \exists a, b \in S \quad ((a|b) \land (a \neq b))))$

Reminder: the pigeonhole principle If n + 1 objects are placed into n boxes then some box contains  $\geq 2$  objects. To apply the principle we want to partition  $\{1, 2, ..., 2n\}$  into n subjects.

**Partition** We say that a collection  $A_1, A_2, ... A_k$  of subsets of a set B is a **partition** of B if

- 1.  $\forall i, j : 1 \le i < j \le k$   $A_i \cap A_j = \emptyset$  (no element of B belongs to two different parts)
- 2.  $A_1 \cup A_2 \cup ... \cup A_k = B$

Example:  $\{1,2,3,4,5,6,7,8\}$  can be partitioned into  $\{1,2,4,6,8\}$ ,  $\{3,5\}$ ,  $\{7\}$ 

**Proof** By the pigeonhole principle it suffices to find a partition  $A_1, A_2, ... A_n$  of  $\{1, 2, ..., 2n\}$  so that  $(\forall i \ (\exists a, b \in A_i \ (a|b \lor b|a)))$ 

Here is a construction:  $A_i = \{(2i-1), 2(2i-1), 4(2i-1), ..., 2^m(2i-1)\}$  up to maximum m:  $2^m(2i-1) \le 2n$ 

- 1.  $A_i$  satisfies the desired property for all i
- 2.  $A_1, A_2, ..., A_n$  is a partition of  $\{1, 2, ..., 2n\}$ Ever positive integer can be uniquely written in a form  $2^m(2i-1)$  for some  $i \ge 1, m \ge 0$

Note: Is it true for some n: "Every collection of n numbers chosen from  $\{1,2,...,2n\}$  contains 2 numbers one dividing the other"?

Counter-example:  $n = 2 \quad \{1, 2, 3, 4\} \rightarrow \{3, 4\}$ 

# 5.2 Strangers and Clubs

For a collection of people any two of them either have met or haven't . A club is a group of people who have pairwise met each other. A group of strangers is a group of people who pairwise have not met each other

Theorem: In any collection of 6 people there is either a club of 3 people or a group of 3 strangers.

Proof Let x be one of the people in the collection. The following cases apply

- 1. x has at least 3 acquaintances
  - (a) Some two of acquaintances of x, say y & z know each other. Then  $\{x, y, z\}$  form a club.
  - (b) No two acquaintances of x know each other. Then they form a group of strangers.
- 2. x has at most 2 acquaintances. There are at least 3 people that x does not know. Now the argument is in case 1 with acquaintances replaced by strangers.

# 6 Social Choice Function

#### 6.1 Definition

3 candidates A, B & C:

- 49% of electorate A > B > C
- 48 % of electorate B > A > C
- 3% of electorate C > B > A

Given a collection of voters  $v_1, v_2, ..., v_n$  and several candidates A, B, C, D, ...

Each voter ranks the candidates according to his preferences:

 $A > v_2$   $B > v_2$   $C > v_2$  D where  $> v_i$  is the ordering produced by the  $i^{th}$  voter

**Permutation** (A, D, B, C) of the set of candidates {A, B, C, D}

Social choice function takes as an input voter's ordering and produces a consensus ordering  $f(>^{v_1},>^{v_2},\ldots,>^{v_n})=$ 

What conditions should a good SCF satisfy?

- 1. **Unanimity**: If every voter prefers  $\alpha$  to  $\beta$  then the consensus ordering must rank  $\alpha$  above  $\beta$   $(\forall v \ (\alpha >^v \beta)) \to (\alpha > \beta)$
- 2. Independence on irrelevant alternatives (IAA) The final relative ordering of  $\alpha$  and  $\beta$  (higher, lower or indifferent) should depend only on relative orderings of  $\alpha$  and  $\beta$  by every individual (If a candidate withdraws from election this doesn't affect the order of others).

Which social choice functions satisfy these properties?

What happens with majority?  $\alpha > \beta$  if more than half of the voters prefer  $\alpha$  to  $\beta$ :

- $v_1: A >^{v_1} B >^{v_1} C$
- $v_2: C >^{v_2} A >^{v_2} B$

• 
$$v_3: B >^{v_3} C >^{v_3} A$$

How does this work? There is a conflict here...

**Dictatorship**: For some fixed voter d we have  $(\alpha > \beta)$  if and only if  $(\alpha >^d \beta)$  i.e. society prefers  $\alpha$  to  $\beta$  whenever d strictly prefers  $\alpha$  to  $\beta$ 

# 6.2 Arrow's impossibility Theorem (1951)

**Theorem:** Any constitution that respects independence of irrelevant alternatives and unanimity is a dictatorship.

#### **Proof** Unanimity $\wedge$ IIA $\rightarrow$ dictatorship

Let > satisfy these two properties  $\beta$  is called a polarizing candidate if every voter ranks him.her at the very top or the very bottom of the list.

Claim A polarizing candidate ranks first or last in the consensus ordering >

**Proof** Suppose not  $\alpha > \beta > \gamma$  where  $\beta$  is a polarizing candidate

$$\begin{vmatrix}
\beta & \beta & \alpha & \gamma \\
\alpha & \gamma & \gamma & \alpha \\
\gamma & \alpha & \beta & \beta
\end{vmatrix}$$

Switch  $\alpha$  and  $\gamma$  in voter's preferences so that every voter prefers  $\gamma$  to  $\alpha$ . We should still have  $\alpha > \beta > \gamma$  because relative positions of  $\alpha$  and  $\beta$  and relative positions of  $\beta$  and  $\gamma$  are unchanged. By unanimity we should now have  $\gamma > \alpha$  (contradiction QED)

Choose a candidate  $\beta$ 

$$\begin{vmatrix} \beta & \beta & \alpha & \gamma \\ \alpha & \gamma & \gamma & \alpha \\ \beta & \beta & \dots & \beta \\ v_1 & v_2 & \dots & v_n \end{vmatrix} \rightarrow \begin{vmatrix} \beta & - & - & - & - \\ \alpha & \gamma & \gamma & \alpha \\ - & \beta & \dots & \beta \\ v_1 & v_2 & \dots & v_n \end{vmatrix}$$

So there exists a voter 
$$v^*$$
 so that  $\begin{vmatrix} \beta & - & - & - & - \\ \alpha & \gamma & \gamma & \alpha \\ - & \beta & \dots & \beta \\ v_1 & v_2 & \dots & v_n \end{vmatrix}$ 

Goddammit. Disregard this last section (the whole theorem). I will fix it later.

# 7 Proofs

### 7.1 The well-ordering principle

- The well-ordering principle
  - Every non empty subset of non-negative integers has a smallest element.
- The induction principle
  - "P(n) is true for all natural numbers b"

#### 7.1.1 Proofs using the well-ordering principle

Claim There exists subsets of non-negative rational numbers with no smallest element.

 $\{x \in \mathbb{Q} | x > 1\}$  ( $\mathbb{Q}$  is the set of rational numbers)

Suppose  $x_0 < x_1, x_0 \in \mathbb{Q}$  is a smallest element of this set  $x_0 = \frac{m}{n} \quad m > n$  (missed)

# Proving the irrationality of $\sqrt{2}$

- Theorem  $\sqrt{2}$  is irrational.
- **Proof** Suppose  $\sqrt{2}$  is rational (Proof by contradiction)  $c = \{m \in \mathbb{N} | \exists n \in \mathbb{N} (\sqrt{2} = m/n) \}$

Our assumption is equivalent to the statement  $C \neq \emptyset$ 

By the well-ordering principle there exists  $m_0$  the smallest element of C

$$\sqrt{2} = \frac{m_0}{n_0} \to 2 = \frac{m_0^2}{n_0^2} \to 2n_0^2 = m_0^2 \to m_0 = 2m' \to 2n_0^2 = 4m'^2 \to n_0^2 = 2m'^2 \to n_0 = 2n' \to (2n')^2 = 2m'^2 \to 2n'^2 = m'^2 \to \sqrt{2}n' = m' \to \sqrt{2} = \frac{m'}{n'} \to m \in C \text{ but } m' < m_0$$

• There is a contradiction as  $m_0$  was chosen to be the smallest element of C.

#### **7.1.2** Method

Structure of the proofs using well-ordering principle:

"P(n) is true for all positive integers n" (In our theorem P(m) := " $\neg (\exists n \in \mathbb{N} \quad \sqrt{2} = \frac{m}{n})$ "

- 1.  $C = \{n \in \mathbb{N} | P(n) \text{ is False } \}$
- 2. Assume for a contradiction that  $C \neq \emptyset$
- 3. By the well-ordering principle we can choose  $n_0$  the smallest element of C
- 4. Obtain the contradiction to this choice (for example show that  $n_0 \notin C$ )

Theorem Every positive integer bigger than 1 can be expressed as a product of prime numbers (being prime counts).

Statement P(n) = "If n; 1, then n can be expressed as product of prime numbers

 $C = \{n \in \mathbb{N} : n > 1 \text{ n can be expressed as such a product}\}\$ 

Choose  $n_0$  to be a smallest element of C (We are using proof by contradiction)

- Case 1:  $n_0$  is prime This can't happen.  $n_0$  by itself would be a valid product
- Case 2:  $n_0$  is not prime  $n_0 = ab$   $1 < a, b < n_0$   $a, b \in \mathbb{N}$ Therefore as  $a, b \notin C$ , so  $a = p_1p_2p_3...p_k$   $p_i$  is prime and  $b = q_1q_2...q_i$   $q_j$  is prime  $n = p_1p_2p_3...p_k.q_1q_2q_3...q_k$  So n is a product of primes  $n \notin C \to \text{contradiction}$

What is the sum of the first n odd (+) integers? 1 + 3 + 5 + ... + (2n-1)

$$1 = 11 + 3$$
  $= 41 + 3 + 5 = 91 + 3 + 5 + 7$   $= 16$ 

It looks like the answer is  $n^2$  (but this is not enough to prove it)

**Theorem:**  $1+3+5+7+...+(2n-1)=n^2$ 

**Proof**: Suppose for a contradiction that  $n_0$  is the smallest positive integer for which this formula is false

$$1+3+5+\ldots+2n-1 \neq n_0$$

The formula is true for  $n_0 - 1$   $(n_0 \neq 1)$ 

$$1+3+5+...+2(n_0-1)-1=(n_0-1)^2$$

So 
$$1 + 3 + 5 + ... + (2n - 1) = (n_0 - 1)^2 + 2n_0 - 1 = n_0^2 \rightarrow \text{contradiction!}$$

## 7.2 Induction

**Method** "P(n) is true for all  $n \in \mathbb{N}$  if

- 1. Base of induction: "P(1) is true"
- 2. Induction steps: "P(n-1) implies P(n) for all  $n \ge 2$  (Equivalently "P(n) implies P(n+1) for all  $n \ge 1$ "

#### 7.2.1 A few examples

Sum of n first Integers

- Theorem:  $1+2+...+n=\frac{n(n+1)}{2}$
- **Proof**: By induction on n
- Base case n = 1:  $1 = \frac{1}{1+1}/2 = 1$
- Induction step:  $P(n) \rightarrow P(n+1) forn \ge 1$   $1+2+...+n = \frac{n(n+1)}{2} P(n+1) : 1+2+...+n + (n+1) = \frac{n(n+1)}{2} + (n+1) = (n+1) \cdot (\frac{n}{2}+1) = \frac{(n+1) \cdot (n+2)}{2} \square$

 $2^n \ge n^2$ 

- Theorem:  $2^n \ge n^2 \forall n \ge 4$
- Base case:  $n = 4, 2^4 = 16 = 4^2$
- Induction step:  $(2^n \ge n^2) \to (2^{n+1} \ge (n+1)^2)$

$$2^{n+1} = 2^n \cdot 2$$

$$\geq 2n^2 = n^2 + n^2$$

$$\geq n^2 + 4n \qquad (n \geq 4)$$

$$\geq n^2 + 2n + 1 = (n+1)^2 \qquad (2n \geq 1)$$

#### A flawed induction proof

- Theorem: All horses are the same colour
- Base Case: One horse is the same colour as its self
- Induction step: Any n horse are the same colour. Any n + 1 horses are the same colour.

Flaw: P(n) does not imply P(n+1)

# 8 Number Theory

**Definition** Studies properties of integers: divisibility, primes. an integer a divides an integer b if  $(\exists x \in \mathbb{Z} : (xa = b))$ 

Division with remainder: for any two integers a>0 and b there exists integers q and d so that  $b=qa+r\to r$  is the remainder with  $0\le r\le a$ 

We write a|b, if and only if r=0

A positive integer p > 1 is prime if the only positive integers dividing p are 1 and p

An integer n > 1 is composite if it is not prime

Expression of a positive integer as product of primes is called prime factorization.

The fundamental theorem of arithmetic Every integer greater than 1 admits unique prime factorization

**Proof using contradiction**: Suppose some n admits at least two distinct prime factorizations. Choose the minimum such n.

$$n = p_1 \cdot p_2 \cdot p_3 \cdot \dots \cdot p_k = q_1 \cdot q_2 \cdot \dots \cdot q_l$$

We may assume that  $p_1$  is the smallest prime among all the primes  $p_i$  and  $q_i$ 

Suppose 
$$p_1 = q_1$$
 then  $\frac{n}{p_i} = p_2 \cdot \dots \cdot p_k = q_2 \cdot \dots \cdot q_l$ 

It is a smaller number admitting two different factorizations

$$p_1 < q_1 \text{ so } q_1 = xp_1 + r \qquad 0 \le r \le p_1$$

 $n = (xp_1 + r)q_2...q_i$  also we may assume  $q_2, q_3, ...q_l \neq p_1$ 

 $p_1|n$ 

$$n = xp_1 \cdot q_2 \cdot \ldots \cdot q_l + r \cdot q_2 \cdot \ldots \cdot q_l$$

n is divisible by  $p_1$ 

$$n > m > 1$$
  $m = r \cdot q_2...q_l$  is divisible by  $p_1$ 

$$m < n$$
 as  $x > 0$  because  $q_1 > p_1 > r$ 

We will sow that m also has two different prime factorizations

 $m=p_1m=p_1r_1r_2...r_s \rightarrow$  there exists a prime factorization of m which includes

A contradiction to the choice of..

(missed)

#### 8.1 Primes

**Fundamental theorem of arithmetic** Every integer greater than 1 can be uniquely expressed as a product of primes

$$\begin{split} a &= p_1^{r_1} p_2^{r_2} ... p_k^{r_k} \ b = p_1^{s_1} p_2^{s_2} ... p_k^{s_k} \\ 1200 &= 2^4 \cdot 3 \cdot 5^2 \\ [ab &= p_1^{r_1 + s_1} p_2^{r_2 + s_2} ... p_k^{r_k + s_k}] \\ a|b \ \text{if and only if} \ r_i &\leq s_i \ \text{for all} \ 1 \leq i \leq k \end{split}$$

- Theorem  $\sqrt{2}$  is irrational
- **Proof**: Suppose  $\sqrt{2}$  is not then  $\sqrt{2} = \frac{m}{n} = 2 = \frac{m^2}{n^2}$   $(m = 2^r p_1^{r_1} \dots p_k^{r_k})$   $(n = 2^s p_1^{s_1} \dots p_k^{s_k})$   $(2n^2 = m^2)$   $(2n^2 = 2^{2s+1} p_1^{2s_1} \dots p_k^{2s_k})$   $(m^2 = 2^{2r} p_1^{2r_1} \dots p_k^{2r_k})$  Contradiction as  $(2s + 1 \neq 2r)$
- Theorem:  $\sqrt{n}$  is rational for any integer n if and only if  $n=k^2$  for some k

Proof: Exercise. Modify the proof for  $\sqrt{2}$ 

- **Theorem**: If a prime p|ab then either p|a or p|b
- **Proof**: if p is not present in the prime factorization of either a or b, then it is not present in the prime factorization of  $a \cdot b$  and so  $p \nmid ab$
- Is this true when p is not prime? Suppose we have  $p_1 \cdot p_2$  instead of  $p_1$  then  $p_1|a$  or  $p_1|b$   $p_2|1$  or  $p_2|b$

#### 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43

- 1. There are infinitely many prime numbers.
- 2. Prime numbers are not everywhere dense in natural numbers. There are large gaps
- Theorem For any positive integer k there exists two consecutive prime numbers with difference  $\geq k$
- **Proof** It suffices to exhibit a sequence of  $\geq k$  consecutive composite numbers  $n! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot ... \cdot (n-1) \cdot n$ Let n = k+1 $n! + 2, n! + 3, n! + 4, n! + 5, ..., n! + n \to k$  consecutive integers all composite n! + m is composite for all  $2 \leq m \leq n$   $m|n! + m \leftarrow m|n!$   $2 \leq m \leq n! + m$
- Twin prime conjecture There exist infinitely many pairs p, p+2 so that they are both primes. (This question has been asked more than 2000 years ago.)
- The prime number theorem: For a number n let  $\pi(n)$  denote the number of primes  $\leq n$ . Then  $\pi(n) \cong \frac{n}{\ln n}$   $\lim_{n \to \infty} \frac{\pi(n)}{n/\ln n} = 1$ Average gaps between primes are  $\cong \ln n$
- Conjecture For every positive integer n there exists a prime p  $n^2 \le p \le (n+1)^2$

- 1. It is possible to efficiently test whether a number is prime or composite.
- 2. It is believed not to be possible to efficiently produce prime factorisations.

#### 8.2 Greatest common divisors and linear combinations

**Die Hard 3 Problem** A jug containing precisely 4 gallons of water deactivates the bomb. He has a 3 gallon, a 5 gallon jug and 5 minutes. Given an a-gallon jug and a b-gallon jug, what ammounts can we get?

 $a \leq b$  let (x,y) record current amounts of water in jugs of size a and b respectively

Here is an example of our approach

- 1. (a,0) fill in the first jug
- 2. (0,a) pour first jug into the second
- 3. (a,a) fill in the first one again
- 4. (2a-b, b) pour first into second
- 5. (2a-b, 0) empty the second jug
- 6. (0, 2a-b)
- 7. (a, 2a-b)
- 8.  $(0, 3a-b) \rightarrow John Mclane survives <math>3 \cdot 3 5 = 4!$

### 8.3 Linear Combinations

- A linear combination of a and b is an integer expressible as sa + tb where both s and t are integers.
- Claim 1 The amounts of water in jugs are always linear combinations of a and b. (By induction on the number of operations performed)
- Question: Which numbers can we express as linear combinations of a and b?

**Theorem** The amount of water in jugs is always a linear combination of a and b.

Let  $L = \{m : m = sa + tb \text{ for some } s, t \in \mathbb{Z} \}$ 

- 1.  $0, a, b \in L$   $0 = o \cdot a + 0 \cdot b$   $a = 1 \cdot a + 0 \cdot b$
- 2.  $j_1, j_2 \in L$  then  $j_1 + j_2 \in L, -j \in L$

**Proof** By induction on # steps performed

- Base case (0 steps): (0,0)  $0 \in L$
- Induction step: Assume that after n steps we have amounts  $j_1, j_2$  and  $j_1, j_2 \in L$ , we want to show that after the next step the amounts are still a linear combination.

$$(j_1, j_2) \to (0, j_2)$$
 or  $(j_1, 0)$  or  $(a, j_2)$  or  $(j_1, b)$  or  $(0, j_1 + j_2)$  or  $(j_1 + j_2, 0)$  or  $(j_1 + j_2 - b, b)$  or  $(a, j_1 + j_2 - a)$   $j_1 + j_2 - b \in L$  and  $j_1 + j_2 - a$ 

- Theorem If  $a \le b$ ,  $c \le b$ . Then if c is a linear combination of a and b, it is possible to measure exactly c liters.
- Proof: c = sa + tb for some  $s, t \in \mathbb{Z}$ 
  - Case 1: c = b
  - Case 2: c < b We may assume that  $s > 0, t \le 0$ c = (s + kb)a + (t - ka)b = sa + tb + kba - kab

Choose k large so that s + kb > 0

 $c = sa - tb \rightarrow$  fill in the jug with capacity a s times repeatedly and pour it into a jug with capacity b as soon as the jug with capacity b becomes full pour it out

sa = t'b + c'

sa = tb + c

 $0 \le c, c' < b$ 

 $c' = sa - t'b \rightarrow \text{amount we poured out}$ 

 $s \to \text{total amount we took}$ 

In the end we have amounts (0, c')

#### Example:

b = 5, a = 3, c = 4

 $4 = 3 \times 3 - 5$ 

$$(0,0) \to (3,0) \to (0,3) \to (3,3) \to (1,5) \to (1,0) \to (0,1) \to (3,1) \to (0,4)$$

There are many more ways to achieve the same result.

What about b = 6, a = 3, c = 4 Do there exist integers s and t such as 3s + 6t = 4? d is a common divisor of a and b if d — a and d—b

**Definition** If d is a **common divisor** of a & b then every linear combination of a & b is divisible by d.

The largest common divisor of a and b is denoted by gcd(a, b) and is called the **greatest common divisor**.

**Theorem** qcd(a,b) is the smallest positive linear combination of a and b.

**Proof** d = gcd(a, b), let m be the smallest positive linear combination of an and b m = sa + tb. We want to show that d = m.

- 1.  $d \leq m$ 
  - d|m Because d is a common divisor of a and b and m is a linear combination  $d \leq m$  as they are both positive
- $2. m \leq d$

It is enough to show that m is a common divisor of a and b.

We'll show m|a (showing m|b is exactly the same).

#### Proof

- Suppose not  $m \nmid a$  dividing with remainder a = qm + r  $0 < r < m \ (r \neq 0 \text{ because } m \nmid a)$
- r = a qsa qtb = a(1 qs) + (-qt)b

• r is a linear combination of a & b, contradicting the choice of m.

**Corollary** An integer c is a linear combination of a and b if and only if gcd(a,b) - c **Proof**:

- If c = sa + tb then gcd(a, b)|sa and gcd(a, b)|tb so gcd(a, b)|c
- On the other hand, we know gcd(a,b) = s'a + t'b for some  $s',t' \in \mathbb{Z}$
- If c = dgcd(a, b)thenc = d(s'a + t'b) = (ds')a + (dt')b

#### Midterm information

- Material:
  - 1. Logic and Proofs
  - 2. Number theory (up to modular arithmetic at the end of the week)

#### 8.4 Greatest common divisors

Let a and b be positive integers. c = gcd(a, b) is the largest integer c such as c|a & c|b.

- Theorem:gcd(a, b) is the smallest positive linear combination of a & b.
- Corollary: c is a linear combination of a & b if and only if gcd(a,b)|c
- Theorem:
  - 1. qcd(a,b) is divisible by every common divisor of a & b
  - 2.  $gcd(ka, kb) = k \cdot gcd(a, b)$  for any positive integer k
  - 3. gcd(a,b) = 1,  $gcd(a,c) = 1 \rightarrow gcd(a,bc) = 1$ If a and b do not have a common divisor and a and c do not have a common divisor then a and bc do not have anything in common either.
  - 4.  $gcd(a,b) = 1, a|bc \rightarrow a|c$
  - 5.  $a = qb + r \rightarrow gcd(a, b) = gcd(b, r)$

**Proof of 3** 
$$s_1a + t_1b = 1$$
  $s_2a + t_2c = 1$ 

It suffices to show that 1 is a linear combination of a and bc.

 $1 = (s_1 \cdot a + t_1 \cdot b)(s_2 \cdot a + t_2 \cdot c) = a(s_1 \cdot s_2 \cdot a + s_1 \cdot t_2 \cdot c + s_2 \cdot t_1 \cdot b) + bc(t_1 \cdot t_2 \qquad ) \text{ (can also be derived from prime decomposition)}$ 

**Proof of 5**  $d_1 = gcd(a, b)$   $d_2 = gcd(b, r)$ 

- $d_1 \leq d_2$  It is enough to show that  $d_1|b$  and  $d_1|r$   $d_1|b$  is trivial since  $d_1$  is gcd(a, b)r = a - qb a is divisible by  $d_1$  and b is divisible by  $d_1$  therefore  $d_1$  divides r
- $d_2 \le d_1$  It is enough to show that  $d_2|a$  and  $d_2|b$   $d_2|b$  is trivial a = r + qb since  $d_2$  is a divisor of r and b then  $d_2$  is a linear combination of r and b and  $d_2|a$

# 9 Euclid's algorithm

# 9.1 Computing gcd with prime factorization

- $\bullet \ a = p_1^{r_1} \cdot p_2^{r_2} ... p_k^{r_k}$
- $b = p_1^{s_1} \cdot p_2^{s_2} ... p_k^{s_k} = p_1^{r_1} \cdot p_2^{r_2} ... p_k^{s_k}$
- $gcd(a,b) = p_1^{min(r_1,s_1)} \cdot p_2^{min(r_2,s_2)} ... p_k^{min(r_k,s_k)}$
- Example:  $1200 = 2^4 \cdot 3 \cdot 5^2$
- $280 = 2^3 \cdot 5 \cdot 7$   $a = p_1^{r_1} \cdot p_2^{r_2} ... p_k^{s_k} =$
- $gcd(1200, 280) = 2^3 \cdot 5 = 40$

# 9.2 Computing gcd with Euclid's algorithm

```
\begin{array}{ll} a=qb+r & gcd(a,b)=gcd(b,r)\\ gcd(962,230)= & 962=4\cdot 230+42\\ gcd(230,42)= & 230=5\cdot 42+20\\ gcd(42,20)= & 42=20\cdot +2\\ gcd(20,2)= & 2 \end{array}
```

# 9.3 Statement of Euclid's algorithm

GCD(a, b)
Input: integers a & b (in binary)
Steps:

- 1.  $a \ge b$
- 2. Divide with remainder  $a = qb + r, 0 \le r < b$
- 3.  $Ifr = 0 \rightarrow \mathbf{output} : b$
- 4. Otherwise, run GCD(b,r)

# 9.4 Analysis of Euclid's algorithm

- 1. It is valid by part 5 of the preceding theorem  $(a = qb + r \rightarrow gcd(a, b) = gcd(b, r))$
- 2. It terminates in at most  $a+b \rightarrow$  in each recursive step we replace a by r. So the sum of the inputs decreases.
- 3. Is it efficient (polytime)?

We want to show that it terminates in  $O((loga + logb)^k)$ 

- Claim: a = qb + r  $0 \le r \le b, a \ge b$  then  $ab \ge 2br$
- **Proof**: We need to show that  $a \ge 2r$  $q \ge 1 \to a \ge b + r \to a \ge r + r = 2r$

• The claim implies that the product of the inputs is reduced by at least a factor of 2 in each step. So there are at most  $\log(ab)$  steps in recursion  $\log(ab) = \log a + \log b \to \text{linear algorithm}$ 

# 9.5 Expressing gcd(a,b) as a linear combination of a & b

```
\gcd(962, 230) = 962 = 4 \cdot 230 + 42

\gcd(230, 42) = 230 = 5 \cdot 42 + 20

\gcd(42, 20) = 42 = 20 \cdot +2

\gcd(20, 2) = 2
```

$$2 = 42 - 2 \cdot 20$$

$$= 42 - 2 \cdot (230 - 5 \cdot 42)$$

$$= 11 \cdot 42 - 2 \cdot 230$$

$$= 11 \cdot (962 - 4 \cdot 230) - 2 \cdot 230$$

$$= 11 \cdot 962 - 46 \cdot 230$$

Wesley's notes. Will format later.

```
== Euclid's Algorithm ==
```

The algorithm takes at most <> iterations to terminate.

Each individual step can also be performed quickly. (Division with remainder)

Arithmetic operations: additions, multiplication, division with remainder take time polynomial in input

Input is usually in binary.

```
=== Adding ===
```

**<>** 

 $\Leftrightarrow$ 

Adding a & b takes <>

=== Multiplication ===

Multiplication is similar. At most <>

=== Division ===

Division with remainder can also be done efficiently

Each individual step can also be performed quickly. (Division with remainder)

Aritmetic operations addition, multiplication, division with remainder take time polynomial in input si

# 9.6 Homework problem

:

Show that deciding whether  $ax^2 + by = c$  has an integer solution for given  $a, b \le c$  in NP.

Size of the input;  $log_2a + log_2b + log_2c$ 

Certificate x & y exist such that  $ax^2 + by = c$ .

**Essence of the problem**: If there exists x & y which solve the solution, then there exist some  $x_0, y_0$  so that  $ax_0^2 + b \cdot y_0 = c$  and  $x_0$  and  $y_0$  are not too large

With  $x_0$  and  $y_0$  of polynomial size of some power of fixed size k

$$x_0 and y_0 = O((a+b+c)^k)$$

**General diophantine equation**: It is not always the case that a certificate is of reasonable size. Famous example:

 $P(x_1, x_2, ..., x_k) = 0$  where P is polynomial with integer coefficients.

E.g. 
$$x_1x_2x_3 - 5x_1 + 1000 = 0$$

Not in NP in general, there is no systemic algorithm to figure out if it has a solution or not.

**Back to Euclid** Euclid's algorithm takes at most  $log_2a + log_2b$  steps (but maybe it always terminates in 5 or log(log a)

In worst case scenario is takes  $\Omega(log_2a + log_2b)$  steps

**Example**: Fibonacci numbers:  $F_1 = 1, F_2 = 1, F_3 = 2, F_4 = 3$ 

$$1, 1, 2, 3, 5, 8, 13, 21 \rightarrow F_n = F_{n-1} + F_{n-2}$$

Running Euclid's algorithm to compute  $gcd(F_n, F_n + 1)$ 

$$F_n = F_{n-1} + F_{n-2}$$

$$F_{n-1} = F_{n-2} + F_{n-3}$$

$$F_n = 1 + \sqrt{5}/2^{n+1}/\sqrt{5}$$

# 10 Modular arithmetic

# 10.1 Notation

We say that a is **congruent** to b **modulo** m if m|a-b. We note it  $a \equiv b \pmod{m}$ 

rem(a, m): the remainder of a after division by m

a = km + rem(a, m)

 $0 \le rem(a, m) < m$ 

**Fact**:  $a \equiv b(modm)$  if and only if rem(a, m) = rem(b, m) **Proof**:  $a = k_1m + rem(a, m)$ 

 $b = k_2 m + rem(b, m)$ 

 $0 \le rem(a, m), rem(b, m) < m$ 

If rem(a, m) = rem(b, m) then  $a - b = (k_1 - k_2)m$ . Therefore  $a = b \pmod{m}$ 

$$a - b = (k_1 - k_2)m + (rem(a, m) - rem(b, m))$$

Therefore rem(a, m) = rem(b, m) = 0.

In many senses you can operate with congruences as with equations.

**Theorem**: (Properties of congruences)

- 1. Reflexitivity  $a \equiv a \pmod{m}$
- 2. Symmetry  $a \equiv b \pmod{m}$  if and only if  $b \equiv a \pmod{m}$
- 3. Transitivity if  $a \equiv b \pmod{m}$  &  $b \equiv c \pmod{m}$  then  $a \equiv c \pmod{m}$

Suppose  $a \equiv b \pmod{m}, c \equiv d \pmod{m}$ :

Then:

- 1.  $a+b \equiv b+d \pmod{m}$
- 2.  $ac \equiv bd \pmod{m}$

#### **Proof**:

- 1, 2, 3: is based on the preceding fact
- 3. If rem(a, m) = rem(b, m) and rem(b, m) = rem(c, m), then rem(a, m) = rem(c, m).
- 4. m|a-b, m|c-d therefore m|(a-b)+(c-d)=(a+c)-(b+d)

**Reminder: Congruences**  $a \equiv b \pmod{m}$  if m|a-b|

- 1.  $a \equiv b \pmod{m}$  if and only if a and b have the same remainde after division by m
- 2.  $a \equiv b \pmod{m}$   $c \equiv d \pmod{m}$  then  $a + c \equiv b + d \pmod{m}$

 $a \cdot c \equiv b \cdot d(modm)$ 

**Proof:** ac - bd = ac - bc + bc - bd = c(a - b) + b(c - d)

Since (a-b) and (c-d) are divisible by m then (ac-bd) is divisible by m

#### 10.2 Multiplicative inverses

#### What about division for congruences? Turing's code:

Select p: a large prime number.

Let a message be represented by a number  $0 \le m \le p$ .

Choose a key k which also is going to be  $0 \le k \le p$ , transmit the remainder of mk after division by p.

$$0 \le m^* \le p$$
$$m^* = m(modp)$$

#### Two questions:

- 1. Can our counterpart decode m from  $p, m^*, k$ ?
- 2. How vulnerable is this code? ( How easy is it to figure out k?)

We say that  $\bar{k}$  is a multiplicative inverse for k modulo p

$$\bar{k} \cdot k = a(modp)$$

If we have a multiplicative inverse, then we can decode m.

$$m^* \equiv mk(modp)$$
  
 $m^*\bar{k} \equiv m(k \cdot \bar{k}) \equiv m(modp)$ 

So m is just the remainder of  $m^*\bar{k}$  after division by p

**Theorem** If p is a prime, k is non divisible by p, then there exists a multiplicative inverse for k (mod p).

**Proof**: We want to find  $\bar{k}$  such that:

$$k\bar{k} - 1 = tp$$

 $k\bar{k} - tp = 1 \rightarrow \text{linear combination of } k \text{ and } p \text{ equal to } 1$ 

We can find such  $\bar{k}$  and t if and only if gcd(k, p) = 1.

Why is the greatest common divisor of k and p?

$$gcd(k,p)|p$$
 so  $gcd(k,p)=1$  or  $gcd(k,p)=p$  Second is impossible as  $p\nmid k$ 

#### Example:

Find a multiplicative inverse for 10 modulo 17.

We need to express 1 as a linear combination of 10 and 17.

We use Euclid's algorithm:

$$17=10+7$$
 (remainder of the division of 17 by 10)  $10=7+3$   $7=2*3+1$ 

We track-back to get:

$$1 = 7 - 2 \cdot 3$$
  

$$1 = 7 - 2 \cdot (10 - 7) = 3 \cdot 7 - 2 \cdot 10$$
  

$$1 = 3 \cdot (17 - 10) - 2 \cdot 10 = 3 \cdot 17 - 5 \cdot 10$$

$$-5$$
 is a multiplicative inverse for 10  
 $-5 \equiv -5 + 17 (mod 17) \equiv 12 (mod 17)$ 

#### Decoding Turing's code :

p = 17, k = 10, m = 3

We send  $m^*$  remainder  $3 \cdot 10 = 30$  after division by  $17 \rightarrow 13$ 

Counterparty receives 13.

$$13 \cdot 12 = 156 = 17 \cdot 9 + 13$$

Corollary If p is a prime,

$$p + k$$
  $xk \equiv yk (mod p)$  then  $x \equiv (mod p)$ 

**Proof**  $(xk)\bar{k} \equiv (yk)\bar{k}(modp)$  where  $\bar{k}$  is multiplicative

$$x(k\bar{k}) \equiv y(k\bar{k})(modp)$$

 $x \equiv y(modp)$  Q.E.D.

If  $p \neq 2$ ,  $2x \equiv 2y \pmod{p}$  then  $x \equiv y$ 

Note: Cancellation does not work on modulo composite numbers.

- $2 \neq 0 \pmod{4}$
- $2 \times 2 \equiv 0 \pmod{4}$

#### 10.3 Fermat's Little Theorem

Let p be a prime  $p \nmid k$ 

then  $k^{p-1} \equiv 1 \pmod{p}$ . (e.g.  $2^{1000}$  has remainder 1 after division by 101)

**Proof:** 1, 2, ..., p-1 for every number i in this collection. Let  $r_i$  be the remainder of  $k_i$  after the division by

$$(r \equiv k_i (mod p) \quad 0 \le r_i < p$$

We get a collection of members,  $r_1, r_2, r_3, ..., r_{n-1}$ .

- $1 \le r_i \le p-1$  because  $p \nmid k_i$  for i = 1, 2, ..., p-1
- $r_i \neq r_j$  for  $i \neq j$   $k_i \neq k_j$  for  $i \neq j$   $i \leq i, j < p-1$

So  $r_1, r_2, ..., r_{p-1} = 1, 2, ..., p-1$  (perhaps in different order)

$$r_1, r_2, ..., r_{p-1} = 1 \cdot 2 \cdot ... \cdot (p-1) = (p-1)!$$
 On the other hand,  $r_i \equiv k_i \pmod{p}$ 

$$(p-1)! = r_1, r_2, ... r_{p-1} \equiv (1 \cdot k)(2 \cdot k)(3 \cdot k)....(p-1)k = k^{p-1} \cdot (p-a)!$$

 $(p-1)! = k^{p-1} \cdot (p-1)! (mod p)$ 

We can cancel (p-1)! as long as  $p \nmid (p-1)!$ 

The product of numbers all smaller than p. So none of them is divisible by p, therefore the product is not.

Cancelling (p-1)! gives the theorem.

Corollary:  $k \cdot k^{p-2}$  is a multiplicative inverse for k modulo p if  $p \nmid k$ .

Fermat's test if  $2m \nmid t^{m-1} - 1$  then m is composite or m = 2.

# 10.4 Side-Note: The proof on the midterm exam

$$gcd\left(\frac{a}{gcd(a,b)}, \frac{b}{gcd(a,b)}\right)$$

#### Incorrect proof:

You cannot just say  $gcd(\frac{a}{gcd(a,b)},b)=1$ , as it can be greater than 1.

If a = 16 and b = 24, then  $gcd(\frac{16}{8}, 24) = 2$ 

#### Proof 1:

For every positive integer k,  $gcd(ka, kb) = k \cdot gcd(a, b)$ 

$$\begin{split} & \gcd(a,b)\gcd(\frac{a}{\gcd(a,b)},\frac{b}{\gcd(a,b)}) = \gcd(\frac{\gcd(a,b)\cdot a}{\gcd(a,b)},\frac{\gcd(a,b)\cdot b}{\gcd(a,b)}) = \gcd(a,b) \\ & \to \gcd(\frac{a}{\gcd(a,b)},\frac{b}{\gcd(a,b)}) = 1 \end{split}$$

### **Proof 2**: By contradiction

Suppose 
$$d = \gcd\left(\frac{a}{\gcd(a,b)}, \frac{b}{\gcd(a,b)}\right) > 1$$

$$d|gcd\left(\frac{a}{gcd(a,b)}\right) \qquad d|gcd\left(\frac{b}{gcd(a,b)}\right)$$

$$d \cdot gcd(a,b)|a \qquad d \cdot gcd(a,b)|b$$

 $d \cdot gcd(a,b)$  is a common divisor of  $a\&b \to \text{Contradiction} \blacksquare$ 

#### Proof 3

$$\begin{split} a &= p_1^{r_1} \cdot p_2^{r_2} \cdot \ldots \cdot p_k^{r_k} \\ b &= p_1^{s_1} \cdot p_2^{s_2} \cdot \ldots \cdot p_k^{s_k} \\ gcd(a,b) &= p_1^{\min(r_1,s_1)} \cdot p_2^{\min(r_2,s_2)} \cdot \ldots \cdot p_k^{\min(r_k,s_k)} \\ \frac{a}{gcd(a,b)} &= p_1^{r_1 - \min(r_1,s_1)} \cdot p_2^{r_2 - \min(r_2,s_2)} \cdot \ldots \cdot p_k^{r_k - \min(r_k,s_k)} \\ \frac{b}{gcd(a,b)} &= p_1^{s_1 - \min(r_1,s_1)} \cdot p_2^{s_2 - \min(r_2,s_2)} \cdot \ldots \cdot p_k^{s_k - \min(r_k,s_k)} \\ gcd\left(\frac{a}{gcd(a,b)}, \frac{b}{gcd(a,b)}\right) &= p_1^{\min(r_1 - \min(r_1,s_1),s_1 - \min(r_1,s_1))} \cdot \ldots \cdot p_k^{\min(r_k - \min(r_k,s_k),s_k - \min(r_k,s_k))} \\ \forall (1 \leq i \leq k) \begin{cases} r_i \leq s_i \rightarrow \min(r_i - \min(r_i,s_i),s_i - \min(r_i,s_i)) = \min(r_i - r_i,s_i - r_i) = \min(0,s_i - r_i) = 0 \\ s_i \leq r_i \rightarrow \min(r_i - \min(r_i,s_i),s_i - \min(r_i,s_i)) = \min(r_i - s_i,s_i - s_i) = \min(r_i - s_i,0) = 0 \end{cases} \\ gcd\left(\frac{a}{acd(a,b)}, \frac{b}{acd(a,b)}\right) &= p_1^0 \cdot p_2^0 \ldots \cdot p_k^0 = 1 \end{split}$$

## 10.5 Applications of Fermat's Little Theorem

**Theorem**: If p is prime,  $p \nmid a$  then  $a^{p-1} \not\equiv 1 \pmod{p}$ 

Corollary:  $a^{p-2}$  is a multiplicative inverse for a(modp)

(Our previous method computed multiplicative inverse for a by expressing 1 as a linear combination of p&a.)

Example 1: Multiplicative inverse for 5 (modulo 17)

How can we compute  $5^{15} (mod 17)$  quickly?

- 1. Let's first compute  $5^5 \pmod{17}$ :  $5^2 = 25 \equiv 8 \pmod{17}$  $5^4 = (5^2)^2 \equiv 8^2 = 64 = 3 \cdot 17 + 13 \equiv 13 \pmod{17}$  $5^4 \cdot 5 = 13 \cdot 5 = 65 \equiv 14 \pmod{17}$  $5^5 = 5^4 \cdot 5 \equiv 135 = 65 \equiv 14 \pmod{17}$
- 2. Compute  $(5^5)^3 = 14^3 \pmod{17}$  $14^3 \equiv (-3)^3 = -27 \equiv 10 \equiv 17 - 10 = 7 \pmod{17}$

Conclusion:  $7 \cdot 5 \equiv 1 \pmod{17}$ 

Example 2: Compute  $3^{100} (mod7)$ 

$$3^{6} \equiv 1 \pmod{7}$$

$$(3^{6})^{k} \equiv 1^{k} = 1 \pmod{7}$$

$$100 = 6k + r = 6 \cdot 16 + 4$$

$$3^{6k+r} \equiv 1 \cdot 3^{r} = 3^{r} \pmod{7}$$

$$3^{1}00 \equiv 3^{4} \pmod{7} = 81 \pmod{7} = 4 \pmod{7}$$

Example 3: Compute  $3^{100} (mod 21)$ 

$$3^{100} \equiv r(mod21 = 7 \cdot 3) \to 0 \le r < 21$$

$$21|3^{1}00 - r \to 3|r$$

$$r = 3s \to 0 \le s \le 6$$

$$3^{100} \equiv 3^{4} \equiv 81 = 77 + 4 \equiv 4(mod7)$$

$$3^{100} \equiv r(mod7)$$

$$r \equiv 4(mod7)$$

$$r = 3s \equiv 4(mod7)$$

 $\rightarrow$  Solve  $3s \equiv 4 \pmod{7}$ 

Find multiplicative inverse for 3(mod7)

$$3^5 \equiv (3^2)^3 \cdot 3 \equiv 9^2 \cdot 3 \equiv 2^2 \cdot 3 \equiv 42 \equiv 5 \pmod{7}$$
  
 $s = 5 \cdot 3s \equiv 4 \cdot 5 = 20 \equiv 6 \pmod{7}$   
 $s = 6$ 

**Answer**:  $3^{100} \equiv 3 \cdot 6 \equiv 18 \pmod{21}$ 

In our computations, we implicitly relied on number, the fact that if we know the remainder of a number (3<sup>1</sup>00) modulo 3 and modulo 7, then we can compute the remainder modulo  $3 \cdot 7 = 21$ .

# 10.6 Testing primality

#### 10.6.1 Fermat's test

Corollary: If  $2^{n-1} \not\equiv 1 \pmod{n}$  then n is not prime or n=2.

Algorithm: Fermat's test

- 1. Compute  $2^{n-1} (mod n)$
- 2. If the remainder of  $2^{n-1} \pmod{n}$  is not 1 (and  $n \neq 2$ ), output "n is composite".

#### Issues with this algorithm:

- 1. We want to efficiently compute the remainder of  $2^{n-1} (mod n)$
- 2. We don't have guarantees that this algorithm detects all composite numbers. In fact,  $2^{560} \equiv 1 \pmod{561}$  and 561 is composite.

#### Questions:

- 1. Is this algorithm efficient (polytime)?
- 2. Does it recognize all composite numbers?

#### Answers

1. We can compute  $2^{n-1} (mod n)$  (the remainder of  $2^{n-1}$  after division by n) in time polynomial in  $log_2 n$ 

#### Procedure:

- (a) Write down binary representation of n-1  $n-1: n-1 = 2^{k_1} + 2^{k_2} + \dots 2^{k_r} \qquad k_1 > k_2 > \dots > k_r$  $2^{n-1} = 2^{2^{k_1}} \cdot 2^{2^{k_2}} \cdot \dots \cdot 2^{2^{k_r}} \qquad k_1 \leq \log_2 n, \quad r \leq \log_2 n$
- (b) Computing  $2^{2^k}$  quickly:  $\to$  Using at most  $O((\log_2 n)^3)$  elementary operations  $2^{2\cdot 2\cdot 2\cdot 2\cdot \dots \cdot 2}=((((2^2)^2)^2)^2)$

Thus we can square a number efficiently (in time  $\leq (log_2n)^2$ ) and we need to repeat this procedure  $k \in log_2n$  time).

(We work with congruence classes modulo n and so never perform arithmetic with numbers larger than n).

This procedure takes time  $< O(log_2n^4)$ .

**Example**: Use Fermat's test for n = 35.

Compute  $2^{34} \pmod{35}$ 

$$34 = 32 + 2$$

$$2^{34} (mod \ 35) = 2^{32} \cdot 2^{2} (mod \ 35) = 2^{2^{5}} \cdot 2^{2} (mod \ 35)$$
1:  $2^{2} = 4 (mod \ 35)$ 
2:  $4^{2} = 16 (mod \ 35)$ 

3: 
$$16^2 = 256 = 7 \cdot 35 + 11 \pmod{35}$$
  
4:  $11^2 = 121 = 3 \cdot 35 + 16 \pmod{35}$ 

5: 
$$16^2 = 256 = \mathbf{11} \pmod{35}$$
  
 $2^{34} = 2^{32} \cdot 2^2 \equiv 11 \cdot 4 = 44 \equiv 9 \pmod{35}$ 

2. Fermat's test does not detect all composite numbers (example: n = 561)

$$\begin{array}{l} 2^{560} \equiv 1 (mod \ 3 \cdot 11 \cdot 17 = 561) for all a : gcd(a, 561) = 1 \\ 3 \cdot 11 \cdot 17 | 2^{560} - 1 \rightarrow 3 | 2^{560} - 1 \quad 11 | 2^{560} - 1 \quad 17 | 2^{560} - 1 \\ 2^{560} \equiv 1 (mod \ 3) \\ 2^{10} = 1 (mod \ 11) \\ 2^{560} = 2^{10 \cdot 56} = (2^{10})^{56} \equiv 1^{56} = 1 (mod \ 11) 2^{16} \equiv 1 (mod \ 17) \\ 2^{560} \equiv 2^{16 \cdot 35} \equiv 1^{35} = 1 (mod \ 17) \\ \rightarrow a^{560} \equiv 1 (mod \ 3 \cdot 11 \cdot 17 = 561) \end{array}$$

A number n with the property that n is composite but  $a^{n-1} \equiv 1 \pmod{n}$  for all a such that gcd(a, n) = 1 is called a **Carmichael number**. There are infinitely many of such numbers.

#### 10.6.2 Miller-Rabin's test

**Definition** Miller-Rabin's test is an improvement of Fermat's test

if n-1 is even test if  $n\mid a^{\frac{n-1}{2}}-1$  or  $n\mid a^{\frac{n-1}{2}}+1$ 

if  $\frac{n-1}{2}$  is even instead of working with  $a^{\frac{n-1}{2}}-1$  repeat the procedure again.

If none of the terms in the factorization is divisible by  $n \to n$  is composite.

#### Example:

$$\begin{aligned} 561|a^{560} - 1 &= (a^{280})^2 - 1 &= (a^{280} - 1)(a^{280} + 1) \\ &= ((a^{140})^2 - 1)(a^{280} + 1) &= (a^{140} - 1)(a^{140} + 1)(a^{280} + 1) \\ &= (a^{70} - 1)(a^{70} + 1)(a^{140} + 1)(a^{280} + 1) \\ &= (a^{35} - 1)(a^{35} + 1)(a^{70} + 1)(a^{140} + 1)(a^{280} + 1) \end{aligned}$$

For a=2, none of the factors is divisible by 561.

At least  $\frac{3}{4}$  of all numbers  $2 \le a \le n$  work for Miller-Rabin's test.

Performing the test once has probability  $\frac{3}{4}$  of success, but performing the test twice has probability of failure  $1-(\frac{1}{4})^2$ . More generally, performing the test k times has probability of failure  $(\frac{1}{4})^k$ 

**Probabilistic algorithms**← typically easy to implement.

If Generalized Riemann's Hypothesis is true, then testing all numbers a between 1 and  $c(\log n)^2$  always works.

#### 11 Crytography

Alice wants to send Bob a message M, but is warned that a counterparty (Eve) might intercept the message.

One way of performing this;

- Alice encrypts M and sends f(M)
- Bob receives f(M), decrypts it by computing  $f^{-1}(f(M))$
- If Even intercepts f(M), she sees gibberish

f is called the encryption key (lock).  $f^{-1}$  is called the decryption key.

1. f(M) should not contain any useful information about M. We should be really careful with the encryption procedure.

Example 1: Caesar's code (letter shifting)

- $\bullet$  A  $\to$  D
- $B \rightarrow E$
- $\bullet$  Z  $\rightarrow$  C

Replace each letter by a letter three places further in the alphabet.

This can be broken by trying all 26 possible shifts outputs an optimal schedule by selecting latest starting requests

Example 2: Substitution ciphers

 $f(A, B, C, ..., Z \rightarrow A, B, C, ..., Z \rightarrow a$  one-to-one function with a permutation of the alphabet Replace every letter in a message by f(.)

With 26 letters, how many possible substitution ciphers are there? Answer: 26!

26 choices for f(A), 25 choices for f(B), 24 choices for f(C), ...

Substitution ciphers are still breakable by frequency analysis. Most common letters in order: E, T, A, O, U,

We could try to match up letters according to their frequencies. The msot common combination of 2 consecutive letters  $\rightarrow$  TH

Repeated letters: SS or TT

FZJRM YYJFP VGHLJ UFZJD MFFUJ VV

 $FZJ \rightarrow most common letters \rightarrow THE$ 

- F, J  $\rightarrow$  5
- $V \rightarrow 3$
- M, Y, Z,  $V \rightarrow 2$

Example 3: Unbreakable method (One-time pad)

Alice and Bob agree on a key K = 01101011110

Alice encodes the message M in binary and M = 1100010111 and then sends  $M \oplus K$ 

M = 1100010111

K = 01101011110

 $M \oplus K = 1010111001$ 

Since  $(p \oplus q) \oplus q \leftrightarrow p$ , Bob can retrieve the original message by performing  $(M \oplus K) \oplus K$ 

For Eve, decoding the message amounts to guessing K and there is no statistical information present in  $(M \oplus K)$ .

This code becomes vulnerable is a key is repeated.

If Eve intercepts  $M_1 \oplus K$  and  $M_2 \oplus K$ :

She can compute  $(M_1 \oplus K) \oplus (M_2 \oplus) = M_1 \oplus M_2 \rightarrow \text{vulnerable to statistical analysis}$ 

Alice & Bob need to exchange keys

- Exchanging keys over secure channel (i.e. meeting in person) Not always possible
- Exchaning keys over insecure channel.

# 11.1 Diffie-Hallman encryption

Let p be a large prime number (100 digits). We will work using modulo p.

Discrete logarithm problem  $a^x \equiv b(modulop)$ 

Given a, b compute x.

No fast algorithms are known for this problem.

Our goal is to produce a key k which Alice and Bob know but Eve cannot guess (or compute).

Alice chooses some prime p, a small number q, and Alice's part of the key q.

Alice calculates:

 $A = g^a$ 

And sends p, g, and A to Bob.

Bob chooses Bob's part of the key b.

Bob calculates:

$$B = q^b$$

And sends B to Alice.

Now both Alice and Bob have p, g, A, B. These variables can be publicly available.

Alice can compute:

$$K = B^a = (g^b)^a = g^{ab}$$

Bob can compute:

$$K = A^b = (g^a)^b = g^{ab}$$

Note that Bob still does not know a and Alice still does not know b, but they can both use a combination of both keys.

Note: p is sent because the calculations are all done in base p

**Notation**:  $x(mod n) \rightarrow$  the remainder of x after division by n

#### 11.1.1 Diffie-Hellman key exchange

• Alice:

```
P is prime
p is large ( 10^{100})
g - "base"
a - Alice's private key
A = g^a (mod p)
```

- Alice sends to bob  $\{g, p, A\}$
- Bob:
   b Bob's private key
   B = g<sup>b</sup>
- A can be computerd efficiently even if  $g^a$  itself is proibitively large.
- Now g, p, A, B are public information.
- Alice knows a, Bob knows b
- Alice and Bob can both compute  $K = g^{ab} \pmod{p}$
- $K \equiv (g^b)^a \equiv B^a \pmod{p} \rightarrow \text{Alice can compute } K$
- $K \equiv A^b \equiv (g^a)^b \pmod{p} \rightarrow \text{Bob can compute } K$
- Knowing  $\{g, p, g^a \pmod{p}, g^b \pmod{p}\}$  it is impossible to compute  $g^{ab}$  efficiently (assuming the discrete logarithm problem is hard).

#### 11.1.2 Sending a message using K

- Alice has a message:  $0 \le m \le p$
- Alice  $\xrightarrow{m^* = mk \pmod{p}}$  Bob
- Bob computes multiplicative inverse for  $k \pmod{p}$ .  $\bar{K}K \equiv 1 \pmod{p}$
- Bob then computes  $m^*K(mod p)$
- $mK\bar{K} \equiv m$

## 11.2 RSA encryption

Also known as Rivest-Shamir-Adleman.

Public key (Public lock) system:

- Bob runs an online store (Amazon) and wants to receive encrypted messages from multiple parties.
- Bob makes the public key available to all the parties so that there exists a simple procedure (which is also made public) to encode messages and send them to Bob, but only he can decrypt them.

- Bob generates two large prime numbers p and q and an exponent which is commonly denoted as e (let's use 3) so that  $e \nmid q 1(e \ prime)$
- Bob computes N = pq and makes (e, N) available (the public key)
- Alice (or anyone else who wants to send a message M) to Bob, gcd(m, N) = 1,  $0 \le m \le N$
- Alice transmits  $m^* = m^e = m^3 \pmod{N}$
- Bob can now decrypt m from  $m^*$
- 1. Compute k:

$$3k \equiv 1 \pmod{(p-1)(q-1)}$$
$$3k = S(p-1)(q-1) + 1$$
$$3k = s(p-1)(q-1) = 1$$

(Express  $1 = \gcd(3, (p-1)(q-1))$  as a linear combination of 3 and (p-1)(q-1))

2. Compute  $(m^*)^k \pmod{N} \to \text{This will produce m}$ 

$$(m^*)^k = m^{3k} = m^{s(p-1)(q-1)+1}$$
  
 $s(p-1)(q-1) \equiv m \pmod{N}$ 

Equivalently 
$$m^{(p-1)(q-1)} \equiv 1 \pmod{N = pq}$$
  
We want to show:  $pq|m^{(p-1)(q-1)} - 1 \leftrightarrow (p|m^{(p-1)(q-1)} - 1) \wedge (q|m^{(p-1)(q-1)} - 1))$   
 $m^{(p-1)(q-1)} \equiv 1 \pmod{p} \rightarrow m^{(p-1)(q-1)} \equiv (1)^{q-1} = 1 \pmod{p}$ 

Why can't Eve do the same thing?

Eve knows pq. If Eve can compute (p-1)(q-1), she can use the same encryption procedure.

Eve can then compute pq - (p-1)(q-1) + 1 = p + q

One can compute p+q from knowing these two numbers, and then compute p and q.

**Note**: You can calculate p and q from pq and p+q by solving for x in the quadratic equation:

$$x^{2} - (p+q)x + pq = 0 = (x-p)(x-q)$$

Security of RSA is based on the fact that computing p and q from N = pq is hard.

**Example:** p = 5, q = 17, N = 85, e = 3Public key (lock): (3, 85)Alice wants to transmit m = 7.  $m* = 7^3 (mod 85) = 49 \times 7 = 343 (mod 85) = 3$ Alice transmits 3 Bob's decryption process:

1. Compute k:  $3k \equiv 1 \pmod{(5-1)(17-1)} = 64$ ) A typical way to do this is to use Euclid's algorithm on 84:

$$64 = 3 \cdot 21 + 1 \qquad 1 = 64 - 3 \cdot 21$$

$$(-21) \cdot 3 \equiv 1 \pmod{64}$$

$$(64 - 21) \cdot 3 \equiv 1 \pmod{64}$$

$$\rightarrow \mathbf{k} = 43$$

```
2. 3^{43} \pmod{85}

43 = 32 + 8 + 2 + 1 = 101011_2

3^{43} = 3^{32} \cdot 3^8 \cdot 3^2 \cdot 3 \pmod{85}

3^1 = 3 \pmod{85}

3^2 = 3 \cdot 3 = 9 \pmod{85}

3^4 = 81 \equiv -4 \pmod{85}

3^8 \equiv (-4)^2 \equiv 16 \pmod{85}

3^{16} \equiv 16^2 = 256 \equiv 1 \pmod{85}

3^{16} \equiv 16^2 = 256 \equiv 1 \pmod{85}

Going back to our message, we have:

3^{43} = 3^{32} \cdot 3^8 \cdot 3^2 \cdot 3 \pmod{85} \equiv 1 \cdot 16 \cdot 9 \cdot 3 = 27 \cdot 16 = 432 = 85 \cdot 5 \cdot 85 + 7 \equiv 7 \pmod{85}

We succesfully decoded our message.
```

# 12 Combinatorics

The art of couting

- how many 5 card poler hands are two pairs?
- how many bridge hands (13 cards) have all 4 aces in them and at least 6 cards in the same suit?

### 12.1 Functions

A function from a set X to a set Y:  $f: X \to Y$  assings to every element of X an element y < f(x) in Y

A function f

- is surjection (on to) if every element of U is a value of the function f for some x  $\forall y \in Y(\exists x \in X(y=f(x)))$
- is an **injection** (1-to-1) if every element of Y is a value of f for at most one  $x \in X \ \forall x_1, x_2 \in X((f(x_1) = f(x_2)) \to (x_1 = x_2))$
- is a **bijection** if it is both on to and 1-to-1
- Examples:  $f: \mathbb{R} \to \mathbb{R}$ 
  - -f(x) = x i.e. identity function  $\rightarrow$  bijection
  - $-f(x)-x^2 \rightarrow \text{neither injection or surjection}$
  - $-f(x) = x^3 \rightarrow \text{bijection}$
  - $-f(x) = x^3 x$  missed last example

$$f: X \to Y$$
  $g: Y \to Z$ 

## 12.2 Compositions

We can define a **composition**  $gf: X \to Z$ gf(x) = g(f(x))

If f is a bijection and g is a bijection then so is gf. Similarly, if f is a surjection and g is a surjection then so is gf; if f is a injection and g is a injection then so is gf.

Given a function  $f: X \to Y$  a function  $f^{-1}: Y \to X$  is called an **inverse** of f if  $f^{-1}f(x) = x$  for all  $x \in X$  and  $f(f^{-1}(y)) = y$  for all  $y \in Y$ .

Fact: A function has an inverse if and only if it has a bijection

**Example:**  $f: \mathbb{R} \to \mathbb{R}$  f(x) = x + 1  $f^y(x) = x - 1$ 

## 12.3 Counting

If X is a finite set, |X| denotes the number of elements in X.

We say that |X| = k if there exists a bijection between X and the set [k] = 1, 2, ..., k.

**Bijection rule**: If there exists a bijection  $f: X \to Y$  for two finite sets, X and Y then |X| = |Y|.

**Proof**: |X| = k means existence of a bijection  $g: X \to [k]$  Consider a map  $gf^{-1}: Y \to [k]$ . This is a bijection, so |Y| = k.

Suppose we have an alphabet with k letters in it. How many distinct words of length n are there? How many sequences  $(x_1, x_2, ..., x_n)$  where each  $x_i \in [k]$  are there?

- If n = 1: There are k sequences.
- If n=2: There are  $k^2$  sequences
- For general n: There are  $k^n$  sequences.

**Product rule**: Let  $X_1, X_2, X_3, ..., X_n$  sets, then the number of sequences  $(x_1, x_2, ..., x_n)$  such that  $x_i \in X_i$  is  $|X_1||X_2|...|X_n|$ 

**Example**: Ordering pizza  $\left\{ \begin{array}{c} \text{thin crust} \\ \text{regular} \\ \text{stuffed crust} \end{array} \right\} \left\{ \begin{array}{c} \text{cheese} \\ \text{no cheese} \end{array} \right\} \left\{ \begin{array}{c} \text{6 different toppings} \end{array} \right\} \rightarrow 36 \text{ choices}$ 

Generalized product rule: We want to count sequences  $(x_1, x_2, x_3, ...k_m)$  so that

- there are  $k_1$  choices for the first element
- given the first element there are  $k_2$  choices of the  $2^{nd}$  element
- given the choices of first i elements there are  $k_{i+1}$  choices for the  $(i+1)^s t$  element

Then there are  $k_1k_2k_3k_4...k_n$  sequences

**Example:** Competition with 10 teams in it how many ways are there to assign gold, solver & bronze medals?  $10 \cdot 9 \cdot 8 = 720$  choices

How many ordered sequences of k distinct elements can be selected from an n-element set?

$$n(n-1)(n-2)...(n-k+1) = \frac{n!}{(n-k)!}$$

#### 12.4 Subsets, Binomial Theorem

**Bijection rule**: If  $f: X \to Y$  is a bijection, then |X| = |Y|

(Generalized) product rule:  $x_1, x_2, x_3..., x_n$ . If given  $x_1, x_2, x_3..., x_i$  there are  $k_{i+1}$  ways of choosing  $x_{i+1}$  then there are  $k_1, k_2, ..., k_n$  in total.

**Example:** In how many ways can we put a pawn (P), a knicht (N) and a bishop (B) on a chessboard so that no two pieces share a row or a column?

We can record the position of the pieces as the following sequence:

$$(r_p, c_p, r_n, c_n, r_b, c_b)$$
  $\begin{cases} r_p : \text{the number of a row in which we put a pawn} \\ c_p : \text{the number of the column of a pawn} \end{cases}$ 

Note that all of the row numbers must be different and all of the column numbers must be different. Thus, we apply the product rule:

Note that all of the row numbers must be different and all of the column numbers must be different. Thus, we apply the product rule:

$$8 \times 8 \times 7 \times 7 \times 6 \times 6 = (8 \cdot 7 \cdot 6)^2$$

**Ordered subsets**: There are  $(n(n-1)...(n-k+1) = \frac{n!}{(n-k)!}$  ways of choosing k different elements in order from a set of size n.

There are n! ways of ordering elements of a set of size n. These orderings are called **permutations**.

A function  $f: X \to Y$  is called **k-to-one** if there are exactly k elements of X mapped to every element of Y.

**Division rule**: If  $f: X \to Y$  is k-to-one, then |X| = k|Y|.

**Example**: In how many ways two black rooks can be placed on a chessboard so that they don't share a row or a column?

$$(r_1, c_1, r_2, c_2) \rightarrow 8 \times 8 \times 7 \times 7 = 56^2$$

The two sequences (1, 1, 2, 2) and (2, 2, 1, 1) record the same position.

The function mapping sequences to positions of the rooks is 2-to-1, because the rooks are indistinguishable. Consequently,

Answer:  $56^2 \div 2$ 

The number of k element subset of a set of size n:

**Notation**:  $\binom{n}{k}$  - "n choose k"

Theorem:  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ 

**Proof**: There are  $\frac{n!}{(n-k)!}$  ordered subsets of an n-element set. Every ordered subset corresponds to an unordered one. There is a function which maps ordered subsets into unordered ones. All ordered subsets which correspond to the same unordered subset can be described as just orderings or permutations of this subset.

Suppose we select an unordered 3-element subset  $\{1,3,5\}$ , then there are 6 ordered subsets corresponding to it namely (1,2,5), (1,5,2)(2,1,5)(2,5,1)(5,1,2)(5,2,1)

So there are k!-to-1 functions.

Therefore there are  $\frac{k!}{(n-k)!k!}$  unordered subsets.

How many subsets in an n-element set: The number of subsets of an n-element set is  $2^n$ . Can't we just do this by induction? Suppose  $P(n) = 2^n$ , then if you add one element, there's either a set including the last element, or not  $-\frac{1}{2}$  2 choices so  $2 \times 2^n$ 

$$S \to (x_1, x_2, ..., x_n)$$
  $x_i = \begin{cases} 0ifi \notin S \\ 1ifi \in S \end{cases}$ 

If we look at subsets of  $\{1, 2, 3\}$ :

- $\{1,3\} \to (1,0,1)$
- $\{2\} \to (0,1,0)$
- $\emptyset \rightarrow (0,0,0)$

 $2^n$  choices in total by the product rule.  $\binom{n}{0}+\binom{n}{1}+\binom{n}{2}+\ldots+\binom{n}{n-1}+\binom{n}{n}=2^n$ 

## 12.5 Binomial theorem

 $(x+y)^n$  - Our goal is to understand coefficients in the expansion of (x+y).

$$(x+y^{1} = x + y)$$

$$(x+y)^{2} = x^{2} + 2xy + y^{2}$$

$$(x+y)^{3} = (x+y)(x+y)^{2} = (x+y)(x^{2} + 2xy + y^{2}) = x^{3} + 3x^{2}y + 3xy^{2} + y^{3}$$

**Theorem**: 
$$(x+y)^n = \sum_{k=0}^n {n \choose k} x^k y^{n-k} = {n \choose 0} x^0 y^n + {n \choose 1} x^1 y^{n-1} + {n \choose 2} x^2 y^{n-2} + \dots + {n \choose n-1} x^{n-1} y + {n \choose n} x^n y^0$$

**Proof**: 
$$(x+y)^n = \underbrace{(x+y)(x+y)...(x+y)}_n$$
 n times

Every term in the expansion corresponds to a choice of one of the two summands in each of the n factors.

How many terms will be equal to  $x^k y^{n-k}$ ?

These terms correspond to choices where we selected x in exactly k out of n factors. There are exactly as many such selections as there are subsets of size k in the set of n factors which is  $\binom{n}{k}$